

CSE 332

Data Abstractions

Welcome to CSE 332!



Outline

- 1 Administrivia
- 2 A Data Structures Problem
- 3 Review of Stacks & Queues

What Am I Getting Into?

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Course Material

- "Classic" Data Structures/Algorithms
- Rigorously analyze efficiency
- When to use each type of data structure
- Sorting
- Dictionary ADT
- Parallelism and Concurrency
- ...

CSE 143 vs. CSE 332

- Client of Priority Queue vs. Implementor of Priority Queue
- Linked Lists vs. Graphs
- BST vs. Balanced BST
- Merge Sort vs. Advanced Sorting
- X vs. Parallelism

Course Goals

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During the course, we will...

- Implement many different data structures
- Discuss trade-offs between them
- Rigorously analyze the algorithms that use them (math!)
- Be able to pick "the right one for the job"
- Experience the purposes and headaches of multithreading

After the course, you will be able to...

- make good design choices as a developer, project manager, or system customer
- justify and communicate your design decisions

This is the course where you stop thinking like a "Java Programmer" and start thinking like a Computer Scientist!

Support and Asking for Help

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Resources

- Section every week!
- Lots of office hours!
- Piazza!

Asking for help is not a sign of weakness; it's a sign of strength.

Course Website

<http://cs.uw.edu/332>

Grading

- 25% programming projects, 25% theory write-ups, 20% midterm, 30% final
- 3 "free late days"; -10% for subsequent days late; up to 2 days late on each hw

Textbook

Data Structures and Algorithm Analysis in Java (3rd edition) by Weiss

Do what helps you most.

Choose a **data structure** and **algorithms** to solve the following problem:

Prefix Sums

Input: An array `arr` of size n .

Methods:

- `arr.sum(i)` should return $\sum_{k=0}^i arr[k]$
- `arr.update(i, value)` should update the value of the array at index i with `value`.

Then, analyze how good your solution is.

Naïve Implementation

Structure: The input array.

arr.sum(i): Loop from 0 to i adding up the elements.

arr.update(i, value): Update index i with `value`.

How good is it? `sum` is $\mathcal{O}(n)$; `update` is $\mathcal{O}(1)$.

Suppose we know `update` is going to happen very rarely but `sum` will happen a lot. Can we do better?

Prefix Sums

Input: An array `arr` of size n .

Methods:

- `arr.sum(i)` should return $\sum_{k=0}^i arr[k]$
- `arr.update(i, value)` should update the value of the array at index i with `value`.

Then, analyze how good your solution is.

Another Try (?)

Structure: An array, partials of partial sums (e.g. [3, 1, 9] → [3, 4, 13])

arr.sum(i): Return `partials[i]`.

arr.update(i, value): Update every index from i to the end by adding the difference between old and new.

How good is it? `sum` is $\mathcal{O}(1)$; `update` is $\mathcal{O}(n)$.

Which is better?

First Solution

- `sum` is $\mathcal{O}(n)$
- `update` is $\mathcal{O}(1)$

Second Solution

- `sum` is $\mathcal{O}(1)$
- `update` is $\mathcal{O}(n)$

This is a design trade-off!

The answer is sometimes the left and sometimes the right.

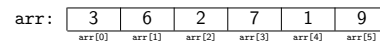
The left is better when. . .

- `sum` is rare; `update` is frequent
- We aren't allowed to change the data structure (or we're not allowed extra space).

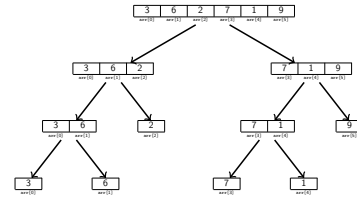
The right is better when. . .

