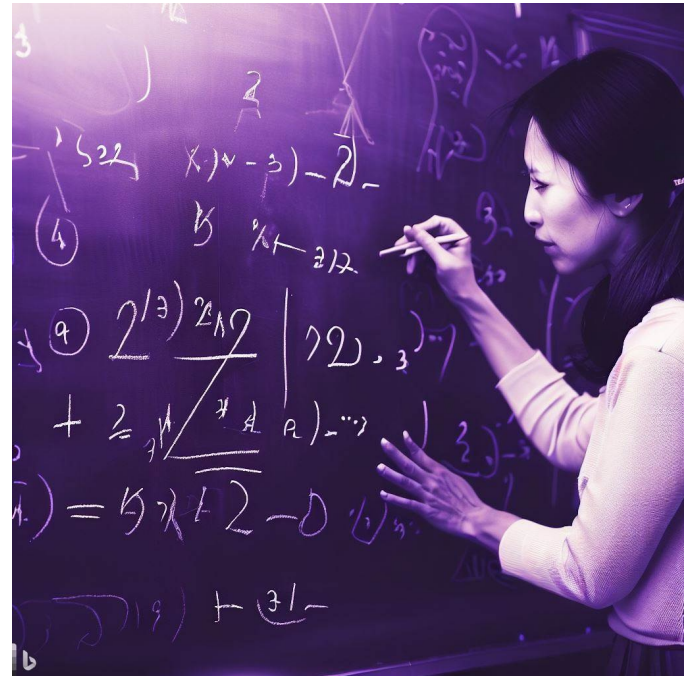


# CSE 331

## Basics of Reasoning

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# Administrivia

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- **Section tomorrow on HW3**
  - assignment released tomorrow night
- **May be considerably more work than HW1–2**
  - going from ~5% of grade up to ~8%  
(these percentages are still tentative)
- **Start early!**
  - consider one problem per day

# HW2 Problem 5

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- Given code uses tuple indexing

(a) `/** @param t consisting of a boolean and a non-negative integer */  
const u = (t: [boolean, number]): number => {  
 if (t[1] === 0) {  
 return 1;  
 } else if (t[1] === 1) {  
 return 2;  
 } else {  
 return 3 + u(t[0], t[1]-1);  
 }  
};`

- **Understand** why we don't allow this

# Review: **Understanding** Inductive Data Types

---

```
type List := nil | cons(hd: ℤ, tl: List)
```

- **In Math, this is data**

```
cons(1, cons(2, nil))
```

- **In TypeScript, we represent it by this data**

```
{kind: "cons", hd: 1, tl: {kind: "cons", hd: 2, tl: "nil"}}
```

- **but we can create it with this code**

```
cons(1, cons(2, nil))
```

# Formalizing Specifications

# Correctness Levels

---

Level	Description	Testing	Tools	Reasoning
-1	small # of inputs	exhaustive		
0	straight from spec	heuristics	type checking	code reviews
1	no mutation	“	libraries	calculation induction
2	local variable mutation	“	“	Floyd logic
3	array / object mutation	“	“	rep invariants

“straight from spec” requires us to have a formal spec!

# Formalizing a Specification

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- **Sometimes the instructions are written in English**
  - English is often imprecise or ambiguous
- **First step is to “formalize” the specification:**
  - translate it into math with a precise meaning
- **How do we tell if the specification is wrong?**
  - specifications can contain bugs
  - we can only **test** our definition on some examples
    - (formal) reasoning can only be used *after* we have a formal spec
- **Usually best to start by looking at some examples**

# Definition of Sum of Values in a List

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- **Sum of a List:** “add up all the values in the list”
- **Look at some examples...**

L	sum(L)
nil	0
cons(3, nil)	3
cons(2, cons(3, nil))	2+3
cons(1, cons(2, cons(3, nil)))	1+2+3
...	...



# Definition of Sum of Values in a List

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- Look at some examples...

L	sum(L)
nil	0
cons(3, nil)	3
cons(2, cons(3, nil))	2+3
cons(1, cons(2, cons(3, nil)))	1+2+3
...	...

- Mathematical definition

**func** sum(nil) :=  
sum(cons(x, S)) := for any  $x \in \mathbb{Z}$   
and any  $S \in \text{List}$

# Sum of Values in a List

---

- Mathematical definition of sum

`func sum(nil) := 0`  
`sum(cons(x, S)) := x + sum(S)` for any  $x \in \mathbb{Z}$   
and any  $S \in \text{List}$

- Translation to TypeScript

```
const sum = (L: List): number => {  
  if (L === nil) {  
    return 0;  
  } else {  
    return L.hd + sum(L.tl);  
  }  
};
```

Level 0

# Definition of Reversal of a List

---

- Reversal of a List: “same values but in reverse order”
- Look at some examples...

L

nil

cons(3, nil)

cons(2, cons(3, nil))

cons(1, cons(2, cons(3, nil)))

...

rev(L)

nil

cons(3, nil)

cons(3, cons(2, nil))

cons(3, cons(2, cons(1, nil)))

...

