

# CSE 341

## Lecture 4

merge sort; basic efficiency issues

Ullman 3.3 - 3.4

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# Exercise

- Write a function `mergeSort` that accepts a list and uses the merge sort algorithm to produce a list with the same elements in non-decreasing order.
  - `mergeSort([5, 2, 8, 4, 9, 6])` produces `[2, 4, 5, 6, 8, 9]`

*(a tricky recursive algorithm for us to practice...)*

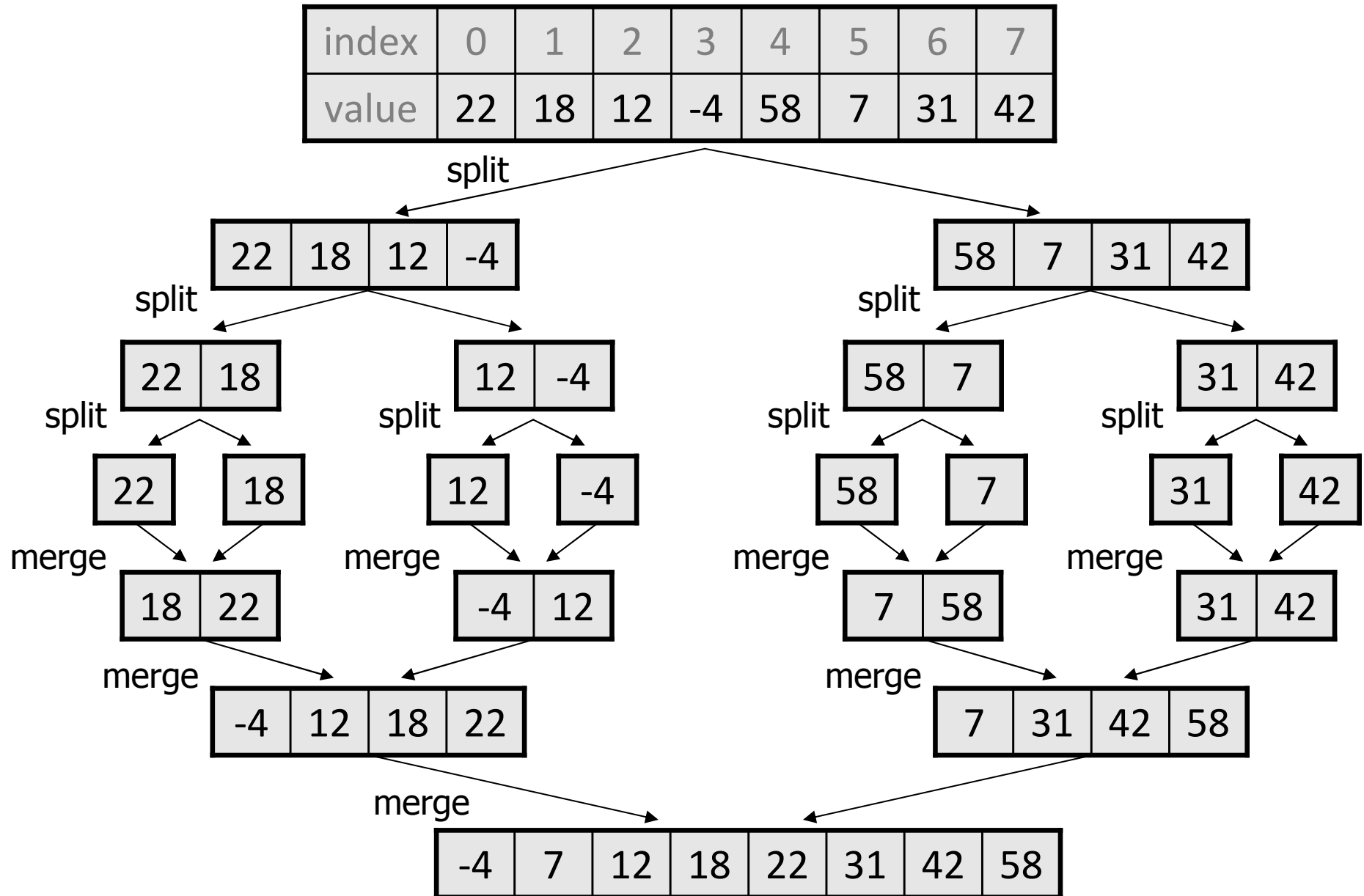
# Merge sort

- **merge sort:** Repeatedly divides data in half, sorts each half, and combines the sorted halves into a sorted whole.

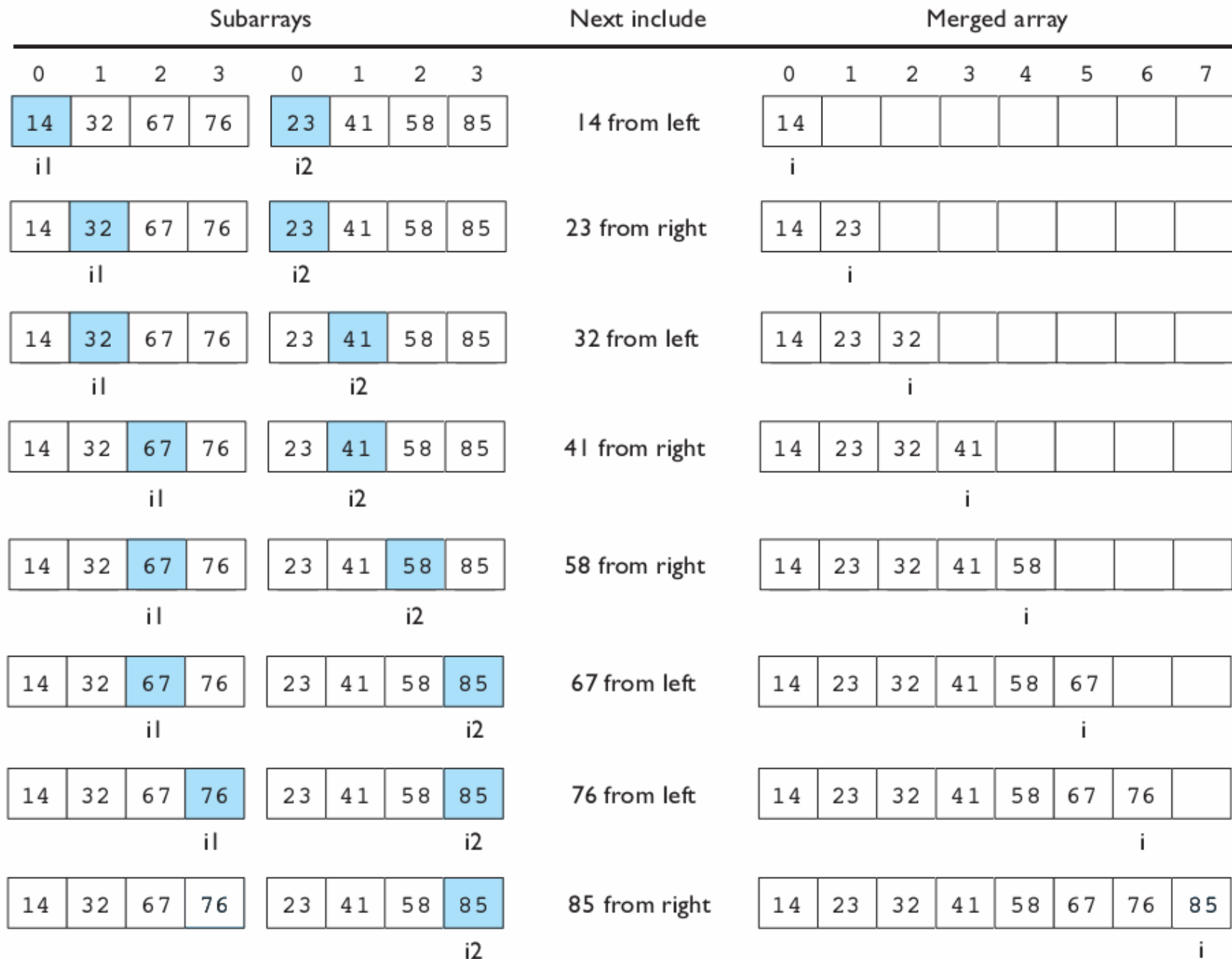
The algorithm:

