

CSE 331: Developer Tools

Section 2

10/4/2012

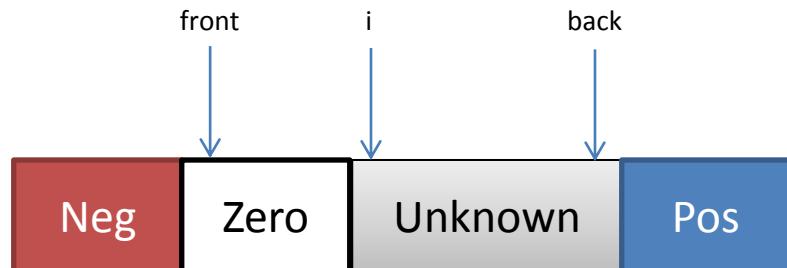
Slides by: Kellen Donohue
with material from Krysta Yousoufian

Agenda

- Loop development & ex0
- Tools
 - Eclipse
 - Subversion
 - JUnit

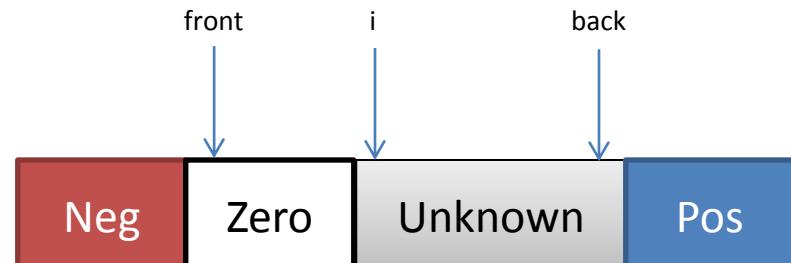
What's wrong?

```
public static void partition(int[] b) {  
    int frontIndex = 0;  
    int backIndex = b.length - 1;  
    for (int i = 0; i <= backIndex; i++) {  
        if (b[i] < 0) {  
            swap(b, frontIndex, i);  
            frontIndex++;  
        } else if (b[i] > 0) {  
            swap(b, backIndex, i);  
            backIndex--;  
        }  
    }  
}
```



What's wrong?

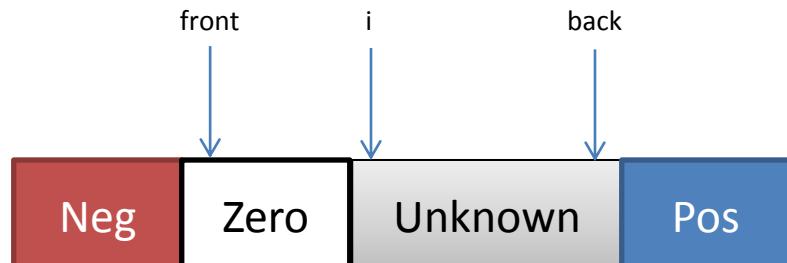
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```



[0, -1, 2, -3]

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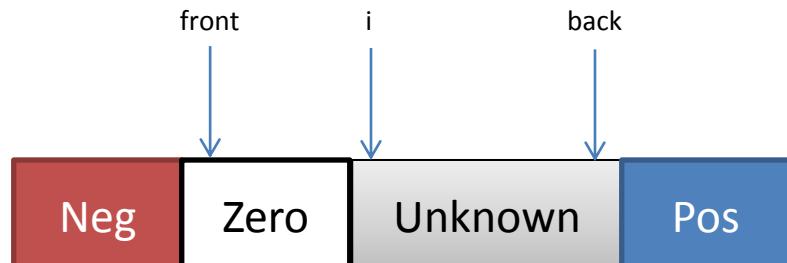
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[0, -1, 2, -3] => [-1, 0, 2, -3]

What's wrong?

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[0, -1, 2, -3] => [-1, 0, 2, -3] => [-1, 0, -3, 2]

What's wrong?

