Quiz Section 10: Final Review – Solutions

The following problems involve the `MutableIntCursor` ADT that represents a list of integers with the additional ability to insert new characters at specific position within the list called the "cursor index". The cursor index can be moved forward or backward.

The basic facilities of the ADT are defined as follows:

```
/**
 * A cursor is a pair (index, values), where values is list of integers
 * and index is an integer satisfying 0 <= index <= len(values).
 */
public interface MutableIntCursor {

  /** @return index */
  int getIndex();

  /** @return values */
  List<Integer> getValues();

  /**
   * Inserts the given integer after the cursor index and moves the
   * cursor index forward by one.
   * @param m The integer to insert after the cursor index.
   * @modifies obj
   * @effects obj = (index + 1, concat(P, m::S)),
   *    where (P, S) = split(index, values)
   */
  void insert(int m);

  // ... more methods ...
}
```

The math definitions and list functions used above are defined and implemented on the final pages of the worksheet respectively.

A list of integers can be used to represent text by storing character codes, which are integer values that identify specific characters. The following ADT implements the `MutableIntCursor` interface by using the abstract state (an index and a list of values) as its concrete state and additionally recording the number of newline characters. That makes it easy for the class to quickly determine the number of lines in the text.

```
// Code for the newline character
int newLine = 10; // "\n" in ASCII

public class LineCountingCursor implements MutableIntCursor {
  // RI: 0 <= this.index <= len(this.values) and
  //     this.numNewlines = count(this.values, newLine)
  // AF: obj = (this.index, this.values)
  private int index;
  private final List<Integer> values;
  private int numNewlines;

  public LineCountingCursor(int index, List<Integer> values) {
    this.index = index;
    this.values = values;
    this.numNewlines = count(this.values, newLine);
  }

  // ... methods implemented later ...
}
```

The representation invariant requires that `this.index` refers to a valid position in the list `this.values` and that `this.numNewlines` stores the number of newlines in `this.values`, which we can define formally using recursion:

$$\text{count} : (\text{List}\langle\mathbb{Z}\rangle, \mathbb{Z}) \to \mathbb{Z}$$

$$\begin{aligned} \text{count}(\text{nil}, c) &:= 0 \\ \text{count}(a :: R, c) &:= \text{count}(R, c) + 1 \quad \text{if } a = c \\ \text{count}(a :: R, c) &:= \text{count}(R, c) \quad \text{if } a \neq c \end{aligned}$$

Note: This method is implemented in our Java `List` class on the last page so that we can use this function in our code.

Finally, the class will have the following factory function:

```
/**
  * Returns a cursor with the given abstract state.
  * @return the cursor (index, values)
  */
public static MutableIntCursor makeLineCountingCursor(int index, List<Integer> values) {
  return new LineCountingCursor(index, values);
}
```

Task 1 – Line-Craft

Consider the following code, which claims to implement `insert` in `LineCountingCursor`:

```
public void insert(int m) {
  {{ Pre: this.numNewlines = count(this.values_0, newLine) }}
  ListParts<Integer> PS = split(this.index, this.values);
  List<Integer> P = PS.part1;
  List<Integer> S = PS.part2;
  this.values = concat(P, cons(m, S));
  {{ Pre and this.values = P ++ m :: S and (P, S) = split(this.index_0, this.values_0) }}
  this.index = this.index + 1;
  {{ Pre and this.values = P ++ m :: S and
     this.index = this.index_0 + 1 and (P, S) = split(this.index_0, this.values_0) }}
  if (m == newLine) {
    {{ Pre and this.values = P ++ m :: S and
       this.index = this.index_0 + 1 and m = newLine and (P, S) = split(this.index_0, this.values_0) }}
    this.numNewlines = this.numNewlines + 1;
    {{ this.values = P ++ m :: S and
       this.index = this.index_0 + 1 and m = newLine and
       this.numNewlines = count(this.values_0, newLine) + 1 and (P, S) = split(this.index_0, this.values_0) }}
  }
  {{ Post: this.index = this.index_0 + 1 and this.values = P ++ m :: S
           and this.numNewlines = count(this.values, newLine)
       where (P, S) = split(this.index_0, this.values_0) }}
};
```

(a) Use **forward** reasoning to fill in the blank assertions above, which go into the "then" branch of the `if` statement. It is okay to use **subscripts** to refer to the original values of `this.index` and `this.values` (as is done in the postcondition).

Remember that constant values do not need to be tracked line-by-line, but those facts **are** available to us when we prove that the postcondition holds.

(b) Explain, in English, why the fact listed in **Pre** will be true when the function is called.

> This fact is directly from the representation invariant (RI), which we can assume to be true at the start of each method (before any fields are mutated).

(c) Explain, in English, why the facts listed in **Post** need to be true when the function completes in order for `insert` to be correct.

