

# **CSE 332**

**JUNE 28<sup>TH</sup> – RECURRENCE RELATIONS**

# **ASSORTED MINUTIAE**

- **Permissions problems**

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  - EX02 on Friday

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  - EX02 extended to Friday
  - P1 checkpoint on Friday

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  - EX03 due Monday

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  - EX02 extended to Friday
  - P1 checkpoint on Friday
  - EX03 due Monday
  - Website will be updated with accurate information soon

# **REVIEW**

- **Algorithm Analysis**

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  - Asymptotic behavior



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    - How does an algorithm react to change in input size?

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    - Formal inequality – upper bound

# REVIEW

- **Algorithm Analysis**
  - Asymptotic behavior
    - How does an algorithm react to change in input size?
  - bigO
    - Formal inequality – upper bound
    - Allows comparison of approaches

# REVIEW

- **Practice**

- Inserting into a sorted linked list

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- **Practice**

- Inserting into a sorted linked list
- What is the approach?

# REVIEW

start at the front of the list

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while the pointer is less than the insert item:



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    move to the next node

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- **What is the runtime here?**

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while the pointer is less than the insert item:

    move to the next node

insert the element, relinking the list around it

- **What is the runtime here?**
  - Important considerations—best-case or worst-case?

# REVIEW

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  - What is the runtime?
    - **$O(n)$**



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- **Worst-case**
  - What is this case?
    - Inserting the new largest element (i.e. at the end of the list)
  - What is the runtime?
    - **$O(n)$**  Why?

# REVIEW

- **Worst-case**
  - What is this case?
    - Inserting the new largest element (i.e. at the end of the list)
  - What is the runtime?
    - **$O(n)$**  Why?
    - The loop must iterate through all  $n$  elements to find the correct place

# REVIEW

- **Best-case**

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- **Best-case**
  - What is this case?

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# REVIEW

- **Best-case**
  - What is this case?
    - Smallest element, inserting at the beginning
  - What is the runtime?
    - **$O(1)$**  – we can add to the front of a linked list in constant time



# ANALYSIS

- **Loops and iterations can be analyzed**

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- **How do we approach recursive functions?**

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- **Loops and iterations can be analyzed**
- **How do we approach recursive functions?**
  - Let's consider a recursive algorithm that reverses a list

# ANALYSIS

```
reverse(Node L):  
    if(L==null) return L;  
    else if(L.next == null) return L;  
    else  
        Node front = L  
        Node rest = L.next  
        L.next = null  
        Node restRev = reverse(rest)  
        appendToEnd(front, restRev)
```

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- **We know how to analyze everything but the recursive step, so break the algorithm into its two parts, recursive and non-recursive**

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reverse(Node L):
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```
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```

**non-recursive**

```
    else if(L.next == null) return L;
```

```
    else
```

```
        Node front = L
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```
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        L.next = null
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        appendToEnd(front, restRev)
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- Suppose that `appendToEnd` takes  $O(n)$  time



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Node rest = L.next	<b>non-recursive</b>
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- **What is the runtime of the non-recursive work?**
  - Here,  $n$  is the size of the list starting at  $L$

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- **What is the runtime of the non-recursive work?**
  - This is O(n) total, which means we can upper bound the non-recursive work by  $c_0 + c_1 * n$



# ANALYSIS

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if(L==null) return L;

**non-recursive**  $O(1)$

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**non-recursive**  $O(1)$

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**non-recursive**  $O(1)$

Node restRev = reverse(rest)

**recursive**

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**non-recursive**  $O(n)$

- **What is the total runtime then?**

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Node restRev = reverse(rest)	<b>recursive</b>
appendToEnd(front, restRev)	<b>non-recursive</b> $O(n)$

- **What is the total runtime then?**
  - Let the functions runtime be denoted as  $T(n)$ , where  $n$  is the number of elements

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- **What is the total runtime then?**

- $T(n) = c_0 + c_1 * n + \textit{recursive work}$

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- $T(n) = c_0 + c_1 * n + \textit{recursive work}$

- What is the recursive work? rest is size n-1

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else if(L.next == null) return L;

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Node front = L

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- $T(n) = c_0 + c_1 * n + T(n-1)$
- This is the recurrence! It's a function that uses itself in its definition

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- Fibonacci numbers are an example



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- **What is the total runtime then?**

- $T(n) = c_0 + c_1 * n + T(n-1)$
- This is the recurrence! It's a function that uses itself in its definition
- Fibonacci numbers are an example. **What's missing?**

# ANALYSIS

- **Recurrence relation for reverse**
  - $T(n) = d_0$  when  $n = 0$
  - $T(n) = d_1$  when  $n = 1$
  - $T(n) = c_0 + c_1 * n + T(n-1)$  when  $n > 1$

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- **How do we solve this recurrence?**

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  - We can unroll it and see if a pattern emerges
  - $T(n) = c_0 + c_1 * n + T(n-1)$

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  - $T(n) = c_0 + c_1 * n + T(n-1)$
  - $T(n) = c_0 + c_1 * n + c_0 + c_1 * (n-1) + T(n-2)$

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  - $T(n) = c_0 + c_1 * n + c_0 + c_1 * (n-1) + T(n-2)$
  - $T(n) = c_0 + c_1 * n + c_0 + c_1 * (n-1) + c_0 + c_1 * (n-2) + T(n-3)$
  - $T(n) = 3c_0 + c_1 * (n + (n-1) + (n-2)) + T(n-3)$
  - What are the patterns?

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  - Each time we add 'n'  $c_1$
  - But n is getting reduced by one every time



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  - But n is getting reduced by one every time
  - How many times does this call itself?

# ANALYSIS

- **Recurrence relation for reverse**
  - $T(n) = d_0$  when  $n = 0$
  - $T(n) = d_1$  when  $n = 1$
  - $T(n) = c_0 + c_1 * n + T(n-1)$  when  $n > 1$
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BinarySearch(Integer[] array, Integer value, int lo, int hi)
    if(hi < lo) return null;
    mid = high/2 + low/2
    if(A[mid] > value)
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- **What steps do we need to take?**
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  - Calculate the non-recursive runtimes

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  - Break down into recursive and non-recursive
  - Calculate the non-recursive runtimes
  - Produce the recurrence
  - Roll out the recurrence to observe a pattern
  - Upper bound the closed form



# ANALYSIS

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- **Important to note**

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- **Important to note**
  - How many times can we divide  $n$  by 2 until we get 1?

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  - $T(n) = c_0 + T(n/2)$  for  $n > 0$
- **Important to note**
  - How many times can we divide  $n$  by 2 until we get 1?
  - $\log_2 n$

# **NEXT LECTURE**

- **Binary search recurrence**

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- **Binary search recurrence**
- **More recurrences**



# **NEXT LECTURE**

- **Binary search recurrence**
- **More recurrences**
- **Amortized analysis**