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        }  
    }  
}
```

Loop development example

- Given array $a = [0, \dots, n-1]$, reverse the elements in a

- pre:

$a[0]$	$a[1]$	\dots	$a[n-2]$	$a[n-1]$
--------	--------	---------	----------	----------

- post:

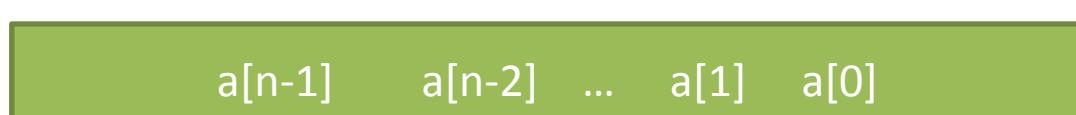
$a[n-1]$	$a[n-2]$	\dots	$a[1]$	$a[0]$
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Loop development example

- Given array $a = [0, \dots, n-1]$, reverse the elements in a

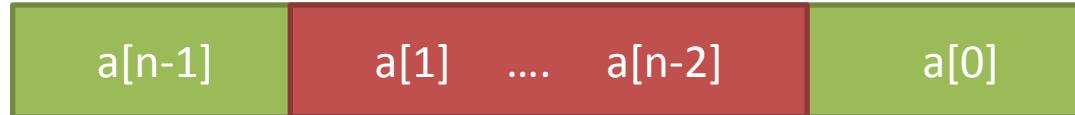
- pre: 

- loop-inv: 

- post: 

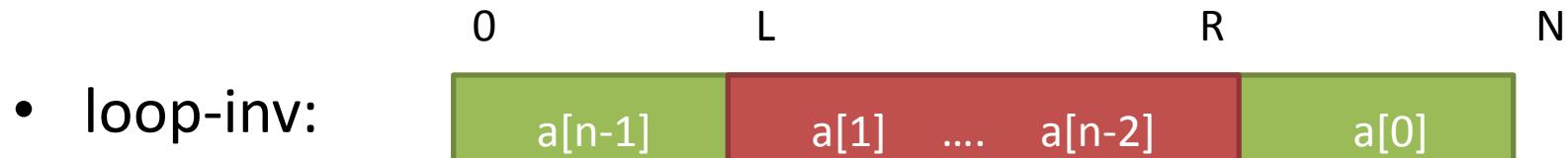
Loop development example

- loop-inv:



```
L = 0;  
R = n-1;  
while (L < R) {  
    swap(a[L], a[R]);  
    L = L+1;  
    R = R-1;  
}
```

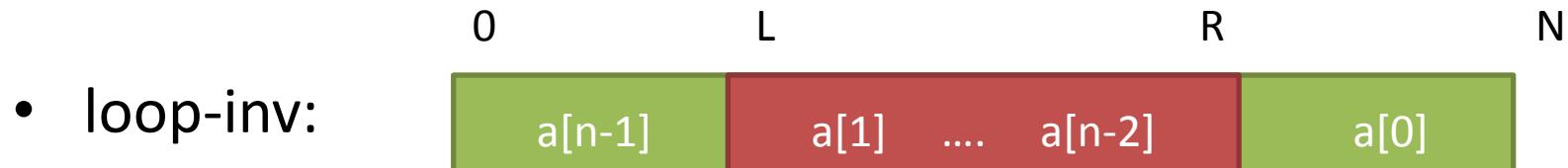
Loop development example



- loop-inv:

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Loop development example



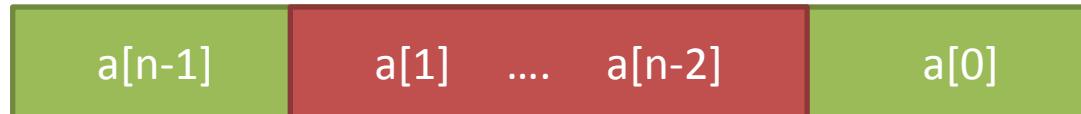
- loop-inv: $[0..L-1]$ and $[R+1..n-1]$ are reversed, rest normal

```
L = 0;  
R = n-1;  
while (L < R) {  
    swap(a[L],a[R]);  
    L = L+1;  
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}
```

Loop development example

0 L R N

- loop-inv:



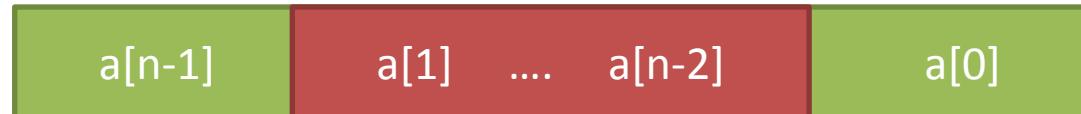
$[0..L-1]$ and $[R+1..n-1]$ are reversed, rest normal

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L = 0;  
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}
```