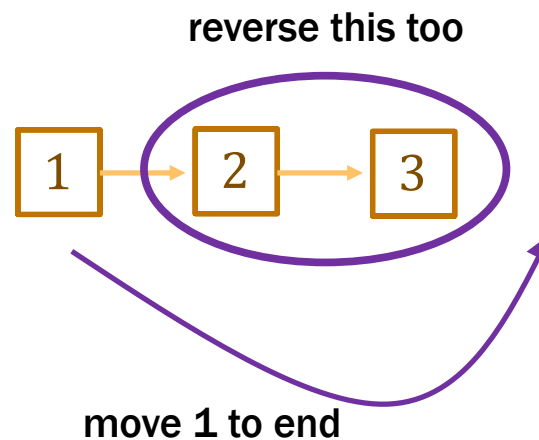
# Definition of Reversal of a List

---

- Look at some examples...

<b>L</b>	<b>rev(L)</b>
nil	nil
cons(3, nil)	cons(3, nil)
cons(2, cons(3, nil))	cons(3, cons(2, nil))
cons(1, cons(2, cons(3, nil)))	cons(3, cons(2, cons(1, nil)))

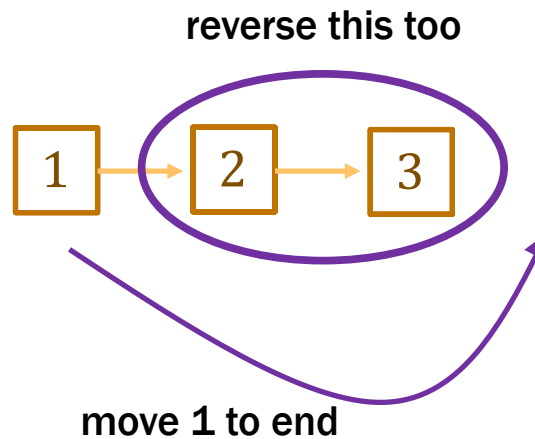
- Draw a picture?



# Reversing A Lists

---

- Draw a picture?



- Mathematical definition of rev

```
func rev(nil)           :=  
    rev(cons(x, S))    :=
```

for any  $x \in \mathbb{Z}$  and  
any  $S \in \text{List}$

# Reversing A Lists

---

- **Mathematical definition of rev**

$$\begin{aligned} \text{func rev(nil)} & \quad := \text{nil} \\ \text{rev(cons(x, S))} & \quad := \text{concat(rev(S), cons(x, nil))} \quad \text{for any } x \in \mathbb{Z} \text{ and} \\ & \quad \text{any } S \in \text{List} \end{aligned}$$

- **Other definitions are possible, but this is simplest**
- **No help from reasoning tools until later**
  - only have testing and thinking about what the English means
- **Always make definitions as simple as possible**

# Reasoning

# Correctness Levels

---

Level	Description	Testing	Tools	Reasoning	
-1	small # of inputs	exhaustive			
0	straight from spec	heuristics	type checking	code reviews	HW2
1	no mutation	“	libraries	calculation induction	HW3 HW4
2	local variable mutation	“	“	Floyd logic	HW6
3	array / object mutation	“	“	rep invariants	HW7



# Facts

---

- Basic inputs to reasoning are “facts”
  - things we know to be true about the variables
  - typically, “=” or “ $\leq$ ”

```
// n must be a natural number
const f = (n: number): number => {
  const m = 2*n;
  return (m + 1) * (m - 1);
};
```

find facts by reading along path  
from top to return statement

- At the return statement, we know these facts:
  - $n \in \mathbb{N}$  (or  $n \in \mathbb{Z}$  and  $n \geq 0$ )
  - $m = 2n$

# Facts

---

- **Basic inputs to reasoning are “facts”**
  - things we know to be true about the variables
  - typically, “=” or “ $\leq$ ”

```
// n must be a natural number
const f = (n: number): number => {
  const m = 2*n;
  return (m + 1) * (m - 1);
};
```

- **No need to include the fact that  $n$  is a number ( $n \in \mathbb{R}$ )**
  - that is true, but the type checker takes care of that
  - no need to repeat reasoning done by the type checker

# Implications

---

- **We can use the facts we know to prove more facts**
  - if we can prove R using facts P and Q,  
we say that R “follows from” or “is implied by” P and Q
  - proving this fact is proving an “implication”
- **Proving implications is necessary for checking correctness**

# Checking Correctness

---

- **Specifications include two kinds of facts**
  - promised facts about the inputs (P and Q)
  - required facts about the outputs (R)
- **Checking correctness is just proving implications**
  - proving facts about the **return values**
  - we need to use reasoning to do that

# Implications

---

- **We can use the facts we know to prove more facts**
  - if we can prove R using facts P and Q,  
we say that R “follows from” or “is implied by” P and Q
- **Proving implications is the core skill of reasoning**
  - other techniques output implications for us to prove
- **The techniques we will learn are**
  - proof by calculation
  - proof by cases
  - structural induction } gives us two implications,  
each usually proven by calculation

# Proof by Calculation

---

- **Proves an implication**
  - fact to be shown is an equation or inequality
- **Uses known facts and definitions**
  - latter includes, e.g., the fact that  $\text{len}(\text{nil}) = 0$

