

CSE 331

Reasoning About Functional Code

James Wilcox and Kevin Zatloukal

Recall: Code Without Mutation

- Our math notation includes only...
 - expressions
 - conditionals (pattern matching & side conditions)
 - recursion
- This is all we need, mathematically
 - can write anything computable with just these
- Can do these in Java as well...

Java Code Without Mutation

- Code without mutation consists of...
 - straight-line code variable declarations and return
 - conditionalsif statements
 - recursion
- Code that only uses these properties is "functional"
 - we will limit ourselves to functional code initially
- Can translate any of our math functions into this
- Data is not so easy
 - compound types need to be faked with classes

Inductive Data Types in Java

- Java does not natively support these data types
 other languages support these as well as tuples and records
- Can fake them with classes, e.g.:

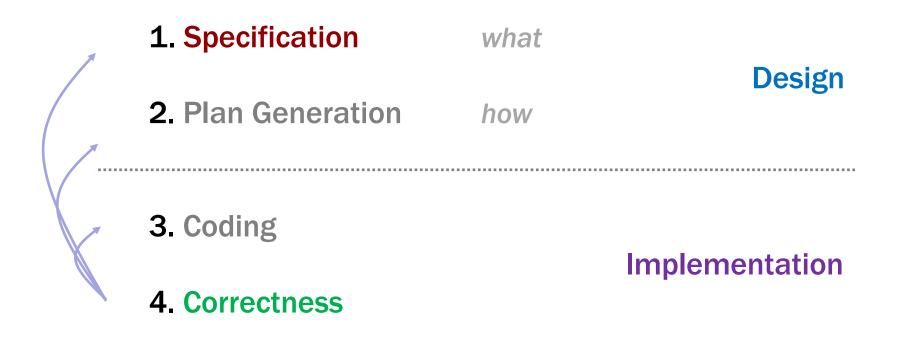
```
public class List {
    final int hd;
    final List tl;

public static final List nil = null;

public static List cons(int hd, List tl) {
    return new List(hd, tl);
    }

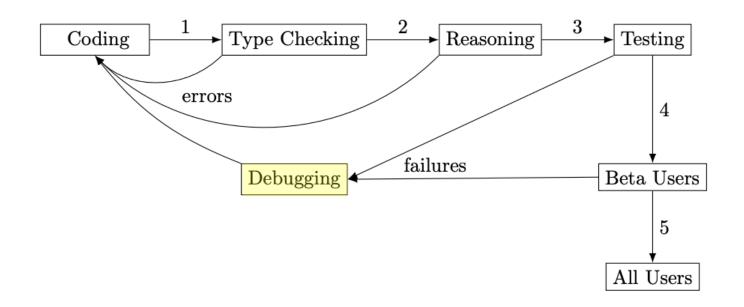
private List(int hd, List tl) {
        cons(1, cons(2, nil));
        this.hd = hd;
        this.tl = tl;
    }
}
```

Recall: Software Development Process



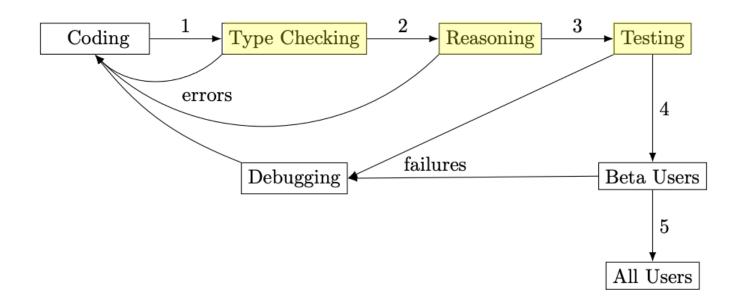
- an imperative spec comes with a plan
 can translate this directly into Java code
- a declarative spec does not

