

# CSE 332: Data Structures

Spring 2016  
Richard Anderson  
Lecture 1

## CSE 332 Team

- Instructors: Richard Anderson
  - anderson at cs
- TAs: Hunter Zahn, Andrew Li
  - hzahn93 at cs
  - lia4 at cs

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## Today's Outline

- Introductions
- **Administrative Info**
- What is this course about?
- Review: queues and stacks

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## Course Information

<http://www.cs.washington.edu/332>

Weiss, *Data Structures & Algorithm Analysis in Java*, 3<sup>rd</sup> Edition, 2012.

(or buy 2<sup>nd</sup> edition—1/3 price on Amazon!)



Book Title	Author	Format	Price	Availability
Data Structures and Algorithm Analysis in Java (3rd Edition)	Mark A. Weiss	Hardcover	\$82.88 (list price \$122.13)	Only 4 left in stock - order soon
Data Structures and Algorithm Analysis in Java (2nd Edition)	Mark A. Weiss	Hardcover	\$3.62 (list price \$10.86)	49 offers
Data Structures and Algorithm Analysis in Java (2nd Edition)	Mark A. Weiss	Paperback	\$24.89 (list price \$74.67)	8 offers

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## Communication

### Staff

- cse332-staff@cs.washington.edu
- (or our individual addresses)

### Announcements

- cse332a\_sp16@u
- (you are automatically subscribed @u)

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## Written homeworks

### Written homeworks (8 total)

- Assigned weekly
- Due at the **start of class** on due date
- No late homeworks accepted

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## Projects

- Programming projects (3 total, some with phases)
  - In Java
  - Eclipse encouraged
  - Turned in electronically
  - Work on individually
  - Start work early
    - You have two to three weeks on the projects
    - They are going to be very hard to get done in two to three days
  - Issue to watch out for: Java generics

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## Project 1 out today

CSE 332: Data Abstractions Spring 2016

P1: Zip P1 Due Date: Wednesday, April 13, 11:30pm

The purpose of this project are (1) to review Java, (2) to give you a taste of what CSE 332 will be like, (3) to implement various "WordList" data structures, (3) to have a more important data structure, and (4) to implement a real-world application.

**Overview**

A `WordList` is a generalization of `Stacks`, `Queues`, etc. A `WordList` contains items to be processed in some order. The `WordList ADT` is defined as follows:

<code>add(word)</code>	Inserts the <code>word</code> that it must handle.
<code>peek()</code>	Returns the next item to work on.
<code>next()</code>	Removes and returns the next item to work on.
<code>hasNext()</code>	Returns true if there's any work left and false otherwise.

A `Tree` is a type of dictionary made for storing "words" (open made up of letters). If you took CSE 161, you've actually already seen trees, you just didn't know it yet. We will describe them in full detail later, but for now, here's an example:

This tree represents the dictionary: {`cabac`, `adac`, `app`, `bad`, `bag`, `bagc`, `badc`, `baa`, `cab`}, because if we go from the root of the tree reading in letters until we hit a "Tree" node, we get a word. Recall that in Huffman, we had two possibilities (0 and 1) and we read from the root to the leaf.

In this project, you will implement several different types of `WordList`s and a generic and specialized tree. Then, you will run code that uses your data structure to compress inputs into a ".zip" file which can interoperate with the standard zip program!

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## Overall grading

### Grading

- 20% - Written Homework Assignments
- 30% - Programming Assignments
- 20% - Midterm Exam (Apr 29)
- 30% - Final Exam (June 6, 2:30-4:20 pm)

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## Collaboration

- HWs and Projects must be done solo
  - But you can discuss problems with others as long as you follow the Gilligan's island rule



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## Section

Meet on Thursdays

What happens there?

- Answer questions about current homework
- Previous homeworks returned and discussed
- Discuss the project (getting started, getting through it, answering questions)
- Finer points of Java, eclipse, etc.
- Reinforce lecture material

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## Homework for Today!!

### Reading in Weiss

- Chapter 1 – (Review) Mathematics and Java
- Chapter 2 – (Next lecture) Algorithm Analysis
- Chapter 3 – (Project #1) Lists, Stacks, & Queues

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## Common tasks

- Many possible solutions
  - Choice of algorithm, data structures matters
  - What properties do we want?

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## Why should we care?

