

Algorithm Analysis III: Recurrences

CSE 332 Spring 2021

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Announcements

- ❖ Project 1 Checkpoint tomorrow
 - Will release on Gradescope at midnight
 - No penalty if you haven't met the checkpoint

- ❖ Quiz 1 released next Tuesday!
 - We will be posting Quiz 1 from Autumn on the website this afternoon
 - Recordings of TA's walking through the problems from last quarter will be posted to Panopto

❖ Quiz 1 topics list

- ADT vs Data Structure
- Lists, Stacks, Queues
- Sets, Dictionaries, Tries
- Asymptotic Analysis
 - Big Oh, Theta, Omega
 - Formal Definitions
 - Amortization
 - Recurrences (Today!)
- Priority Queues, Heaps (Friday / Monday)

- ❖ Recall our `find()` method from several lectures back:

```
// requires array is sorted
// returns whether k is in array
boolean find(int[] arr, int k) {
    for(int i=0; i < arr.length; ++i)
        if(arr[i] == k)
            return true;
    return false;
}
```

- ❖ Reimplement this method using recursion
 - Hint: you may need a helper function
- ❖ What is the base case for your recursive method?

Learning Objectives

- ❖ Understand when asymptotic analysis is useful and when it is not
- ❖ Be able to use both the expansion method and the tree method, to find the closed-form of a recurrence relation

Lecture Outline

- ❖ Algorithm Analysis III
 - **Closing thoughts on Big Oh**
 - Analyzing Recursive Code
 - Linear Search example
 - Binary Search example
 - Binary Linear Sum example

Closing Thoughts: Multivariable

- ❖ big-Oh can also use more than one variable
 - Example: can sum all elements of an n -by- m matrix in $O(nm)$

Closing Thoughts: When NOT to Use Big-Oh

- ❖ Asymptotic complexity (Big-Oh) describes behavior for large n and is independent of any computer / coding trick
- ❖ Asymptotic complexity for small n can be misleading
 - Example: $n^{1/10}$ vs. $\log n$
 - Asymptotically, $n^{1/10}$ grows more quickly
 - But the “cross-over” point (n_0) is around $5 \cdot 10^{17} \approx 2^{58}$; you might prefer $n^{1/10}$
 - Example: QuickSort vs InsertionSort
 - *Expected runtimes*: Quicksort is $O(n \log n)$ vs InsertionSort $O(n^2)$
 - In reality, InsertionSort is faster for small n 's
 - (we'll learn about these sorts later)

Closing Thoughts: Timing vs. Big-Oh?

- ❖ *Evaluating an algorithm?* Use asymptotic analysis
- ❖ *Evaluating an implementation?* Timing can be useful
 - Either a hardware or a software implementation

- ❖ At the core of CS is a backbone of theory & mathematics
 - We've spent 2 ½ lectures talking about how to analyze the algorithm itself, mathematically, not the implementation
 - Reason about performance as a function of n

- ❖ Yet, timing has its place
 - In the real world, we do want to know whether implementation A runs faster than implementation B on data set C
 - Ex: Benchmarking graphics cards

Algorithm Analysis Summary (1 of 2)

- ❖ **What are we analyzing:** Problem or the algorithm
- ❖ **Metric:** Time or space
 - Or power, or dollars, or ...
- ❖ **Complexity Bounds:**
 - Describing curve shapes “at infinity”
 - ‘c’ allows us to ignore effect of multiplicative constants on curve shape
 - ‘ n_0 ’ allows us to ignore effect of low-order terms on curve shape
 - *Upper bound:* big-O or little-o
 - *Lower bound:* big- Ω or little- ω
 - *Tight bound:* Θ

Algorithm Analysis Summary (2 of 2)