- `sum` is frequent; `update` is rare
- We're more concerned with the time complexity of `sum` than our space efficiency

Consider the following input array:



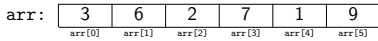
Let's get fancy now. Consider the following split of the array:



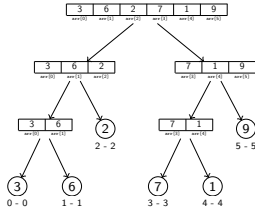
EVEN BETTER

10

Consider the following input array:



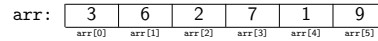
Let's build up a tree that stores **partial sums** in each node. Start at the leaves:



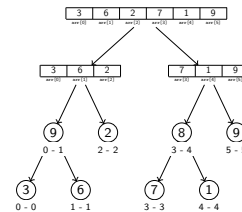
EVEN BETTER

11

Consider the following input array:



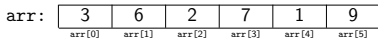
Let's build up a tree that stores **partial sums** in each node. Now go one level up:



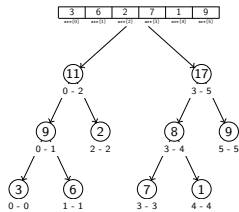
EVEN BETTER

12

Consider the following input array:



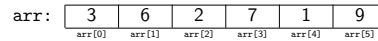
Let's build up a tree that stores **partial sums** in each node. And another...



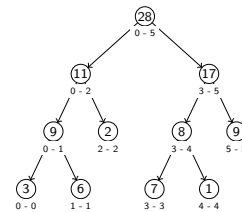
EVEN BETTER

13

Consider the following input array:



And finally, we get:



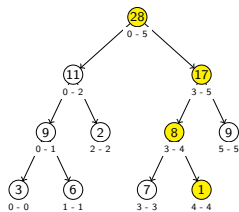
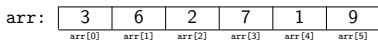
Let's use **THIS** as our data structure.

(For reference, this data structure is called a **Segment Tree**.)

EVEN BETTER

14

Consider the following input array:



How Do We Write update?

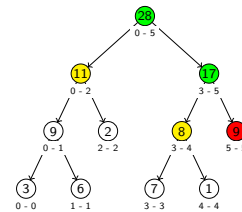
Walk up the tree from the leaf node that represents the index we're updating. Change each node accordingly.

What is the complexity of update?

It's $O(\log n)$, because the tree is balanced.

EVEN BETTER

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How Do We Write sum(i)?

```

1 sum(i) = sum(i, root);
2 sum(i, node) {
3   if (node.range is completely outside (0, i)) {
4     return 0;
5   }
6   else if ((0, i) is contained in node.range) {
7     return sum(i, node.left) + sum(i, node.right);
8   }
9   else {
10    return node.value;
11  }
12 }

```

See above for sum(4).

This is $O(\log n)$, btw.

While trying to solve this problem, we did the following things:

- Considered an algorithmic problem and attempted to solve it
- Chose data structures and algorithms to solve the problem (duh...)
- Analyzed code for runtime
- Considered trade-offs between different implementations
- Learned a new data structure which helped us solve the problem **much better than before**
- Ran into analyzing a recursive runtime

One thing we didn't consider (but that we will later!) was how to solve the problem **if we had multiple processors.**

This course is about learning fundamental data structures and algorithms to help you solve Computer Science problems.

Excited yet? Okay... what if I told you this is an interview question?

Definition (Abstract Data Type [ADT])

An **Abstract Data Type** is a **mathematical model** of the properties necessary for a data structure to be a particular data type. To put it another way, an ADT specifies what a data type **is** and the valid **operations** on it.

Definition (Data Structure)

A **Data Structure** is a particular implementation of an ADT.

ADT	Data Structure	Implementation
Stack	ArrayList	java.util.Stack
Stack	LinkedList	-
Queue	LinkedList	java.util.LinkedList

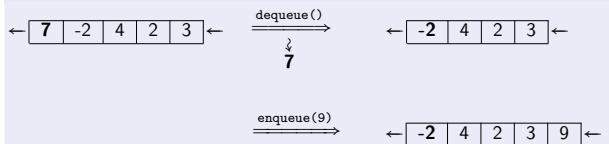
Queue ADT

enqueue(val)	Adds val to the queue.
dequeue()	Returns the least-recent item not already returned by a dequeue. (Errors if empty.)
peek()	Returns the least-recent item not already returned by a dequeue. (Errors if empty.)
isEmpty()	Returns true if all inserted elements have been returned by a dequeue.