Software Implementation



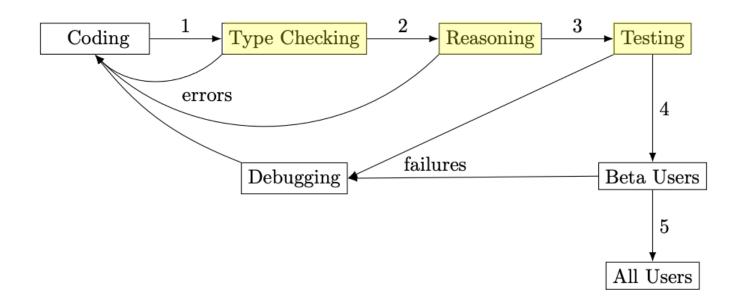
- Debugging is the search from failure to bug
 - harder the more code that must be searched
 - easiest possible case is a unit test failure
 - time required is random with a long tail

Software Implementation



- Three techniques used to check correctness
 - each removes ~2/3rd of the bugs present
 - but each tends to find different bugs
 - need all three techniques to get 99+% assurance

Software Implementation



- Three techniques used to check correctness
 - type checking is familiar (and more coming later)
 - already discussed testing
 - focus now on reasoning

Reasoning

- "Thinking through" what the code does on <u>all</u> inputs
 - ensuring what it does is correct in all cases
- Type checking does not do this
 - only checks that return values have the right type
 - e.g., ensures that an int but not that it is 1
- Testing does not do this
 - only verifies a correct output on some inputs

Reasoning

- "Thinking through" what the code does on <u>all</u> inputs
 - neither testing nor type checking can do this
- Can be done formally or informally
 - most professionals reason informally
 - we will start with formal reasoning and move to informal formal reasoning is a steppingstone to informal reasoning (same core ideas) formal reasoning still needed for the hardest problems
- Definition of correctness comes from the specification...

Correctness Requires a Specification

Specification contains two sets of facts

Precondition:

facts we are *promised* about the inputs

Postcondition:

facts we are required to ensure for the output

Correctness (satisfying the spec):

for every input satisfying the precondition, the output will satisfy the postcondition

Facts

- Starting point for reasoning is "facts" about the code
 - things we know to be true about the variables
 these hold for all inputs (no matter what value the variable has)
 - typically, "=" or "≤"

```
// @param n a natural number
int f(int n) {
   final int m = 2 * n;
   return (m + 1) * (m - 1);
};
find facts by reading along path
from top to return statement
from top to return statement
```

- At the return statement, we know these facts:
 - $-n \ge 0$
 - m = 2n

note: these hold for all valid inputs

Facts

- Starting point for reasoning is "facts" about the code
 - things we know to be true about the variables
 these hold for all inputs (no matter what value the variable has)
 - typically, "=" or "≤"

```
// @param n a natural number
int f(int n) {
  final int m = 2 * n;
  return (m + 1) * (m - 1);
};
```

- No need to include the fact that n is an integer $(n : \mathbb{Z})$
 - that is true, but the type checker takes care of that
 - no need to repeat reasoning done by the type checker

Finding Facts at a Return Statement

Consider this code:

```
// Inputs a and b can be any integers.
// Returns a non-negative integer.
int f(int a, int b) {
  final List L = cons(a, cons(b, nil));
  if (a >= 0 && b >= 0)
    return sum(L);
    find facts by reading along path
    from top to return statement
```

facts are math statements about the code

- Known facts include " $a \ge 0$ ", " $b \ge 0$ ", and "L = cons(...)"
- Remains to prove that "sum(L) ≥ 0 "

Implications

- We can use the facts we know to prove more facts
 - if we can prove R using facts P and Q,
 we say that R "follows from" or "is implied by" P and Q
 - proving this fact is proving an "implication"
- We will see how to do this shortly...

will be familiar to those who have taken 311

Checking Correctness of Functional Code

- Steps for checking correctness of functional code:
 - 1. Collect facts at each return statement
 - 2. Ensure those facts imply each fact of the postcondition
- Checking correctness requires proving implications
 - need to prove facts about the return values
 - return values must satisfy the facts of the postcondition
- If the known facts do not imply the postcondition, then the code is wrong
 - some valid input does not satisfy the postcondition
 - the code will be correct in 99% of our examples, but this is the reason why we do reasoning: to find mistakes

Collecting Facts

- Saw how to collect facts in code consisting of
 - "final" variable declarations
 - "if" statements
 - collect facts by reading along <u>path</u> from top to return
- Those elements cover all code without mutation
 - covers everything describable by our math notation
 - we can calculate interesting values with recursion
- Will need more tools to handle code with mutation...