- ❖ **Complexity Cases:** two different dimensions:
 - The specific path through an algorithm for input of size N
 - **Worst-case:** max # steps on “most challenging” input
 - **Best-case:** min # steps on “easiest” input
 - *Average-case: varying definitions, typically not used in 332*
 - Number of executions considered
 - **Single-execution**
 - **Multiple-execution:** *amortized case* is only one of several techniques for combining executions

- ❖ Usually:
 - We analyze the algorithm's time complexity to understand its upper or tight bound for a single-execution's worst-case

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Analyzing Code

- ❖ Basic *operations* take “some amount of” *constant time*
 - Arithmetic
 - Assignment
 - Access one Java field **or array index**
 - Etc.
 - (Again, this is an *approximation of reality*)

<i>Consecutive statements</i>	<i>Sum of time of each statement</i>
<i>Loops</i>	<i>Num iterations * time for loop body</i>
Recurrence	Solve recurrence equation
<i>Function Calls</i>	<i>Time of function's body</i>
<i>Conditionals</i>	<i>Time of condition + time of {slower/faster} branch</i>

Analyzing Iterative Code: Linear Search

Find an integer in a *sorted* array

2	3	5	16	37	50	73	75	126
---	---	---	----	----	----	----	----	-----

```
// requires array is sorted
// returns whether k is in array
boolean find(int[] arr, int k) {
    for(int i=0; i < arr.length; ++i)
        if(arr[i] == k)
            return true;
    return false;
}
```

Best case: 6 “ish” steps = $O(1)$

Worst case: 5 “ish” * (arr.length) + 1
= $O(\text{arr.length})$

Runtime expression:

$$T(n) = 1 + 5n$$

Analyzing Recursive Code

- ❖ Computing runtimes gets interesting with recursion
- ❖ *Example*: compute something recursively on a list of size n .
Conceptually, in each recursive call we:
 - Perform some amount of work; call it $w(n)$
 - Call the function recursively with a smaller portion of the list
- ❖ If reduce the problem size by 1 during each recursive call, the runtime expression is:
 - *Recursive case*: $T(n) = w(n) + T(n-1)$
 - *Base case*: $T(1) = 5 = O(1)$
- ❖ Recursive part of the expression is the “recurrence relation”

$$T(n) = \begin{cases} 5 & \text{if } n=1 \\ w(n) + T(n-1) & \text{otherwise} \end{cases}$$

Example Recursive Code: Summing an Array

- ❖ We can ignore **sum**'s contribution to the runtime since it's called once and does a constant amount of work
- ❖ Each time **help** is called, it does that a constant amount of work, and then calls **help** again on a problem one less than previous problem size

- ❖ Runtime Relation:

$$T(n) = \begin{cases} \sim 3 & \text{if } n=0 \\ \sim 5 & \text{otherwise} \end{cases}$$

```
int sum(int[] arr) {
    return help(arr, 0);
}

int help(int[] arr, int i) {
    if (i == arr.length)
        return 0;
    return arr[i] + help(arr, i+1);
}
```


Solving Recurrence Relations: Expansion (1 of 2)

- ❖ Now we just need to solve our recurrence relation
 - ie, reduce it to a closed form
- ❖ Use Technique #1: Expansion
 - Also known as “unrolling”
- ❖ Basically, we write it out to find the general-form expansion

$$\begin{aligned}
 T(n) &= 5 + T(n-1) && \text{expansion 1} \\
 &= 5 + (5 + T(n-2)) && \text{expn 2} \\
 &= 5 + (5 + (5 + T(n-3))) && \text{expn 3} \\
 &= \dots && \vdots \\
 &= 5k + T(n-k) && \text{expn } k
 \end{aligned}$$

Solving Recurrence Relations: Expansion (2 of 2)

- ❖ We have a general-form expansion:

$$T(n) = 5k + T(\underline{n-k})$$

recursion stops

- ❖ And a base case:

$$T(0) = 3$$

when $n-k=0$

$n=k$

- ❖ When do we hit the base case?

