Homework 9

Due: Monday, December 1st, 6pm

Task 1 – We Game, We Saw, We Conquered

[8 pts]

Use the classes from Task 1 of section to answer these questions. State whether each statement is true or false. Recall that A is a Java subtype of B if Java will let you pass an A where a B is expected. This is implicit casting an A into a B. If an explicit cast is required, it is not a subtype.

- a) Set<CardGame> is a Java subtype of Collection<CardGame>
- b) Collection < Game > is a Java subtype of Set < Game >
- c) Set<VideoGame> is a Java subtype of Set<Game>
- d) Set<Game> is a Java subtype of Set<VideoGame>
- e) Set<VideoGame> is a Java subtype of Collection<Game>
- f) Set<VideoGame> is a Java subtype of Collection<VideoGame>
- g) VideoGame[] is a Java subtype of Game[]
- h) Game[] is a Java subtype of VideoGame[]

In this problem, we will generalize MaxStack (see Task 3 of section) further into a ReduceStack, replacing the max operation with an arbitrary binary operation $r:(T,T)\to T$. We will use that operation to "reduce" a list of values to a certain value by applying r multiple times. For example, the list 1::2::3::4:: nil would be reduced to r(1,r(2,r(3,4))).

The client using ReduceStack will need to give us this operation somehow. The way to do that in Java is via an interface. It could look like this, for example:

```
public interface Reducer<T> {
    T reduce(T a, T b);
}
```

If myReducer is an instance of this interface, then we could call myReducer.reduce(a, b) to calculate r(a,b) above.

- a) In order to implement this class in the same manner as we did for MaxStack, where each push and pop take constant time, how should the client give us the Reducer?
- b) Fill in the specification for the reduceAll method in the ReduceStack interface below, assuming that r is the known binary operation used to reduce. Recall that the abstract state of the stack can be thought of as a list of elements of the established type. As a hint, your return should define a mathematical function reduceAll: List<T> \rightarrow T, which is different from the code method, and utilize the given binary operator r.

In this problem, we will finish our work by updating MaxStackImpl into ReduceStackImpl.

As before, PairList is declared static. If that is left out, then each instance includes an extra (hidden) reference to the instance of ReduceStackImpl that created it. That is unnecessary, so it would waste memory.

One advantage of not declaring it static would be that the <T> declared on ReduceStackImpl would be in scope here, so we would not need to include a <T> on each PairList. However, again, that would waste memory, so it is better to declare it static and give PairList its own <T>.

```
public class ReduceStackImpl<T> implements ReduceStack<T> {
    private final Reducer<T> reducer;
    private PairList<T> head;
    private int size;
    private static class PairList<T extends Comparable<T>> {
        public final T val;
        public final T reduced;
        public final PairList<T> next;
        public PairList(T val, T reduced, PairList<T> next) {
            this.val = val:
            this.reduced = reduced;
            this.next = next;
        }
    }
    public ReduceStackImpl(...) {
        // Your code here
    }
    public int size() {
        return size;
    }
    public void push(T val) {
        // Your code here
    public T pop() {
        // Your code here
    }
    public T reduceAll() {
        // Your code here
    }
```

- a) Explain why we need the three fields in ReduceStackImpl. Write an RI based on these fields.
- b) Fill in the constructor of the class so that it initializes the fields properly, including reducer.
- c) Fill in the push method.
- d) Fill in the pop method.
- e) Fill in the reduceAll method.

Our definition of ReduceStack applies the operation starting at end of the list, i.e., from the right end. Prove that, if the operation r satisfies r(r(a,b),c)=r(a,r(b,c)), for any a, b, and c, then the result is the same regardless of which end we start at. Specifically, prove that

$$\mathsf{rleft}(x :: L) = \mathsf{rright}(x :: L)$$

holds for all lists L, where we define as the following:

$$\begin{split} \operatorname{rright}(x::\operatorname{nil}) &:= x \\ \operatorname{rright}(x::y::L) &:= r(x,\operatorname{rright}(y::L)) \end{split}$$

$$\begin{aligned} \mathsf{rleft}(x :: \mathsf{nil}) &:= x \\ \mathsf{rleft}(x :: y :: L) &:= \mathsf{rleft}(r(x, y) :: L) \end{aligned}$$