CSE 331: Software Design & Engineering

The problems that follow make use of the following inductive type, representing lists of integers

type List := nil | $cons(hd : \mathbb{Z}, tl : List)$

Below, we will also use the function sum, which returns the sum of the integers in the list:

```
sum : List \rightarrow \mathbb{Z}
```

sum(nil) := 0sum(a :: L) := a + sum(L)

the function twice, which doubles each number in the list:

twice : List \rightarrow List

the functions twice-evens and twice-odds, which double the integers at even and odd indexes in the list:

twice-evens : List \rightarrow List

twice-evens(nil) := nil twice-evens(a :: L) := 2a :: twice-odds(L)

twice-odds : List \rightarrow List

and the function swap, which swaps adjacent integers in the list:

swap : List \rightarrow List

 $\begin{aligned} \mathsf{swap}(\mathsf{nil}) & := \mathsf{nil} \\ \mathsf{swap}(a :: nil) & := a :: \mathsf{nil} \\ \mathsf{swap}(a :: b :: L) & := b :: a :: \mathsf{swap}(L) \end{aligned}$

and the function len, which finds the length of the list:

```
\mathsf{len}:\mathsf{List}\to\mathbb{Z}\mathsf{len}(\mathsf{nil}) := 0\mathsf{len}(a::L) := 1 + \mathsf{len}(L)
```

Task 1 – Twice Things Up

You see the following snippet in some TypeScript code. It uses cons and nil, which are TypeScript implementations of "cons" and "nil", and also equal, which is a TypeScript implementation of "=" on lists.

```
if (equal(L, cons(1, cons(2, nil)))) {
   const R = cons(2, cons(4, nil)); // = twice(L)
   return cons(0, R); // = twice(cons(0, L))
}
```

The comments show the definition of what *should* be returned (the specification), but the code is *not* a direct translation of those. Below, we will use reasoning to prove that the code is correct.

(a) Using the fact that L = 1::2::nil, prove by calculation that twice(L) = R, where R is the constant list defined in the code. I.e., prove that

$$\mathsf{twice}(L) = 2::4::\mathsf{nil}$$

(b) Using the facts that L = 1::2::nil and R = 2::4::nil, prove by calculation that the code above returns the correct value, i.e., prove that

$$\mathsf{twice}(0::L) = 0::R$$

Feel free to cite part (a) in your calculation.

Task 2 – It's Raining Len

You see the following snippet in some TypeScript code. It uses twice_evens, which is a TypeScript implementation of twice-evens from the previous problem, as well as len from before.

```
return 2 + len(twice_evens(L)); // = len(twice-evens(cons(3, cons(4, L))))
```

The comment shows the definition of what should be returned (the specification), but the code is not a direct translation of that. Below, we will use reasoning to prove that the code is correct.

(a) Let a and b be any integers. Prove by calculation that

len(twice-evens(a :: b :: L)) = 2 + len(twice-evens(L))

(b) Explain why the calculation from part (a) shows that the code is correct according to the specification (written in the comment).

Task 3 – Swapaholic

Prove by cases that swap $(a :: L) \neq nil$ for any integer $a : \mathbb{Z}$ and list L.

You see following snippet in some TypeScript code:

```
const s = sum(L);
...
return 2 * s; // = sum(twice(L))
```

This code claims to calculate the answer sum(twice(L)), but it actually returns $2 \operatorname{sum}(L)$. Prove this code is correct by showing that sum(twice(S)) = $2 \operatorname{sum}(S)$ holds for any list S by structural induction.

Task 5 – Can You Sum a Few Bars?

Prove that

$$sum(twice-evens(L)) + sum(twice-odds(L)) = 3 sum(L)$$

holds for any list \boldsymbol{S} by structural induction.