

CSE 332 Autumn 2024

Lecture 3: Algorithm Analysis

pt.2

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Running Time Analysis

- Units of “time”
 - Operations
 - Whichever operations we pick
- How do we express running time?
 - Function
 - Domain (input): size of the input
 - Range: count of operations

Worst Case Running Time Analysis

- If an algorithm has a worst case **running time** of $f(n)$
 - Among all possible size- n inputs, the “worst” one will do $f(n)$ “**operations**”
 - $f(n)$ gives the maximum count of **operations** needed from among all inputs of size n

Analysis Process From 123/143

- Count the number of “~~primitive~~ *chosen* operations”
 - +, -, compare, arr[i], arr.length, etc.
 - Select the operation(s) which:
 - Is/are done the most
 - Is/are the most “expensive”
 - Is/are the most “important”
- Write that count as an expression using n (the input size)
- Put that expression into a “bucket” by ignoring constants and “non-dominant” terms, then put a $O()$ around it.
 - $4n^2 + 8n - 10$ ends up as $O(n^2)$
 - $\frac{1}{2}n + 80$ ends up as $O(n)$

Worst Case Running Time – General Guide

- Add together the time of consecutive statements
- Loops: Sum up the time required through each iteration of the loop
 - If each takes the same time, then [time per loop \times number of iterations]
- Conditionals: Sum together the time to check the condition and time of the slowest branch
- Function Calls: Time of the function's body
- Recursion: Solve a **recurrence relation**

Defining your running time function

- Worst-case complexity:
 - max number of steps algorithm takes on “most challenging” input
- Best-case complexity:
 - min number of steps algorithm takes on “easiest” input
- Average/expected complexity:
 - avg number of steps algorithm takes on random inputs (context-dependent)
- Amortized complexity:
 - max total number of steps algorithm takes on M “most challenging” consecutive inputs, divided by M (i.e., divide the max total sum by M).

Amortized Complexity Example - ArrayList

```
public void add(T value){
    if(data.length == size)
        resize();
    data[size] = value;
    size++;
}

private void resize(){
    T[] oldData = data;
    data = (T[]) new Object[data.length*2];
    for(int i = 0; i < oldData.length; i++)
        data[i] = oldData[i];
}
```

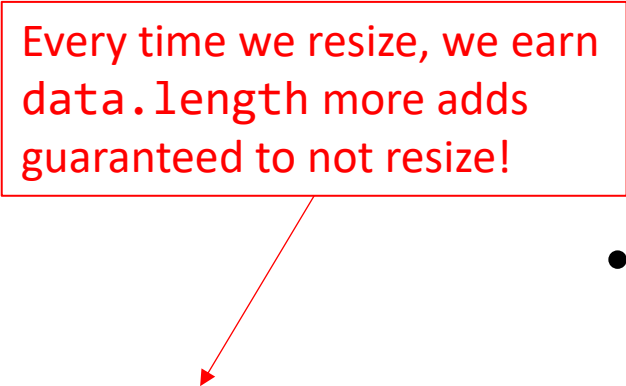
- What is the worst case running time of add?
 - Input size: size of “this”
 - Operations counted: indexing
 - $O(n)$

Amortized Complexity Example - ArrayList

```
public void add(T value){
    if(data.length == size)
        resize();
    data[size] = value;
    size++;
}

private void resize(){
    T[] oldData = data;
    data = (T[]) new Object[data.length*2];
    for(int i = 0; i < oldData.length; i++)
        data[i] = oldData[i];
}
```

Every time we resize, we earn `data.length` more adds guaranteed to not resize!



- Amortized Analysis Idea:
 - Suppose we have a program that in total does n adds.
 - How much time was spent “on average” across all n ?
- Let c be the initial size of data
 - The first c adds take: $c + c = 2c$
 - The next $2c$ adds: $2c + 2c = 4c$
 - The next $4c$ adds: $4c + 4c = 8c$
 - Overall: $\frac{14c}{7c} = 2c$

Searching in a Sorted List

5	8	13	42	75	79	88	90	95	99
0	1	2	3	4	5	6	7	8	9

```
public static boolean contains(List<Integer> a, int k){
    for(int i=0; i< a.size(); i++){
        if (a.get(i) == k)
            return true;
    }
    return false;
}
```

Faster way?

