## CSE331 Autumn 2019, Midterm Examination October 28, 2019

## Please do not turn the page until 10:30.

Rules:

- After the exam starts, rip out the last page and do not turn it in.
- The exam is closed book, closed notes, closed electronics, closed mouth, open mind.
- Please stop promptly at 11:20.
- There are **100 points**, distributed **unevenly** among **7** questions (all with multiple parts):
- The exam is printed double-sided.

Advice:

- Read questions carefully. Understand a question before you start writing.
- Write down thoughts and intermediate steps so you can get partial credit. But clearly indicate what is your final answer.
- The questions are not necessarily in order of difficulty. Skip around. Make sure you get to all the questions.
- If you have questions, ask.
- Relax. You are here to learn.

1. (18 points) Consider this code, where we assume a, b, c, and d are all arrays holding int values.

```
// precondition: a.length = b.length and a.length = c.length and a.length = d.length
int i = 0;
while(i != a.length) {
    c[i] = min(a[i],b[i]); // min returns min of its arguments
    d[i] = max(a[i],b[i]); // max returns max of its arguments
    i = i + 1;
}
```

(a) Given the precondition above, for each of the following potential post-conditions, indicate whether it *always holds* (i.e., it is a valid post-condition), *sometimes holds*, or *never holds*.

```
i. for all 0 \le i \le a.length, (a[i]+b[i] = c[i]+d[i])
```

- ii. for all 0 <= i < a.length, (a[i] = c[i] OR a[i] = d[i])
- iii. (for all 0 <= i < a.length, a[i] = c[i]) OR (for all 0 <= i < a.length, a[i] = d[i])

iv. for all 0 <= i < a.length, d[i] < c[i]</pre>

- v. for all 0 <= i < a.length, c[i] < d[i]
- vi. The sum of all elements in a is  $\leq$  the sum of all elements in d

```
(b) Assume now the specified post-condition is just the first one above:
for all 0 <= i < a.length, (a[i]+b[i] = c[i]+d[i])
For each possible loop invariant for the loop in the code, indicate A, B, or C as follows:
A. It is not a correct loop invariant.
B. It is a correct loop invariant, but it is too weak to establish the post-condition.
C. It is a correct loop invariant and it is strong enough to establish the post-condition.
i. for all 0 <= j < i, (a[j]+b[j] = c[j]+d[j])
ii. for all 0 <= j < i, (a[j] = c[j] or a[j] = d[j]) and (b[j] = c[j] or b[j] = d[j])
iii. for all 0 <= j < i, (a[j] = c[j])
iv. for all 0 <= j < i, (c[j] <= d[j])
v. for all 0 <= j < i, (c[j] = min(a[j],b[j]) and d[j] = max(a[j],b[j]))
vi. for all 1 <= j < i, (c[j-1] <= c[j])</pre>
```

2. (12 points) Here are four specifications and three implementations:

```
S1: @requires i >= 0 && i < max
                                                  I1: int addOne(int i, int max) {
    @returns i+1
                                                         if(i < max) {</pre>
                                                           return i+1;
S2: @returns i+1
                                                          else {
                                                         }
                                                           return -1;
S3: @requires i >= 0
                                                         }
                                                      }
    @throws BadBadBad if i >= max
    @returns i+1
                                                  I2:
                                                       int addOne(int i, int max) {
S4: @throws BadBadBad if i < 0 or i >= max
                                                         return i+1;
                                                       }
    @returns i+1
                                                       int addOne(int i, int max) {
                                                  I3:
                                                          if (i >= max) {
                                                             throw new BadBadBad();
                                                          }
                                                         return i+1;
                                                        }
```

(For all questions below, if the answer is none, explicitly write "none".)

- (a) List all the specifications above that I1 satisfies.
- (b) List all the specifications above that I2 satisfies.
- (c) List all the specifications above that I3 satisfies.
- (d) List all the specifications above that are stronger than S1 (do not include S1).
- (e) List all the specifications above that are stronger than S2 (do not include S2).
- (f) List all the specifications above that are stronger than S3 (do not include S3).
- (g) List all the specifications above that are stronger than S4 (do not include S4).

- 3. (27 points) See the two classes defined on the last page of the exam. Rip out that page and do not turn it in. The two classes are two different attempts to implement an ADT that represents a mutable integer in the limited range from negative max to max, where max should be a positive number passed to the constructor. Operations are increment (add one), decrement (subtract one), negate, and convert to a String. If incrementing or decrementing would produce an abstract value outside the limited range, then the increment and decrement operations should instead do nothing.
  - (a) Given the informal overview above, give a CSE331-style Javadoc specification for the constructor.

- (b) Given the informal overview above, give a CSE331-style Javadoc specification for the increment operation.
- (c) What does this code print?

```
MaxMagnitudeInt1 i1 = new MaxMagnitudeInt1(10);
i1.negate();
i1.increment();
System.out.println(i1.toString());
```

(d) What does this code print? (Hint: It is not the same as the previous question.)

```
MaxMagnitudeInt2 i2 = new MaxMagnitudeInt2(10);
i2.negate();
i2.increment();
System.out.println(i2.toString());
```

(e) Complete this code snippet to produce an even shorter example demonstrating that the two classes do not behave the same *and* indicate what is printed.

```
System.out.println(_____);
MaxMagnitudeInt1 i2 = new MaxMagnitudeInt2(10);
______System.out.println(______);
```

MaxMagnitudeInt1 i1 = new MaxMagnitudeInt1(10);

Problem continues with parts (f)-(j) on the next page.

