CSE 326: Data Structures Dynamic Programming – Floyd/Warhsall Algorithm

Hal Perkins Winter 2008 Lecture 26

Analysis

 Total running time for Dijkstra's: O(|V|² + |E|) (linear scan) O(|V| log |V| + |E| log |V|) (heaps)

What if we want to find the shortest path from each point to ALL other points?

Single-Source Shortest Path

Given a graph G = (V, E) and a single distinguished vertex s, find the shortest weighted path from s to every other vertex in G.

All-Pairs Shortest Path:

- Find the shortest paths between all pairs of vertices in the graph.
- How?

Dynamic Programming

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- Algorithmic technique that systematically records the answers to sub-problems in a table and re-uses those recorded results (rather than re-computing them).
- **Simple Example**: Calculating the Nth Fibonacci number.

Fib(N) = Fib(N-1) + Fib(N-2)

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Dynamic Programming & Shortest Paths – Floyd-Warshall

- Given a directed graph G = (V, E) with no negative-weight cycles (negative-weight edges may be present), calculate the shortest paths between *all pairs* of vertices
- Idea: For each pair of verticies vi, vj, find shortest path from vi to vj that only passes through {v1, v2, ..., vk }
 - Initially k=1. At each step, increase k by 1. Reexamine each pair vi, vj and see if using vk gives a shorter path than any discovered so far

Floyd-Warshall

- Data structure: M[x][y] contains the shortest known path from x to y. Initially this is just the adjacency matrix for the graph
- This version only shows the computation of the final path lengths need additional bookkeeping to actually remember the paths



Invariant: After the kth iteration, the matrix includes the shortest paths for all pairs of vertices (i,j) containing only vertices 1..k as intermediate vertices

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