Mutation Makes Reasoning Harder

Description	Testing	Tools	Reasoning	
no mutation	full coverage	type checker	calculation induction	HW2
local variable mutation	u	u	Floyd logic	HW4
heap state mutation	u	u	rep invariants	HW6
array mutation		u	for-any facts	HW8

Correctness with No Mutation

- Proving implications is the core step of reasoning
 - other techniques output implications for us to prove
- Facts are written in our math notation
 - we will use math tools to prove implications
- Core technique is "proof by calculation"
- Other techniques we will need:
 - proof by cases
 - structural induction

Proof by Calculation

Proof by Calculation

- Proves an implication
 - fact to be shown is an equation or inequality
- Uses known facts and definitions
 - latter includes, e.g., the fact that len(nil) = 0

Example Proof by Calculation

- Given x = y and $z \le 10$, prove that $x + z \le y + 10$
 - show the third fact follows from the first two
- Start from the left side of the inequality to be proved

$$x + z = y + z \le y + 10$$

since $x = y$ since $z \le 10$

All together, this tells us that $x + z \le y + 10$

Example Proof by Calculation

- Given x = y and $z \le 10$, prove that $x + z \le y + 10$
 - show the third fact follows from the first two
- Start from the left side of the inequality to be proved

$$x + z$$

= $y + z$ since $x = y$
 $\leq y + 10$ since $z \leq 10$

- easier to read when split across lines
- "calculation block", includes explanations in right column proof by calculation means using a calculation block
- "=" or "≤" relates that line to the <u>previous</u> line

Calculation Blocks

Chain of "=" shows first = last

```
a
= b
= c
= d
```

- proves that a = d
- all 4 of these are the same number

Calculation Blocks

• Chain of "=" and "≤" shows first ≤ last

$$\begin{array}{ll} x+z\\ &=y+z\\ &\leq y+10\\ &=y+3+7\\ &\leq w+7 \end{array} \qquad \begin{array}{ll} \text{since } x=y\\ &\text{since } z\leq 10\\ &\text{since } y+3\leq w \end{array}$$

each number is equal or strictly larger that previous

last number is strictly larger than the first number

– analogous for "≥"

```
// Inputs x and y are positive integers
// Returns a positive integer.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts " $x \ge 1$ " and " $y \ge 1$ "
- Correct if the return value is a positive integer

```
x + y
```

```
// Inputs x and y are positive integers
// Returns a positive integer.
int f(int x, int y) => {
  return x + y;
};
```

Correct if the return value is a positive integer

```
x + y

\geq x + 1 since y \geq 1

\geq 1 + 1 since x \geq 1

= 2

\geq 1
```

- calculation shows that $x + y \ge 1$

```
// Inputs x and y with x >= 9 and y >= -8
// Returns a positive integer.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts " $x \ge 9$ " and " $y \ge -8$ "
- Correct if the return value is a positive integer

```
x + y
```

```
// Inputs x and y with x >= 9 and y >= -8
// Returns a positive integer.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts " $x \ge 9$ " and " $y \ge -8$ "
- Correct if the return value is a positive integer

```
x + y

\geq x + -8 since y \geq -8

\geq 9 - 8 since x \geq 9

= 1
```

```
// Inputs x and y with x > 8 and y > -9
// Returns a positive integer.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts "x > 8" and "y > -9"
- Correct if the return value is a positive integer

```
x + y
> x + -9 since y > -9
> 8 - 9 since x > 8
= -1
```

warning: avoid using ">" (or "<") multiple times in a calculation block</pre>

```
// Inputs x and y with x > 3 and y > 4
// Returns an integer that is 10 or larger.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts " $x \ge 4$ " and " $y \ge 5$ "
- Correct if the return value is 10 or larger