# Example Proof by Calculation

---

- **Given  $x = y$  and  $z \leq 10$ , prove that  $x + z \leq y + 10$** 
  - show the third fact follows from the first two
- **Start from the left side of the inequality to be proved**

$$x + z$$

# Example Proof by Calculation

---

- **Given  $x = y$  and  $z \leq 10$ , prove that  $x + z \leq y + 10$** 
  - show the third fact follows from the first two
- **Start from the left side of the inequality to be proved**

$x + z$	$= y + z$	since $x = y$
	$\leq y + 10$	since $z \leq 10$

- **“calculation block”, includes explanations in right column**
  - proof by calculation means using a calculation block



# Calculation Blocks

---

- Chain of “=” shows first = last

$$\begin{aligned} a &= b \\ &= c \\ &= d \end{aligned}$$

- proves that  $a = d$
- all 4 of these are the same number

# Calculation Blocks

---

- Chain of “=” and “ $\leq$ ” shows first  $\leq$  last

$$\begin{array}{lll} x + z & = y + z & \text{since } x = y \\ & \leq y + 10 & \text{since } z \leq 10 \\ & = y + 3 + 7 & \\ & \leq w + 7 & \text{since } y + 3 \leq w \end{array}$$

- each number is equal or strictly larger than previous  
last number is strictly larger than the first number
- analogous for “ $\geq$ ”

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are positive integers
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 1$ ” and “ $y \geq 1$ ”
- Correct if the return value is a positive integer

$x + y$

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are positive integers
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 1$ ” and “ $y \geq 1$ ”
- Correct if the return value is a positive integer

$$\begin{array}{ll} x + y & \geq x + 1 & \text{since } y \geq 1 \\ & = 1 + 1 & \text{since } x \geq 1 \\ & = 2 \\ & \geq 1 \end{array}$$

– calculation shows that  $x + y \geq 1$

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are positive integers
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \in \mathbb{Z}$ ” and “ $y \in \mathbb{Z}$ ”
- Correct if the return value is a positive integer
  - we know that “ $x + y$ ” is an integer
  - should be second nature from Java programming
  - unless there is *division* involved, we will skip this

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are integers with x > 8 and y > -9
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 9$ ” and “ $y \geq -8$ ”
- Correct if the return value is a positive integer

$x + y$

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are integers with x > 8 and y > -9
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 9$ ” and “ $y \geq -8$ ”
- Correct if the return value is a positive integer

$$\begin{array}{ll} x + y & \geq x + -8 & \text{since } y \geq -8 \\ & \geq 9 - 8 & \text{since } x \geq 9 \\ & = 1 \end{array}$$

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are integers with x > 3 and y > 4
// Returns an integer that is 10 or larger.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 4$ ” and “ $y \geq 5$ ”
- Correct if the return value is 10 or larger

$x + y$



# Using Calculation to Prove Correctness

---

```
// Inputs x and y are integers with x > 3 and y > 4
// Returns an integer that is 10 or larger.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x \geq 4$ ” and “ $y \geq 5$ ”
- Correct if the return value is 10 or larger

$$\begin{array}{ll} x + y & \geq x + 5 & \text{since } y \geq 5 \\ & \geq 4 + 5 & \text{since } x \geq 4 \\ & = 9 \end{array}$$

proof doesn't work because the code is wrong!

# Using Calculation to Prove Correctness

---

```
// Inputs x and y are integers with x > 8 and y > -9
// Returns a positive integer.
const f = (x: number, y, number): number => {
  return x + y;
};
```

- Known facts “ $x > 8$ ” and “ $y > -9$ ”
- Correct if the return value is a positive integer

$$\begin{array}{lll} x + y & > x + -9 & \text{since } y > -9 \\ & > 8 - 9 & \text{since } x > 8 \\ & = -1 & \end{array}$$

proof doesn't work because the proof is wrong

warning: avoid using “>” (or “<“) *multiple* times in a calculation block

# Using Definitions in Calculations

---

- **Most useful with function calls**
  - cite the definition of the function to get the return value

- **For example**

`func sum(nil) := 0`  
`sum(cons(x, L)) := x + sum(L)` for any  $x \in \mathbb{Z}$   
and any  $L \in \text{List}$

- **Can cite facts such as**

- $\text{sum}(\text{nil}) = 0$
- $\text{sum}(\text{cons}(a, \text{cons}(b, \text{nil}))) = a + \text{sum}(\text{cons}(b, \text{nil}))$

**second case of definition with  $x = a$  and  $L = \text{cons}(b, \text{nil})$**

# Using Definitions in Calculations

---

`func sum(nil) := 0`  
`sum(cons(x, L)) := x + sum(L)` for any  $x \in \mathbb{Z}$   
and any  $L \in \text{List}$

- Know “ $a \geq 0$ ”, “ $b \geq 0$ ”, and “ $L = \text{cons}(a, \text{cons}(b, \text{nil}))$ ”
- Prove the “ $\text{sum}(L)$ ” is non-negative

`sum(L)`

