



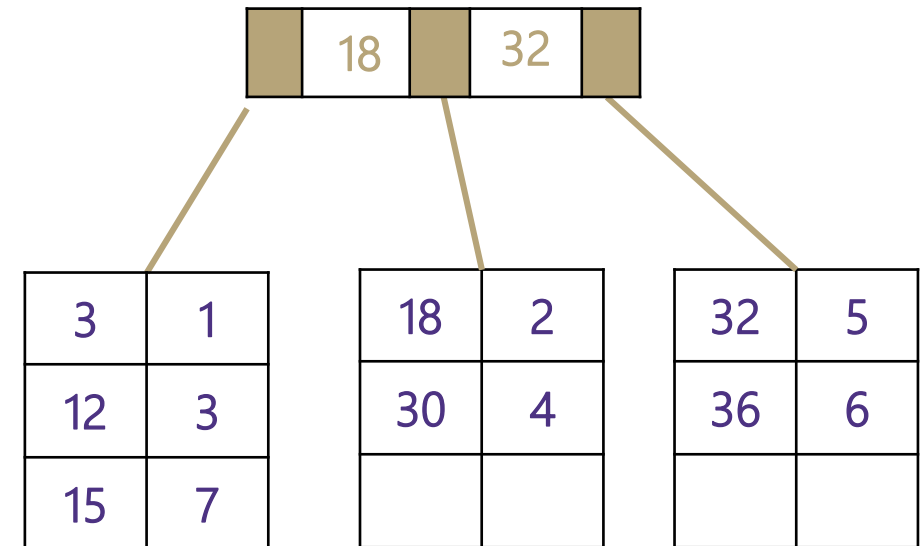
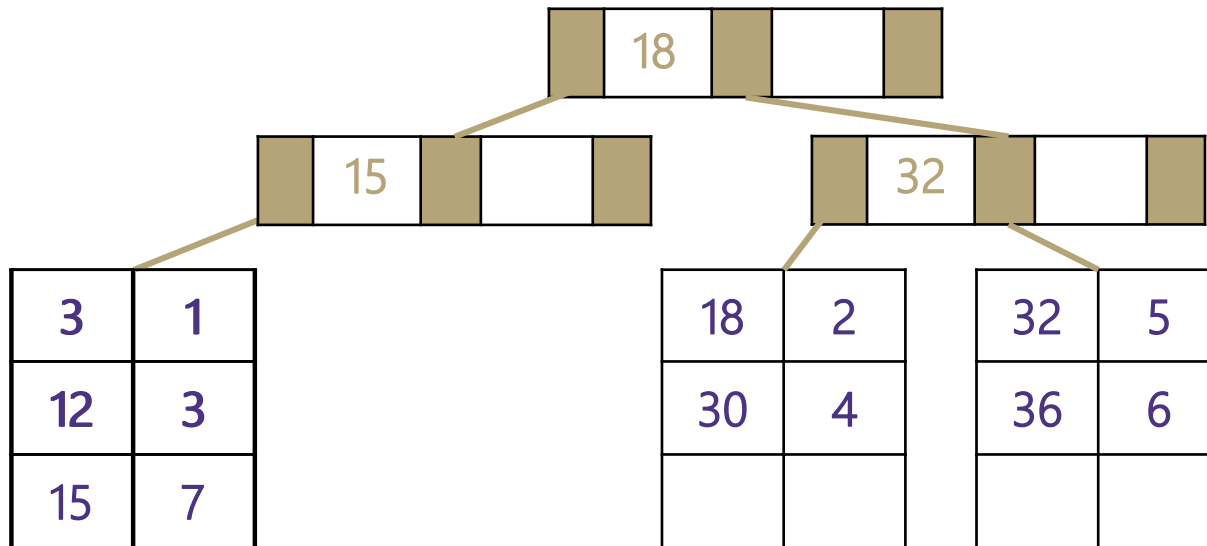
# Comparisons Sorts

Data Structures and  
Parallelism

# Deletion – Clarification

Delete 14. Merge up the tree.

Update “signpost” to be smallest key in its right subtree.



# Sorting

General Pre-processing Step

Let's us find the  $k^{\text{th}}$  element in  $O(1)$  time for any  $k$ .

Also a convenient way to discuss algorithm design principles.

# Three goals

Three things you might want in a sorting algorithm:

## In-Place

- Only use  $O(1)$  extra memory.
- Sorted array given back in the input array.

