# CSE 341: Section 7

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#### Outline

#### Interpreting Language B using Language A

Macros

Quoting & Self Interpretation

Assumptions, Semantics, and Evaluation

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- You cannot assume an AST has correct semantics

Correct Syntax Examples

Using these Racket structs (i.e. using syntax and semantics of A):

(struct int (num) #:transparent)
(struct add (e1 e2) #:transparent)
(struct ifnz (e1 e2 e3) #:transparent)

We can interpret programs written in B:

```
(int 34)
(add (int 34) (int 30))
(ifnz (add (int 5) (int 7)) (int 12) (int 1))
```

## Building an Interpreter for **B** Incorrect Syntax Examples

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You can assume you won't see programs in **B** like this:

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(int "dan then dog")
(int (ifnz (int 0) (int 5) (int 7)))
(add (int 8) #t)
(add 5 4)
```

### Building an Interpreter for **B** Language **A** vs. Language **B**

In Racket, our langauage A, structs can take any Racket value:

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But in **B**, we restrict int to take only an integer value, add to take two **B** expressions, and so on:

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Illegal input ASTs may crash the interpreter; this is  $\ensuremath{\mathsf{OK}}$ 

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(int 7) ; evaluates to (int 7)
(add (int 3) (int 4)) ; evaluates to (int 7)

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We need to check that the type of a recursive result is what we expect

• No need to check if any type is acceptable

#### Macros Review

- 1. Extend language syntax
- 2. Written in terms of existing syntax
- 3. Expanded before language is actually interpreted or compiled
  - The macro itself is *never* evaluated beyond its replacement with different syntax

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- Why not write a Racket function that returns ASTs in the syntax of language **B**?

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Is this any different from macros as we know them?

• No! Clients have no idea how the replacement is being done

## Quoting

- Syntactically, Racket statements can be thought of as lists of tokens
- (+ 3 4) is a "plus sign", a "3", and a "4"
- quote-ing a parenthesized expression produces a list of tokens

Examples:

```
(+ 3 4) ; 7
(quote (+ 3 4)) ; '(+ 3 4)
(quote (+ 3 #t)) ; '(+ 3 #t)
(+ 3 #t) ; Error
```

Syntactic sugar for quoting and evaluation exists (use ' instead of quote) but we won't get into it

## Quasiquote

Allows evaluation of particular tokens into a quote

```
(quote (+ 3 (+ 2 2))) ; (list '+ '3 '(+ 2 2))
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```
(quasiquote
 (string-append
 "I love CSE"
  (number->string
      (unquote (+ 3 338)))))
```

; '(string-append "I love CSE" (number->string 341))

## Self Interpretation

- Many languages provide an eval function or something similar
- Performs interpretation or compilation at runtime
  - But needs the full language implementation at runtime
- It's useful, but there's usually a better way
- Makes analysis, debugging difficult

#### Eval

- Racket's eval operates on lists of tokens
  - Like those generated from quote and quasiquote
- Treat the input data as a program and evaluate it

```
(define quoted (quote (+ 3 4)))
(eval quoted)
(define bad-quoted (quote (+ 3 #t)))
(eval bad-quoted)
(define qquoted (quasiquote (+ 3 (unquote(+ 2 2)))))
(eval qquoted)
(define big-qquoted
 (quasiquote
   (string-append
     "I love CSE"
     (number->string
       (unquote (+ 3 338))))))
(eval big-qquoted
```

#### Variable Number of Arguments

- Some functions (like +) can take a variable number of arguments
- There is syntax that lets you define your own

```
(define fn-any
  (lambda xs ; any number of args
    (print xs)))
(define fn-1-or-more
  (lambda (a . xs) ; at least 1 arg
    (begin (print a) (print xs))))
(define fn-2-or-more
  (lambda (a b . xs) ; at least 2 args
    (begin (print a) (print xs))))
```

## Apply

apply applies a list of values as the arguments to a function in order by position

```
(define fn-any
  (lambda xs ; any number of args
      (print xs)))
(apply fn-any (list 1 2 3 4))
(apply + (list 1 2 3 4)) ; 10
(apply max (list 1 2 3 4)) ; 4
```