- When $n-k = 0$!

$$T(n) = 5n + T(n-n)$$

$$= 5n + \underline{T(0)}$$

$$= 5n + 3$$

$$T(n) \in O(n)$$

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Example Recursive Code: Binary Search

Find an integer in a *sorted* array

if finding 73

2	3	5	16	37	50	73	75	126
---	---	---	----	----	----	----	----	-----



```
// requires array is sorted
// returns whether k is in array
boolean find(int[] arr, int k) {
    return help(arr, k, 0, arr.length);
}
boolean help(int[] arr, int k, int lo, int hi) {
    int mid = (hi+lo)/2; // i.e., lo+(hi-lo)/2
    if (lo==hi) return false;
    if (arr[mid] == k) return true;
    if (arr[mid] < k) return help(arr, k, mid+1, hi);
    else return help(arr, k, lo, mid);
}
```

ignore for simplicity →

Example Recursive Code: Binary Search

$$T(n) = \begin{cases} 5 \text{ ish} & \text{if } n=1 \\ 7 \text{ ish} + T\left(\frac{n}{2}\right) & \text{otherwise} \end{cases}$$

$$T(n) = \begin{cases} c_1 & \text{if } n=1 \\ c_2 + T\left(\frac{n}{2}\right) & \text{otherwise} \end{cases}$$

Base case:

5 ish ops

Recursive case:

7 ish ops + operations in recursive call on $\frac{1}{2}$ input

```
// requires array is sorted
// returns whether k is in array
boolean find(int[] arr, int k) {
    return help(arr, k, 0, arr.length);
}
boolean help(int[] arr, int k, int lo, int hi) {
    int mid = (hi+lo)/2; // i.e., lo+(hi-lo)/2
    if (lo==hi) return false;
    if (arr[mid] == k) return true;
    if (arr[mid] < k) return help(arr, k, mid+1, hi);
    else return help(arr, k, lo, mid);
}
```

Technique #1: Expansion

- Determine the recurrence relation and base case

$$T(n) = \begin{cases} C_1 & \text{if } n=1 \\ C_2 + T\left(\frac{n}{2}\right) & \text{otherwise} \end{cases}$$

- “Expand” the original relation to find the general-form expression *in terms of the number of expansions*

$$\begin{aligned} T(n) &= C_2 + T\left(\frac{n}{2}\right) \xrightarrow{\text{expn1}} \\ &= C_2 + (C_2 + T\left(\frac{n}{4}\right)) \xrightarrow{\text{expn2}} \\ &= C_2 + (C_2 + (C_2 + T\left(\frac{n}{8}\right))) \xrightarrow{\text{expn3}} \\ &\vdots \\ &= k \cdot C_2 + T\left(\frac{n}{2^k}\right) \xrightarrow{\text{expn } k} \end{aligned}$$

- Find the closed-form expression by setting *the number of expansions* to a value which reduces to a base case

Base Case: $\frac{n}{2^k} = 1$
 $n = 2^k$
 $\log_2 n = k$

$$\begin{aligned} T(n) &= \log_2 n \cdot C_2 + T\left(\frac{n}{2^{\log_2 n}}\right) \\ &= \log_2 n \cdot C_2 + T(1) = C_2 \log_2 n + C_1 \\ &\in O(n) \end{aligned}$$

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 - **Binary Linear Sum example**

Summing an Array, Again (1 of 5)

Two “obviously” linear algorithms:

Iterative:

$O(n)$

```
int sum(int[] arr) {
    int ans = 0;
    for (int i=0; i < arr.length; ++i)
        ans += arr[i];
    return ans;
}
```

Recursive:

$O(n)$

```
int sum(int[] arr) {
    return help(arr,0);
}
int help(int[]arr,int i) {
    if (i == arr.length)
        return 0;
    return arr[i] + help(arr, i+1);
}
```


Summing an Array, Again (2 of 5)

