



CSE332: Data Abstractions

Section 6

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Section Agenda

- **Sorting Algorithms**
 - Insertion & Selection Sort
 - Heap & AVL Sort
 - Merge & Quick Sort
 - Bucket & Radix Sort

- **Homework 4**
 - Q & A

Sorting Algorithms

Comparison & Non-comparison
based sorting

Sorting

- **Sorting**

Rearranging elements in collection into a specific order

- Can be solved in many ways

- **Comparison-based sorting**

Determining order by comparing pairs of elements

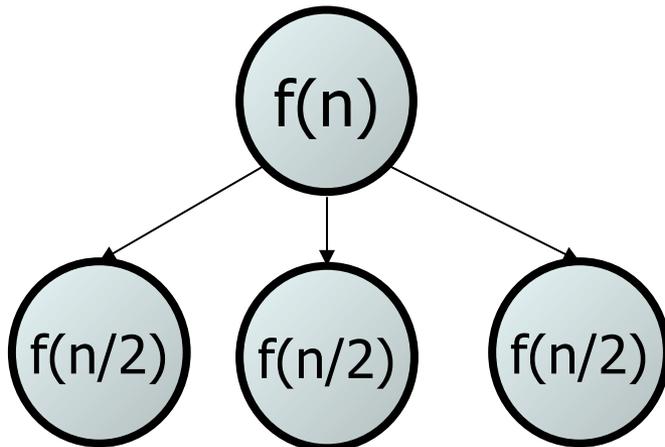
Insertion sort, selection sort, quick sort ...

Recurrence Relations

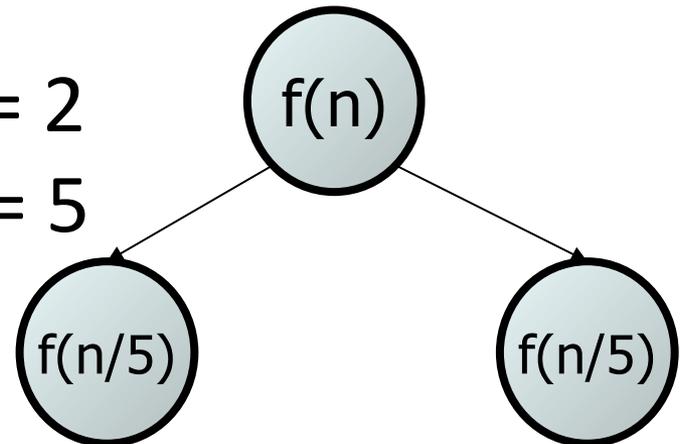
- $T(n) = a * T(n / b) + f(n)$

- a: Branching factor
- b: Work reduction
- f(n): Work

a = 3
b = 2



a = 2
b = 5



Insertion Sort

- At k^{th} step, insert k^{th} element in correct position among the first k elements
- At k^{th} step, the first k elements are sorted
- Works well when input is mostly sorted

Insertion sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Insert 18

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Insert 12

index	0	1	2	3	4	5	6	7
value	18	22	12	-4	58	7	31	42

Insert -4

index	0	1	2	3	4	5	6	7
value	12	18	22	-4	58	7	31	42

Insert 58

index	0	1	2	3	4	5	6	7
value	-4	12	18	22	58	7	31	42

Insertion sort example

Insert 7

index	0	1	2	3	4	5	6	7
value	-4	12	18	22	58	7	31	42

Insert 31

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	58	31	42

Insert 42

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	58	42

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

Insertion Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time
- **Recurrence Relation**
 - When input is sorted:
Time for Sorting n elements
= (Time for sorting n – 1 elements) + (1 comparisons)

$$T(n) = T(n-1) + 1,$$

$$T(n) \in O(n)$$

Insertion Sort Runtime

- **Recurrence Relation**

- When input is unsorted:

- Time for Sorting n elements

- = (Time for sorting $n - 1$ elements) + ($n - 1$ comparisons)

$$T(n) = T(n-1) + (n-1), \quad T(n) \in O(n^2)$$

Selection Sort

- At k^{th} step, find smallest value from unsorted items and place it in position k
- At k^{th} step, the first k elements are sorted, and are the smallest elements