(f) Rewrite the negate method in MaxMagnitudeInt2 so that MaxMagnitudeInt1 and MaxMagnitudeInt2 always behave the same, meaning they satisfy all the same specifications.

(g) Assuming the new negate method you wrote in (f), write a checkRep() method for MaxMagnitudeInt2 to describe its representation invariant.

(h) Assuming the new negate method you wrote in (f), in 1-2 English sentences, give the abstraction function for MaxMagnitudeInt2.

- (i) Does MaxMagnitudeInt2 suffer from representation exposure? (No explanation required.)
- (j) If there are other methods for MaxMagnitudeInt2 beyond those you see, is it possible that MaxMagnitudeInt2 suffers from representation exposure? (No explanation required.)

- 4. (11 points) This problem considers adding to MaxMagnitudeInt1 (*not* MaxMagnitudeInt2) a logging/history feature that makes the history of values the object has had part of the abstract state, implemented as follows:
  - negate, increment, and decrement all have a call to log(); added at the *beginning* of the method bodies.
  - We add this code to the class:

```
private List<Integer> history = new ArrayList<Integer>();
private void log() {
    history.add(val);
}
public int getNthNewestValue(int n) {
    if (n==0) {
       return val;
    } else {
       return history.get(history.size() - n);
    }
}
public List<Integer> getAllHistory() {
    return history;
}
```

- (a) Can getNthNewestValue cause representation exposure? If so, fix the method to avoid it.
- (b) Can getNthNewestValue throw an exception? If so, in one English sentence, give an appropriate precondition for clients that is sufficient to avoid an exception and does not leak implementation details.
- (c) Can getAllHistory cause representation exposure? If so, fix the method to avoid it.
- (d) Can getAllHistory throw an exception? If so, in one English sentence, give an appropriate precondition for clients that is sufficient to avoid an exception and does not leak implementation details.

5. (12 points) This problem considers MaxMagnitudeInt2 (*not* MaxMagnitudeInt1). You can assume MaxMagnitudeInt2 has your revised negate method from 3(f), but it doesn't actually matter.

We consider adding this definition of equals to the class:

- (a) Is this definition reflexive?
- (b) Is this definition symmetric?
- (c) Is this definition transitive?
- (d) Is it possible for o1 and o2 to be bound to instances of MaxMagnitudeInt2 such that the assertion below fails?

```
if(o1.equals(o2)) {
    o1.increment();
    o1.increment();
    o1.decrement();
    o1.decrement();
    assert(o1.equals(o2));
}
```

(e) Is it possible for o1 and o2 to be bound to instances of MaxMagnitudeInt2 such that the assertion below fails?

```
if(o1.equals(o2)) {
    o1.increment();
    o2.increment();
    o1.decrement();
    o2.decrement();
    assert(o1.equals(o2));
}
```

(f) Is this a correct hashCode implementation?

```
public int hashCode() {
  return magnitude;
}
```

(g) Is this a correct hashCode implementation?

```
public int hashCode() {
  return magnitude + max;
}
```

6. (15 points) (Testing)

We expect each answer below to be *brief*, roughly one English sentence.

- (a) What makes a test a *black-box* test?
- (b) Given only a test that passes, the specification for the code being tested, and the code being tested, can you tell if a test is a *black-box* test? Explain.
- (c) What makes a test an *implementation* test?
- (d) Given only a test that passes, the specification for the code being tested, and the code being tested, can you tell if a test is an *implementation* test? Explain.
- (e) What makes a test a *regression* test?
- (f) Given only a test that passes, the specification for the code being tested, and the code being tested, can you tell if a test is a *regression* test? Explain.

- 7. (5 points) (Readings questions)
  - (a) What does DRY stand for in the readings assigned?
  - (b) Can a Java for-each loop always be used instead of a Java for loop even though style guidelines might prefer one or the other in different circumstances? (No explanation needed.)
  - (c) Does "Design By Contract" mean, among other things, explicitly documenting method preconditions? (No explanation needed.)
  - (d) Does "Design By Contract" mean, among other things, writing specifications before writing implementations? (No explanation needed.)
  - (e) Does "Design By Contract" mean, among other things, that methods in Java should not use assertions to check that preconditions hold? (No explanation needed.)

Name:\_\_\_

This page is blank. If you put any answers on it, clearly indicate on the page with the question that you have done so.

\_\_\_\_\_

Rip this page out and do not turn it in.

```
public class MaxMagnitudeInt1 {
    private int max;
    private int val = 0;
    public MaxMagnitudeInt1 (int m) {
        max = m;
    }
    public void negate() {
        val = - val;
    }
    public void increment() {
        if(val < max) {</pre>
            val++;
        }
    }
    public void decrement() {
        if(val > - max) {
            val--;
        }
    }
    public String toString() {
        return "" + val;
    }
}
```

public class MaxMagnitudeInt2 { private int max; private int magnitude = 0; private boolean isPositive = true; public MaxMagnitudeInt2 (int m) { max = m;} public void negate() { isPositive = ! isPositive; } public void increment() { if(magnitude == 1 && ! isPositive) { magnitude = 0; isPositive = true; } else if (isPositive) { if (magnitude < max) {</pre> magnitude++; } } else { magnitude--; } } public void decrement() { if(magnitude == 0) { magnitude = 1; isPositive = false; } else if (isPositive) { magnitude--; } else { if (magnitude < max) {</pre> magnitude++; } } } public String toString() { String sign = ""; if(!isPositive) { sign = "-"; } return sign + magnitude; } }