- ❖ What about a binary version of **sum**?
 - Can we get a BinarySearch-like runtime?

```
int sum(int[] arr) {
    return help(arr, 0, arr.length);
}
int help(int[] arr, int lo, int hi) {
    if(lo == hi) return 0;
    if(lo == hi-1) return arr[lo];
    int mid = (hi+lo)/2;
    return help(arr, lo, mid) + help(arr, mid, hi);
}
```

$T(0)$
 $T(1)$
 $T(n)$

↳ This happens TWICE! ↗

Summing an Array, Again (3 of 5)

$$T(n) = \begin{cases} C_1 & \text{if } n=0 \\ C_2 & \text{if } n=1 \\ C_3 + 2T(\frac{n}{2}) & \text{otherwise} \end{cases}$$

Expansion:

$$\begin{aligned} T(n) &= C_3 + 2T(\frac{n}{2}) \\ &= C_3 + (2C_3 + 4T(\frac{n}{4})) \\ &= C_3 + (2C_3 + (4C_3 + 8T(\frac{n}{8}))) \\ &= C_3 + (2C_3 + (4C_3 + (8C_3 + 16T(\frac{n}{16})))) \\ &\quad \vdots \\ &= \sum_{i=0}^{k-1} 2^i \cdot C_3 + 2^k \cdot T(\frac{n}{2^k}) \end{aligned}$$

C_3 's

Expn 1 $1 = 2^0$

Expn 2 $1+2 = 2^0+2^1$

Expn 3 $1+2+4 = 2^0+2^1+2^2$

Expn 4 $1+2+4+8 = 2^0+2^1+2^2+2^3$

Expn k

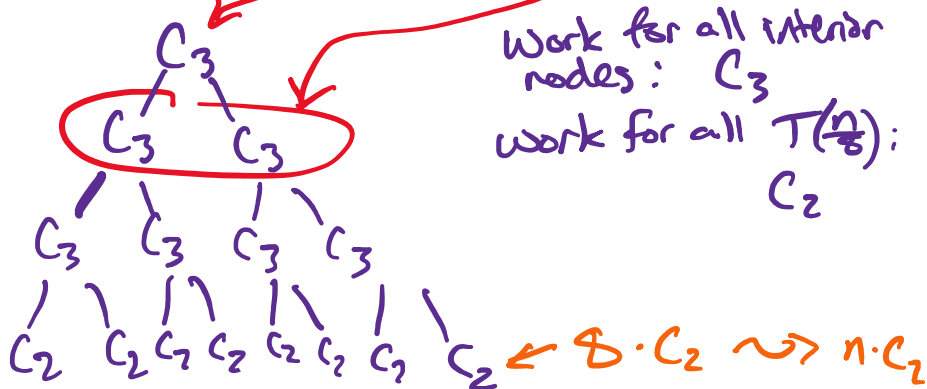
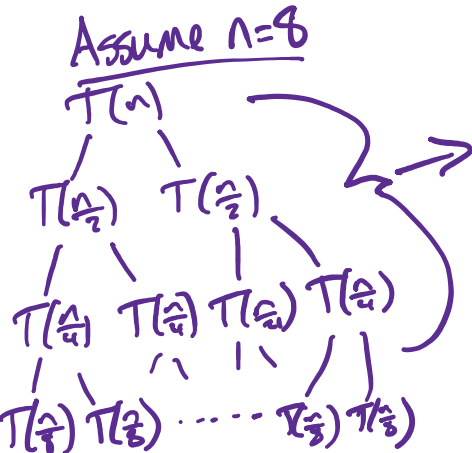
Technique #2: Tree Method

❖ Idea: We'll do the same reasoning, but give ourselves a visual to make the organization easier