- Computers are getting faster
  - › No need to optimize
- Libraries: experts have done it for you

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## Program Abstraction

Problem defn:

Algorithm:

Implementation:

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## Data Abstraction

Abstract Data Type (ADT):

Data Structure:

Implementation:

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## Terminology

- Abstract Data Type (ADT)
  - Mathematical description of an object with set of operations on the object. Useful building block.
- Algorithm
  - A high level, language-independent, description of a step-by-step process.
- Data structure
  - A specific organization of the data to accompany algorithms for an abstract data type.
- Implementation of data structure
  - A specific implementation in a specific language.

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## A starting problem: Prefix Sum

- Input: Array arr of size n
- Methods:
  - arr.sum(i) – find the sum of arr[0]...arr[i]
  - arr.update(i, value) – update arr[i] to value

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## Solutions

- Naïve
  - arr.sum(i): Loop through and add values
  - arr.update(i, value): arr[i] = value;
- Prefix array
  - Compute pre[i] = arr[0] + . . . + arr[i] for all i
  - arr.sum(i): return pre[i]
  - arr.update(i, value): recompute prefix array

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## Examples

- Naïve:

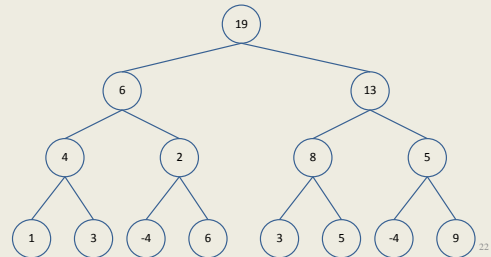


- Prefix Array:



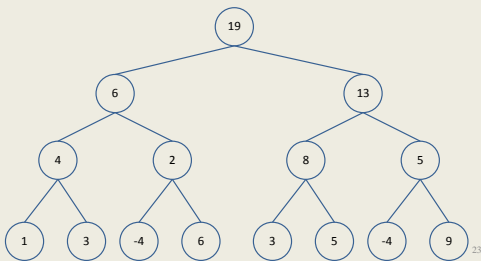
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## Better solution: Tree of partial sums



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## Sum and Update in $O(\log n)$ time



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## First Example: Queue ADT

- FIFO: First In First Out
- Queue operations
  - create
  - destroy
  - enqueue
  - dequeue
  - is\_empty



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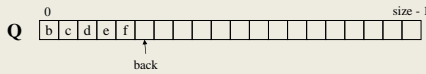
## Queues in practice

- Print jobs
- File serving
- Phone calls and operators

(Later, we will consider “priority queues.”)

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## Array Queue Data Structure



```
enqueue(Object x) {
    Q[back] = x
    back = (back + 1)
}
```

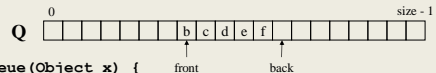
What's missing in these functions?

```
dequeue() {
    x = Q[0]
    shiftLeftOne()
    Back = (back - 1)
    return x
}
```

How to find K-th element in the queue?

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## Circular Array Queue Data Structure



```
enqueue(Object x) {
    assert(!is_full())
    Q[back] = x
    back = (back + 1)
}
```

How test for empty/full list?

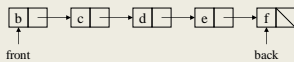
```
dequeue() {
    assert(!is_empty())
    x = Q[front]
    front = (front + 1)
    return x
}
```

How to find K-th element in the queue?

What to do when full?

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## Linked List Queue Data Structure



```
void enqueue(Object x) {
    if (is_empty())
        front = back = new Node(x)
    else {
        back->next = new Node(x)
        back = back->next
    }
}
bool is_empty() {
    return front == null
}
```

```
Object dequeue() {
    assert(!is_empty())
    return_data = front->data
    temp = front
    front = front->next
    delete temp
    return return_data
}
```

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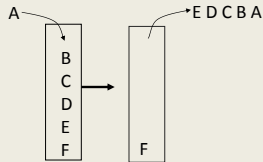
## Circular Array vs. Linked List

- Advantages of circular array?
- Advantages of linked list?

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## Second Example: Stack ADT

- LIFO: Last In First Out
- Stack operations
  - create
  - destroy
  - push
  - pop
  - top
  - is\_empty



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## Stacks in Practice

- Function call stack
- Removing recursion
- Balancing symbols (parentheses)
- Evaluating postfix or “reverse Polish” notation

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## Assigned readings

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