Selection sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Min: -4

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Min: 7

index	0	1	2	3	4	5	6	7
value	-4	18	12	22	58	7	31	42

Min: 12

index	0	1	2	3	4	5	6	7
value	-4	7	12	22	58	18	31	42

Min: 18

index	0	1	2	3	4	5	6	7
value	-4	7	12	22	58	18	31	42

Selection sort example

Min: 22

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	58	22	31	42

Min: 31

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	58	31	42

Min: 42

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	58	42

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

Selection Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time
- **Recurrence Relation**
 - At each step, work decrease by 1
 - At each step, need to compare all remaining elements to find the minimum

$$T(n) = T(n-1) + n,$$

$$T(n) \in O(n^2)$$

AVL Sort

- **Use AVL tree to sort**
 - Insert each element into AVL Tree
 - Find and delete smallest element from AVL Tree
- **Space Requirement**
 - Need another data structure (AVL Tree)
 - Tree needs to store things other than data
(Pointer to child nodes)

AVL Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time
- **Recurrence Relation**
 - At each step, work decrease by 1
 - At each step, need $\log n$ work

$$T(n) = T(n-1) + \log n, \quad T(n) \in O(n \log n)$$

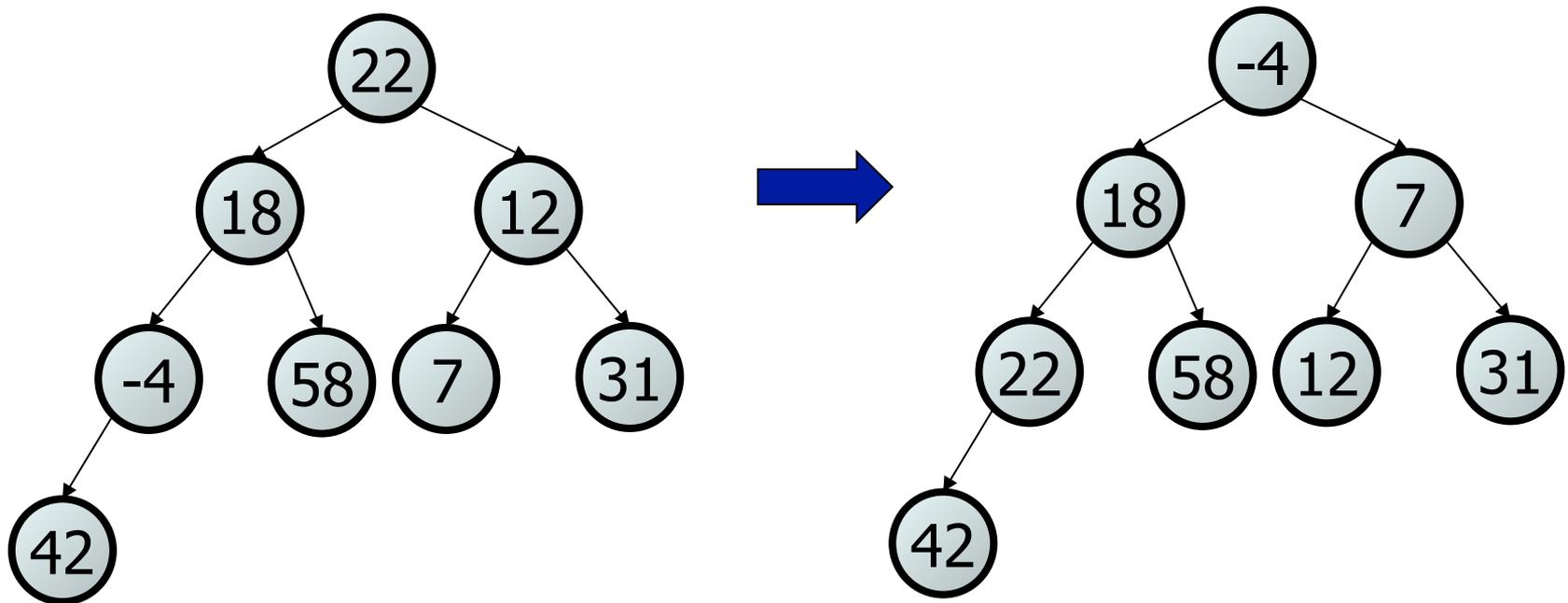
$$n \log n + n \log n \in O(n \log n)$$

Heap Sort

- **Use Heap to sort**
 - Insert each element into Heap
 - Call deleteMin() to get minimum element
- **Space Requirement**
 - Can do in-place sorting, using buildHeap()

