CSE 332 Project 1 Write up

Your Name Your UW NetID

- 1. Who and what did you find helpful for this project?
- 2. How did you test that your stack implementations were correct?
- 3. The file secret.wav is a backwards recording of a word or short phrase. Use sox (or another converter) and your program to reverse it, and write that as the answer to this question.
- 4. Other than java.util.EmptyStackException, did you use any classes from the Java framework or other class library?
- 5. Your array stacks start with a small array and double in size if they become full. Assuming the computer had enough memory, how many times would this resizing occur (explain how you got the answer) for a .dat file with:
 - a) One million lines?
 - b) One billion lines?
 - c) One trillion lines?
- 6. How might you implement QueueStack (i.e. simulate a Stack using Queue as internal data structure) with one or more instances of a FIFO Queue? Assuming your Queue class provides following operations: enqueue(), dequeue(), isEmpty(), and size(), implement push() and pop() operations of QueueStack.

```
public class QueueStack implements DStack {
    private int size;
    // TODO: Add necessary fields
    public QueueStack() {
        this.size = 0;
        // TODO: initialize your fields
    }
    public void push(double d) {
        // TODO: Implement this method
    }
    public double pop() {
        // TODO: Implement this method
    }
    // Assume other methods (peek & isEmpty) are implemented
}
```

- 7. Why would a stack implementation using a queue, as you described in the previous problem, be worse than your array and linked-list stack implementations? Explain in terms of asymptotic bounds.
- 8. In the process of making your generic stack implementations from your non-generic ones, what sort of errors did you encounter and how did you resolve them?
- 9. How much did you have to understand about the code in Reverse.java to make the changes to use your generic stacks?
- 10. If you did "Above & Beyond", describe each of your extra credit implementations in detail.
- 11. What did you enjoy about this assignment? What did you hate? What could you have done better?
- 12. Anything else you would like to include?