Loop development example

0 L R N

- loop-inv:



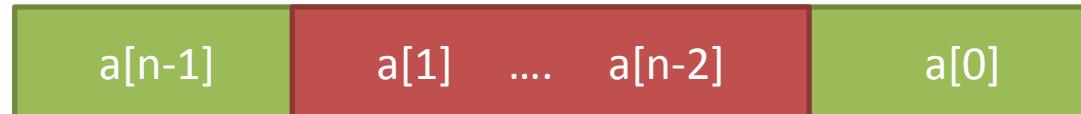
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}
```

Loop development example

0 L R N

- loop-inv:



[0..L-1] and [R+1..n-1] are reversed, rest normal

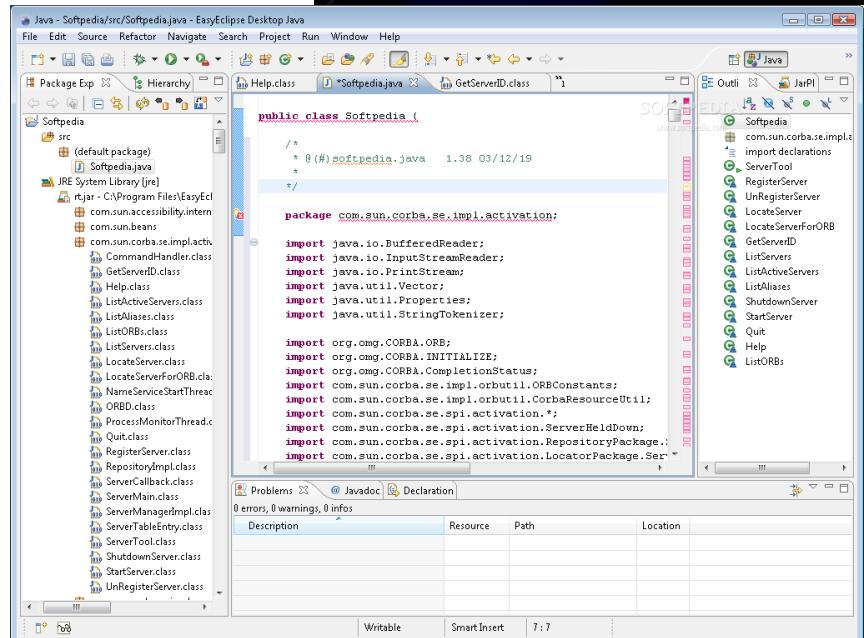
```
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R = n-1; // I) True before loop  
while (L < R) {  
    swap(a[L],a[R]);  
    L = L+1;  
    R = R-1; // II) True inductively  
} // III) True after loop
```

Agenda

- Loop development on ex0
- Tools
 - Eclipse
 - Subversion
 - JUnit

Eclipse

- Eclipse is a multi-platform, open-source IDE
- Build, edit, run, test, distribute your code from one program



Nice features of Eclipse

- Code generation
- Easy refactoring/renaming
- Helpful autocomplete
- Easily see relevant documentation
- Quickly find variable uses/definitions
- Debugging
- Good integration with other tools

Demo

Getting Eclipse

- It's already installed on CSE Lab Machines
 - Open a terminal – type `eclipse &`
- Working from home (instructions in tools handout)
 1. Download Java JDK (Version 7)
 2. Set `JAVA_HOME` environment variable
 3. Download Eclipse

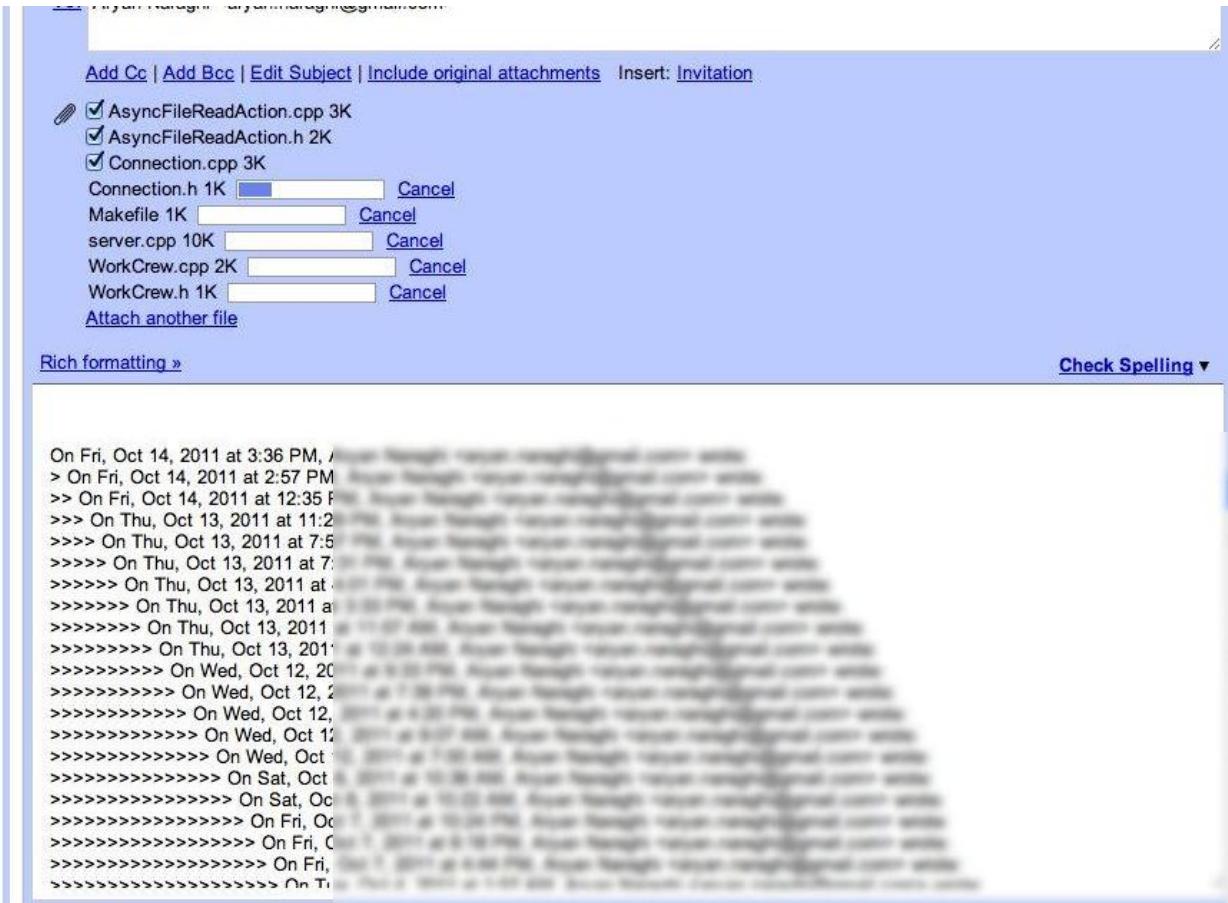
Alternatives

- Other IDEs: jEdit, Netbeans