Heap sort example

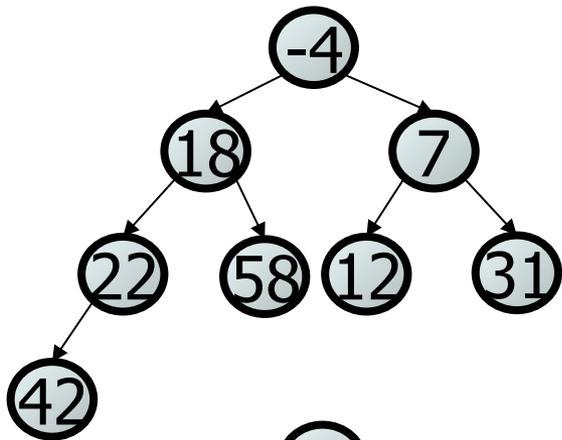
index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42



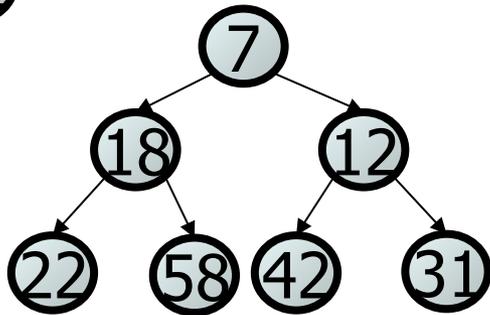
Build Heap

index	0	1	2	3	4	5	6	7
value	-4	18	7	22	58	12	31	42

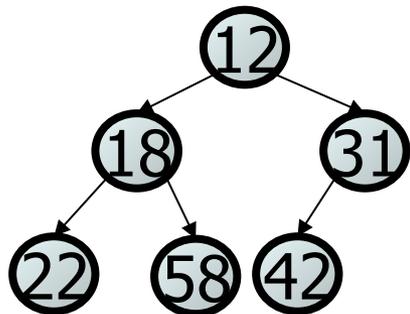
Heap sort example



index	0	1	2	3	4	5	6	7
value	-4	18	7	22	58	12	31	42

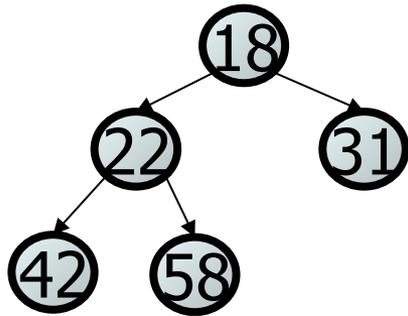


index	0	1	2	3	4	5	6	7
value	7	18	12	22	58	42	31	-4

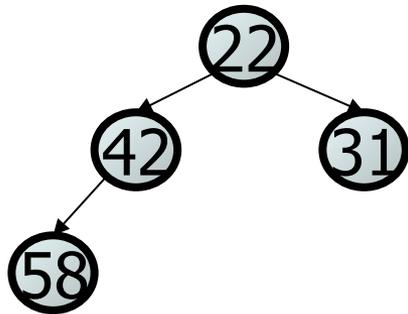


index	0	1	2	3	4	5	6	7
value	12	18	31	22	58	42	7	-4

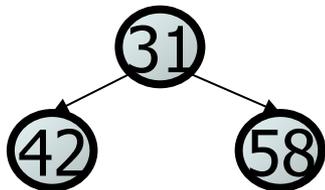
Heap sort example



index	0	1	2	3	4	5	6	7
value	18	22	31	42	58	12	7	-4

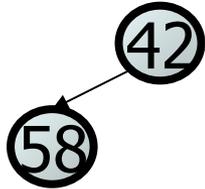


index	0	1	2	3	4	5	6	7
value	22	42	31	58	18	12	7	-4



index	0	1	2	3	4	5	6	7
value	31	42	58	22	18	12	7	-4

Heap sort example



index	0	1	2	3	4	5	6	7
value	42	58	31	22	18	12	7	-4



index	0	1	2	3	4	5	6	7
value	58	42	31	22	18	12	7	-4

Reverse &
Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

Heap Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time
- **Recurrence Relation**
 - Build heap takes $O(n)$ work
 - deleteMin: At each step, work decrease by 1
 - deleteMin: At each step, need $\log n$ work

