

CSE 332: Data Structures and Parallelism

Spring 2022

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Lecture 21: Graph Theory

Announcements

- Upcoming lectures
 - ~~Intro to graphs~~
 - Topological Sort
 - Graph Algorithms (3 lectures)
 - Union-Find Data Structure
 - Theory of NP-Completeness (2 lectures)

Graphs

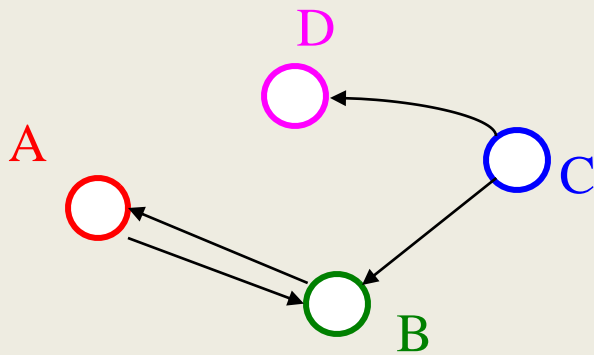
A formalism for representing binary relationships between objects

–Graph $G = (V, E)$

–Set of *vertices*: $V = \{v_1, v_2, \dots, v_n\}$

–Set of *edges*: $E = \{e_1, e_2, \dots, e_m\}$

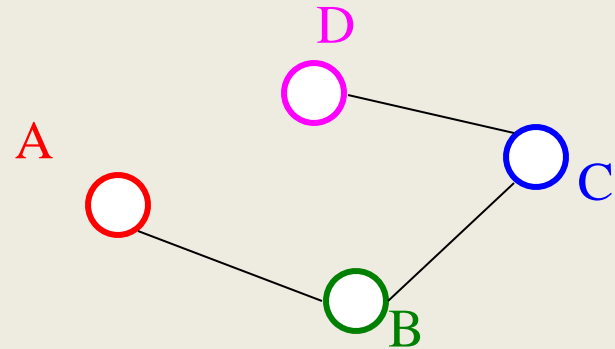
Directed



$V = \{A, B, C, D\}$

$E = \{(C, B), (A, B), (B, A), (C, D)\}$

Undirected



$V = \{A, B, C, D\}$

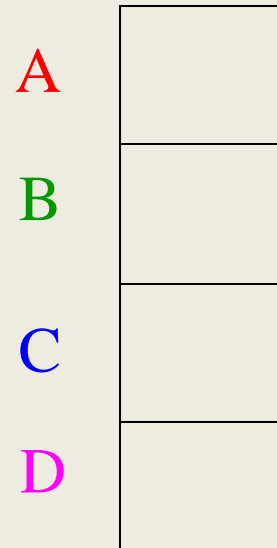
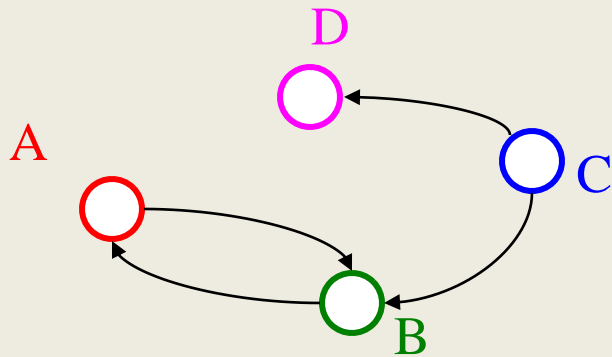
$E = \{\{C, B\}, \{A, B\}, \{C, D\}\}$

What's the data structure?

Common query: which edges are adjacent to a vertex

Representation 2: Adjacency List

A list (array) of length $|V|$ in which each entry stores a list (linked list) of all adjacent vertices



Runtimes:

Iterate over vertices?

Iterate over edges?

Iterate edges adj. to vertex?

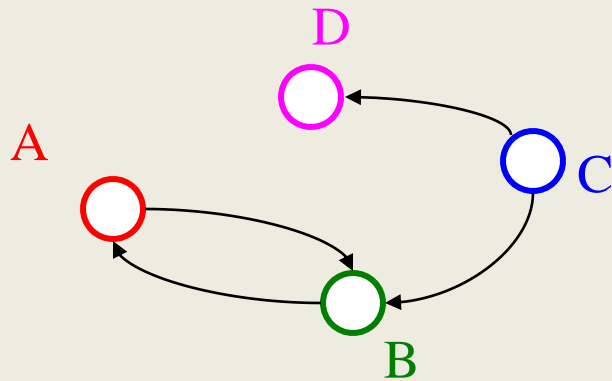
Existence of edge?