5	8	13	42	75	79	88	90	95	99
0	1	2	3	4	5	6	7	8	9

Can you think of a faster algorithm to solve this problem?

Binary Search

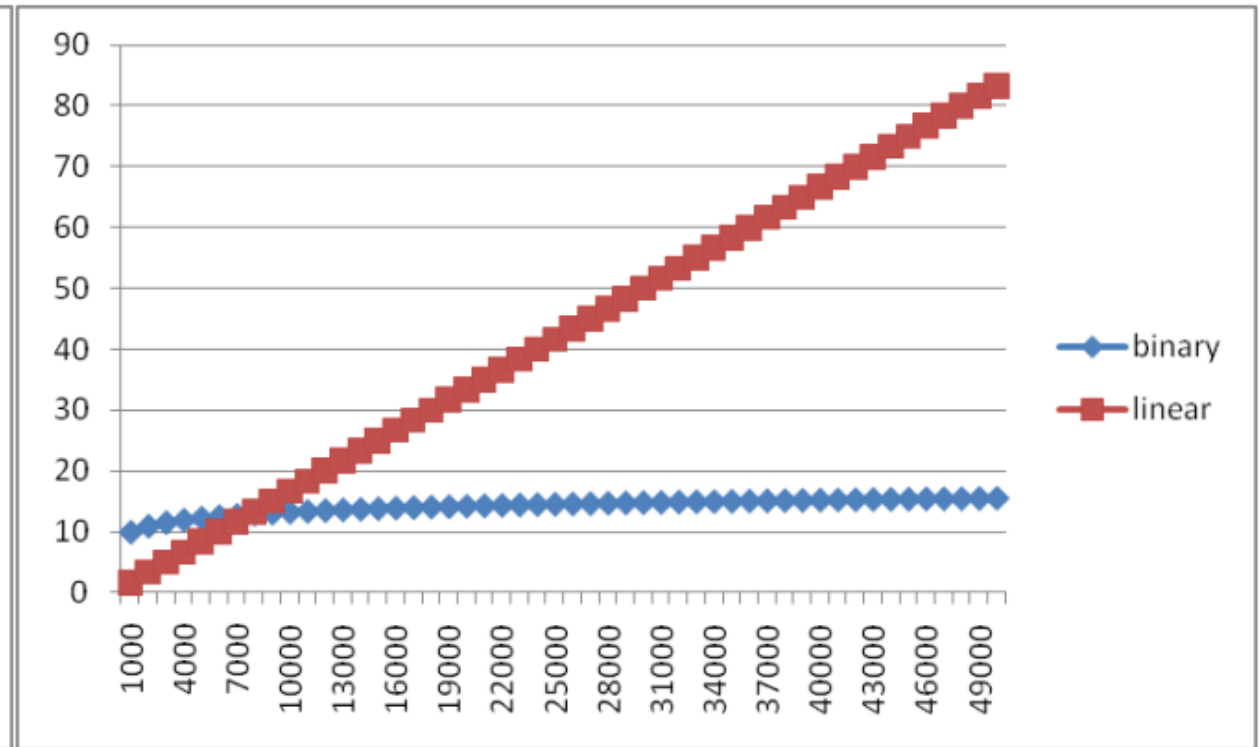
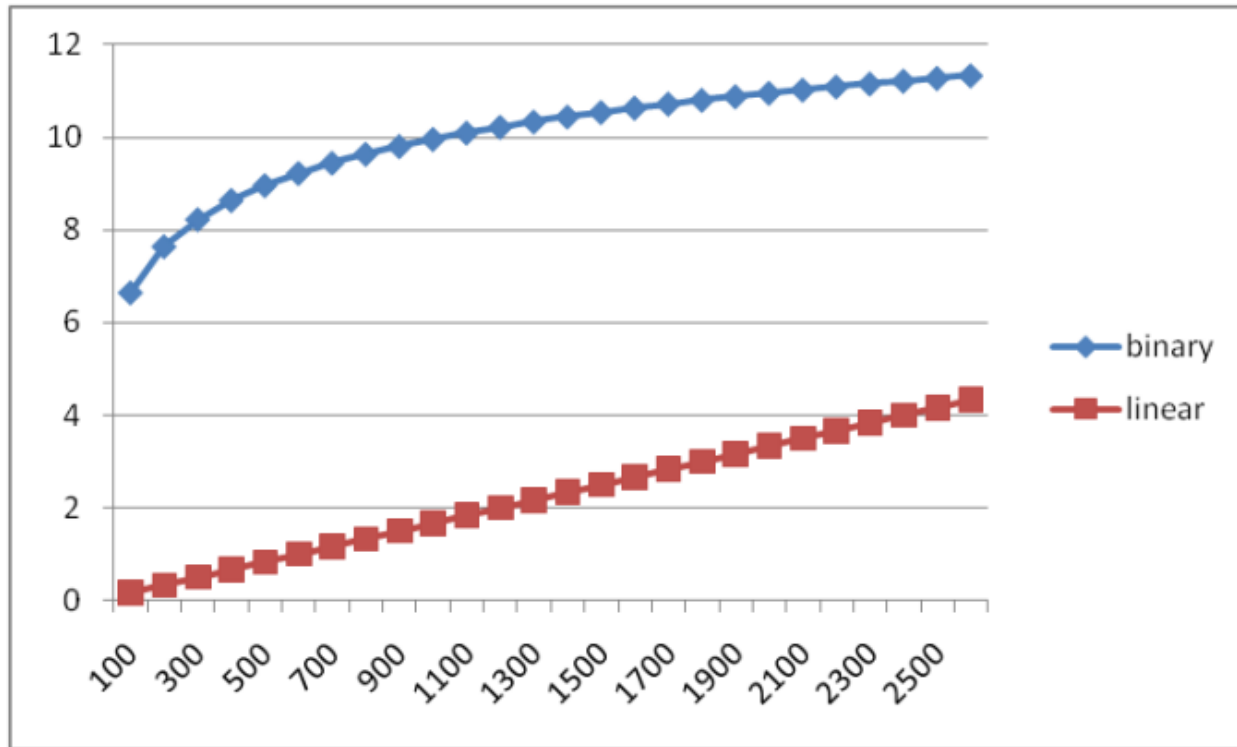
5	8	13	42	75	79	88	90	95	99
0	1	2	3	4	5	6	7	8	9

```
public static boolean contains(List<Integer> a, int k){
    int start = 0;
    int end = a.size();
    while(start < end){
        int mid = start + (end-start)/2;
        if(a.get(mid) == k)
            return true;
        else if(a.get(mid) < k)
            start = mid+1;
        else
            end = mid;
    }
    return false;
}
```

