

## Warmup

```
["hip","hip"]  
=
```

**Hip Hip Array!**

## Section 3: HW4, ADTs, and more

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with material from Krysta Yousoufian,  
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## Agenda

- HW4 setup
- Abstract data types (ADTs)
- Method specifications

## HW#4 DEMO

## Polynomial Addition

$$(5x^4 + 4x^3 - x^2 + 5) + (3x^5 - 2x^3 + x - 5)$$

$$\begin{array}{r} 5x^4 + 4x^3 - x^2 + 0x + 5 \\ + 3x^5 + 0x^4 - 2x^3 + 0x^2 + x - 5 \\ \hline 3x^5 + 5x^4 - 2x^3 - x^2 + x + 0 \end{array}$$

## Polynomial Multiplication

$$(4x^3 - x^2 + 5) * (x - 5)$$

$$\begin{array}{r} 4x^3 - x^2 + 5 \\ * \quad \quad \quad x - 5 \\ \hline -20x^3 + 5x^2 - 25 \\ + 4x^4 - x^3 + 5x \\ \hline 4x^4 - 21x^3 + 5x^2 + 5x - 25 \end{array}$$

## Polynomial Division

$$(5x^6 + 4x^4 - x^3 + 5) / (x^3 - 2x - 5)$$

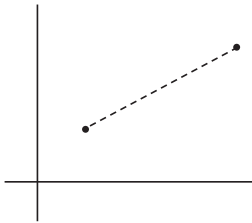
$$x^3 - 2x - 5 \overline{) 5x^6 + 4x^4 - x^3 + 5}$$

## Polynomial Division

$$\begin{array}{r}
 5 \ 0 \ 14 \ 24 \\
 1 \ 0 \ -2 \ -5 \ \overline{) 5 \ 0 \ 4 \ -1 \ 0 \ 0 \ 5} \\
 - 5 \ 0 \ -10 \ -25 \\
 \hline
 0 \ 14 \ 24 \ 0 \\
 - 0 \ 0 \ 0 \ 0 \\
 \hline
 14 \ 24 \ 0 \ 0 \\
 - 14 \ 0 \ -28 \ -70 \\
 \hline
 24 \ 28 \ 70 \ 5 \\
 - 24 \ 0 \ -48 \ -120 \\
 \hline
 0 \ 28 \ 118 \ 125
 \end{array}$$

## ADT Example: Line

Suppose we want to make a `Line` class that represents lines on the Cartesian plane



See <http://courses.cs.washington.edu/courses/cse331/13au/conceptual-info/specifications.html> for more

## Definitions

- **Abstract Value:** what an instance of a class is supposed to represent
  - `Line` represents a given line
- **Abstract State:** the information that defines the abstract value
  - Each line has a start point and an end point
- **Abstract Invariant:** the conditions that must remain true over the abstract state for all instances
  - Start point and end point must be distinct

## Definitions (cont.)

- **Specification Fields:** describes components of the abstract state of a class
  - `Line` has specification fields `startPoint`, `endPoint`
- **Derived Specification Fields:** information that can be derived from specification fields but useful to have
  - $length = \sqrt{(x1-x2)^2 + (y1-y2)^2}$

## ADT Example: Line

```

/**
 * This class represents the mathematical concept of a line segment.
 *
 * Specification fields:
 * @specfield start-point : point // The starting point of the line.
 * @specfield end-point   : point // The ending point of the line.
 *
 * Derived specification fields:
 * @derivedfield length : real // The length of the line.
 *
 * Abstract Invariant:
 * A line's start-point must be different from its end-point.
 */
public class Line {
    ...
}

```

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**Abstract Value**

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**Abstract State**

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**Abstract Invariant**

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**Specification Fields**

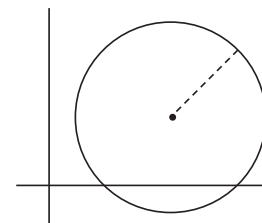
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**Derived Fields**

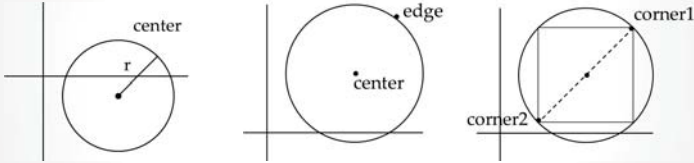
## ADT Example: Circle

Suppose we want to make a Circle class that represents circles on the Cartesian plane



## ADT Example: Circle

- **Abstract Value:**
  - `Circle` represents a given circle
- **Abstract State:**



- **Abstract Invariant**
  - Option #1:  $r > 0$ , center must exist
  - Option #2: center and edge must be distinct
  - Option #3: corner1 and corner2 must be distinct

## ADT Example: Circle

- **Specification Fields:**
  - Option #1: `r` and `center`
  - Option #2: `center` and `edgePoint`
  - Option #3: `corner1` and `corner2`
- **Derived Specification Fields:**
  - Circumference
  - Diameter
  - Area
  - ...

## Abstraction

- Abstract values, state, and invariants specify the behavior of classes and methods
  - What should my class do?
- We have not implemented any of these ADTs yet
  - Implementation should not affect abstract state
  - As long as `Circle` represents the circle we are interested in, nobody cares how it is implemented

## Abstract vs. Concrete

- We'll talk later about **representation invariants**, which specify how the abstract invariant is implemented
- We'll also discuss how **abstraction functions** map the concrete representation of an ADT to the abstract value

## Javadoc Documentation

- Tool made by Oracle for API documentation
- We've already seen Javadoc for external class specification
- Method specifications will describe method behavior in terms of preconditions and postconditions

## Javadoc Method Tags

- **@requires:** the statements that must be met by the method's caller
- **@return:** the value returned by the method, if any
- **@throws:** the exceptions that may be raised, and under which conditions
- **@modifies:** the variables that may change because of the method
- **@effects:** the side effects of the method

# Javadoc Method Tags

- If **@requires** is not met, anything can happen
  - False implies everything
- The conditions for **@throws** must be a subset of the precondition
  - Ex: If a method **@requires**  $x > 0$ , **@throws** should not say anything about  $x < 0$
- **@modifies** lists *what* may change, while **@effects** indicates *how* they change
  - If a specification field is listed in the **@modifies** clause but not in the **@effects** clause, it may take on any value (provided that it follows the abstract invariant)
  - If you mention a field in **@modifies**, you should try to specify what happens in **@effects**