Space requirements?

Best for what kinds of graphs?

Representation 1: Adjacency Matrix

A $|V| \times |V|$ matrix \mathbf{M} in which an element $\mathbf{M}[u, v]$ is true if and only if there is an edge from u to v



	A	B	C	D
A				
B				
C				
D				

Runtimes:

Iterate over vertices?

Iterate over edges?

Iterate edges adj. to vertex?

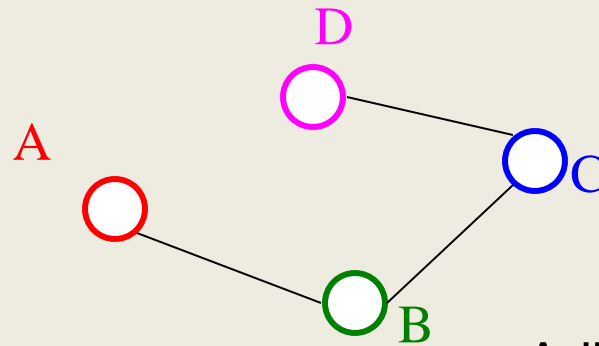
Existence of edge?

Space requirements?

Best for what kinds of graphs?

Representing Undirected Graphs

What do these reps look like for an undirected graph?



Adjacency matrix:

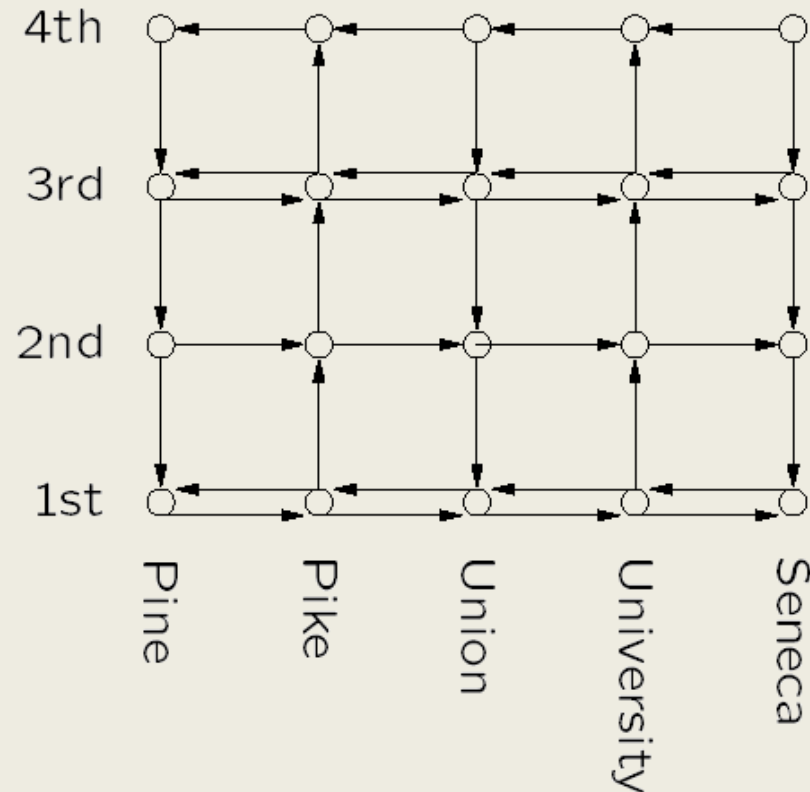
A B C D

	A	B	C	D
A				
B				
C				
D				

Adjacency list:

A	
B	
C	
D	

Some Applications: Bus Routes in Downtown Seattle

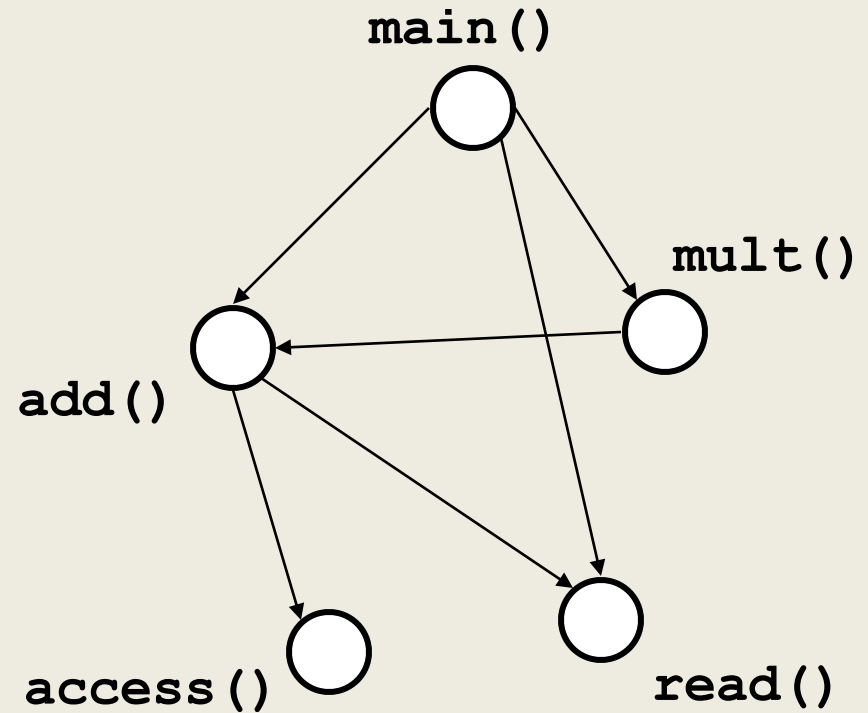


If we're at 3rd and Pine, how can we get to
1st and University using Metro?

How about 4th and Seneca?

Directed Acyclic Graphs (DAGs)

- **DAGs** are directed graphs with no (directed) cycles.

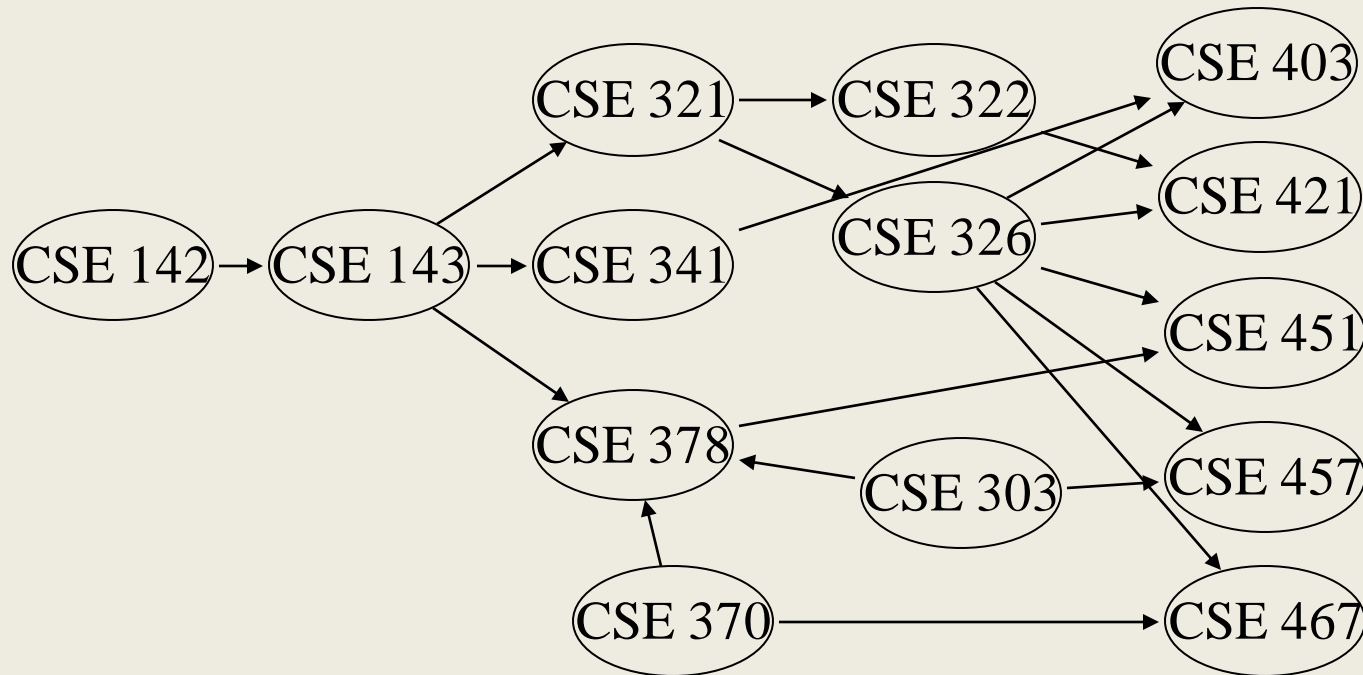


$|E|$ and $|V|$

- How many edges $|E|$ in a graph with $|V|$ vertices?
- What if the graph is directed?
- What if it is undirected and connected?
- Some (semi-standard) terminology:
 - A graph is *sparse* if it has $O(|V|)$ edges (upper bound).
 - A graph is *dense* if it has $\Theta(|V|^2)$ edges.