## Stable

- If  $a$  appears before  $b$  in the initial array and  $a.compareTo(b) == 0$
- Then  $a$  appears before  $b$  in the final array.
- Example: sort by first name, then by last name.

## Fast

# Insertion Sort

How you sort a hand of cards.

Maintain a sorted subarray at the front.

Start with one element.

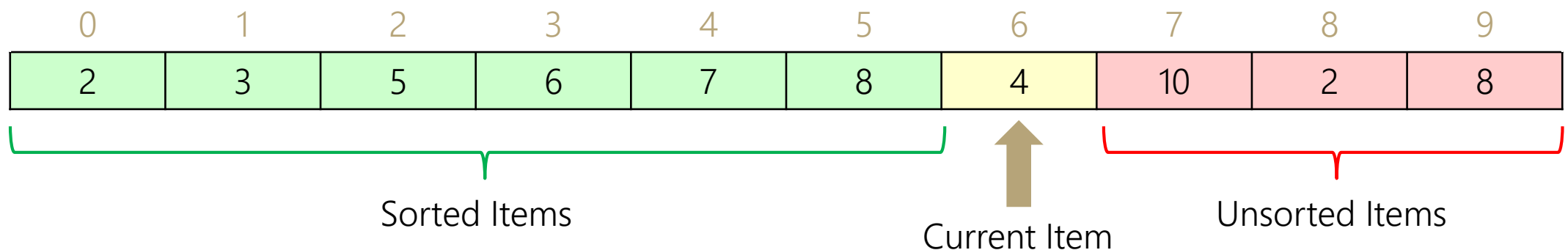
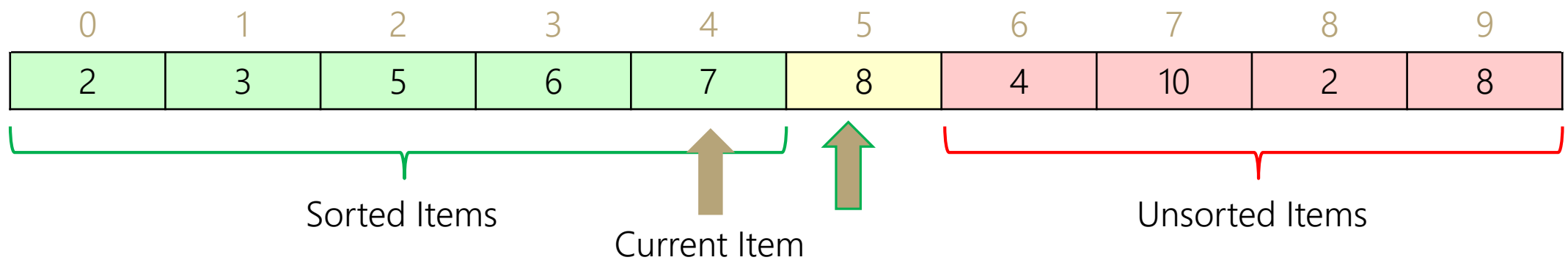
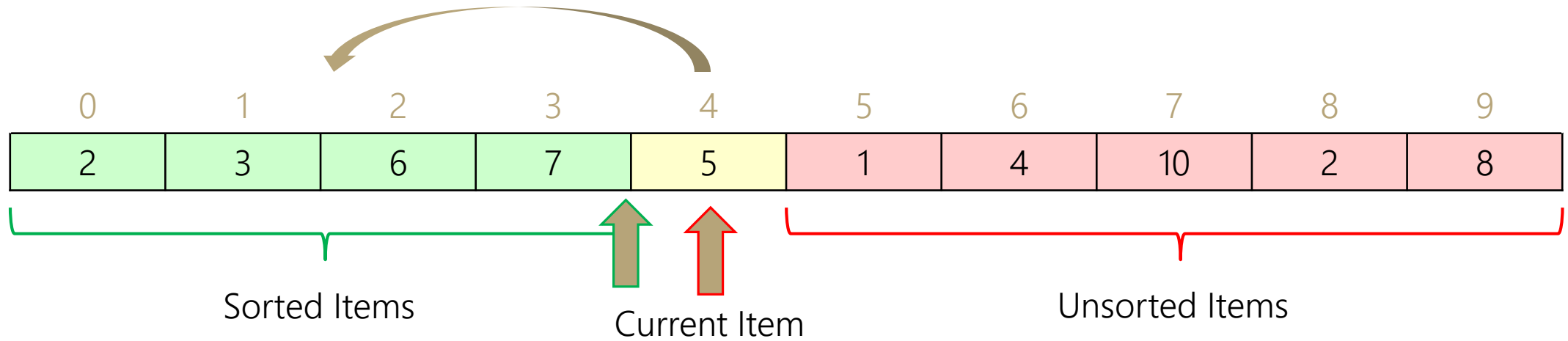
While(your subarray is not the full array)

