

Homework 6

Due: Friday, November 7th, 6pm

Task 1 – Cool Your Sets

[6 pts]

In Homework 3, we looked at an immutable `IntSet`. The class below implements a mutable set of integers. It also has a few extra operations.

```
public class MutableIntSet {
    // AF: obj = this.elems
    // RI: this.elems is sorted (increasingly) and has no dups
    private List<Integer> elems;

    // Creates a set with the given list.
    public MutableIntSet(List<Integer> elems) {
        this.elems = sortedNoDups(elems);
    }

    // Checks if the set contains the given.
    public boolean contains(int n) {
        return Collections.binarySearch(this.elems, n) >= 0;
    }

    // Returns a list containing all the items in the set.
    public List<Integer> items() {
        return this.elems;
    }

    // Continued on the next page...
```

```

// Adds all the given elements into the set.
public void addAll(MutableIntSet other) {
    int n = this.elems.size();
    int m = other.elems.size();

    // If all the new elements are smaller or larger than all of the
    // current elements, we can skip a re-sort of the whole thing
    // since this.elems and other.elems are respectively sorted
    if (n > 0 && m > 0 && this.elems.get(n-1) < other.elems.get(0)) {
        this.elems.addAll(other.elems);
    } else if (n > 0 && m > 0 &&
        other.elems.get(m-1) < this.elems.get(0)) {
        List<Integer> newElems = other.elems;
        newElems.addAll(this.elems);
        this.elems = newElems;
    } else {
        this.elems.addAll(other.elems);
        sortedNoDups(this.elems); // expensive re-sort
    }
}

// Returns the list without any duplicates and in sorted order
private static List<Integer> sortedNoDups(List<Integer> vals) {
    Collections.sort(vals);

    for (int i = vals.size() - 1; i > 0; i--) {
        if (vals.get(i-1) == vals.get(i))
            vals.remove(i);
    }

    return vals;
}
}

```

- a) In light of what we learned this week, what problems do you see with this **implementation**? We're looking for problems with how the ADT was implemented, not issues with the specifications. Ignore efficiency; just focus on correctness.
- b) Explain how to fix the issues described in (a).
- c) Did IntSet from Homework 3, which was **immutable**, have any of these same problems?

In the remaining problems, we will use the ADT from this week's section:

```
/**
 * A mutable list of integers that can only be modified by adding
 * and removing elements at the front, or emptying the entire list.
 */
public interface IntStack {
    /**
     * Returns the length of the list.
     * @returns len(obj)
     */
    int length();

    /**
     * Adds the given number to the front of the list.
     * @param n The number to add to the list.
     * @modifies obj
     * @effects obj = n :: obj_0
     */
    void push(int n);

    /**
     * Removes and returns the first element in the list.
     * @requires len(obj) != 0
     * @modifies obj
     * @effects obj_0 = n :: obj
     * @returns n
     */
    int pop();

    /**
     * Removes all elements in the list.
     * @modifies obj
     * @effects obj = nil
     */
    void clear();
}
```

Just as we did in section, we will implement this interface by storing the list in a compressed manner, where multiple consecutive and identical values are stored as a pair that records the value and how many times it occurs.

To formalize this, we first need a type that represents a *list of pairs* of integers. We can define such a type inductively as follows:

$$\text{type PList} := \text{pnil} \mid \text{pcons}((\mathbb{Z}, \mathbb{N}), \text{PList})$$

We will use the shorthand “::”, when applied to a PList, to refer to a pcons operation. For example, the expression “(1,2) :: (3,4) :: pnil” is shorthand for $\text{pcons}((1,2), \text{pcons}((3,4), \text{pnil}))$. Hopefully, this will not cause confusion with cons on List.

With that definition in hand, our concrete representation will store the list $1 :: 1 :: 1 :: 2 :: 3 :: 3 :: \text{nil}$, which contains runs of 1s and 3s, as the shorter list $(1,3) :: (2,1) :: (3,2) :: \text{pnil}$. The following class uses this concrete representation:

```
public class CompressedIntStack implements IntStack {
    // AF: obj = expand(this.pairs)
    private PairList pairs;
```

This uses the PairList class, defined below, to store a PList, and the function $\text{expand} : (\text{PList}) \rightarrow \text{List}$, which is defined as follows:

$$\begin{aligned} \text{expand}(\text{pnil}) &:= \text{nil} \\ \text{expand}((n,0) :: L) &:= \text{expand}(L) \\ \text{expand}((n,c+1) :: L) &:= n :: \text{expand}((n,c) :: L) \end{aligned}$$

The abstraction function of CompressedIntStack says that the abstract state is the list that you would get by expanding the PList stored in the field pairs.

Finally, the PairList, which stores a PList directly as a linked list, is defined as follows:

```
/** Represents a list of pairs. */
private static class PairList {
    public final int value;
    public final int count;
    public final PairList next;

    public PairList(int value, int count, PairList next) {
        this.value = value;
        this.count = count;
        this.next = next;
    }
}
```

Task 2 – It's Raining Len

[8 pts]

Prove that $\text{len}(\text{expand}((n, m) :: L)) = m + \text{len}(\text{expand}(L))$ holds by induction on m .

As a reminder, the function $\text{len} : (\text{List}) \rightarrow \mathbb{N}$ is defined by:

$$\begin{aligned}\text{len}(\text{nil}) &:= 0 \\ \text{len}(x :: L) &:= 1 + \text{len}(L)\end{aligned}$$

Task 3 – I Would Never Loop So Low

[12 pts]

The `length` method in `CompressedIntStack` is implemented as follows:

```
public int length() {  
    int n = 0;  
    PairList curr = this.pairs;  
    {{  $P_1$ : _____ }}  
    {{ Inv:  $n + \text{len}(\text{expand}(\text{curr})) = \text{len}(\text{expand}(\text{this.pairs}))$  }}  
    while (curr != null) {  
        {{  $P_2$ : _____ }}  
        {{  $Q_2$ : _____ }}  
        n = n + curr.count;  
        curr = curr.next;  
    }  
    {{  $P_3$ : _____ }}  
    {{  $Q$ :  $\text{len}(\text{obj}) = n$  }}  
    return n;  
}
```

- a) Use forward reasoning to fill in P_1 . Then prove that this implies that the invariant holds initially.
- b) Use forward reasoning to fill in P_2 and backward reasoning to fill in Q_2 . Then, prove P_2 implies Q_2 .
Note that $\text{curr} \neq \text{pnil}$ means that $\text{curr} = (\text{curr.value}, \text{curr.count}) :: \text{curr.next}$.
Feel free to use the fact you proved in Task 2 here.
- c) Use forward reasoning to fill in P_3 . Then, prove that this implies the spec's claim that $n = \text{len}(\text{obj})$.

Task 4 – Extra Credit: Bop to the Pop

[10 pts]

The pop method in CompressedIntStack is implemented as follows:

```
public int pop() {
    if (this.pairs == null) {
        throw new IllegalArgumentException("can't pop from empty stack");
    }
    {{ this.pairs0 = (n, c) :: L }}
    int removed = this.pairs.value;
    if (this.pairs.count == 1) {
        {{ P1: _____ }}
        this.pairs = this.pairs.next;
        {{ P2: _____ }}
    } else {
        {{ P3: _____ }}
        this.pairs.count = this.pairs.count - 1;
        {{ P4: _____ }}
    }
    return removed;
}
```

- a) Use forward reasoning to fill in P_1 and P_2 .
- b) Prove that P_2 implies the spec's @effects tag.
- c) Use forward reasoning to fill in P_3 and P_4 .
- d) Prove that P_4 implies the spec's @effects tag.