## Multiple inheritance

Sometimes single inheritance isn't convenient

- a class might be "a kind of" more than one other class
- might want to reuse the impl of more than one other class

#### Examples

Square is a kind of Rectangle and a kind of Rhombus

ReadWriteStream is a kind of ReadStream and a kind of WriteStream

Array is a kind of KeyedCollection and a kind of OrderedCollection

TitledBorderedWindow is a kind of Window and wants to "mix in" the code for TitledWindow and BorderedWindow

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#### Language support for multiple inheritance

Allow a class to have a list of superclasses

Methods of the subclass are the union of the methods of the superclasses, extended and/or overridden by subclass methods

Instance variables of the subclass are the union of the inst. vars of the superclasses, extended by subclass inst. vars

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## Problem with multiple inheritance: ambiguity

What if more than one superclass defines a method with a particular name?

What if more than one superclass declares an inst var with a particular name?

#### Examples:

- both Rectangle and Rhombus define print methods
- both Rectangle and Rhombus define center inst vars

## Typical "solutions" for duplicate methods

Ordered multiple inheritance (Common Lisp)

- order the superclasses
- · search superclasses in order, take first match

Unordered multiple inheritance (Extended Smalltalk, C++)

- · report an error if ambiguous
- report arrientor il ambiguous
  special case:
  - if methods all inherited from same original method (diamond-shaped hierarchy), don't mark it ambiguous

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- provide other language features to explicitly resolve ambiguities (e.g., special kinds of super sends)
- more work for programmer, but more error detection by the machine

Unordered multiple inheritance of interfaces (Java)

- interfaces: classes with only abstract methods
- merge "duplicate" methods, since no implementation to combine

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# Typical "solutions" for duplicate inst. var decls

## Merging (Common Lisp)

• merge duplicates into one shared inst var

## Same source only (C++)

- if inst. vars from same original declaration (i.e., diamond-shaped hierarchies), then merge (technically, only if from virtual base class)
- otherwise, report error

## Multiple inheritance of interfaces (Java)

• no instance variables allowed in interfaces

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