- Take the next element not in your subarray
- Insert it into the sorted subarray

# Insertion Sort

```
for(i from 1 to n-1){  
    int index = i  
    while(a[index-1] > a[index]){  
        swap(a[index-1], a[index])  
        index = index-1  
    }  
}
```

# Insertion Sort



# Insertion Sort Analysis

Stable? Yes! (If you're careful)

In Place Yes!

Running time:

- Best Case:  $O(n)$
- Worst Case:  $O(n^2)$
- Average Case:  $O(n^2)$



# Sort

Here's another idea for a sorting algorithm:

Maintain a sorted subarray

While(subarray is not full array)

- Find the smallest element remaining in the unsorted part.

- Insert it at the end of the sorted part.

# Selection Sort

Here's another idea for a sorting algorithm:

Maintain a sorted subarray

While(subarray is not full array)

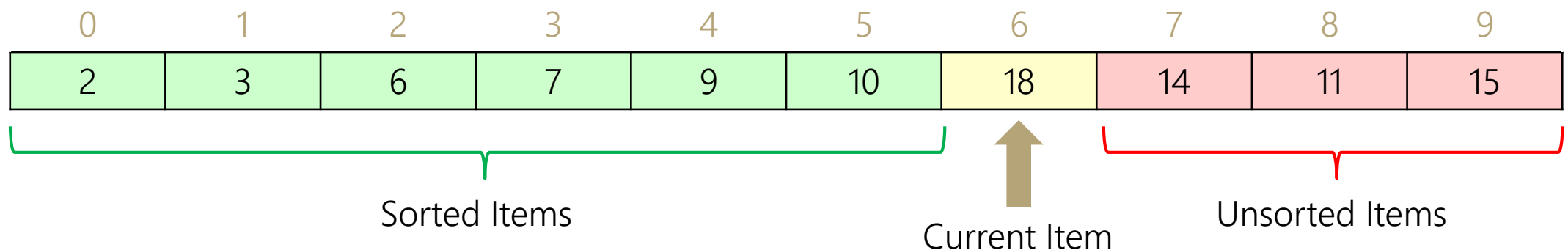
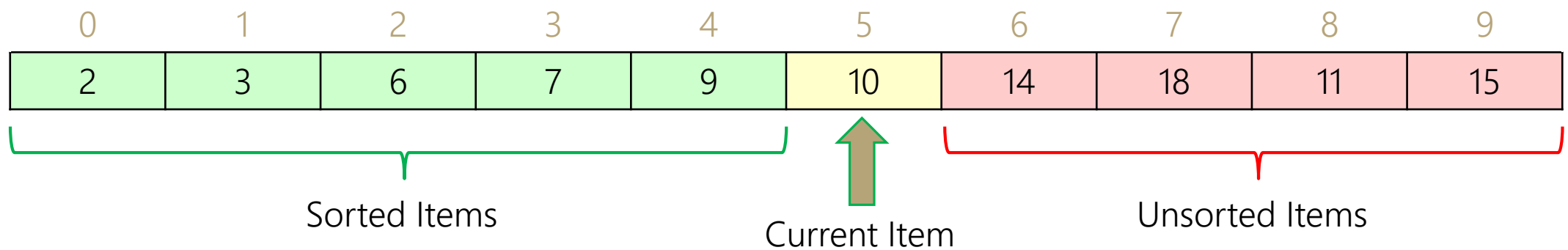
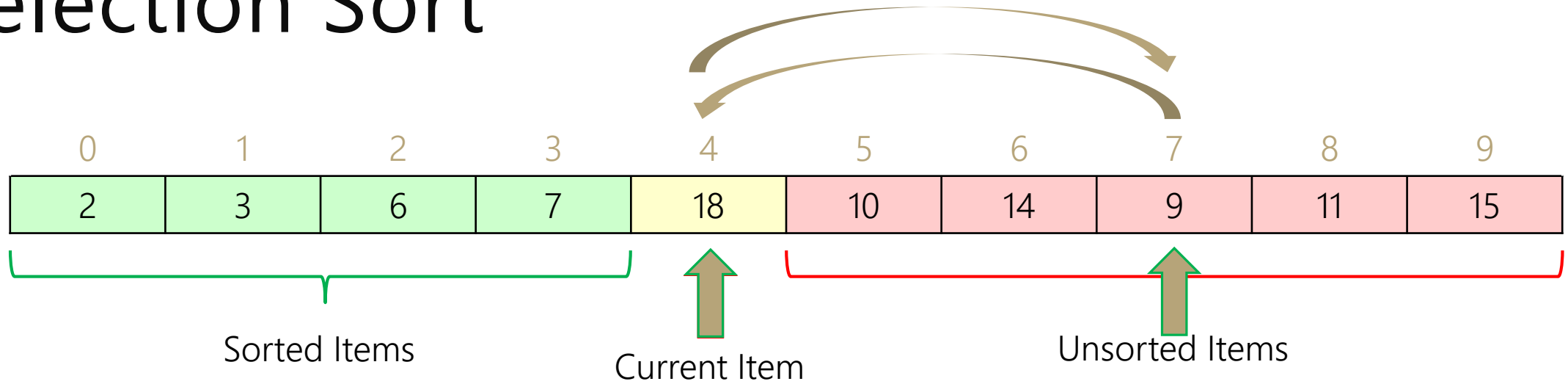
- Find the smallest element remaining in the unsorted part.

