Quiz Section 10: Final Review - Solutions

The following problems involve the MutableIntCursor ADT that represents a list of integers with the additional ability to insert new characters at specific position within the list called the "cursor index". The cursor index can be moved forward or backward.

The basic facilities of the ADT are defined as follows:

```
/**
 * A cursor is a pair (index, values), where values is list of integers
 * and index is an integer satisfying 0 <= index <= len(values).
export interface MutableIntCursor {
  /** @returns index, where obj = (index, values) */
  index: () => number;
  /** @returns values, where obj = (index, values) */
  values: () => List<number>;
  /**
   * Inserts the given integer at the cursor index and moves the
   * cursor index forward by one.
   * Oparam m The integer to insert after the cursor index.
   * @modifies obj
   * @effects obj = (index + 1, concat(P, m::S)),
        where (P, S) = split(index, values) and (index, values) = obj_0
  insert: (m: number) => void;
  // ... more methods ...
```

The definitions used above are provided on the final page of the worksheet.

A list of integers can be used to represent text by storing character codes, which are integer values that identify specific characters. The following ADT implements the MutableIntCursor interface by using the abstract state (an index and a list of values) as its concrete state but by also recording the number of newline characters. That makes it easy for the class to quickly determine the number of lines in the text.

```
// The code of the newline character.
const newLine: number = 10; // "\n" in ASCII

class LineCountingCursor implements MutableIntCursor {
    // RI: 0 <= this.index <= len(this.values) and
    // this.numNewlines = count(this.values, newline)
    // AF: obj = (this.index, this.values)
    index: number;
    values: List<number>;
    rumNewlines: number;

constructor(index: number, values: List<number>) {
        this.index = index;
        this.values = values;
        this.numNewlines = count(this.values, newline);
    }

    // ... methods implemented later ...
}
```

The representation invariant requires that this.index refers to a valid position in the list this.values and that this.numNewlines stores the number of newlines in this.values, which we can define formally using recursion:

```
\begin{aligned} \operatorname{count}:&(\operatorname{List}\langle\mathbb{Z}\rangle,\mathbb{Z})\to\mathbb{Z}\\ \operatorname{count}(\operatorname{nil},c):&=&0\\ \operatorname{count}(a::R,c):&=&\operatorname{count}(R,c)+1 & \text{if }a=c\\ \operatorname{count}(a::R,c):&=&\operatorname{count}(R,c) & \text{if }a\neq c \end{aligned}
```

Finally, the class will have the following factory function:

```
/**
 * Returns a cursor with the given abstract state.
 * @returns the cursor (index, values)
 */
export const makeLineCountingCursor =
      (index: number, values: List<number>): MutableIntCursor => {
    return new LineCountingCursor(index, values);
};
```

Task 1 – Line-Craft

Consider the following code, which claims to implement insert in LineCountingCursor:

```
insert = (m: number): void => {
 {{ Pre: this.numNewlines = count(this.values<sub>0</sub>, newline) }}
   const [P, S] = split(this.index, this.values);
   this.values = concat(P, cons(m, S));
  \{\{Pre \text{ and this.values} = P + m :: S \text{ and } (P,S) = split(this.index_0, this.values_0)\}\}
   this.index = this.index + 1;
   \{\{\}\ \mathsf{Pre}\ \mathsf{and}\ \mathsf{this.values} = P + m :: S \ \mathsf{and} \}
     this.index = this.index_0 + 1 and (P, S) = split(this.index_0, this.values_0) }}
   if (m === newline) {
     \{\{\}\ \mathsf{Pre}\ \mathsf{and}\ \mathsf{this.values} = P + m :: S\ \mathsf{and}\ 
        this.index = this.index_0 + 1 and m = newline and (P, S) = split(this.index_0, this.values_0) }}
     this.numNewlines = this.numNewlines + 1;
     \{\{\} \text{ this.values} = P + m :: S \text{ and } \}
        this.index = this.index_0 + 1 and m = newline and
        this.numNewlines = count(this.values_0, newline) + 1 and (P, S) = split(this.index_0, this.values_0)
   \{\{ Post: this.index = this.index_0 + 1 \text{ and this.values} = P + m :: S \}
             and this.numNewlines = count(this.values, newline)
         where (P, S) = \text{split}(\text{this.index}_0, \text{this.values}_0) 
};
```

(a) Use **forward** reasoning to fill in the blank assertions above, which go into the "then" branch of the if statement. It is okay to use **subscripts** to refer to the original values of this.index and this.values (as is done in the postcondition).

Remember that constant values do not need to be tracked line-by-line, but those facts are available to us when we prove that the postcondition holds.

(b) Explain, in English, why the fact listed in Pre will be true when the function is called.

This fact is from the representation invariant (RI), which we can assume to be true at the start of each method (before any fields are mutated).

(c) Explain, in English, why the facts listed in **Post** need to be true when the function completes in order for insert to be correct.

The first two facts are the statement of effects clause of the spec after we apply the abstraction function: the "index" part of the abstract state is stored in our this.index field and the "values" part of the abstract state is stored in our this.values field.

The last fact is required by the representation invariant, which must be checked at the end of any mutator method.

(d) Prove by calculation the third fact of **Post** (i.e this.numNewlines = count(this.values, newline)) follows from the facts you wrote in the last blank assertion and the known values of the constants. Note that the values on the right-hand side of the constant declaration refer to the *original* values in those fields, not necessarily their current values!

