# CSE 332 Summer 2024 Lecture 23: P & NP

Nathan Brunelle

http://www.cs.uw.edu/332

### Tractability

- Tractable:
  - Feasible to solve in the "real world"
- Intractable:
  - Infeasible to solve in the "real world"
- Whether a problem is considered "tractable" or "intractable" depends on the use case
  - For machine learning, big data, etc. tractable might mean O(n) or even  $O(\log n)$
  - For most applications it's more like  $O(n^3)$  or  $O(n^2)$
- A strange pattern:
  - Most "natural" problems are either done in small-degree polynomial (e.g.  $n^2$ ) or else exponential time (e.g.  $2^n$ )
  - It's rare to have problems which require a running time of  $n^5$ , for example

### Complexity Classes and Tractability

- To explore what problems are and are not tractable, we give some complexity classes special names:
- Complexity Class *P*:
  - Stands for "Polynomial"
  - The set of problems which have an algorithm whose running time is O(n<sup>p</sup>) for some choice of p ∈ ℝ.
  - We say all problems belonging to P are "Tractable"
- Complexity Class *EXP*:
  - Stands for "Exponential"
  - The set of problems which have an algorithm whose running time is  $O(2^{n^p})$  for some choice of  $p \in \mathbb{R}$
  - We say all problems belonging to EXP P are "Intractable"
    - Disclaimer: Really it's all problems outside of *P*, and there are problems which do not belong to *EXP*, but we're not going to worry about those in this class

#### **Important!**





- *NP* 
  - The set of problems for which a candidate solution can be verified in polynomial time
  - Stands for "Non-deterministic Polynomial"
    - Corresponds to algorithms that can guess a solution (if it exists), that solution is then verified to be correct in polynomial time
    - Can also think of as allowing a special operation that allows the algorithm to magically guess the right choice at each step of an exhaustive search



PCNP







#### Way Cool!

#### S is an independent set of G iff V - S is a vertex cover of G

![](_page_8_Figure_2.jpeg)

![](_page_9_Picture_0.jpeg)

#### S is an independent set of G iff V - S is a vertex cover of G

![](_page_9_Figure_2.jpeg)

Independent Set

![](_page_9_Picture_4.jpeg)

#### Solving Vertex Cover and Independent Set

- Algorithm to solve vertex cover
  - Input: G = (V, E) and a number  $k_{f}$
  - Output: True if G has a vertex cover of size k
    - Check if there is an Independent Set of G of size |V| k
- Algorithm to solve independent set
  - Input: G = (V, E) and a number k
  - Output: True if G has an independent set of size k
    - Check if there is a Vertex Cover of G of size |V| k

Either both problems belong to *P*, or else neither does!

#### We need to build this Reduction

![](_page_11_Figure_1.jpeg)

#### Reductions Shows how two different problems relate to each other

![](_page_12_Picture_1.jpeg)

### MacGyver's Reduction

![](_page_13_Figure_1.jpeg)

#### NP-Complete

- A set of "together they stand, together they fall" problems
- The problems in this set either all belong to P, or none of them do
- Intuitively, the "hardest" problems in NP
- Collection of problems from *NP* that can all be "transformed" into each other in polynomial time
  - Like we could transform independent set to vertex cover, and vice-versa
  - We can also transform vertex cover into Hamiltonian path, and Hamiltonian path into independent set, and ...

### $EXP \supset NP - Complete \supseteq NP \supseteq P$

![](_page_15_Figure_1.jpeg)

#### NP-Hard

![](_page_16_Picture_1.jpeg)

- How can we try to figure out if P=NP?
- Identify problems at least as "hard" as NP
  - If any of these "hard" problems can be solved in polynomial time, then all NP problems can be solved in polynomial time.
- Definition: NP-Hard:
  - *B* is NP-Hard provided EVERY problem within NP reduces to *B* in polynomial time

#### NP-Hard Idea

For every NP problem

![](_page_17_Figure_1.jpeg)

![](_page_18_Figure_0.jpeg)

![](_page_19_Picture_0.jpeg)

- "Together they stand, together they fall"
- Problems solvable in polynomial time iff ALL NP problems are
- NP-Complete = NP  $\cap$  NP-Hard
- How to show a problem is NP-Complete?
  - Show it belongs to NP
    - Give a polynomial time verifier
  - Show it is NP-Hard
    - Give a reduction from another NP-H problem