```
x + y
```

```
// Inputs x and y with x > 3 and y > 4
// Returns an integer that is 10 or larger.
int f(int x, int y) => {
  return x + y;
};
```

- Known facts " $x \ge 4$ " and " $y \ge 5$ "
- Correct if the return value is 10 or larger

```
x + y

\geq x + 5 since y \geq 5

\geq 4 + 5 since x \geq 4

= 9
```

proof doesn't work because the **code is wrong!**

Using Definitions in Calculations

- Most useful with function calls
 - cite the definition of the function to get the return value
- For example:

```
sum(nil) := 0
sum(x :: L) := x + sum(L)
```

- Can cite facts such as
 - sum(nil) = 0
 - sum(a :: b :: nil) = a + sum(b :: nil)

Recall: Finding Facts at a Return Statement

Consider this code

```
// Inputs a and b must be integers.
// Returns a non-negative integer.
int f(int a, int b) {
  final List L = cons(a, cons(b, nil));
  if (a >= 0 && b >= 0)
    return sum(L);
```

find facts by reading along <u>path</u> from top to return statement

- Known facts include " $a \ge 0$ ", " $b \ge 0$ ", and "L = cons(...)"
- Must prove that $sum(L) \ge 0$

Using Definitions in Calculations

```
sum(nil) := 0
sum(x :: L) := x + sum(L)
```

- Know " $a \ge 0$ ", " $b \ge 0$ ", and "L = a :: b :: nil"
- Prove that $sum(L) \ge 0$

```
sum(L)
```

Using Definitions in Calculations

```
sum(nil) := 0
sum(x :: L) := x + sum(L)
```

- Know " $a \ge 0$ ", " $b \ge 0$ ", and "L = a :: b :: nil"
- Prove that $sum(L) \ge 0$

```
sum(L)
= sum(a :: b :: nil)
= a + sum(b :: nil)
= a + b + sum(nil)
= a + b
\geq 0 + b
\geq 0
since b \geq 0
since b \geq 0
```

```
// Inputs x and y are integers.
// Returns a number less than x.
int f(int x, int y) {
  if (y < 0) {
    return x + y;
  } else {
    return x - 1;
  }
};</pre>
```

• Known fact in then (top) branch: " $y \le -1$ "

```
x + y
```

```
// Inputs x and y are integers.
// Returns a number less than x.
int f(int x, int y) {
  if (y < 0) {
    return x + y;
  } else {
    return x - 1;
  }
};</pre>
```

• Known fact in then (top) branch: " $y \le -1$ "

```
x + y

\leq x + -1 since y \leq -1

< x + 0 since -1 < 0

= x
```

```
// Inputs x and y are integers.
// Returns a number less than x.
int f(int x, int y) {
  if (y < 0) {
    return x + y;
  } else {
    return x - 1;
  }
};</pre>
```

• Known fact in else (bottom) branch: " $y \ge 0$ "

x - 1

```
// Inputs x and y are integers.
// Returns a number less than x.
int f(int x, int y) {
  if (y < 0) {
    return x + y;
  } else {
    return x - 1;
  }
};</pre>
```

• Known fact in else (bottom) branch: " $y \ge 0$ "

```
x-1

< x + 0 since -1 < 0

= x
```

Proving Correctness with Multiple Claims

- Need to check the claim from the spec at each <u>return</u>
- If spec claims multiple facts, then we must prove that <u>each</u> of them holds

```
// Inputs x and y are integers with x < y - 1
// Returns a number less than y and greater than x.
int f(int x, int y) { ... };</pre>
```

- multiple claims to prove: x < r and r < y where "r" is the return value
- requires two calculation blocks

Example Correctness with Conditionals