Why is this $\log_2 n$?

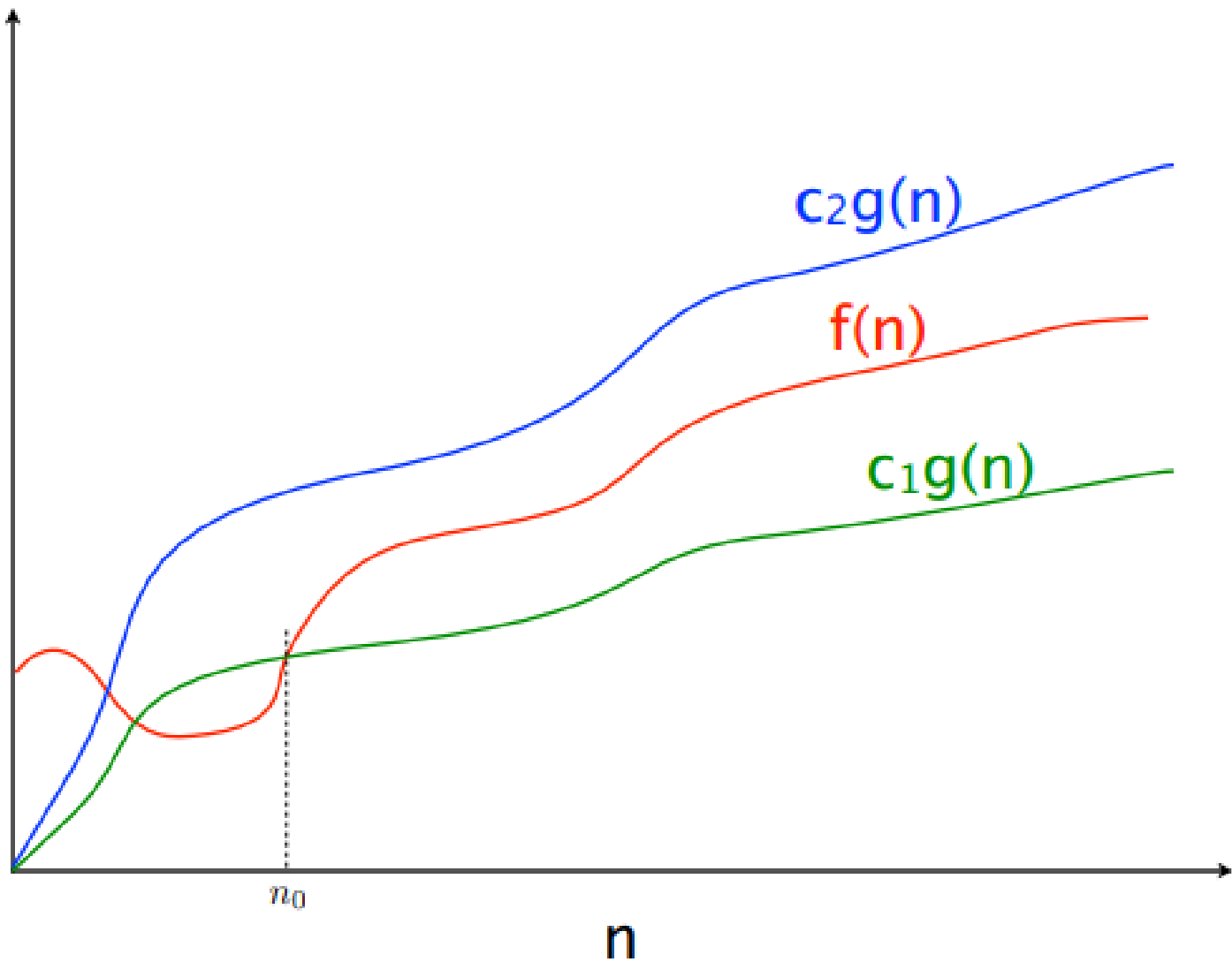
- In the beginning: $\text{end} - \text{start} = n$
- After 1 iteration: $\text{end} - \text{start} = \frac{n}{2}$
 - $\text{mid} - \text{start} = (\text{start} + (\text{end} - \text{start}) / 2) - \text{start}$
 - $\text{end} - \text{mid} = \text{end} - (\text{start} + (\text{end} - \text{start}) / 2)$
- Each iteration cuts the “gap” in half!
- We stop when the gap is 1

Comparing



Comparing Running Times

- Suppose I have these algorithms, all of which have the same input/output behavior:
 - Algorithm A's worst case running time is $10n + 900$
 - Algorithm B's worst case running time is $100n - 50$
 - Algorithm C's worst case running time is $\frac{n^2}{100}$
- Which algorithm is best?



$$f(n) = O(g(n))$$

$$f(n) = \Theta(g(n))$$

$$f(n) = \Omega(g(n))$$

Asymptotic Notation

- $O(g(n))$
 - The **set of functions** with asymptotic behavior less than or equal to $g(n)$
 - **Upper-bounded** by a constant times g for large enough values n
 - $f \in O(g(n)) \equiv \exists c > 0. \exists n_0 > 0. \forall n \geq n_0. f(n) \leq c \cdot g(n)$
- $\Omega(g(n))$
 - the **set of functions** with asymptotic behavior greater than or equal to $g(n)$
 - **Lower-bounded** by a constant times g for large enough values n
 - $f \in \Omega(g(n)) \equiv \exists c > 0. \exists n_0 > 0. \forall n \geq n_0. f(n) \geq c \cdot g(n)$
- $\Theta(g(n))$
 - “**Tightly**” within constant of g for large n
 - $\Omega(g(n)) \cap O(g(n))$

Idea of Θ

- $x = y$
 - $x \leq y \wedge x \geq y$

Asymptotic Notation Example

- Show: $10n + 100 \in O(n^2)$
 - **Technique:** find values $c > 0$ and $n_0 > 0$ such that $\forall n > n_0. 10n + 100 \leq c \cdot n^2$
 - **Proof:**