- vim / Emacs / gedit / Notepad++ / Textmate & command line
- If you've only used one environment before – try Eclipse
- Course staff will support Eclipse – something else and you're (more) on your own

Version Control

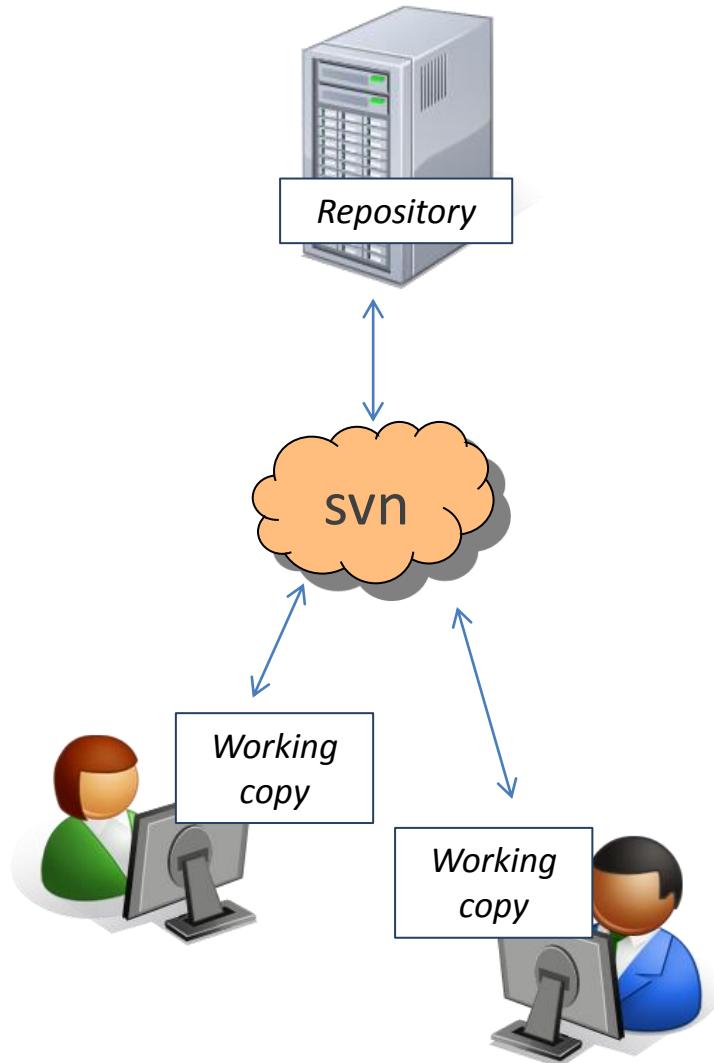
- System for tracking changes to code
 - Essential for managing big projects
 - Learn it now – you WILL use it again and again!
- Makes it easy to:
 - See a history of changes
 - Revert back to an older version of your code
 - Back up your work
 - Work on code in a team
 - Work on different machines
- You'll use Subversion (SVN) this quarter
 - There are others: Mercurial, Git, CVS, ...

Don't be this guy



Organization

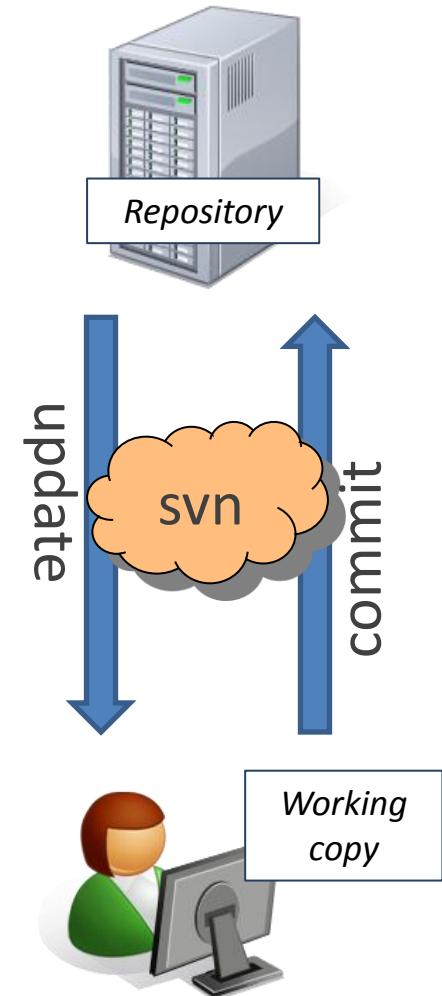
- A *repository* stores the master copy of the project
 - Someone creates the repo for a new project
 - Then nobody touches this copy directly
 - Lives on a server everyone can access
- Each person *checks out* their own *working copy*
 - Makes a local copy of the repo
 - You'll always work off of this copy
 - The version control system syncs the repo and working copy



Common Actions

Most common commands:

- Commit / checkin
 - integrate changes *from* your working copy *into* the repository
- Update
 - integrate changes *into* your working copy *from* the repository