- Divide the list into two roughly equal halves.
- Sort the left half.
- Sort the right half.
- Merge the two sorted halves into one sorted list.
  
- Often implemented recursively.
- An example of a "divide and conquer" algorithm.
  - Invented by John von Neumann in 1945

# Merge sort example



# Merging sorted halves



# Merge halves code (Java)

```
// Merges the left/right elements into a sorted result.
// Precondition: left/right are sorted
public static void merge(int[] result, int[] left, int[] right) {
    int i1 = 0;    // index into left array
    int i2 = 0;    // index into right array

    for (int i = 0; i < result.length; i++) {
        if (i2 >= right.length ||
            (i1 < left.length && left[i1] <= right[i2])) {
            result[i] = left[i1];    // take from left
            i1++;
        } else {
            result[i] = right[i2];    // take from right
            i2++;
        }
    }
}
```

# Merge sort code 2

```
// Rearranges the elements of a into sorted order using
// the merge sort algorithm (recursive).
public static void mergeSort(int[] a) {
    if (a.length >= 2) {
        // split array into two halves
        int[] left  = Arrays.copyOfRange(a, 0, a.length/2);
        int[] right = Arrays.copyOfRange(a, a.length/2, a.length);

        // sort the two halves
        mergeSort(left);
        mergeSort(right);

        // merge the sorted halves into a sorted whole
        merge(a, left, right);
    }
}
```

# Suggested helpers

- Write a function `split` that accepts a list and produces a tuple of two lists representing its even and odd indexes.
  - `split([12, ~3, 0, 19, 1])` produces `([12, 0, 1], [~3, 19])`
- Write a function `merge` that accepts two sorted lists and produces a new merged sorted list.
  - `merge([4, 9, 11], [~3, 2, 10])` produces `[~3, 2, 4, 9, 10, 11]`



# Helper solutions

```
(* Splits a list into 2 sublists of its even/odd indexes. *)
```

```
fun split([]) = ([], [])  
| split([x]) = ([x], [])  
| split(first :: second :: rest) =  
  let val (l1, l2) = split(rest)  
  in (first :: l1, second :: l2)  
  end;
```

```
(* Merges sorted L1 and L2 into a sorted whole. *)
```

```
fun merge([], L2) = L2  
| merge(L1, []) = L1  
| merge(L1 as first1 :: rest1, L2 as first2 :: rest2) =  
  if first1 < first2  
  then first1 :: merge(rest1, L2)  
  else first2 :: merge(L1, rest2);
```

# Merge sort solution

(\* Rearranges the elements of the given list to be in non-decreasing order using the merge sort algorithm. \*)

```
fun mergeSort([]) = []  
| mergeSort([value]) = [value]  
| mergeSort(lst) =  
    let  
        val (left, right) = split(lst)  
    in  
        merge(mergeSort(left), mergeSort(right))  
    end;
```

# Efficiency exercise

- Write a function called `reverse` that accepts a list and produces the same elements in the opposite order.
  - `reverse([6, 2, 9, 7])` produces `[7, 9, 2, 6]`
- Write a function called `range` that accepts a maximum integer value  $n$  and produces the list `[1, 2, 3, ..., n-1, n]`. Produce an empty list for all numbers less than 1.
  - Example: `range(5)` produces `[1, 2, 3, 4, 5]`

