

# Automated Program Verification

Winter 2011

# Guaranteeing Program Correctness

- Programs should behave how we want them to
  - Example: not crashing with an unexpected exception
- To guarantee this:
  1. **Specify** what a program's behavior should be
  2. **Check / enforce** that a program satisfies the specification

# Method Specifications

- **Preconditions:** must be true when the method is called
- **Postconditions:** must be true when the method exits if the preconditions were met
  - Return value
  - Exceptions that are raised and under what conditions
  - Side-effects

REMEMBER: What does it mean for a method to have stronger preconditions than another method? Stronger postconditions?

# Representation Invariants

- Must be true at the end of a constructor
- Must be true before and after every **public** method
- In CSE331, you check these at *runtime* with a `checkRep()` method

# Banking Example

```
public class BankingExample{
    //RI: balance != null
    //    0 <= balance <= MAX_BALANCE
    private Integer balance;

    //@effects this.balance = 0
    public BankingExample { balance = 0; }

    //@requires amount != null
    //@requires 0 < amount && amount + balance < MAX_BALANCE
    //@ensures  new this.balance = old this.balance + amount
    public void credit(Integer amount) { balance += amount; }

}
```

Has Specs: 😊

Specs True: ???

# Banking Example: Runtime Assertions

```
public class BankingExample{
    //RI: balance != null
    //    0 <= balance <= MAX_BALANCE
    private Integer balance;

    //@effects this.balance = 0
    public BankingExample { balance = 0; }

    //@requires amount != null
    //@requires 0 < amount && amount + balance < MAX_BALANCE
    //@ensures  new this.balance = old this.balance + amount
    public void credit(Integer amount) {
        checkRep(); balance += amount; checkRep();
    }

    private void checkRep(){
        assert(balance != null);
        assert(0 <= balance && balance <= MAX_BALANCE);
    }
}
```

**Run-time** checks that the program satisfies the specification


# Banking Example: Pluggable Type Checking

```
public class BankingExample{
    //RI: balance != null
    //    0 <= balance <= MAX_BALANCE
    private /*@NonNull*/ Integer balance;

    //@effects this.balance = 0
    public BankingExample { balance = 0; }

    //@requires amount != null
    //@requires 0 < amount && amount + balance < MAX_BALANCE
    //@ensures  new this.balance = old this.balance + amount
    public void credit(/*@NonNull*/ Integer amount) { . . . }

    private void checkRep(){
        assert(balance != null);
        assert(0 <= balance && balance <= MAX_BALANCE);
    }
}
```



Unnecessary! The type checker enforces this for us!

# Banking Example: Formal Proof

```
public class BankingExample{
    //RI: balance != null
    //    0 <= balance <= MAX_BALANCE
    private Integer balance;

    //@effects this.balance = 0
    public BankingExample { balance = 0; }













    //@requires amount != null
    //@requires 0 < amount && amount + balance < MAX_BALANCE
    //@ensures  new this.balance = old this.balance + amount
    public void credit(Integer amount) { balance += amount; }

}
```

Manually find weakest preconditions, inductive properties, and loop invariants (as in PS5)



# Specification Approach Comparison

Method	Checked at compile-time	Automatically checked	Documentation consistency	Express all properties
Assertions				
Pluggable Type Checking				
Formal Proofs				

Automated formal proofs				
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# Expressing Rich Specifications

- Need to express conditions such as
  - `this.balance = old this.balance + amount`
  - `returns x if x >= 0 and -x otherwise`
  - `all elements of the array are less than 5`

in a way that a computer can understand and (hopefully) check automatically

- Our expression language needs support for:
  - logic (e.g., if / else, quantification)
  - programming concepts (return values, side-effects)

# Java Modeling Language (JML)

- Formal language for writing specifications
- Advantages / disadvantages of using a formal language instead of natural language:
  - Precision
  - Expressiveness
- Write in program comments; numerous tools can use the specification to:
  - Generate documentation
  - Automatically generate unit tests
  - Check that the code meets the specification
- Website: <http://www.eecs.ucf.edu/~leavens/JML/>

# CSE331 vs. JML Specifications

## CSE331 Specification

## JML Specification

METHOD

requires  $\longleftrightarrow$  @requires <expr>

modifies  $\longleftarrow$  { @modifies <expr>, <expr>

@pure (Method does not modify any member vars)

returns }  $\longleftarrow$  @ensures <expr>

effects }  $\longleftarrow$

throws }  $\longleftarrow$  @exsures (Exception) <expr>

CLASS

What is true when the method throws the given exception. E.g.,  
@exsures (IllegalArgumentException) x == null

RI:  $\longleftrightarrow$  @invariant <expr>

# JML Expressions

Expression	Meaning
<code>a ==&gt; b</code>	a implies b
<code>a &lt;==&gt; b</code>	a is true if, and only if, b is true; same as <code>a == b</code>
<code>\result</code>	the return value of the method
<code>\old(&lt;expr&gt;)</code>	Refers to the value of <expr> at the entry of the method
<code>\forall &lt;decl&gt;; &lt;expr&gt;</code>	Universal quantification
<code>a &amp;&amp; b</code>	Just like in Java
<code>a    b</code>	Just like in Java
<code>!a</code>	Just like in Java

# Banking Example in JML

States that variable can be used in public specifications, even though it is private

```
public class BankingExample{
  /*@spec_public */ private Integer balance;
  //@invariant balance != null
  //@invariant 0 <= balance && balance <= MAX_BALANCE

  //@ensures this.balance = 0
  public BankingExample { balance = 0; }

  //@requires amount != null
  //@requires 0 < amount && amount + balance < MAX_BALANCE
  //@modifies balance
  //@ensures  this.balance = \old(this.balance) + amount
  public void credit(Integer amount) {...}
}
```

# \result example

```
boolean foo(int x, int y){  
    if (x < y){  
        return true;  
    }else{  
        return false;  
    }  
}
```

They're all correct!

Which post-condition is correct?

```
//@ensures (x < y) ==> (\result == true)  
//@ensures (x >= y) ==> (\result == false)
```

```
//@ensures (x < y) <==> (\result == true)
```

```
//@ensures (x < y) <==> \result
```

```
//@ensures (x < y) == \result
```

# Universal Quantification

- Used to express that a fact holds over a range of values:

```
\forall <decl>; <expr>
```

- Example:

```
\forall int i;  
  (0 <= i && i < arr.length) ==> arr[i] < 5
```

Use  $\implies$  (implication) to guard against non-sense values

- Implication truth-table:

$a \implies b$

	b = true	b = false
a = true	<b>TRUE</b>	FALSE
a = false	<b>TRUE</b>	<b>TRUE</b>



# Extended Static Checking

- ESC/Java2 takes a program description in JML and a Java program and determines:
  - If the program meets the specification
  - If the program might throw an unexpected exception (e.g., `ArrayIndexException`)
- You don't have to write any proofs 😊
- Like pluggable type-checkers, some perfectly good programs won't pass (false alarms)

# ESC/Java Demo

## VeriWeb: A Better (?) Interface to ESC/Java2

- Runs in web browser: no setup required for users
- Drag and drop interface for writing pre- and post- conditions
- You work on a method at a time; representation invariants are determined implicitly

# VeriWeb Demo

# Conclusion

- JML is a language for writing Java program specifications
- ESC/Java2 verifies JML specifications
- VeriWeb is a web interface to ESC/Java2
- Other tools can use JML specs to:
  - Generate documentation
  - Generate tests
  - Statically check whether or not the program meets the specification