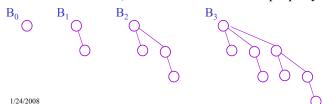
# CSE 326: Data Structures Binomial Queues

Hal Perkins Winter 2008 Lectures 8-9

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### The Binomial Tree, $B_h$

- $B_h$  has height h and exactly  $2^h$  nodes
- $B_h$  is formed by making  $B_{h-1}$  a child of another  $B_{h-1}$
- Root has exactly *h* children
- Number of nodes at depth d is binomial coeff.  $\binom{h}{d}$ 
  - Hence the name; we will *not* use this last property



# Yet Another Data Structure: Binomial Queues

- Structural property
  - Forest of binomial <u>trees</u> with at most one tree of any height

What's a forest?

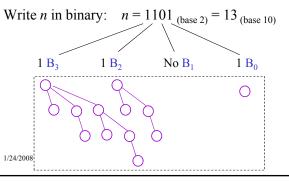
What's a binomial tree?

- Order property
  - Each binomial <u>tree</u> has the heap-order property

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### Binomial Queue with n elements

Binomial Q with *n* elements has a *unique* structural representation in terms of binomial trees!



### Properties of Binomial Queue

- At most one binomial tree of any height
- n nodes  $\Rightarrow$  binary representation is of size ?
  - ⇒ deepest tree has height?
  - $\Rightarrow$  number of trees is?

*Define*: height(forest F) =  $\max_{\text{tree T in F}} \{ \text{ height(T)} \}$ 

Binomial Q with n nodes has height  $\Theta(\log n)$ 

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### Operations on Binomial Queue

- Will again define *merge* as the base operation
   insert, deleteMin, buildBinomialQ will use merge
- Can we do increaseKey efficiently? decreaseKey?
- What about findMin?

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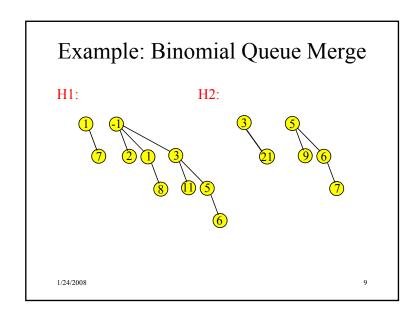
### Merging Two Binomial Queues

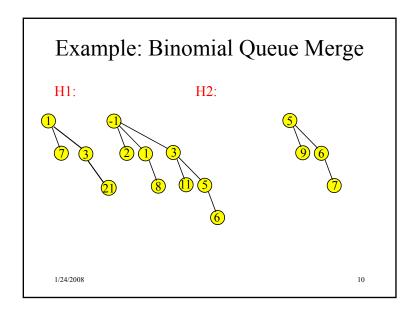
Essentially like adding two binary numbers!

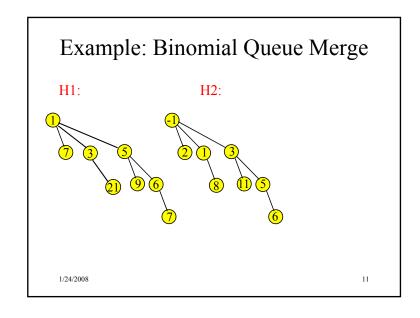
- 1. Combine the two forests
- 2. For k from 0 to maxheight {

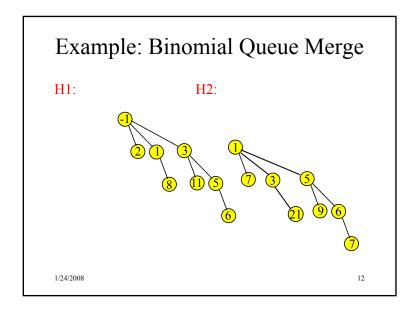
```
a. m \leftarrow \text{total number of } B_k's in the two BQs
b. if m=0: continue;
c. if m=1: continue;
d. if m=2: combine the two B_k's to form a B_{k+1}
e. if m=3: retain one B_k and combine the other two to form a B_{k+1}
```

Claim: When this process ends, the forest has at most one tree of any height









# Example: Binomial Queue Merge H1: H2: 1/24/2008 13

### Complexity of Merge

Constant time for each height Max height is:  $\log n$ 

 $\Rightarrow$  worst case running time =  $\Theta($ 

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## Insert in a Binomial Queue

Insert(x): Similar to leftist or skew heap

### runtime

Worst case complexity: same as merge O( )

Average case complexity: O(1) Why?? *Hint: Think of adding 1 to 1101* 

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### deleteMin in Binomial Queue

Similar to leftist and skew heaps....

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