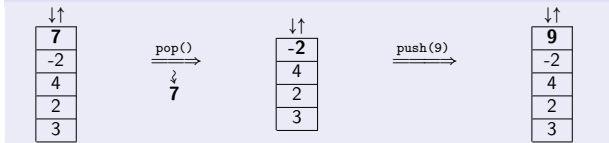
Stack ADT

push(val)	Adds val to the stack.
pop()	Returns the most-recent item not already returned by a pop. (Errors if empty.)
peek()	Returns the most-recent item not already returned by a pop. (Errors if empty.)
isEmpty()	Returns true if all inserted elements have been returned by a pop.

Queue Examples



Stack Examples



ADTs are used to **COMMUNICATE** ideas more easily!

Parentheses Matching

Given a string of parentheses (i.e. (,), [,]), figure out if the parentheses are matched.

WORST: A particular implementation in a particular language using the **wrong ADT**

```
for (int i = 0; i < str.length(); i++) {
    if (str.charAt(i) == '(' || str.charAt(i) == '[') {
        list.add(str.charAt(i));
    }
    else if ((str.charAt(i) == ')' && list.get(list.length() - 1) == '(') ||
            (str.charAt(i) == ']' && list.get(list.length() - 1) == '[')) {
        list.remove(list.length() - 1);
    }
    else {
        throw new Exception();
    }
}
```

ADTs are used to **COMMUNICATE** ideas more easily!

Parentheses Matching

Given a string of parentheses (i.e. (,), [,]), figure out if the parentheses are matched.

REALLY BAD: A particular implementation, in a particular language

```
for (int i = 0; i < str.length(); i++) {
    if (str.charAt(i) == '(' || str.charAt(i) == '[') {
        stack.push(str.charAt(i));
    }
    else if ((str.charAt(i) == ')' && stack.peek() == '(') ||
            (str.charAt(i) == ']' && stack.peek() == '[')) {
        stack.pop();
    }
    else {
        throw new Exception();
    }
}
```

ADTs are used to COMMUNICATE ideas more easily!

Parentheses Matching

Given a string of parentheses (i.e. (,), [,]), figure out if the parentheses are matched.

BETTER: Pseudo-code using the right ADT

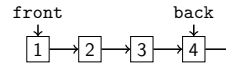
```
for (index in str) {
  if (str[index] is open) {
    put it on the stack
  }
  else if (str[index] is top of stack and it matches the top element) {
    pop the top element off the stack
  }
  else {
    throw error
  }
}
```

BEST: High-level description using the right ADT

To match parentheses, loop through the string pushing open parens onto the stack. When we see a close paren, make sure it matches and pop it off.

We can implement the **Queue ADT** using multiple ideas:

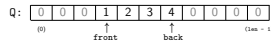
■ **Linked List Queue Data Structure**



- Empty queue?
- Time complexities?

```
Data Structure
enqueue(x) {
  back.next = new Node(x);
  back = back.next;
}
dequeue() {
  x = front.item;
  front = front.next;
  return x;
}
```

■ **Circular Array Queue Data Structure**



- Empty queue?
- Time complexities?

```
Data Structure
enqueue(x) {
  Q[back] = x;
  back = (back + 1) % size;
}
dequeue() {
  x = Q[front];
  front = (front + 1) % size;
  return x;
}
```

	LinkedList Queue	CircularArray Queue
Space (in queue)?	No wasted space	Extra (or too little?)
Space (per element)?	Larger	Smaller
Operation Times?	Fast	Fast
Other Concerns?	Never runs out of space	Can run out of space

Question: Why would we ever use a circular array queue?

Answer:

In practice, creating new Nodes **can fail!** Memory allocation can be expensive.



- Hopefully you're excited!
- What is an ADT? What is a Data Structure?
- Understand Stack and Queue ADTs
- Understand Queue implementations