Quiz Section 5: Mutation

Task 1 – Two Sides of the Same Join

[12 pts]

We plan to provide the following method:

```
/**
 * Join the two given lists into a single one
 * @requires first /= null, second /= null
 * ...
 */
public static List<Integer> join(List<Integer> first, List<Integer> second);
```

To do so, we need to fill in the rest of the specification.

We are considering the following alternatives:

```
// Spec A
@return first ++ second
@modifies first
                                                               // Spec B
Oreturn first ++ second
                                                               // Spec C
Omodifies first, second
@return first ++ second
@modifies first
                                                               // Spec D
@effects first = first_0 ++ second
@return first_0 ++ second
Omodifies first, second
                                                               // Spec E
@effects first = first_0 ++ second
Oreturn a list
```

a) Fill in the following table explaining the relationships between each pair of specifications. Write an "S" for if the spec on left (the row) is stronger than the name on top (the column), a "W" if it is weaker, and a "—" if they are incomparable.

	Α	В	C	D	E
Α	Х				
В		Χ			
С			Х		
D				Х	
Е					Х

b) Not every combination of @modifies, @effects, and @return behaviors appearing in the specifications on the previous page would be sensible. For example, consider the following specification:

```
@effects first = first_0 ++ second
@return second
```

What is wrong with this specification? Why shouldn't we use it?

Task 2 - Test, Ice, Compression, Elevation

[13 pts]

In this problem, we will write tests for various join functions which will also appear on the at-home work.

a) First, consider a version of join, which does not mutate either argument:

```
public static List<Integer> join(List<Integer> first, List<Integer> second) {
   List<Integer> newList = new ArrayList<>();
   newList.addAll(first);
   newList.addAll(second);
   return newList;
}
```

Fill in the missing parts of the following JUnit test for this version of join.

b) Next, consider the following version of join, which mutates first and does not return anything.

```
/**
  * @modifies first
  * @effects first = first_0 ++ second
  */
public static List<Integer> join(List<Integer> first, List<Integer> second) {
    first.addAll(second);
}
```

Rewrite the JUnit test above to use this new definition of join on the same inputs as above.

- c) This version should be longer than before. Why is that the case?
- d) Finally, consider the version of join, which modifies both first and second.

```
public static List<Integer> join(List<Integer> first, List<Integer> second) {
    while (!second.isEmpty()) {
        first.add(second.get(0));
        second.remove(0);
    }
    return first;
}
```

Rewrite the JUnit test again to properly test this new definition of join.

e)	This version	should be	the longest	yet. What	are the rea	sons for that?	

The next problem concerns the following ADT:

```
* Represents a **mutable** collection of integers.
 * Clients can think of a set as a list of integers that contains no duplicates.
 * The order of the integers is important and the "pop" operation promises
 * to remove the first element in the list.
public class MutableIntSet {
  /**
   * Determines whether n is in the list.
   * @param n the number to look for in the list
   * @returns contains(n, obj), where
         contains(n, nil)
                            := false
         contains(n, m :: L) := true
                                               if m = n
         contains(n, m :: L) := contains(n, L) if m /= n
  public boolean contains(int n);
  /**
   * Adds n to the list if not already present.
   * @param n the number to add to the new list.
   * @modifies obj
   * @effects obj = add(n, obj_0), where
         add(n, L) := L
                              if contains(n, L)
         add(n, L) := n :: L \text{ if not contains}(n, L)
   */
  public void add(int n);
  /** Removes and returns the first element in the collection. .... */
  public int pop();
}
```

Answer the following questions about the specification of MutableIntSet. Assume that T is an instance of this class whose abstract state is 1::2::3:: nil.

- a) Would T.add(3) actually change obj? If not, why is that allowed when it says @modifies obj.
- **b)** Now, consider a call T.add(4). Explain how the operation of MutableIntSet.add differs from that of IntSet.add from Homework 3.
- c) What is the abstract state of T after the following code¹:

T.add(4);

T.add(2);

T.add(0);

d) Write a specification for the method pop. It should return the head of the list and change the abstract state to be the tail of the list.

¹This is forward reasoning.