1. Consider the following class Thing, which, unfortunately, doesn't properly override equals, but overloads it instead.

```
class Thing {
  private int contents;
  public Thing(int value) { this.contents = value; }
  public boolean equals(Thing other) {
    return this.contents == other.contents;
  }
}
```

Now, here is a program that uses class Thing. After each System.out.println statement, indicate which equals method is called (Object.equals or Thing.equals), and whether the statement prints true or false. Circle the right choices.

```
public static void main(String[] args) {
  Thing t = new Thing(17);
  Object o = t;
  Thing u = new Thing(17);
  System.out.println(t.equals(o));
  //
  //
      method called: Object.equals
                                      Thing.equals
  //
  //
      output: (
               true
                     false
  //
  System.out.println(t.equals(u));
  //
  //
      method called: Object.equals
                                       Thing.equals
  //
  //
      output: ( true
                     false
  //
  System.out.println(o.equals(u));
  //
      method called: Object.equals
  //
                                      Thing.equals
  //
  //
      output: true
                     (false
  //
  System.out.println(u.equals(o));
  //
      method called: Object.equals
  //
                                      Thing.equals
  //
  //
      output: true (false
  //
  System.out.println(u.equals((Thing) o));
  //
                                     (Thing.equals
  //
      method called: Object.equals
  //
  //
      output: (true ) false
  //
                                      (continued on next page)
```

2. Here is a small class with a correctly overridden equals method.

```
class Blob {
  private int size; private int weight; private String color;

  /** equality for Blobs. Two Blobs are the same
  * if they have the same size and weight. */
  @Override
  public boolean equals(Object o) {
    if (! (o instanceof Blob)) {
      return false;
    }
    Blob b = (Blob) o;
    return this.size == b.size && this.weight == b.weight;
  }
}
```

Below are five possible hashCode functions for Blob. For each one indicate if it is incorrect (does not satisfy the specification for hashCode), or if it is correct but very poor, or correct and adequate to good. Circle the right answers.

Hints: ^ is the exclusive-or arithmetic operation. Recall that if a.equals(b) is true, then a.hashCode() must equal b.hashCode().

```
public int hashCode() { return size; }
   Not correct
               Correct but very poor
                                      Correct and adequate to good
public int hashCode() { return color.hashCode(); }
   Not correct ) Correct but very poor
                                      Correct and adequate to good
public int hashCode() { return 42; }
   Not correct Correct but very poor
                                      Correct and adequate to good
public int hashCode() {
  return size ^ weight ^ color.hashCode();
}
   Not correct ) Correct but very poor
                                      Correct and adequate to good
public int hashCode() { return size ^ weight; }
               Correct but very poor
                                      Correct and adequate to good
   Not correct
```