CSE 341 — Racket Discussion Questions — Sample Solution

1. What do the following Racket expressions evaluate to?

```
(a) (* 2 (+ 4 5)) => 18
(b) (= 3 (+ 1 3)) => #f
(c) (car '(elmer fudd daffy duck)) => elmer
(d) (cdr '(elmer fudd daffy duck)) => (fudd daffy duck)
(e) (and (= 1 2) (= 10 (/ 1 0))) => #f
```

2. Find the squid! For each of the following variables, write an expression that picks out the symbol squid. For example, for this definition: (define x '(squid clam octopus)) the answer is (car x).

```
(a) (define y '(clam squid octopus)) => (cadr y)(b) (define z '(clam starfish (squid octopus) mollusc)) => (caaddr z)
```

3. Define a Racket function to find the average of two numbers.

```
(define (average x y) (/ (+ x y) 2.0))
```

You can also use the integer 2 as the constant — in that case you'll get a fractional result rather than a float if you find the average of an even and an odd number. (Try it.)

4. Define a Racket function mymax to find the maximum of two numbers.

```
(define (mymax x y) (if (> x y) x y))
```

5. Suppose we evaluate the following Racket expressions:

```
(define x '(snail clam))
(define y '(octopus squid scallop))
```

Draw box-and-arrow diagrams of the result of evaluating the following expressions. What parts of the list are created fresh, and which are shared with the variables x and y?

```
(a) (cons 'geoduck x)(b) (cons y y)(c) (append x y)(d) (cdr y)
```

6. Define a recursive function sum to find the sum of the numbers in a list.

7. Define a tail recursive version of sum. (Define an auxiliary function if needed.)

```
(define (sum s)
  (sum-helper s 0))

(define (sum-helper s sofar)
  (if (null? s)
        sofar
        (sum-helper (cdr s) (+ (car s) sofar))))
```

8. What is the result of evaluating the following Racket expressions?

9. Define a function mylength to find the length of a list.

```
(define (mylength s)
  (if (null? s)
      0
      (+ 1 (mylength (cdr s)))))
```