- By scanning through the remaining array

- Insert it at the end of the sorted part.

Running time  $O(n^2)$

# Selection Sort



# Selection Sort

Here's another idea for a sorting algorithm:

Maintain a sorted subarray

While(subarray is not full array)

- Find the smallest element remaining in the unsorted part.

- By scanning through the remaining array

- Insert it at the end of the sorted part.

Running time  $O(n^2)$

Can we do better? With a data structure?

# Heap Sort

Here's another idea for a sorting algorithm:

Maintain a sorted subarray; **Make the unsorted part a min-heap**

While(subarray is not full array)

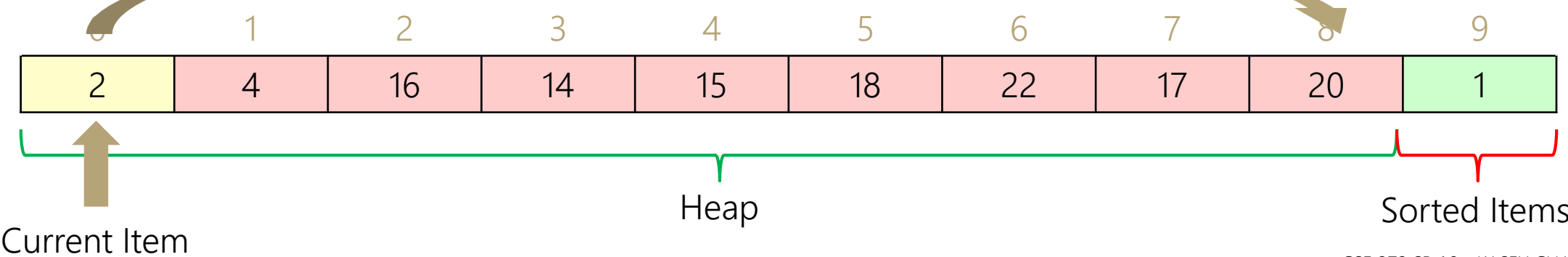
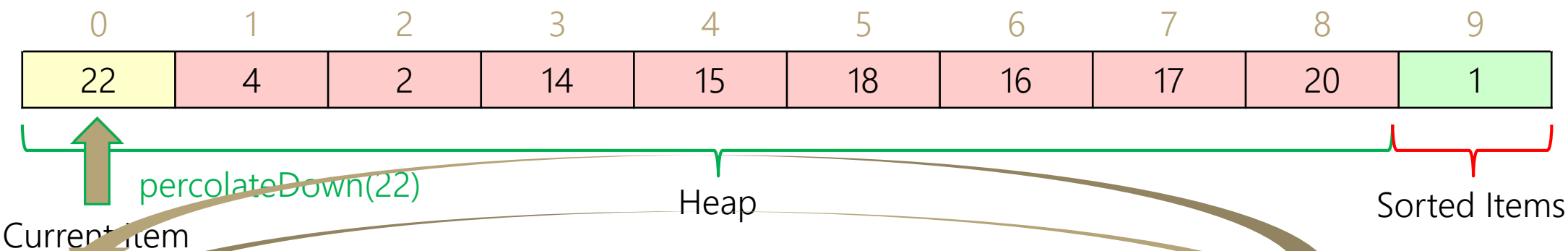
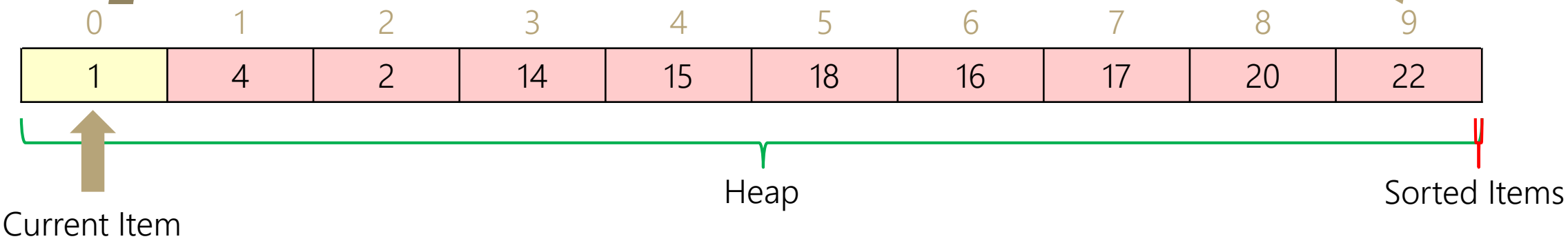
- Find the smallest element remaining in the unsorted part.