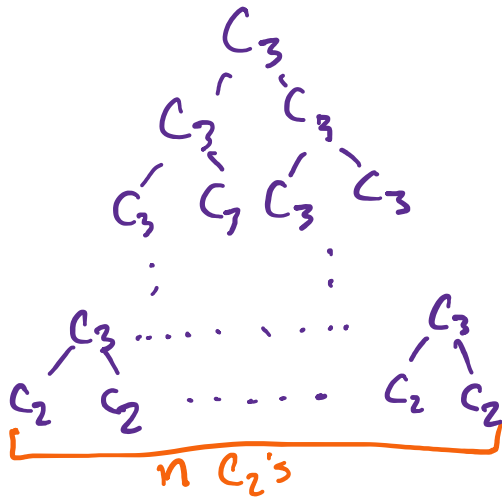
❖ We'll make a **tree**

- Each node of the tree represents one recursive call
- The children of that node are the new recursive calls made

$$T(n) \rightarrow C_3 + T\left(\frac{n}{2}\right)$$



Summing an Array, Again (4 of 5)



Level (in tree)

0

1

2

⋮

i-1

i

nodes

$$1 = 2^0$$

$$2 = 2^1$$

$$4 = 2^2$$

⋮

$$2^{k-1}$$

$$2^k \quad (k = \text{height})$$

How many C_3 's?

$k = \log_2 n$ (true for perfect binary trees like this)

Closed Summation:

$$\sum_{i=0}^k 2^i = 2^{k+1} - 1$$

$$\sum_{i=0}^{\log_2 n - 1} 2^i = 2^{\log_2 n} - 1 = n - 1$$

$$T(n) = C_2 \cdot n + ?$$

$$T(n) = C_2 \cdot n + C_3 \cdot \sum_{i=0}^{\log_2 n} 2^i \quad \#C_3\text{'s} = \sum_{i=0}^{\log_2 n - 1} 2^i$$

$$T(n) = C_2 \cdot n + C_3(n-1) = (C_2 + C_3)n + C_3 \in O(n)$$

Summing an Array, Again (5 of 5)

- ❖ Runtime is:

$O(n)$

*makes sense,
Can't sum all elements
w/o looking at all elements*

- ❖ Observation: it adds each number once while doing little else
 - Can't do better than $O(n)$; have to read whole array!

```
int sum(int[] arr) {
    return help(arr, 0, arr.length);
}
int help(int[] arr, int lo, int hi) {
    if(lo == hi)    return 0;
    if(lo == hi-1) return arr[lo];
    int mid = (hi+lo)/2;
    return help(arr, lo, mid) + help(arr, mid, hi);
}
```

Parallelism Teaser

❖ But suppose we could do two recursive calls *at the same time*

- If you have as much parallelism as needed, the recurrence becomes

- $T(n) = O(1) + 2T(n/2)$

← Same as Binary Search:
 $O(\log n)$

```
int sum(int[] arr) {
    return help(arr, 0, arr.length);
}
int help(int[] arr, int lo, int hi) {
    if(lo == hi) return 0;
    if(lo == hi-1) return arr[lo];
    int mid = (hi+lo)/2;
    return help(arr, lo, mid) + help(arr, mid, hi);
}
```

Really Common Recurrences

<i>Recurrence Relation</i>	<i>Closed Form</i>	<i>Name</i>	<i>Example</i>
$T(n) = O(1) + T(n/2)$	$O(\log n)$	Logarithmic	Binary Search
$T(n) = O(1) + T(n-1)$	$O(n)$	Linear	Sum (v1: "Recursive Sum")
$T(n) = O(1) + 2T(n/2)$	$O(n)$	Linear	Sum (v2: "Recursive Binary Sum")
$T(n) = O(n) + T(n/2)$	$O(n)$	Linear	
$T(n) = O(n) + 2T(n/2)$	$O(n \log n)$	Loglinear	MergeSort
$T(n) = O(n) + T(n-1)$	$O(n^2)$	Quadratic	
$T(n) = O(1) + 2T(n-1)$	$O(2^n)$	Exponential	Fibonacci