```
// Returns r with (r=a or r=b) and r >= a and r >= b
int max(int a, int b) {
   if (a >= b) {
      return a;
   } else {
      return b;
   }
};
```

- Three different facts to prove at each return
- Two known facts in each branch (return value is "r"):
 - then branch: $a \ge b$ and r = a
 - else branch: a < b and r = b
 - prove an "or" holds by proving one of the two options holds

- Sometimes necessary split a proof into cases
 - fact may be hard to prove for all values at once
- Example: can't prove it for all x at once, but can prove it for $x \ge 0$ and x < 0
 - will see an example next
- If we can prove it in those two cases, it holds for all \boldsymbol{x}
 - follows since the cases are exhaustive (don't need to be exclusive in this case)
 - can pick any cases we want, not just cases in the code

Example Proof By Cases

$$\begin{split} f: \mathbb{Z} &\to \mathbb{Z} \\ f(m) := 2m+1 & \text{if } m \geq 0 \\ f(m) := 0 & \text{if } m < 0 \end{split}$$

- Want to prove that f(m) > m
- Doesn't seem possible as is
 - can't even apply the definition of f
 - need to know if m < 0 or $m \ge 0$
- Split our analysis into these two separate cases...

$$\begin{split} f(m) := 2m+1 & \text{if } m \geq 0 \\ f(m) := 0 & \text{if } m < 0 \end{split}$$

• Prove that f(m) > m

Case $m \ge 0$:

$$f(m) =$$

> m

$$f(m) := 2m + 1$$

$$f(m) := 0$$

if
$$m \ge 0$$

if
$$m < 0$$

• Prove that f(m) > m

side condition requires a "since"

Case $m \ge 0$:

$$f(m) = 2m + 1$$

$$= m + m + 1$$

$$\geq$$
 m + 1

def of f (since $m \ge 0$)

since
$$m \ge 0$$

since
$$1 > 0$$

$$f(m) := 2m + 1 \qquad \qquad \text{if } m \ge 0$$

$$f(m) := 0 \qquad \qquad \text{if } m < 0$$

• Prove that f(m) > m

Case $m \ge 0$:

$$f(m) = ... > m$$

Case m < 0:

$$f(m) = 0 \qquad \qquad \text{def of } f \text{ (since } m < 0)$$

$$> m \qquad \qquad \text{since } m < 0$$

Since these two cases are exhaustive, f(m) > m holds in general.

Recall: Correctness with No Mutation

- Proving implications is the core step of reasoning
 - other techniques output implications for us to prove
- Core technique is "proof by calculation"
 - other techniques break down into calculations also
- Other techniques we will need:
 - proof by cases
 - structural induction

Structural Induction

Proof by Calculation

- Our proofs so far have used fixed-length lists
 - **e.g.**, sum(a :: b :: nil) ≥ 0
- Would like to prove facts about <u>any length</u> list L
- For example...

Consider the following function:

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

Produces a list where every element is repeated twice

```
echo(1 :: 2 :: nil)
= 1 :: 1 :: echo(2 :: nil)
= 1 :: 1 :: 2 :: 2 :: echo(nil)
= 1 :: 1 :: 2 :: 2 :: nil

def of echo
def of echo
```

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

Suppose we have the following code:

- spec says to return len(echo(S)) but code returns 2 len(S)
- Need to prove that len(echo(S)) = 2 len(S)

Proof by Calculation

- Our proofs so far have used fixed-length lists
 - **e.g.**, sum(a :: b :: nil) ≥ 0
- Would like to prove facts about any length list L
- Need more tools for this...
 - structural recursion calculates on inductive types
 - structural induction reasons about inductive types
 both tools are specific to inductive types

Structural Induction

Let P(S) be the claim "len(echo(S)) = 2 len(S)"

To prove P(S) holds for <u>any</u> list S, prove two implications

Base Case: prove P(nil)

use any known facts and definitions

Inductive Step: prove P(x :: L)

- x and L are variables
- use any known facts and definitions plus one more fact...
- make use of the fact that L is also a List

Structural Induction

To prove P(S) holds for any list S, prove two implications

Base Case: prove P(nil)

use any known facts and definitions

Inductive Hypothesis: assume P(L) is true

use this in the inductive step, but not anywhere else

Inductive Step: prove P(x :: L)

- use known facts and definitions and <u>Inductive Hypothesis</u>

Why This Works

With Structural Induction, we prove two facts