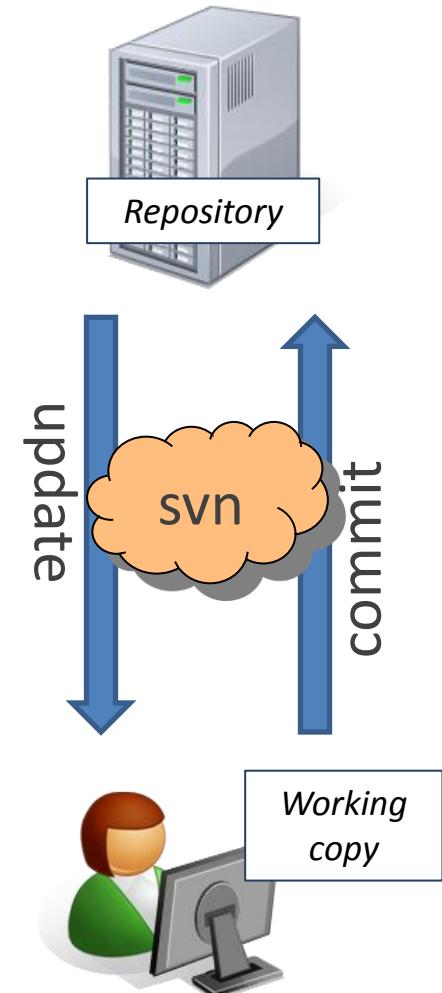


Common Actions

Most common commands:

- **Add, delete**
 - add or delete a file in the repository
 - just putting a new file in your working copy **does not add it to the repo**

Dropbox is a similar idea, but it adds every file, does commits for every change, and pulls anytime a file is changed elsewhere



This Quarter

- Use Subversion for your homework assignments
- We distribute starter code by adding it to your repo
- You turn in your files by **adding** them to the repo and **committing** your changes
- Run validator tool to make sure you added everything correctly, etc.
- See the version control handout:

<http://www.cs.washington.edu/education/courses/cse331/1au/tools/versioncontrol.html>

How to use SVN

- Command line
 - `svn help` – List commands
 - `svn help checkout` – Options for checkout
- Subclipse Plugin for Eclipse
- GUI interfaces -- TortoiseSVN

Subclipse Demo

JUnit

- You wrote a lot of code in Eclipse, and committed it all in Subversion – but does it work?
 - And will it work tomorrow?
 - If there's a bug how do we know it's fixed?
 - If something else changes will our code break?
- Unit tests can assuage these fears
- JUnit is a unit-testing framework for Java we will use extensively this quarter

A JUnit test class