- By calling `removeMin` on the heap

- Insert it at the end of the sorted part.

Running time  $O(n \log n)$

# Heap Sort



# Heap Sort (Better)

We're sorting in the wrong order!

- Could reverse at the end.

Our heap implementation will implicitly assume that the heap is on the left of the array.

Switch to a max-heap, and keep the sorted stuff on the right.

What's our running time?  $O(n \log n)$

# Heap Sort

Our first step is to make a heap. Does using `buildHeap` instead of `inserts` improve the running time?

Not in a big- $O$  sense (though we did by a constant factor).

Exercise 7 will show some sorting problems where `buildHeap` does give you a better  $O()$  bound.

In place: Yes

Stable: No



# A Different Idea

So far our sorting algorithms:

- Start with an (empty) sorted array
- Add something to it.

Different idea: Divide And Conquer:

Split up array (somehow)

Sort the pieces (recursively)

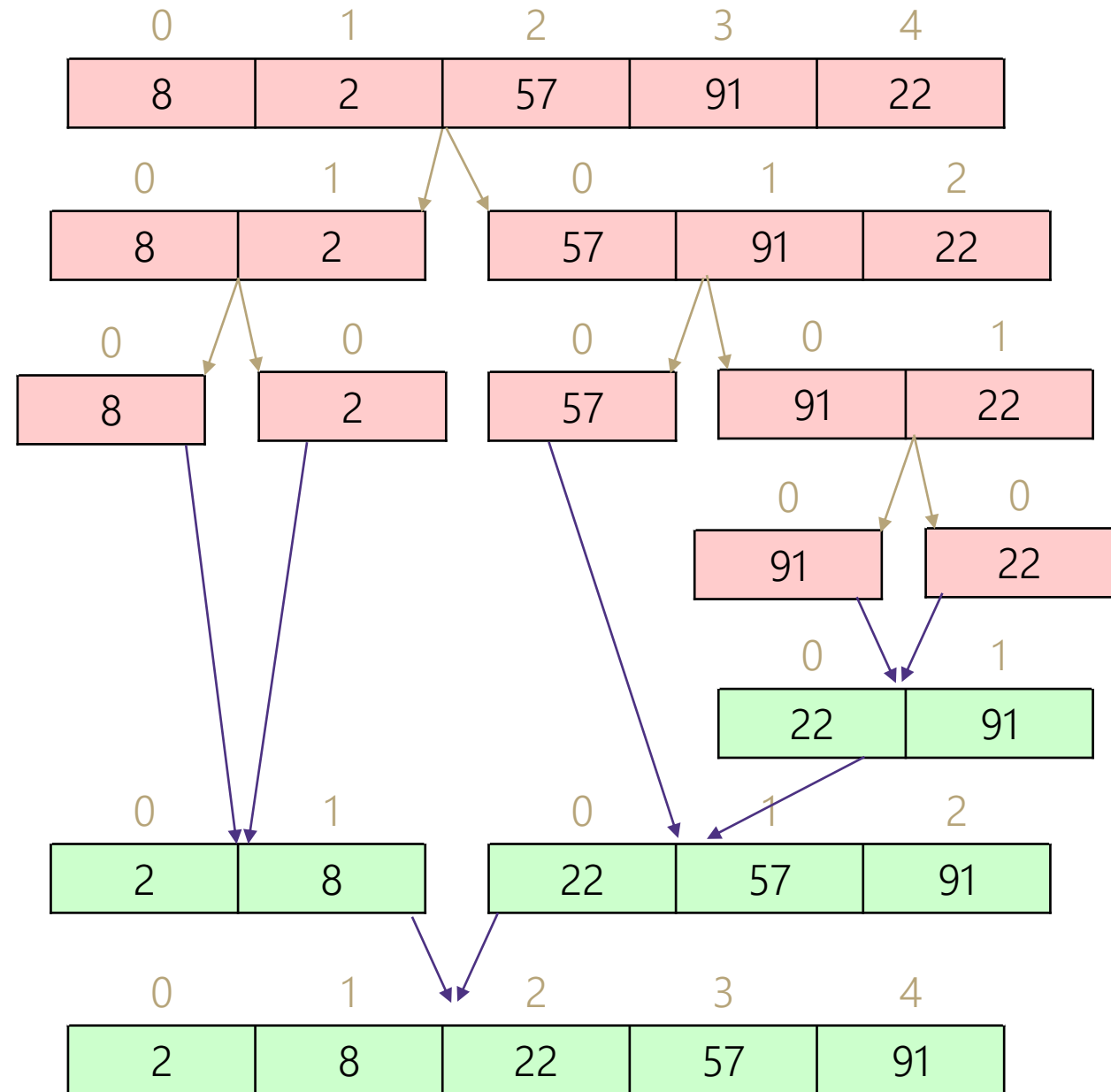
Combine the pieces

# Merge Sort

Split array in the middle

Sort the two halves

Merge them together



# Merge Sort Pseudocode

```
mergeSort(input) {  
    if (input.length == 1)  
        return  
    else  
        smallerHalf = mergeSort(new [0, ..., mid])  
        largerHalf = mergeSort(new [mid + 1, ...])  
        return merge(smallerHalf, largerHalf)  
}
```

# How Do We Merge?

Turn two sorted lists into one sorted list:

Start from the small end of each list.

Copy the smaller into the combined list

Move that pointer one spot to the right.

3	15	27
---	----	----

5	12	30
---	----	----

3	5	12	15	27	30
---	---	----	----	----	----

# Merge Sort Analysis

Running Time:

$$T(n) = \begin{cases} 2T\left(\frac{n}{2}\right) + c_1n & \text{if } n \geq 1 \\ c_2 & \text{otherwise} \end{cases}$$

This is a closed form you should have memorized by the end of the quarter.

The closed form is  $\Theta(n \log n)$ .

Stable: yes! (if you merge correctly)

In place: no.

# Some Optimizations

We need extra memory to do the merge

It's inefficient to make a new array every time

Instead have a single auxiliary array

- Keep reusing it as the merging space

Even better: make a single auxiliary array

- Have the original array and the auxiliary array "alternate" being the list and the merging space.

# Quick Sort

Still Divide and Conquer, but a different idea:

Let's divide the array into "big" values and "small" values

- And recursively sort those

What's "big"?

- Choose an element ("the pivot") anything bigger than that.

How do we pick the pivot?

For now, let's just take the first thing in the array:

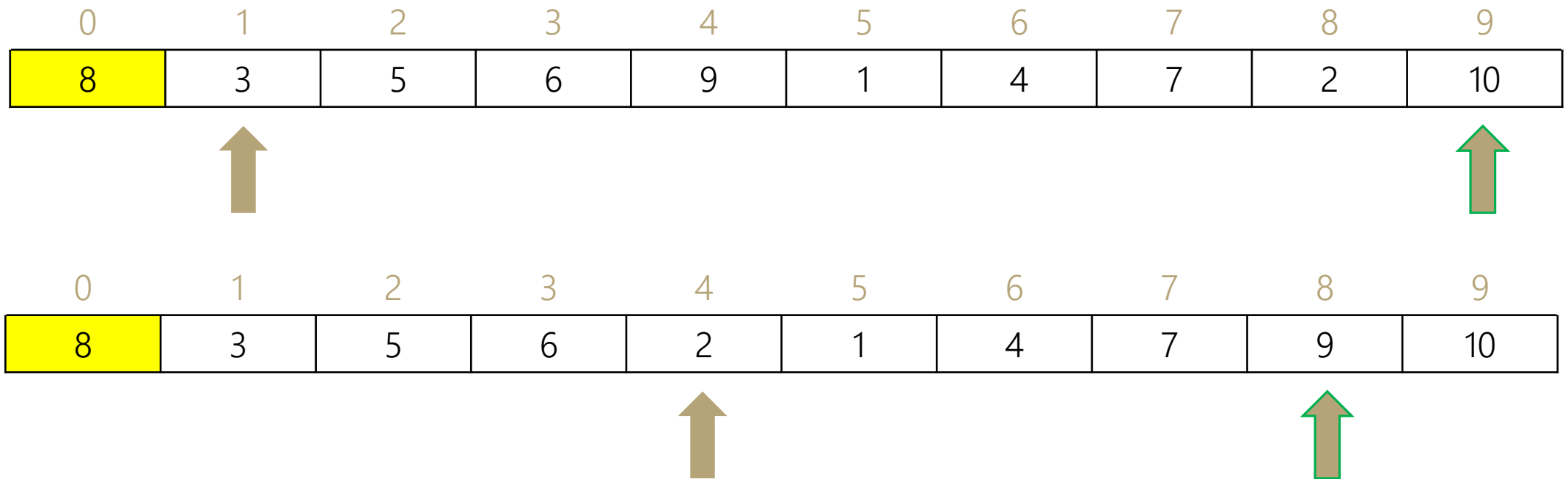
# Swapping

How do we divide the array into “bigger than the pivot” and “less than the pivot?”

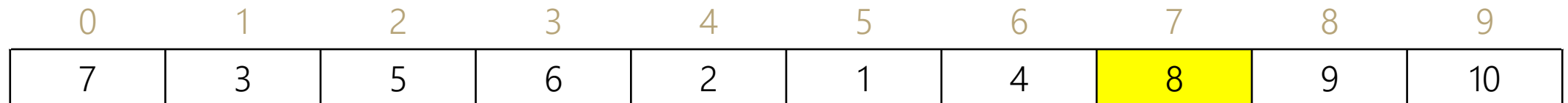
1. Swap the pivot to the far left.
2. Make a pointer  $i$  on the left, and  $j$  on the right
3. Until  $i, j$  meet
  - While  $A[i] < \text{pivot}$  move  $i$  left
  - While  $A[j] > \text{pivot}$  move  $j$  right
  - Swap  $A[i], A[j]$
4. Swap  $A[i]$  or  $A[i-1]$  with pivot.