EXH

NP

~ Complete

![](_page_20_Figure_0.jpeg)

#### NP-Completeness

![](_page_21_Figure_1.jpeg)

#### Overview

- Problems not belonging to *P* are considered intractable
- The problems within *NP* have some properties that make them seem like they might be tractable, but we've been unsuccessful with finding polynomial time algorithms for many
- The class *NP Complete* contains problems with the properties:
  - All members are also members of NP
  - All members of NP can be transformed into every member of NP Complete
    - Because they are both NP and NP Hard
  - If any one member of NP Complete belongs to P, then P = NP
  - If any one member of NP Complete is outside of P, then  $P \neq NP$

### Why should YOU care?

- If you can find a polynomial time algorithm for any *NP Complete* problem then:
  - You will win \$1million
  - You will win a Turing Award
  - You will be world famous
  - You will have done something that no one else on Earth has been able to do in spite of the above!
- If you are told to write an algorithm a problem that is *NP Complete* 
  - You can tell that person everything above to set expectations
  - Change the requirements!
  - Approximate the solution: Instead of finding a path that visits every node, find a path that visits at least 75% of the nodes
  - Add Assumptions: problem might be tractable if we can assume the graph is acyclic, a tree
  - Use Heuristics: Write an algorithm that's "good enough" for small inputs, ignore edge cases

## Why should YOU care?

![](_page_24_Picture_1.jpeg)

- The entire field of cryptography relies on it (nearly at least)
  - Requires decrypting with a key is easier than decrypting without a key
    - This is strongly related to requiring a difference in difficulty between verifying a candidate solution and finding a solution in the first place
- If  $P \neq NP$ 
  - Some problems remain intractable
  - Cryptography persists
- If P = NP
  - We may get efficient solutions for important problems
  - Cryptography is potentially doomed.

#### Does P=NP?

![](_page_25_Picture_1.jpeg)

https://www.cs.umd.edu/users/gasarch/BLOGPAPERS/pollpaper3.pdf

#### When Will P=NP be resolved?

	02–09	10–19	20-29	30–39	40–49	<b>5</b> 0– <b>5</b> 9	60–69	70–79
2002	2 5 (5%)	12 (12%)	13 (13%)	10 (10%)	5(5%)	12(12%)	4 (4%)	0 (0%)
2012	$2 \mid 0 \; (0\%)$	2(1%)	17 (11%)	18 (12%)	5(3%)	10~(6.5%)	10~(6.5%)	9(6%)
2019	0 (0%)	0 (0%)	26 (22%)	20 (17%)	14 (12%)	9(7%)	7(6%)	5(4%)

	80-89	90–99	100-109	110-119	150 - 159	2200-3000	4000-4100
2002	1 (1%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5(5%)	0 (0%)
2012	4 (3%)	5(3%)	2(1.2%)	5(3%)	2(1.2%)	3(2%)	3(2%)
2019	0 (0%)	0 (0%)	1 (0.8%)	10~(12%)	10~(12%)	1 (0.8%)	11 (9%)

$\cap$		Long Time	Never	Don't Know	Sooner than 2100	Later than 2100
	2002	0 (0%)	5(5%)	21 (21%)	62~(62%)	17 (17%)
1	2012	22~(14%)	5(3%)	8 (5%)	81~(53%)	63~(41%)
	2019	7~(6%)	11 (9%)	0 (0%)	84~(66%)	40 (34%)

#### Notable Statements on P vs NP

Scott Aaronson I believe  $P \neq NP$  on basically the same grounds that I think I won't be devoured tomorrow by a 500-foot-tall robotic marmoset from Venus, despite my lack of proof in both cases.

Suggested rephrased question:

will humans manage to prove  $P \neq NP$  before they either kill themselves out or are transcended by superintelligent cyborgs? And if the latter, will the cyborgs be able to prove  $P \neq NP$ ?

**Neil Immerman**  $P \neq NP$  will be resolved somewhere between 2017 and 2034, using some combination of logic, algebra, and combinatorics.

**Donald Knuth:** (Retired from Stanford) It will be solved by either 2048 or 4096. I am currently somewhat pessimistic. The outcome will be the truly worst case scenario: namely that someone will prove "P=NP because there are only finitely many obstructions to the opposite hypothesis"; hence there will exists a polynomial time solution to SAT but we will never know its complexity!