CSE 341 Midterm — February 14, 2003

Your name:

This exam is closed book and notes. 90 points total.

For the multiple choice questions (1 through 8) circle the correct answer (just one).

- 1. (5 points) How can you simulate a global function in Java?
 - (a) Define an interface
 - (b) Define a static member function of a class
 - (c) Define an inner class
 - (d) None of the above
- 2. (5 points) Consider this code:

```
class Point3D {
    private int x, y, z;
    ...
};
```

What can you tell about the location of x, y, and z in any variable of type Point?

- (a) Always on stack
- (b) Either on stack or heap
- (c) Always on heap
- (d) None of the above
- 3. (5 points) In Java, what is the relationship between Integer and int?
 - (a) Integer inherits int
 - (b) int inherits Integer
 - (c) Integer boxes an int into a Java object
 - (d) They are synonyms
 - (e) None of the above
- 4. (5 points) When can the garbage collector collect the memory allocated from an object?
 - (a) When it can prove there is no reference to that object from any other object
 - (b) When the reference initialized with "new" goes out of scope
 - (c) When the method in which the object was created returns
 - (d) Only when the program terminates
 - (e) None of the above

5. (5 points) Consider the code below:

```
Ball b1 = new Ball();
Ball b2 = b1;
b2 = (Ball)b2.clone();
```

Which statement is true?

```
(a) b1 == b2 && b1.equals(b2)
(b) b1 != b2 && b1.equals(b2)
(c) b1 == b2 && !b1.equals(b2)
(d) b1 != b2 && !b1.equals(b2)
```

- 6. (5 points) Which of the following is true about Java interfaces?
 - (a) A class can only implement one interface but inherit multiple classes
 - (b) A class can implement multiple interfaces and inherit multiple classes
 - (c) An interface can inherit a class
 - (d) A class can only inherit one class but implement multiple interfaces
 - (e) None of the above
- 7. (5 points) Which statement is true regarding final classes in Java?
 - (a) They can't implement any interface
 - (b) They don't inherit from any class
 - (c) They don't have any subclasses
 - (d) They aren't accessible outside their package
 - (e) None of the above
- 8. (5 points) What does "fail-fast" mean for an iterator?
 - (a) As soon as the iterator reaches the end, calling next() will throw an exception
 - (b) The iterator's state is updated appropriately, so that it doesn't fail, if the collection is changed via another iterator
 - (c) The iterator throws an exception if the collection is changed except by that iterator
 - (d) None of the above
- 9. (10 points) Consider the following program in an Algol-like language.

```
begin
j: integer;
procedure p(k: integer);
    begin
    j := j+1;
    k := j+k;
    print(k);
    end;
j := 10;
p(j);
end;
```

What is printed if j is passed by value? By reference?

4.0	(10	
10	(II) noints	Consider the following program in the same Algol-like language.
10.	(10 points	consider the following program in the same ringer like language.

```
begin
j: integer;
procedure p(k: integer);
   begin
   print(k);
   j := j+1;
   print(k);
   end;
j := 10;
p(2*j);
end;
```

What is printed if j is passed by value? By name?

11. (10 points) Briefly explain in words the difference between overloading and overriding. Give an example of each in Java.

12. (10 points) Consider call-by-value versus call-by-reference. When is one more advantageous than the other in regard to efficiency?

13. (10 points) Consider the following Java classes.

```
class Pair {
 private int i;
 private String s;
 public Pair(int i, String s) {
    this.i = i;
    this.s = s;
}
class Octopus {
 public static void main(String[] args) {
    Octopus o = new Octopus();
    o.test();
 public void test() {
    int j;
    String t;
    Pair p;
    j = 42;
    t = "hello Mr. squid";
   p = new Pair(j, t);
    System.out.println("leaving test");
}
```

Draw a picture of Java's memory structure just before the println method is invoked. Include both the stack and the heap, including the stack frames for main and test.