$$T(n) = T(n-1) + \log n, \quad T(n) \in O(n \log n)$$

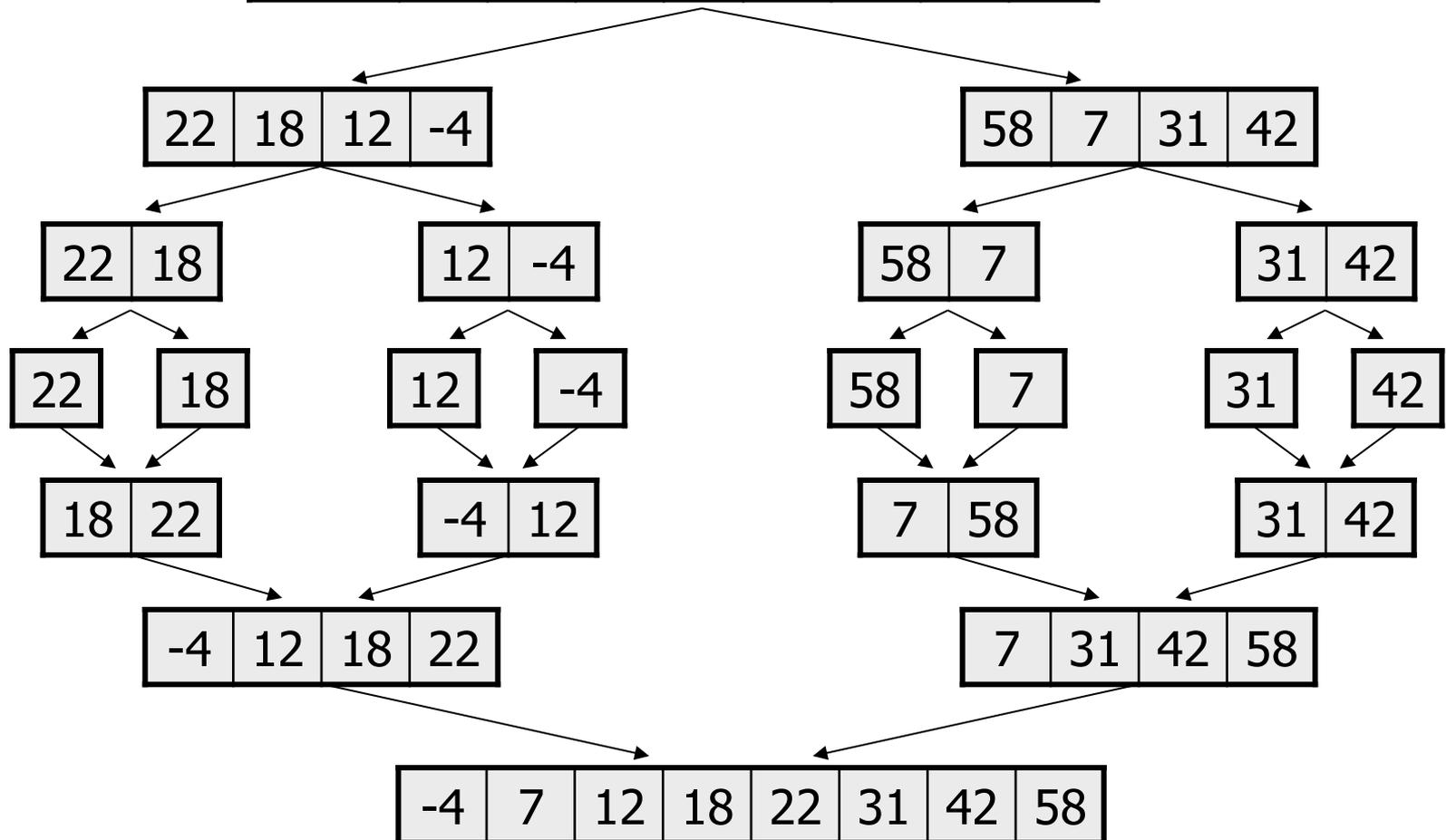
$$n + n \log n \in O(n \log n)$$

Merge Sort

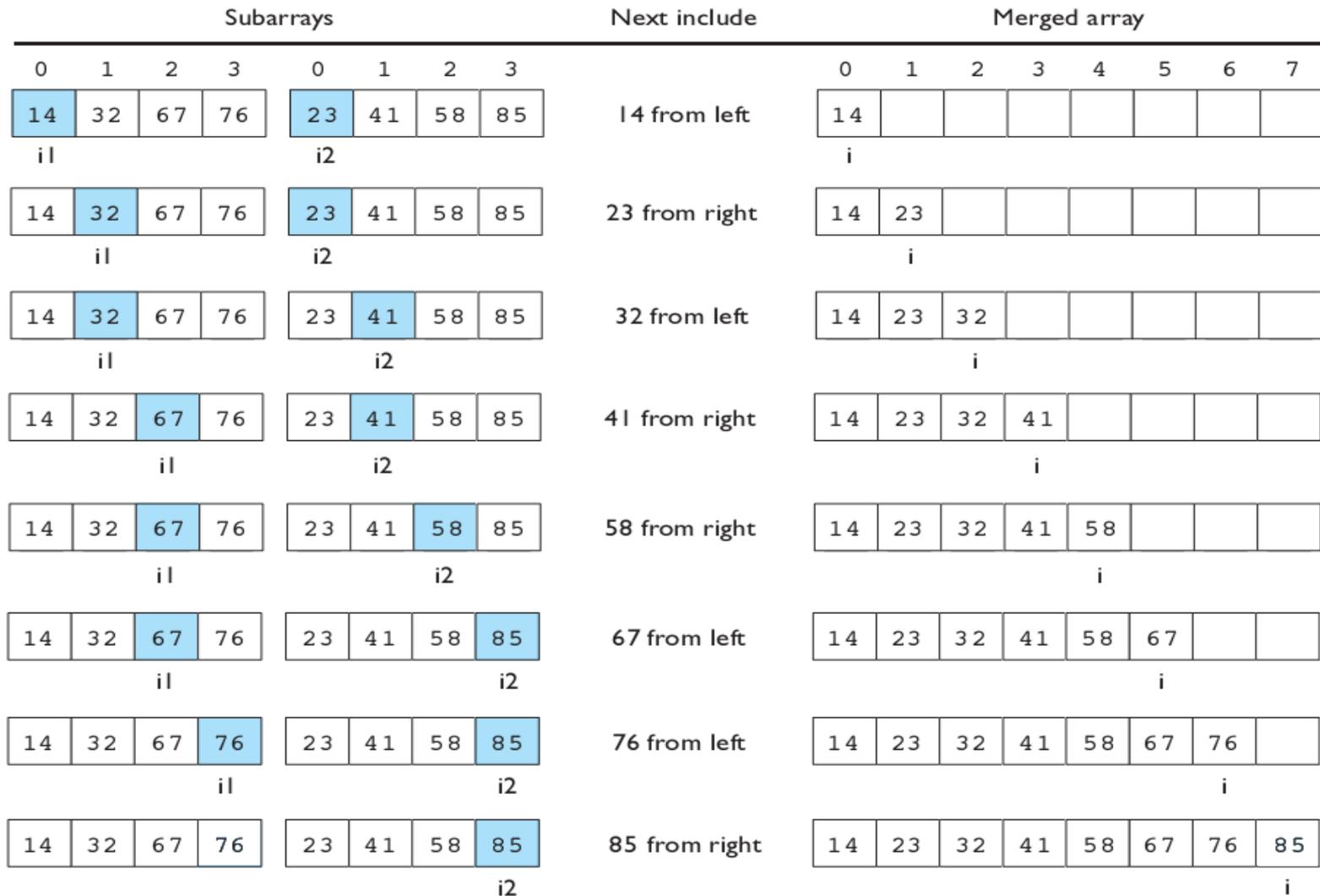
- **Divide & Conquer**
 - Divide into two roughly equal halves.
 - Sort each halves
 - Merge two sorted halves
- **Parallelizes Well**
 - Multiple processors can work on different parts of array