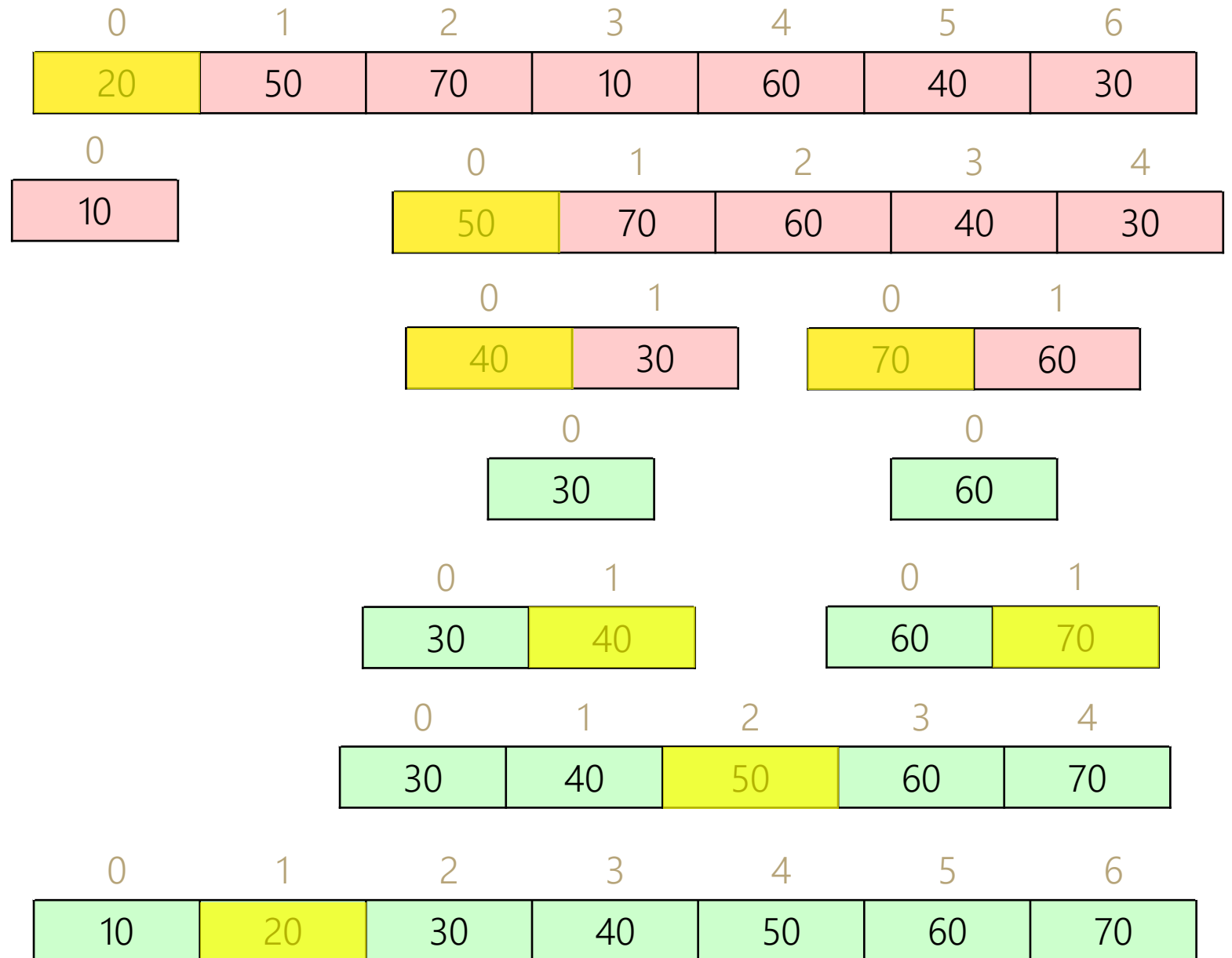
# Swapping



$i, j$  met.  $A[i]$  is larger than the pivot, so it belongs on the right, but  $A[i - 1]$  belongs on the left. Swap pivot and  $A[i - 1]$ .



# Quick Sort



# Quick Sort Analysis (Take 1)

What is the best case and worst case for a pivot?

- Best case: Picking the median
- Worst case: Picking the smallest or largest element

Recurrences:

Best: 
$$T(n) = \begin{cases} 2T\left(\frac{n}{2}\right) + c_1n & \text{if } n \geq 2 \\ c_2 & \text{otherwise} \end{cases}$$

Worst: 
$$T(n) = \begin{cases} T(n-1) + c_1n & \text{if } n \geq 2 \\ c_2 & \text{otherwise} \end{cases}$$

Running times:

- Best:  $O(n \log n)$
- Worst:  $O(n^2)$

# Choosing a Pivot

Average case behavior depends on a good pivot.

Pivot ideas:

Just take the first element

- Simple. But an already sorted (or reversed) list will give you a bad time.

Pick an element uniformly at random.

- $O(n \log n)$  running time with probability at least  $1 - 1/n^2$ .
- Regardless of input!
- Probably too slow in practice :(

Find the actual median!

- You can actually do this in linear time
- Definitely not efficient in practice

# Choosing a Pivot

## Median of Three

- Take the median of the first, last, and midpoint as the pivot.
- Fast!
- Unlikely to get bad behavior (but definitely still possible)
- Reasonable default choice.

# Quick Sort Analysis

Running Time:

- Worst  $O(n^2)$
- Best  $O(n \log n)$
- Average  $O(n \log n)$  (not responsible for the proof, talk to Robbie if you're curious)

In place: Yes

Stable: No.

# Lower Bound

We keep hitting  $O(n \log n)$  in the worst case.

Can we do better?

Or is this  $O(n \log n)$  pattern a fundamental barrier?

Without more information about our data set, we can do no better.

## Comparison Sorting Lower Bound

Any sorting algorithm which only interacts with its input by comparing elements must take  $\Omega(n \log n)$  time.

We'll prove this theorem on Friday!