Application: Topological Sort

- Given a graph, $G = (V, E)$, output all the vertices in V sorted so that no vertex is output before any other vertex with an edge to it.



What kind of input graph is allowed?

Is the output unique?

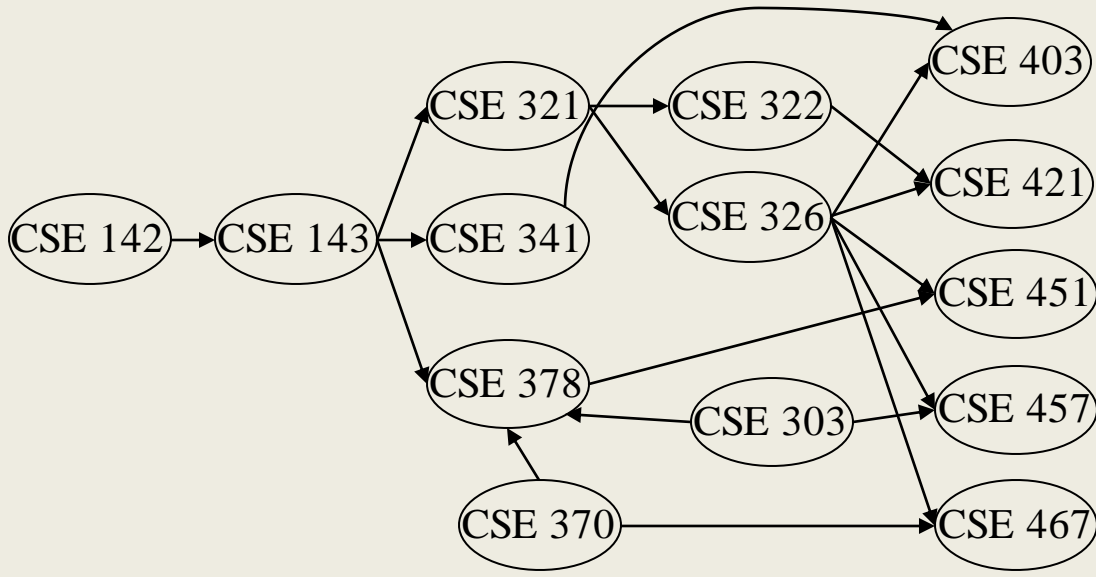
Topological Sort: Take One

1. Label each vertex with its *in-degree* (# inbound edges)
2. **While** there are vertices remaining:
 - a. Choose a vertex v of *in-degree zero*; output v
 - b. Reduce the in-degree of all vertices adjacent to v
 - c. Remove v from the list of vertices

Runtime:

142
143
321
341
378
370
322
326

303
403
421
451
457
467



```
void topsort() {
    Vertex v, w;

    labelEachVertexWithItsInDegree();

    for (int counter=0; counter < NUM_VERTICES; counter++) {
        v = findNewVertexOfDegreeZero();

        v.topologicalNum = counter;
        for each w adjacent to v
            w.indegree--;
    }
}
```

Topological Sort: Take Two

1. Label each vertex with its in-degree
2. Initialize a queue Q to contain all in-degree zero vertices
3. While Q not empty
 - a. $v = Q.dequeue$; output v
 - b. Reduce the in-degree of all vertices adjacent to v
 - c. If new in-degree of any such vertex u is zero
 $Q.enqueue(u)$