> The first two facts are from the of `@effects` in the spec after we apply the abstraction function: the "index" part of the abstract state is stored in our `this.index` field and the "values" part of the abstract state is stored in our `this.values` field.
> The last fact is required by the representation invariant, which must be checked at the end of any mutator method.

(d) Prove by calculation that the third fact of **Post** (i.e this.numNewlines $=$ count(this.values, newline)) follows from the facts you wrote in the last blank assertion and the known values of the constants.

Note that the values on the right-hand side of the constant declaration refer to the **original** values in those fields, not necessarily their current values!

(To be fully correct, we would also need to prove the first fact and do a similar analysis for the "else" branch, but we will skip those parts for this practice problem.)

You should also use[1] the following facts in your calculation:

- Lemma 1: $P +\!\!+ S =$ this.values$_0$, where $(P, S) =$ split(this.index$_0$, this.values$_0$)
- Lemma 5: count$(L +\!\!+ R, c) =$ count$(L, c) +$ count(R, c) for any valid c, L, R

We can prove this fact as follows:

count(this.values, newline)	
$=$ count$(P +\!\!+ m :: S,$ newline$)$	since this.values $= \ldots$
$=$ count$(P,$ newline$) +$ count$(m :: S,$ newline$)$	by Lemma 5
$=$ count$(P,$ newline$) +$ count$(S,$ newline$) + 1$	def of count
$=$ count$(P +\!\!+ S,$ newline$) + 1$	by Lemma 5
$=$ count(this.values$_0$, newline$) + 1$	by Lemma 1
$=$ this.numNewlines	since this.numNewlines $=$

[1] Extra practice problem: prove this claim by induction on L

Task 2 – Hope For the Best, Prepare For the First

Fill in the missing parts of the following method so that it is correct with the **given invariant**.

The **loop idea** is to skip past elements in `this.values` until we reach one that equals the given number or we reach the end. The first line of the invariant says that `this.values` is split up between `skipped` and `rest`, where `skipped` is the front portion in reverse order. The second line of the invariant says that no element of `skipped` is equal to the number `m`.

Do **not** write any other loops or call any other methods. The only list functions that should be needed are `cons` and `len`. (Also note that we can use these functions here because they are implemented in our Java `List` class, which we can assume is available to us.)

```
// Move the index to the first occurrence of m in values.
void moveToFirst(int m) {
  List<Integer> skipped = null;
  List<Integer> rest = this.values;
  // Inv:  this.values = concat(rev(skipped), rest) and
  // contains(m, skipped) = false
  while (rest != null && rest.hd != m ) {
   skipped = cons(rest.hd, skipped);
   rest = rest.tl;
  }
  if (rest == null) {
    throw new Error("did not find " + m);
  }
  this.index = len(skipped);
}
```

Task 3 – Speech-to-Next

Fill in the body of the `removeNextLine` method so that it removes all the text on the next line, i.e., the text between the first and second newline characters **after** the cursor index, along with the second newline character, but leaves the cursor index in place. If there are no newline characters after the cursor, then this method should do nothing. If there is only one newline character after the method cursor, this should remove all the text after that newline.

This is a method of `LineCountingCursor`, so you can access the fields `this.index` and `this.values`. You can call any of the Familiar List Functions on the final page and assume that each has been translated to Java.
Hint: the split-at function may be useful here. Assume the Java translation is called `splitAt`.

```
// Removes the line of text after the one containing the cursor index
void removeNextLine() {
  ListParts<Integer> AB = split(this.index, this.values);
  List<Integer> A = AB.part1;
  List<Integer> B = AB.part2;
  List<Integer> CD = splitAt(B, newLine);
  List<Integer> C = CD.part1;
  List<Integer> D = CD.part2;
  if (D != null) {
    List<Integer> EF = splitAt(D.tl, newLine); // after the newLine
    List<Integer> E = EF.part1;
    List<Integer> F = EF.part2;
    if (F == null) {
      this.values = concat(A, concat(C, cons(newLine, null)));
    } else {
      this.values = concat(A, concat(C, F));  // drop one newline
      this.numNewLines = this.numNewlines - 1;
    }
  }
};
```

Familiar List Functions

The function $\mathsf{len}(L)$ returns the length of the list L:

$$\mathsf{len}\colon (\mathsf{List}) \to \mathbb{N}$$

$$\begin{aligned} \mathsf{len}(\mathsf{nil}) &:= 0 \\ \mathsf{len}(x :: L) &:= \mathsf{len}(L) + 1 \end{aligned}$$