(To be fully correct, we would also need to prove the first fact and do a similar analysis for the "else" branch, but we will skip those parts for this practice problem.)

You should also use¹ the following facts in your calculation:

- Lemma 1: $P + S = \text{this.values}_0$, where $(P, S) = \text{split}(\text{this.index}_0, \text{this.values}_0)$
- Lemma 5: count(L + R, c) = count(L, c) + count(R, c) for any c, L, R

We can prove this fact as follows:

```
count(this.values, newline)
```

```
= \operatorname{count}(P + m :: S, \operatorname{newline}) \qquad \qquad \operatorname{since \ this.values} = \dots \\ = \operatorname{count}(P, \operatorname{newline}) + \operatorname{count}(m :: S, \operatorname{newline}) \qquad \operatorname{by \ Lemma \ 5} \\ = \operatorname{count}(P, \operatorname{newline}) + \operatorname{count}(S, \operatorname{newline}) + 1 \qquad \operatorname{by \ Lemma \ 5} \\ = \operatorname{count}(\operatorname{this.values_0}, \operatorname{newline}) + 1 \qquad \operatorname{by \ Lemma \ 1} \\ = \operatorname{this.numNewlines} \qquad \operatorname{since \ this.numNewlines} = 1
```

 $^{^{1}}$ Extra practice problem: prove this claim by induction on L

Task 2 – Hope For the Best, Prepare For the First

Fill in the missing parts of the following method so that it is correct with the given invariant.

The **loop idea** is to skip past elements in this.values until we reach one that equals the given number or we hit the end. The first line of the invariant says that this.values is split up between skipped and rest, with skipped being the front part in reverse order. The second line of the invariant says that no element of skipped is equal to the number m.

Do not write any other loops or call any other methods. The only list functions that should be needed are cons and len.

```
// Move the index to the first occurrence of m in values.
moveToFirst = (m: number): void => {
  let skipped: List<number> = nil;
  let rest: List<number> = this.values;
  // Inv: this.values = concat(rev(skipped), rest) and
  // contains(m, skipped) = false
  while (rest !== nil && rest.hd !== m ) {
    skipped = cons(rest.hd, skipped);
    rest = rest.tl;
  }
  if (rest === nil) {
    throw new Error('did not find ${m}');
  }
  else {
    this.index = len(skipped);
  }
}
```

Task 3 – Speech-to-Next

Fill in the body of the removeNextLine method so that it removes all the text on the next line, i.e., the text between the first and second newline characters **after** the cursor index, along with the second newline character, but leaving the cursor index in place. If there are no newline characters after the cursor, then this should do nothing. If there is only one newline character after the cursor, this should remove all the text after that newline.

This is a method of LineCountingCursor, so you can access the fields this.index and this.values. You can call any of the Familiar List Functions on the final page and assume that each has been translated to TypeScript.

Hint: the split-at function from HW5 may be useful here. Assume the TypeScript translation of it is called splitAt.

```
// Removes the line of text after the one containing the cursor index
removeNextLine = (): void => {
  const [A, B] = split(this.index, this.values);
  const [C, D] = splitAt(B, newline);
  if (D !== nil) {
    const [E, F] = splitAt(D.tl, newline); // after the newline
    if (F == nil) {
      this.values = concat(A, concat(C, cons(newline, nil)));
    } else {
      this.values = concat(A, concat(C, F)); // drop one newline
      this.numNewLines = this.numNewlines - 1;
    }
}
```

Familiar List Functions

The function len(L) returns the length of the list L:

len :List
$$\rightarrow \mathbb{N}$$

$$\begin{aligned} & \mathsf{len}(\mathsf{nil}) & := 0 \\ & \mathsf{len}(x :: L) & := \mathsf{len}(L) + 1 \end{aligned}$$

The function rev(L) returns a list containing the values of L in reverse order:

$$rev : List \rightarrow List$$

$$rev(nil) := nil$$

$$rev(x :: L) := rev(L) + [x]$$

The function contains (a, L) determines whether a is present in list L:

contains
$$:(\mathbb{Z},\mathsf{List})\to\mathsf{Bool}$$

$$\mathsf{contains}(a,\mathsf{nil}) := \mathsf{false}$$
 $\mathsf{contains}(a,b :: L) := (a = b) \mathsf{ or } \mathsf{contains}(a,L)$

The function $\operatorname{split}(m,L)$ attempts to return a pair of lists (P,S), with P containing the first m characters from L and S containing the remaining characters from L.

$$split : (\mathbb{N}, List) \rightarrow (List, List)$$

$$\begin{aligned} & \mathsf{split}(0,L) & := & (\mathsf{nil},L) \\ & \mathsf{split}(m+1,\mathsf{nil}) & := & \mathsf{undefined} \\ & \mathsf{split}(m+1,a::L) & := & (a::P,S) & \mathsf{where} \ (P,S) := & \mathsf{split}(m,L) \end{aligned}$$

If $m \leq \text{len}(L)$, split returns (P, S) with len(P) = m and P + S = L.

The function $\operatorname{split-at}(L,c)$ always splits the given list L into a pair of lists (P,S), so that we have P+S=L. However, in this case, we are promised that P contains no c's, and S either starts with c or is nil. The function is defined formally as follows:

$$split-at : (List, \mathbb{Z}) \to (List, List)$$