# Flawed solutions

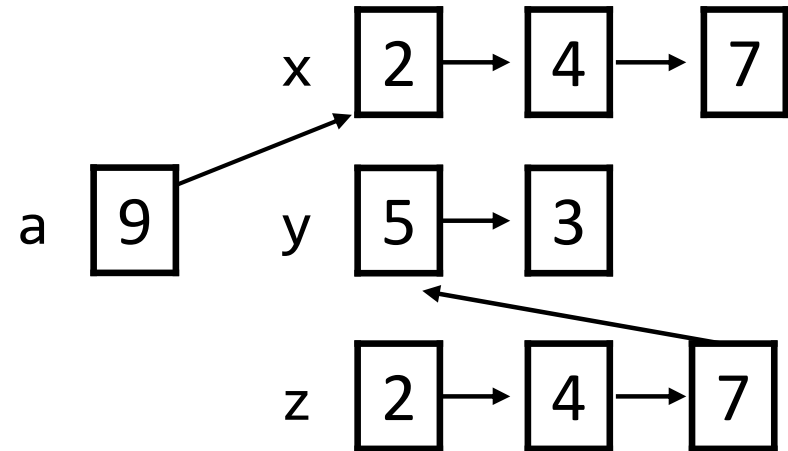
- These solutions are correct; but they have a problem...

```
fun reverse([]) = []  
| reverse(first :: rest) =  
    reverse(rest) @ [first];
```

```
fun range(0) = []  
| range(n) = range(n - 1) @ [n];
```

# Efficiency of the @ operator

```
val x = [2, 4, 7];  
val y = [5, 3];  
val a = 9 :: x;  
val z = x @ y;
```



- The :: operator is fast:  $O(1)$ 
  - simply creates a link from the first element to front of right
- The @ operator is slow:  $O(n)$ 
  - must walk/copy the left list and then append the right one
  - using @ in a recursive function  $n$  times : function is  $O(n^2)$

# Fixing inefficient recursion

- How can we improve the inefficient range code?

```
fun range(0) = []  
|   range(n) = range(n - 1) @ [n];
```

- *Hint:* Replace @ with :: as much as possible.

# Better solution

```
fun range(n) =  
  let  
    fun helper(min, max) =  
      if min = max then [min]  
      else min :: helper(min + 1, max)  
  in  
    helper(1, n)  
  end;
```

# More about efficiency

- The `fibonacci` function we wrote previously is also inefficient, for a different reason.
  - It makes an exponential number of recursive calls.
  - Example: `fibonacci(5)`
    - `fibonacci(4)`
      - `fibonacci(3)`
        - » `fibonacci(2)`
        - » `fibonacci(1)`
      - `fibonacci(2)`
    - `fibonacci(3)`
      - `fibonacci(2)`
      - `fibonacci(1)`
  - How can we fix it to make fewer ( $O(n)$ ) calls?



# Iterative Fibonacci in Java

```
// Returns the nth Fibonacci number.
// Precondition: n >= 1
public static int fibonacci(int n) {
    if (n == 1 || n == 2) {
        return 1;
    }
    int curr = 1;    // the 2 most recent Fibonacci numbers
    int prev = 1;

    // k stores what fib number we are on now
    for (int k = 2; k < n; k++) {
        int next = curr + prev;    // advance to next
        prev = curr;              // Fibonacci number
        curr = next;
    }
    return curr;
}
```

# Efficient Fibonacci in ML

```
(* Returns the nth Fibonacci number.  
   Precondition: n >= 1 *)  
fun fib(1) = 1  
  | fib(2) = 1  
  | fib(n) =  
      let  
          fun helper(k, prev, curr) =  
              if k = n then curr  
              else helper(k + 1, curr, prev + curr)  
      in  
          helper(2, 1, 1)  
      end;
```