CSE 341 — General Programming Language Concepts — Mini Exercises — Answers

1. Consider the following example in Ruby.

```
def test k
    k = k+5
    print k
end
n = 0
test n
print n
(a) What is the output in normal Ruby?
    5
    0
(b) What would the output be if k were passed by reference?
    5
    5
```

2. Here is a Racket example.

(define a 3)

```
(define (test x)
  (printf "starting test - x = ~a\n" x)
  (set! a (+ a 1))
  (printf "after first set! - x = ~a\n" x)
  (set! a (+ a 1))
  (printf "leaving test - x = ~a\n" x))
```

- (test (+ a 10))
- (a) What is the output in normal Racket?

```
starting test - x = 13
after first set! - x = 13
leaving test - x = 13
```

- (b) What would the output be if x were passed by reference? The same!
- (c) What would the output be if x were passed by name?

```
starting test -x = 13
after first set! -x = 14
leaving test -x = 15
```

(d) Rewrite the example to simulate call by name by passing a lambda.

```
(define a 3)
(define (test x)
  (printf ``starting test - x evaluated = ~a\n'' (x))
  (set! a (+ a 1))
  (printf ``after first set! - x evaluated = ~a\n'' (x))
  (set! a (+ a 1))
  (printf ``leaving test -x evaluated = ~a\n'' (x)))
  (test (lambda () (+ a 10)))
```

3. True or false?

- (a) Haskell is statically typed if the programmer includes a type declaration for all functions; otherwise it is dynamically typed. **False**.
- (b) Java is type safe. True.
- (c) Each of the following Haskell expression gives a compile-time type error, since tail is being provided a value of the incorrect type:

```
tail []
tail (1,2,3)
```

False. (Only the second gives a type error; the first one gives a runtime error.)

- 4. What happens when you try the following Haskell program?
 - x :: Float
 y :: Double
 x = 3
 y = 4
 z = x+y

You get a type error, since + doesn't work with two different types (Double and Float). No coercion in Haskell, not even Float to Double. But note that Haskell isn't troubled by x = 3! That's ok because 3 has type (Num t) => t.