
CSE 341 AA: Section 1

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Type Synonyms

- Another name for a type
 - The two types become completely interchangeable
- Can make referring to types more convenient and readable
- Will be important for modularity later in the course
- Example:

```
type date = int * int * int
```



datatype in SML

- Introduces a new type name, distinct from all existing types
- Example:

```
datatype color = RED | GREEN | BLUE
```

```
type mix = color * color
```



Type Generality

```
fun append_string_lists (xs, ys) =  
  if null xs  
  then ys  
  else (hd xs) :: append_string_lists (tl xs, ys)
```

```
val append_string_lists = fn : 'a list * 'a list -> 'a list
```

We may have expected the type:

```
string list * string list -> string list
```

But the SML type checker gave us the more general type:

```
'a list * 'a list -> 'a list
```



Type Generality Rule

- A type t_1 is *more general* than the type t_2 if you can take t_1 , replace its type variables consistently, and get t_2
 - “Consistently” means that you replace each 'a', 'b', etc. with the same type

The type

`'a list * 'a list -> 'a list`

is more general than

`string list * string list -> string list` ('a can be replaced by string)

but it is not more general than

`string list * int list -> string list` ('a can't be both string and int)



Equality Types

```
fun triple_equal (a, b, c) =  
  a = b andalso b = c
```

```
val triple_equal = fn : 'a * 'a * 'a -> bool
```

- The double quoted variable arises from use of the = operator
 - We can use = on most types like int, bool, string, tuples (that contain only “equality types”)
 - Functions and real are not “equality types”
- Generality rules work the same, except substitution must be some type which can be compared with =
- **You can ignore warnings about “calling polyEqual”**



Syntactic Sugar: if-then-else

```
case x of
  true => "chocolate"
| false => "huckleberry"
```

```
if x then "chocolate" else "huckleberry"
```

- The two expressions above are equivalent, we could use either of them interchangeably
- We choose to use if-then-else because it looks much nicer (it's sweet like sugar!!!) but it isn't functionally necessary if we have case expressions