```
P(nil) len(echo(nil)) = 2 len(nil)
P(x :: L) \qquad len(echo(x :: L)) = 2 len(x :: L)
(second assuming len(echo(L)) = 2 len(L))
```

Why is this enough to prove P(S) for any S: List?

Why This Works

Build up an object using constructors:

nil

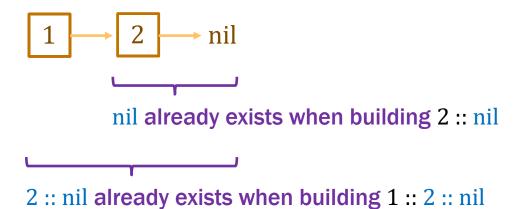
2 :: nil

1 :: 2 :: nil

first constructor

second constructor

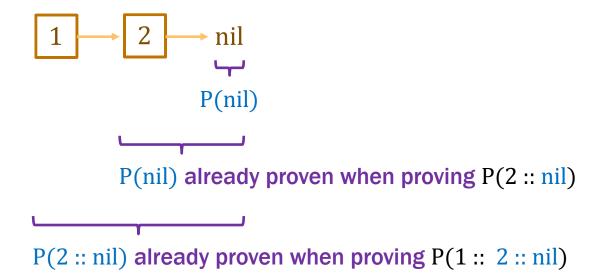
second constructor



Why This Works

Build up a proof the same way we built up the object

```
P(nil) len(echo(nil)) = 2 len(nil)
P(x :: L) \qquad len(echo(x :: L)) = 2 len(x :: L)
(second assuming len(echo(L)) = 2 len(L))
```



```
echo(nil) := nil

echo(x :: L) := x :: x :: echo(L)
```

• Prove that len(echo(S)) = 2 len(S) for any S : List

```
Base Case (nil):
                  Need to prove that len(echo(nil)) = 2 len(nil)
                      len(echo(nil))
                        = 2 len(nil)
len(nil) := 0
len(x :: L) := 1 + len(L)
```

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

Prove that len(echo(S)) = 2 len(S) for any S : List

Base Case (nil):

```
len(echo(nil)) = len(nil) def of echo
= 0 def of len
= 2 \cdot 0
= 2 len(nil) def of len
```

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

• Prove that len(echo(S)) = 2 len(S) for any S : List

```
Inductive Step (x :: L):
```

Need to prove that len(echo(x :: L)) = 2 len(x :: L)

Get to assume claim holds for L, i.e., that len(echo(L)) = 2 len(L)

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

Prove that len(echo(S)) = 2 len(S) for any S : List

```
Inductive Hypothesis: assume that len(echo(L)) = 2 len(L)
Inductive Step (x :: L):
len(echo(x :: L))
```

```
len(nil) := 0

len(x :: L) := 1 + len(L) = 2 len(x :: L)
```

```
echo(nil) := nil

echo(x :: L) := x :: x :: echo(L)
```

Prove that len(echo(S)) = 2 len(S) for any S : List

```
Inductive Hypothesis: assume that len(echo(L)) = 2 len(L)
```

Inductive Step (x :: L):

```
len(echo(x :: L)) = len(x :: x :: echo(L)) 
= 1 + len(x :: echo(L)) 
= 2 + len(echo(L)) 
= 2 + 2 len(L) 
= 2(1 + len(L)) 
= 2 len(x :: L) 
def of echo def of len def of len
```

```
len(nil) := 0
len(x :: L) := 1 + len(L)
```

Structural Induction in General

• General case: assume P holds for constructor arguments

```
type T := A \mid B(x : \mathbb{Z}) \mid C(y : \mathbb{Z}, t : T) \mid D(z : \mathbb{Z}, u : T, v : T)
```

- To prove P(t) for any t, we need to prove:
 - P(A)
 - P(B(x)) for any $x : \mathbb{Z}$
 - P(C(y, t)) for any $y : \mathbb{Z}$ and t : T assuming P(t) is true
 - P(D(z, u, v)) for any $z : \mathbb{Z}$ and u, v : T assuming P(u) and P(v)
- These four facts are enough to prove P(t) for any t
 - for each constructor, have proof that it produces an object satisfying P

Structural Induction in General

- Each inductive type has its own form of induction
 - special way to reason about that type
- Lists are defined like this:

```
type List := nil | cons(x : \mathbb{Z}, L : List)
```

- To prove P(S) for any list S, we need to prove:
 - P(nil)
 - P(x :: L) for any $x : \mathbb{Z}$ and L : List assuming P(L) is true

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

Suppose we have the following code:

- spec says to return sum(echo(S)) but code returns 2 sum(S)
- Need to prove that sum(echo(S)) = 2 sum(S)

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

• Prove that sum(echo(S)) = 2 sum(S) for any S : List

```
Base Case (nil):

sum(echo(nil)) =

= 2 sum(nil)
```

```
sum(nil) := 0
sum(x :: L) := x + sum(L)
```

```
echo(nil) := nil

echo(x :: L) := x :: x :: echo(L)
```

• Prove that sum(echo(S)) = 2 sum(S) for any S : List

Base Case (nil):

```
sum(echo(nil)) = sum(nil) def of echo
= 0 def of sum
= 2 \cdot 0
= 2 sum(nil) def of sum
```

Inductive Step (x :: L**)**:

```
Need to prove that sum(echo(x :: L)) = 2 sum(x :: L)
Get to assume claim holds for L, i.e., that sum(echo(L)) = 2 sum(L)
```

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

• Prove that sum(echo(S)) = 2 sum(S) for any S : List

```
Inductive Hypothesis: assume that sum(echo(L)) = 2 sum(L)
Inductive Step (x :: L):
sum(echo(x :: L)) =
```

 $= 2 \operatorname{sum}(x :: L)$

```
sum(nil) := 0
sum(x :: L) := x + sum(L)
```

```
echo(nil) := nil
echo(x :: L) := x :: x :: echo(L)
```

• Prove that sum(echo(S)) = 2 sum(S) for any S : List

```
Inductive Hypothesis: assume that sum(echo(L)) = 2 sum(L)
```

Inductive Step (x :: L):

```
sum(echo(x :: L)) = sum(x :: x :: echo(L)) 
= x + sum(x :: echo(L)) 
= 2x + sum(echo(L)) 
= 2x + 2 sum(L) 
= 2(x + sum(L)) 
= 2 sum(x :: L) 
def of echo def of sum def of sum
```

Recall: Concatenating Two Lists

• Mathematical definition of concat(S, R)

```
concat(nil, R) := R important operation concat(x :: L, R) := x :: concat(L, R) abbreviated as "#"
```

Puts all the elements of L before those of R

```
concat(1 :: 2 :: nil, 3 :: 4 :: nil)
= 1 :: concat(2 :: nil, 3 :: 4 :: nil)
= 1 :: 2 :: concat(nil, 3 :: 4 :: nil)
= 1 :: 2 :: 3 :: 4 :: nil

def of concat
def of concat
```

```
concat(nil, R) := R

concat(x :: L, R) := x :: concat(L, R))
```

Suppose we have the following code:

- spec returns len(concat(S, R)) but code returns len(S) + len(R)
- Need to prove that len(concat(S, R)) = len(S) + len(R)

```
concat(nil, R) := R

concat(x :: L, R) := x :: concat(L, R))
```

- Prove that len(concat(S, R)) = len(S) + len(R)
 - prove by induction on S
 - prove the claim for any choice of R (i.e., R is a variable)

```
Base Case (nil):
    len(concat(nil, R)) =
```

$$= len(nil) + len(R)$$

```
concat(nil, R) := R

concat(x :: L, R) := x :: concat(L, R))
```

- **Prove that** len(concat(S, R)) = len(S) + len(R)
 - prove by induction on S
 - prove the claim for any choice of R (i.e., R is a variable)

Base Case (nil):

```
len(concat(nil, R)) = len(R) def of concat
= 0 + len(R)
= len(nil) + len(R) def of len
```

$$concat(nil, R) := R$$

 $concat(x :: L, R) := x :: concat(L, R))$

Prove that len(concat(S, R)) = len(S) + len(R)

Inductive Step (x :: L):

Need to prove that

$$len(concat(x :: L, R)) = len(x :: L) + len(R)$$

Get to assume claim holds for L, i.e., that

$$len(concat(L, R)) = len(L) + len(R)$$

