



CSE 341 Section 7

Tam Dang
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Adapted from slides by Nicholas Shahan and Dan Grossman

Outline

- Interpreting MUPL
 - Assume Correct Syntax
 - Check for Correct Semantics
 - Evaluating the AST
- MUPL “Macros”
- Eval, Quote, and Quasiquote
- Variable Number of Arguments
- Apply

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Building a MUPL Interpreter

- We are skipping the parsing phase ← **Do Not Implement**
- Interpreter written in Racket
 - Racket is the “metalanguage”
- MUPL code represented as an AST
 - AST nodes represented as Racket structs
 - Allows us to skip the parsing phase
- Can assume AST has valid syntax
- Can **NOT** assume AST has valid semantics

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Correct Syntax Examples

Using these Racket structs...

```
(struct int (num) #:transparent)
(struct add (e1 e2) #:transparent)
(struct ifnz (e1 e2 e3) #:transparent)
```

...we can interpret these MUPL programs:

```
(int 34)
(add (int 34) (int 30))
(ifnz (add (int 5) (int 7)) (int 12) (int 1))
```

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Incorrect Syntax Examples

While using these Racket structs...

```
(struct int (num) #:transparent)
(struct add (e1 e2) #:transparent)
(struct ifnz (e1 e2 e3) #:transparent)
```

...we can assume we won't see MUPL programs like:

```
(int "dan then dog")
(int (ifnz (int 0) (int 5) (int 7)))
(add (int 8) #t)
(add 5 4)
```

Illegal input ASTs may crash the interpreter - [this is OK](#)

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Racket vs. MUPL

Structs in Racket, when defined to take an argument, can take any Racket value:

```
(struct int (num) #:transparent)
(struct add (e1 e2) #:transparent)
(struct ifnz (e1 e2 e3) #:transparent)
```

But in MUPL, we restrict `int` to take only an integer value, `add` to take two MUPL expressions, and so on...

```
(int "dan then dog")
(int (ifnz (int 0) (int 5) (int 7)))
(add (int 8) #t)
(add 5 4)
```

Illegal input ASTs may crash the interpreter - [this is OK](#)

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Racket vs. MUPL

Structs in Racket, when defined to take an argument, can take any Racket value:

```
(struct int (num) #:transparent)
(struct add (e1 e2) #:transparent)
(struct ifnz (e1 e2 e3) #:transparent)
```

So this is valid *Racket* syntax, but invalid *MUPL* syntax:

```
(int "dan then dog")
(int (ifnz (int 0) (int 5) (int 7)))
(add (int 8) #t)
(add 5 4)
```

Illegal input ASTs may crash the interpreter - [this is OK](#)

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Evaluating the AST

- `eval-exp` should return a MUPL value
- MUPL values all evaluate to themselves
- Otherwise, we haven't interpreted far enough

```
(int 7) ; evaluates to (int 7)
(add (int 3) (int 4)) ; evaluates to (int 7)
```

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Check for Correct Semantics

What if the program is a legal AST, but evaluation of it tries to use the *wrong* kind of value?

- For example, "add an integer and a function"
- You should detect this and give an error message that is not in terms of the interpreter implementation
- We need to check that the type of a recursive result is what we expect
 - No need to check if any type is acceptable

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Macros Review

- Extend language syntax (allow new constructs)
- Written in terms of existing syntax
- Expanded before language is actually interpreted or compiled

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MUPL "Macros"

- Interpreting MUPL using Racket as the metalanguage
- MUPL is made up of Racket structs
- In Racket, these are just data types
- Why not write a Racket function that returns MUPL ASTs?

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MUPL "Macros"

If our MUPL Macro is a Racket function

```
(define (++ exp) (add (int 1) exp))
```

Then the MUPL code

```
(++ (int 7))
```

Expands to

```
(add (int 1) (int 7))
```

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quote

- Syntactically, Racket statements can be thought of as lists of tokens
- `(+ 3 4)` is a “plus sign”, a “3”, and a “4”
- **quote**-ing a parenthesized expression produces a list of tokens

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quote Examples

```
(+ 3 4) ; 7
(quote (+ 3 4)) ; '(+ 3 4)
(quote (+ 3 #t)) ; '(+ 3 #t)
(+ 3 #t) ; Error
```

- You may also see the single quote ``` character used as syntactic sugar

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quasiquote

- Inserts evaluated tokens into a quote
- Convenient for generating dynamic token lists
- Use **unquote** to escape a **quasiquote** back to evaluated Racket code
- A **quasiquote** and **quote** are equivalent unless we use an **unquote** operation

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quasiquote Examples

```
(quasiquote (+ 3 (unquote(+ 2 2)))) ; '(+ 3 4)
(quasiquote
  (string-append
    "I love CSE"
    (number->string
      (unquote (+ 3 338)))))
; '(string-append "I love CSE" (number->string 341))
```

- You may also see the backtick ``` character used as syntactic sugar for **quasiquote**
- The comma character `,` is used as syntactic sugar for **unquote**

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Self Interpretation

- Many languages provide an **eval** function or something similar
- Performs interpretation or compilation at runtime
 - Needs full language implementation during runtime
- It's useful, but there's usually a better way
- Makes analysis, debugging difficult

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eval

- Racket's **eval** operates on lists of tokens
- Like those generated from **quote** and **quasiquote**
- Treat the input data as a program and evaluate it

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eval examples

```
(define quoted (quote (+ 3 4)))
(eval quoted) ; 7
(define bad-quoted (quote (+ 3 #t)))
(eval bad-quoted) ; Error
(define qqquoted (quasiquote (+ 3 (unquote(+ 2 2)))))
(eval qqquoted) ; 7
(define big-qqquoted
  (quasiquote
    (string-append
      "I love CSE"
      (number->string
        (unquote (+ 3 338))))))
(eval big-qqquoted) ; "I love CSE341"
```

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RackUnit

- Unit testing is built into the standard library
 - <http://docs.racket-lang.org/rackunit/>
- Built in test functions to make testing your code easier
 - Test for equality, `check-eq?`
 - Test for True, `check-true`
 - Test for raised exception, `check-exn`
 - and many more

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Variable Number of Arguments

- Some functions (like `+`) can take a variable number of arguments
- There is syntax that lets you define your own

```
(define fn-any
  (lambda xs ; any number of args
    (print xs)))
(define fn-1-or-more
  (lambda (a . xs) ; at least 1 arg
    (begin (print a) (print xs))))
(define fn-2-or-more
  (lambda (a b . xs) ; at least 2 args
    (begin (print a) (print a) (print xs))))
```

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apply

- Applies a list of values as the arguments to a function in order by position

```
(define fn-any
  (lambda xs ; any number of args
    (print xs)))
(apply fn-any (list 1 2 3 4))

(apply + (list 1 2 3 4)) ; 10
(apply max (list 1 2 3 4)) ; 4
```

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