The function $\mathsf{rev}(L)$ returns a list containing the values of L in reverse order:

$$\mathsf{rev}\colon (\mathsf{List}) \to \mathsf{List}$$

$$\begin{aligned} \mathsf{rev}(\mathsf{nil}) &:= \mathsf{nil} \\ \mathsf{rev}(x :: L) &:= \mathsf{rev}(L) +\!\!+ [x] \end{aligned}$$

The function $\mathsf{contains}(a, L)$ determines whether a is present in list L:

$$\mathsf{contains}\colon (\mathbb{Z}, \mathsf{List}) \to \mathbb{B}$$

$$\begin{aligned} \mathsf{contains}(a, \mathsf{nil}) &:= \mathsf{false} \\ \mathsf{contains}(a, b :: L) &:= (a = b) \text{ or } \mathsf{contains}(a, L) \end{aligned}$$

The function $\mathsf{split}(m, L)$ attempts to return a pair of lists (P, S), with P containing the first m characters from L and S containing the remaining characters from L.

$$\mathsf{split}\colon (\mathbb{N}, \mathsf{List}) \to (\mathsf{List}, \mathsf{List})$$

$$\begin{aligned} \mathsf{split}(0, L) &:= (\mathsf{nil}, L) \\ \mathsf{split}(m+1, \mathsf{nil}) &:= \mathsf{undefined} \\ \mathsf{split}(m+1, a :: L) &:= (a :: P, S) \qquad \text{where } (P, S) := \mathsf{split}(m, L) \end{aligned}$$

If $m \leqslant \mathsf{len}(L)$, split returns (P, S) with $\mathsf{len}(P) = m$ and $P +\!\!+ S = L$.

The function $\mathsf{split\text{-}at}(L, c)$ always splits the given list L into a pair of lists (P, S), so that we have $P +\!\!+ S = L$. However, in this case, we are promised that P contains no c's, and S either starts with c or is nil. The function is defined formally as follows:

$$\mathsf{split\text{-}at}\colon (\mathsf{List}, \mathbb{Z}) \to (\mathsf{List}, \mathsf{List})$$

$$\begin{aligned} \mathsf{split\text{-}at}(\mathsf{nil}, c) &:= (\mathsf{nil}, \mathsf{nil}) \\ \mathsf{split\text{-}at}(a :: R, c) &:= (\mathsf{nil}, a :: R) \quad \text{if } a = c \\ \mathsf{split\text{-}at}(a :: R, c) &:= (a :: P, S) \quad \text{if } a \neq c \\ &\qquad \text{where } (P, S) = \mathsf{split\text{-}at}(R, c) \end{aligned}$$

Implemented List Functions

Below is an implementation of our list class for reference where the abstract state of null is nil:
Note: `contains` is not implemented and thus should not be used in any code. (These list functions are only implemented for the sake of this section and should not be assumed to be implemented in Java on the final!)

```
public class List<T> {
  final T hd;
  final List<T> tl;

  private List(T hd, List<T> tl) {
    this.hd = hd;
    this.tl = tl;
  }

  public static <T> List<T> cons(T hd, List<T> tl) {
    return new List<>(hd, tl);
  }

  public static int len(List<T> A) {
    if (A == null) {
      return 0;
    } else {
      return len(A.tl) + 1;
    }
  }

  public static List<T> concat(List<T> A, List<T> B) {
    if (A == null) {
      return B;
    } else {
      return cons(A.hd, concat(A.tl, B));
    }
  }

  public static List<T> rev(List<T> A) {
    if (A == null) {
      return null;
    } else {
      return concat(rev(A.tl), cons(A.hd, null));
    }
  }
```

```
  public static int count(List<T> A, T e) {
    if (A == null) {
      return 0;
    } else {
      if (A.hd == e) {
        return count(A.tl, e) + 1;
      } else { // A.hd != e
        return count(A.tl, e);
      }
    }
  }

  public static ListParts<T> split(int n, List<T> A) {
    if (n == 0) {
      return new ListParts<>(null, A);
    }
    if (A == null) {
      throw new Error("Cannot split an empty list");
    }
    // recursive case
    ListParts<T> PS = split(n-1, A.tl);
    List<T> P = cons(A.hd, PS.part1);
    return new ListParts<>(P, PS.part2);
  }

  public static ListParts<T> splitAt(List<T> A, T e) {
    if (A == null) {
      return new ListParts<>(null, null);
    }
    if (A.hd == e) {
      return new ListParts<>(null, A);
    }
    // recursive case
    ListParts<T> PS = split-at(A.tl, e);
    List<T> P = cons(A.hd, PS.part1)
    return new ListParts<>(P, PS.part2)
  }
}
```

The following class is used to represent a tuple of two Lists in Java:

```
class ListParts<T> {
  public final List<T> part1;
  public final List<T> part2;

  public ListParts(List<T> part1, list<T> part2) {
    this.part1 = part1;
    this.part2 = part2;
  }
}
```