```
concat(nil, R) := R

concat(x :: L, R) := x :: concat(L, R))
```

Prove that len(concat(S, R)) = len(S) + len(R)

```
Inductive Hypothesis: assume that len(concat(L, R)) = len(L) + len(R)

Inductive Step (x :: L):
len(concat(x :: L, R)) =
```

$$= len(x :: L) + len(R)$$

```
concat(nil, R) := R

concat(x :: L, R) := x :: concat(L, R))
```

Prove that len(concat(S, R)) = len(S) + len(R)

```
Inductive Hypothesis: assume that len(concat(L, R)) = len(L) + len(R)
```

Inductive Step (x :: L):

```
len(concat(x :: L, R)) = len(x :: concat(L, R)) 
= 1 + len(concat(L, R)) 
= 1 + len(L) + len(R) 
= len(x :: L) + len(R) 
= def of concat 
= 1 + len(L) + len(R) 
= len(x :: L) + len(R) 
= def of len
```

Comparing Reasoning vs Testing

```
static List concat(List S, List R) {
  if (S == nil) {
    return R;
  } else {
    return cons(S.hd, concat(S.tl, R));
  }
};
```

Testing: 3 cases

- loop coverage requires 0, 1, and many recursive calls
- does not guarantee the code works on all inputs
- Reasoning: 2 calculations

```
\begin{array}{ll} sum\text{-}acc(nil,r) & := r \\ sum\text{-}acc(x::L,r) & := sum\text{-}acc(L,x+r) \end{array} \qquad \begin{array}{ll} \text{memory efficient} \\ \text{(more on this later...)} \end{array}
```

Suppose we have the following code:

```
final int s = sum_acc(S, 0);  // S is some List
...
return s; // = sum(S)
```

- spec says to return sum(S) but code returns sum-acc(S, 0)
- Need to prove that sum-acc(S, 0) = sum(S)
 - will prove, more generally, that sum-acc(S, r) = sum(S) + r

```
sum-acc(nil, r) := r

sum-acc(x :: L, r) := sum-acc(L, x + r)
```

- Prove that sum-acc(S, r) = sum(S) + r
 - prove by induction on S
 - prove the claim for any choice of r (i.e., r is a variable)

```
Base Case (nil):

sum-acc(nil, r) =
```

$$= sum(nil) + r$$

```
sum-acc(nil, r) := r

sum-acc(x :: L, r) := sum-acc(L, x + r)
```

- Prove that sum-acc(S, r) = sum(S) + r
 - prove by induction on S
 - prove the claim for any choice of r (i.e., r is a variable)

```
Base Case (nil):
```

```
sum-acc(nil, r) = r def of sum-acc
= 0 + r
= sum(nil) + r def of sum
```

$$sum-acc(nil, r) := r$$

 $sum-acc(x :: L, r) := sum-acc(L, x + r)$

• Prove that sum-acc(S, r) = sum(S) + r

Inductive Step (x :: L**)**:

Need to prove that

$$sum-acc(x :: L, r) = sum(x :: L) + r$$

Get to assume claim holds for L, i.e., that

$$sum-acc(L, r) = sum(L) + r$$
 holds for any r

```
sum-acc(nil, r) := r
sum-acc(x :: L, r) := sum-acc(L, x + r)
```

• Prove that sum-acc(S, r) = sum(S) + r

```
Inductive Hypothesis: assume that sum-acc(L, r) = sum(L) + r

Inductive Step (x :: L):

sum-acc(x :: L, r) =
```

$$= sum(x :: L) + r$$

```
sum-acc(nil, r) := r

sum-acc(x :: L, r) := sum-acc(L, x + r)
```

• Prove that sum-acc(S, r) = sum(S) + r

```
Inductive Hypothesis: assume that sum-acc(L, r) = sum(L) + r
```

Inductive Step (x :: L):

```
sum-acc(x :: L, r) = sum-acc(L, x + r) def of sum-acc

= sum(L) + x + r Ind. Hyp.

= x + sum(L) + r

= sum(x :: L) + r def of sum
```