

Hash Tables II Chapter 5 in Weiss

CSE 326
Data Structures
Ruth Anderson

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Today's Outline

- **Announcements**
 - Project 3 partner selection due Mon Feb 22 by 11pm, DO NOT WAIT UNTIL THEN TO START!
 - Written Homework #5 due Friday 2/19
- **Today's Topics:**
 - Hash Tables
 - Disjoint Sets

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Quadratic Probing Example

insert(76) 76%7 = 6	insert(40) 40%7 = 5	insert(48) 48%7 = 6	insert(5) 5%7 = 5	insert(55) 55%7 = 6	
					insert(47) 47%7 = 5
0					
1					
2					
3					
4					
5					
6	76				

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Student Activity

Quadratic Probing:

Success guarantee for $\lambda < 1/2$

- If size is prime and $\lambda < 1/2$, then quadratic probing will find an empty slot in size/2 probes or fewer.
 - show for all $0 \leq i, j \leq \text{size}/2$ and $i \neq j$

$$(h(x) + i^2) \bmod \text{size} \neq (h(x) + j^2) \bmod \text{size}$$
 - by contradiction: suppose that for some $i \neq j$:

$$(h(x) + i^2) \bmod \text{size} = (h(x) + j^2) \bmod \text{size}$$

$$\Rightarrow i^2 \bmod \text{size} = j^2 \bmod \text{size}$$

$$\Rightarrow (i^2 - j^2) \bmod \text{size} = 0$$

$$\Rightarrow [(i + j)(i - j)] \bmod \text{size} = 0$$
 BUT size does not divide $(i - j)$ or $(i + j)$

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Quadratic Probing: Properties

- For any $\lambda < 1/2$, quadratic probing will find an empty slot; for bigger λ , quadratic probing may find a slot
- Quadratic probing does not suffer from *primary* clustering: keys hashing to the same *area* are not bad
- But what about keys that hash to the same *spot*?
 - *Secondary Clustering!*

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Double Hashing

$$f(i) = i * g(k)$$

where g is a second hash function

- Probe sequence:
 - 0th probe = $h(k) \bmod \text{TableSize}$
 - 1th probe = $(h(k) + g(k)) \bmod \text{TableSize}$
 - 2th probe = $(h(k) + 2 * g(k)) \bmod \text{TableSize}$
 - 3th probe = $(h(k) + 3 * g(k)) \bmod \text{TableSize}$
 - ...
 - i^{th} probe = $(h(k) + i * g(k)) \bmod \text{TableSize}$

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Double Hashing Example

$i^{\text{th}} \text{ probe} = (h(k) + i * g(k)) \bmod \text{TableSize}$
 $h(k) = k \bmod 7$ and $g(k) = 5 - (k \bmod 5)$

	76	93	40	47	10	55
0	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
1	<input type="text"/>	<input type="text"/>	<input type="text"/>	47	47	47
2	<input type="text"/>	93	93	93	93	93
3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	10	10
4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	55
5	<input type="text"/>	<input type="text"/>	40	40	40	40
6	76	76	76	76	76	76
Probes	1	1	1	2	1	2

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Resolving Collisions with Double Hashing

Hash Functions:
 $H(K) = K \bmod M$
 $H_2(K) = 1 + ((K/M) \bmod (M-1))$
 $M =$

Insert these values into the hash table in this order. Resolve any collisions with double hashing:
 13
 28
 33
 147
 43

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Rehashing

Idea: When the table gets too full, create a bigger table (usually 2x as large) and hash all the items from the original table into the new table.

- When to rehash?
 - half full ($\lambda = 0.5$)
 - when an insertion fails
 - some other threshold
- Cost of rehashing?

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Hashing Summary

- Hashing is one of the most important data structures.
- Hashing has many applications where operations are limited to find, insert, and delete.
- Dynamic hash tables have good amortized complexity.

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Double Hashing Example

$h(k) = k \bmod 7$ and $g(k) = 5 - (k \bmod 5)$

0	<input type="text"/>
1	<input type="text"/>
2	<input type="text"/>
3	<input type="text"/>
4	<input type="text"/>
5	<input type="text"/>
6	<input type="text"/>

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