```
import org.junit.*;
import static org.junit.Assert.*;

public class PointTest {
    ...
    @Test
    public void testDistance() { // a test case method
        ...
    }
}
```

A method with `@Test` is flagged as a JUnit test case.

All `@Test` methods run when JUnit runs your test class.

Verifying Behavior with Assertions

- Assertions: special JUnit methods
- Verifies that a value matches expectations

```
assertEquals(42, meaningOfLife());      ← fails if meaningOfLife() != 42  
assertTrue(list.isEmpty());            ← fails if list.isEmpty() is false
```

- If the value isn't what it should be, the test fails
 - Test immediately terminates
 - Other tests in the test class are still run as normal
 - Results show details of failed tests

Using Assertions

assertTrue (test)	fails if the boolean test is false
assertFalse (test)	fails if the boolean test is true
assertEquals (expected , actual)	fails if the values are not equal
assertSame (expected , actual)	fails if the values are not the same (by ==)
assertNotSame (expected , actual)	fails if the values <i>are</i> the same (by ==)
assertNull (value)	fails if the given value is <i>not</i> null
assertNotNull (value)	fails if the given value is null

- And others: <http://www.junit.org/apidocs/org/junit/Assert.html>
- Each method can also be passed a string to display if it fails:
 - e.g. assertEquals ("message", **expected**, **actual**)

Checking for Exceptions

- Verify that a method throws an exception
- Place above method:
`@Test(expected=IllegalArgumentException.class)`
- Test passes if specified exception is thrown, fails otherwise
- Only time it's OK to write a test with no asserts!

```
// Try to access the first item in an empty ArrayList
@Test(expected=IndexOutOfBoundsException.class)
public void test() {
    List<String> list = new ArrayList<String>();
    list.get(0);
}
```

Setup and Teardown

- Methods to run before/after each test case method is called:

```
@Before  
public void name() { ... }  
@After  
public void name() { ... }
```

- Methods to run once before/after the entire test class runs:

```
@BeforeClass  
public static void name() { ... }  
@AfterClass  
public static void name() { ... }
```

JUnit and Eclipse

- Eclipse can easily run JUnit tests and report results.
- This is when the Eclipse debugger is especially helpful!
- Demo

Putting it all together

- HW3 out later today or tomorrow
 - Mostly environment setup & introduction
 - Uses all tools described here
 - Tools handouts on website soon
 - If you get stuck, ask for help!
 - Message board