Asymptotic Notation Example

- Show: $10n + 100 \in O(n^2)$
 - **Technique:** find values $c > 0$ and $n_0 > 0$ such that $\forall n \geq n_0. 10n + 100 \leq c \cdot n^2$
 - **Proof:** Let $c = 10$ and $n_0 = 6$. Show $\forall n \geq 6. 10n + 100 \leq 10n^2$
 - $10n + 100 \leq 10n^2$
 - $\equiv n + 10 \leq n^2$
 - $\equiv 10 \leq n^2 - n$
 - $\equiv 10 \leq n(n - 1)$
 - This is True because $n(n - 1)$ is strictly increasing and $6(6 - 1) > 10$

Asymptotic Notation Example

- Show: $13n^2 - 50n \in \Omega(n^2)$
 - **Technique:** find values $c > 0$ and $n_0 > 0$ such that $\forall n \geq n_0. 13n^2 - 50n \geq c \cdot n^2$
 - **Proof:**
 - $c =$
 - $n_0 =$

Asymptotic Notation Example

- Show: $13n^2 - 50n \in \Omega(n^2)$
 - **Technique:** find values $c > 0$ and $n_0 > 0$ such that $\forall n \geq n_0. 13n^2 - 50n \geq c \cdot n^2$
 - **Proof:** let $c = 12$ and $n_0 = 50$. Show $\forall n \geq 50. 13n^2 - 50n \geq 12n^2$
 - $13n^2 - 50n \geq 12n^2$
 - $\equiv n^2 - 50n \geq 0$
 - $\equiv n^2 \geq 50n$
 - $\equiv n \geq 50$
- This is certainly true $\forall n \geq 50$.

Asymptotic Notation Example

- Show: $n^2 \notin O(n)$
- Want to show that there does not exist a pair of c and n_0 such that $\forall n > n_0. n^2 \leq c \cdot n$

Asymptotic Notation Example

Proof by
Contradiction!

- To Show: $n^2 \notin O(n)$

- **Technique: Contradiction**

- **Proof:** Assume $n^2 \in O(n)$. Then $\exists c, n_0 > 0$ s. t. $\forall n > n_0, n^2 \leq cn$

Let us derive constant c . For all $n > n_0 > 0$, we know:

$$cn \geq n^2,$$

$$c \geq n.$$

Since c is lower bounded by n , c cannot be a constant and make this True.

Contradiction. Therefore $n^2 \notin O(n)$.

Gaining Intuition

- When doing asymptotic analysis of functions:
 - If multiple expressions are added together, ignore all but the “biggest”
 - If $f(n)$ grows asymptotically faster than $g(n)$, then $f(n) + g(n) \in \Theta(f(n))$
 - Ignore all multiplicative constants
 - $f(n) + c \in \Theta(f(n))$ for any constant $c \in \mathbb{R}$
 - Ignore bases of logarithms
 - Do NOT ignore:
 - Non-multiplicative and non-additive constants (e.g. in exponents, bases of exponents)
 - Logarithms themselves
- Examples:
 - $4n + 5$
 - $0.5n \log n + 2n + 7$
 - $n^3 + 2^n + 3n$
 - $n \log(10n^2)$

More Examples

- Is each of the following True or False?
 - $4 + 3n \in O(n)$
 - $n + 2 \log n \in O(\log n)$
 - $\log n + 2 \in O(1)$
 - $n^{50} \in O(1.1^n)$
 - $3^n \in \Theta(2^n)$

Common Categories

- $O(1)$ “constant”
- $O(\log n)$ “logarithmic”
- $O(n)$ “linear”
- $O(n \log n)$ “log-linear”
- $O(n^2)$ “quadratic”
- $O(n^3)$ “cubic”
- $O(n^k)$ “polynomial”
- $O(k^n)$ “exponential”

Defining your running time function

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Beware!

- Worst case, Best case, amortized are ways to select a function
- O , Ω , Θ are ways to compare functions
- You can mix and match!
- The following statements totally make sense!
 - The worst case running time of my algorithm is $\Omega(n^3)$
 - The best case running time of my algorithm is $O(n)$
 - The best case running time of my algorithm is $\Theta(2^n)$