Section 4: Graphs and Testing

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Agenda

- × Graphs
- × JUnit Testing
- × Test Script Language
- × JavaDoc





× Node + data item in a graph

\times Edge

+ connection between two nodes

× **Directed** graph: edges have a source and destination

- × Edges represented with arrows
- × Parent/child nodes: related by an edge



Children of A?



Children of A?



Parents of D?



Parents of D?



Paths from A to C:



Paths from A to C:

A -> C

A -> D -> E -> C

Shortest path from A to C?

Before we move on...

Read the wikipedia article in the spec!

(It has implementation hints!)





Testing

Internal vs. external

× Internal : JUnit

- + How you decide to implement the object
- + Checked with implementation tests
- × External: test script
 - + Your API and specifications
 - + Testing against the specification
 - + Checked with specification tests

A JUnit test class

× A method with @rest is flagged as a JUnit test

× All @rest methods run when JUnit runs

```
import org.junit.*;
import static org.junit.Assert.*;
```

public class TestSuite {

@Test

```
public void Test1() { ... }
```

Using JUnit assertions

- × Verifies that a value matches expectations
 - x assertEquals(42, meaningOfLife());
 - x assertTrue(list.isEmpty());
 - × If the assert fails:
 - + Test immediately terminates
 - + Other tests in the test class are still run as normal
 - + Results show "details" of failed tests (We'll get to this later)

Using JUnit assertions

Assertion	Case for failure
assertTrue(test)	the boolean test is false
assertFalse(test)	the boolean test is true
assertEquals(expected, actual)	the values are not equal
assertSame(expected, actual)	the values are not the same (by ==)
assertNotSame(expected, actual)	the values are the same (by ==)
assertNull(value)	the given value is not null
assertNotNull(value)	the given value is null

- And others: <u>http://www.junit.org/apidocs/org/junit/Assert.html</u>
- Each method can also be passed a string to display if it fails:
 - assertEquals("message", expected, actual)

Checking for exceptions

- × Verify that a method throws an exception when it should:
 - × Passes only if specified exception is thrown
- X Only time it's OK to write a test without a form of asserts

```
@Test(expected=IndexOutOfBoundsException.class)
public void testGetEmptyList() {
   List<String> list = new ArrayList<String>();
   list.get(0);
}
```

Setup and teardown

X Methods to run before/after each test case method is called: @Before public void name() { ... }

@After
public void name() { ... }

× Methods to run once before/after the entire test class runs:

@BeforeClass
public static void name() { ... }
@AfterClass
public static void name() { ... }

Setup and teardown

```
public class Example {
   List empty;
```

@Before

```
public void initialize() {
    empty = new ArrayList();
```

}

}

@Test

```
public void size() {...}
@Test
```

```
public void remove() {...}
```

Programmers' Hardest Tasks



Test Writing Etiquette

Ground rules

- Don't Repeat Yourself
 Use constants and helper methods
- 2. Be Descriptive
 - Take advantage of message, expected, and actual values
- 3. Keep Tests Small
 - Isolate bugs one at a time; failing assertion halts test
- 4. Be Thorough
 - Test big, small, boundaries, exceptions, errors

Let's put it all together!

```
public class DateTest {
```

}

// Test addDays when it causes a rollover between months
@Test

```
public void testAddDaysWrapToNextMonth() {
```

```
Date actual = new Date (2050, 2, 15);
```

```
actual.addDays(14);
```

```
Date expected = new Date(2050, 3, 1);
```

```
assertEquals("date after +14 days",
```

```
expected, actual);
```

How to create JUnit test classes

- X Right-click hw5.test -> New -> JUnit Test Case
- X Important: Follow naming guidelines we provide
- X Demo

JUnit asserts vs. Java asserts

- × We've just been discussing JUnit assertions so far
- × Java itself has assertions

```
public class LitterBox {
    ArrayList<Kitten> kittens;
    public Kitten getKitten(int n) {
        assert(n >= 0);
        return kittens(n);
    }
}
```

Reminder: Enabling asserts in Eclipse

To enable asserts: Go to Run -> Run Configurations... -> Arguments tab -> input **-ea** in VM arguments section

Don't forgot your CheckReps!



Expensive CheckReps

- X ant validate and staff grading will have assertions
 enabled
- X But sometimes a checkRep can be expensive
 X For example, looking at each node in a Graph with a large number of nodes
- \times This could cause the grading scripts to timeout

Expensive CheckReps

- × Before your final commit, remove the checking of expensive parts of your checkRep or the checking of your checkRep entirely
- × Example: boolean flag and structure your checkRep as so:

```
private void checkRep() {
    cheap-stuff
    if(DEBUG_FLAG) { // or can have this for entire checkRep
        expensive-stuff
    }
    cheap-stuff
    ...
```

External tests: Test script language

Test script language

- × Text file with one command listed per line
- × First word is always the command name
- × Remaining words are arguments
- × Commands will correspond to methods in your code

Test script language

Create a graph
CreateGraph graph1

Add a pair of nodes
AddNode graph1 n1
AddNode graph1 n2

Add an edge
AddEdge graph1 n1 n2 e1



Print the nodes in the graph and the outgoing edges from n1
ListNodes graph1
ListChildren graph1 n1

How to create specification tests

- × Create .test and .expected file pairs under hw5.test
- × Implement parts of HW5TestDriver
 - driver connects commands from .test file to your Graph implementation to the output which is matched with .expected file
- × Run all tests by running SpecificationTests.java
 - + Note: staff will have our own .test and .expected pairs to run with your code
 - Do not hardcode .test/.expected pairs to pass, but instead make sure the format in hw5 instructions is correctly followed

Demo: Test script language

JavaDoc API

- × Now you can generate the JavaDoc API for your code
- × Instructions in the Editing/Compiling Handout
- × Demo: Generate JavaDocs
- × Demo steps are in spec