Runtime:

```

topsort() {
    Queue q(NUM_VERTICES);
    Vertex v, w;

    labelEachVertexWithItsIn-degree();

    q.makeEmpty();
    for each vertex v
        if (v.indegree == 0)
            q.enqueue(v);

    while (!q.isEmpty()) {
        v = q.dequeue();
        v.topologicalNum = ++counter;
        for each w adjacent to v
            if (--w.indegree == 0)
                q.enqueue(w);
    }
}

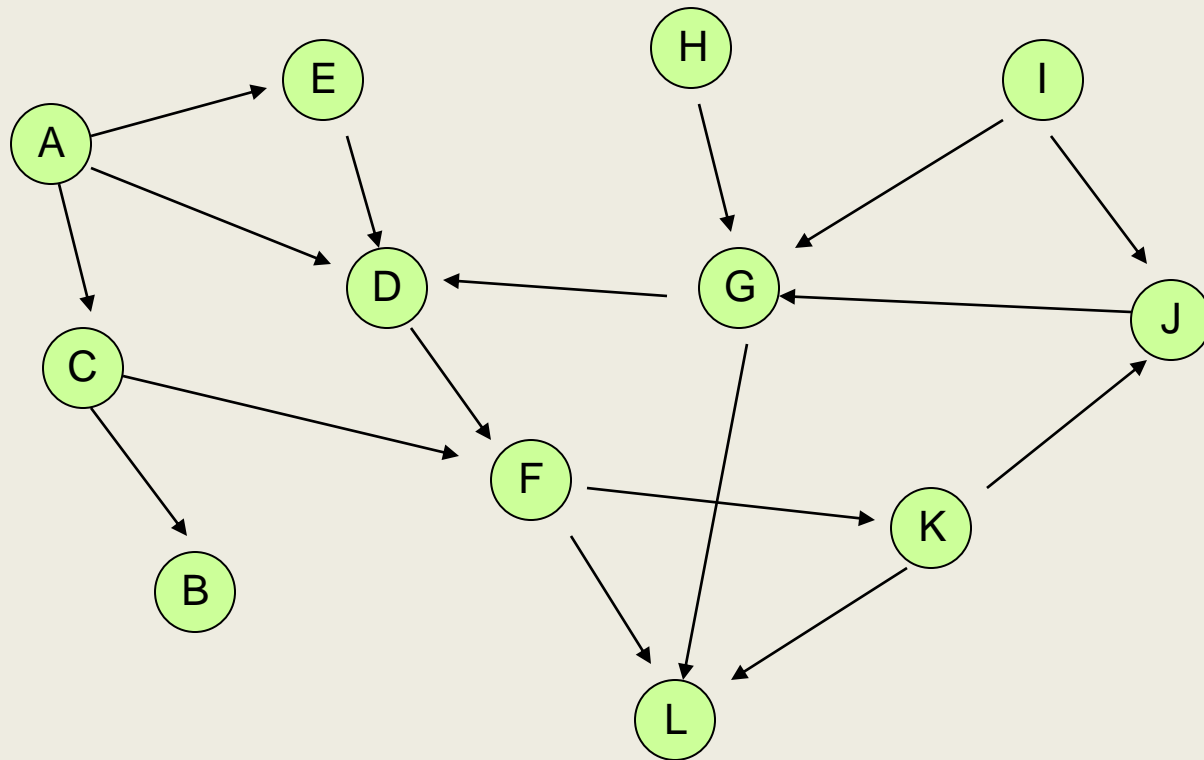
```

initialize the
queue

get a vertex with
indegree 0

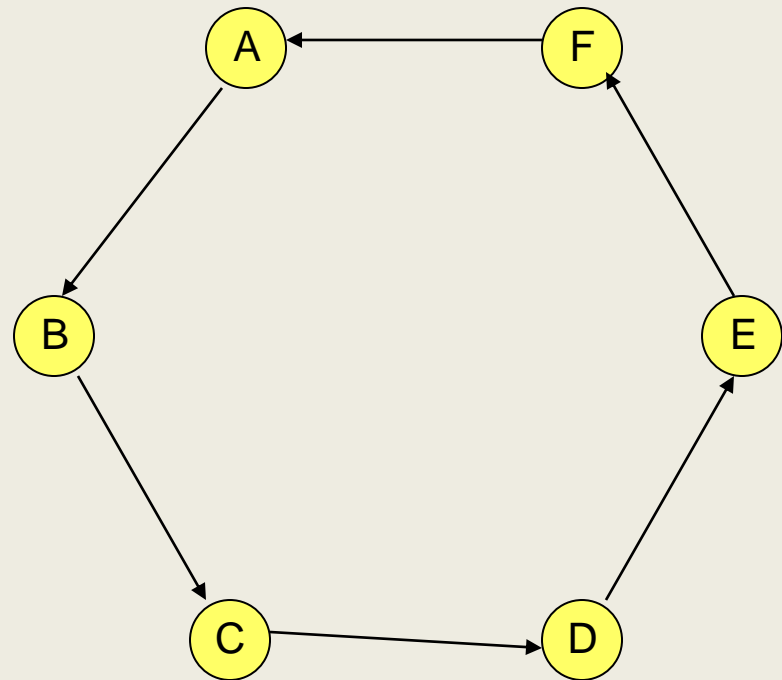
insert new
eligible
vertices

Find a topological order for the following graph



If a graph has a cycle, there is no topological sort

- Consider the first vertex on the cycle in the topological sort
- It must have an incoming edge



Lemma: If a graph is acyclic, it has a vertex with in degree 0

- Proof:
 - Pick a vertex v_1 , if it has in-degree 0 then done
 - If not, let (v_2, v_1) be an edge, if v_2 has in-degree 0 then done
 - If not, let (v_3, v_2) be an edge . . .
 - If this process continues for more than n steps, we have a repeated vertex, so we have a cycle