Merge sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42



Merging sorted halves



Merge Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time
- **Recurrence Relation**
 - At each step, branch into two
 - At each step, work decrease by half
 - At each step, need to visit all elements

$$T(n) = 2 * T(n/2) + n, \quad T(n) \in O(n \log n)$$

Quick Sort

- **Divide & Conquer**
 - Divide into two pieces
 - Sort each piece
 - Merge two sorted piece
- Pick pivot, partition into $<$ pivot & $>$ pivot
- Less copying & more comparisons compared to merge sort

Quick sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Pivot: 18

7	12	-4
---	----	----

18

58	22	31	42
----	----	----	----

Pivot: 12

Pivot: 58

7	-4
---	----

12

22	31	42
----	----	----

58

Pivot: 7

Pivot: 31

-4

7

22

31

42

-4	7
----	---

12

22	31	42
----	----	----

58

-4	7	12
----	---	----

18

22	31	42	58
----	----	----	----

-4	7	12	18	22	31	42	58
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Quick Sort Runtime

- **Base Case:** $T(1) = c$
 - Sorting 1 element take constant time

- **Recurrence Relation**

- When pivot is the best:

At each step, work decrease by half

At each step, need to visit all elements

$$T(n) = 2 * T(n/2) + n,$$

$$T(n) \in O(n \log n)$$

Quick Sort Runtime

- **Recurrence Relation**

- When pivot is the worst:

At each step, work decrease by 1

At each step, need to visit all elements

$$T(n) = T(n-1) + n,$$

$$T(n) \in O(n^2)$$

Bucket Sort

- **No Comparisons**
 - Create a bucket for every possible elements in input
 - Store counts for occurrence in corresponding bucket
- **Runtime: $O(n + k)$**
 - k = range of possible values (size of bucket)
 - Good for small k
 - When $k \gg n$, space can be wasted

Bucket sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

First pass, find range (K): Min = -4, Max = 58

$$K = \text{Max} - \text{Min} + 1 = 63$$

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	

Bucket sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

Second pass, Count occurrences

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

Bucket sort example

Bucket	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
count	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
Bucket	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
count	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0
Bucket	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
count	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	0
Bucket	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	
count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

Third pass, Print occurrences

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58

Radix Sort

- **No Comparisons**
 - Bucket sort on 1 digit at a time
 - After k passes, last k digits are sorted
- **Runtime:** $O(d*(n + k))$
 - k = radix (number of buckets)
 - d = max number of digit = \log_k (Max element)

Radix sort example

index	0	1	2	3	4	5	6	7
value	22	18	12	-4	58	7	31	42

First pass, Sort by 1's digit:

Digit	0	1	2	3	4	5	6	7	8	9
values					-4					
Digit	0	1	2	3	4	5	6	7	8	9
values		31	12 22 42					7	18 58	

Radix sort example

Digit	0	1	2	3	4	5	6	7	8	9
values					-4					
Digit	0	1	2	3	4	5	6	7	8	9
values		31	12 22 42					7	18 58	

Second pass, Sort by 10's digit:

Digit	0	1	2	3	4	5	6	7	8	9
values	-4									
Digit	0	1	2	3	4	5	6	7	8	9
values	7	12 18	22	31	42	58				

Radix sort example

Digit	0	1	2	3	4	5	6	7	8	9
values	-4									
Digit	0	1	2	3	4	5	6	7	8	9
values	7	12 18	22	31	42	58				

Write out the values:

Sorted!

index	0	1	2	3	4	5	6	7
value	-4	7	12	18	22	31	42	58