

CSE 326: Data Structures

Skew Heaps

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Announcements (4/11/08)

- Written HW #2 due next Friday
- Project #2 Phase A out now
 - Partner sign-ups by 3pm today

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Skew Heaps

Problems with leftist heaps

- Extra storage for npl
- Extra complexity/logic to maintain and check npl

Observation:

- Right side of leftist heap is “often” heavy and requires a switch.

Solution: skew heaps

- “Blindly” adjusting version of leftist heaps
- Merge *always* switches children when fixing right path
- Worst case time: merge, insert, deleteMin = $O(n)$
- Amortized time: merge, insert, deleteMin = $O(\log n)$

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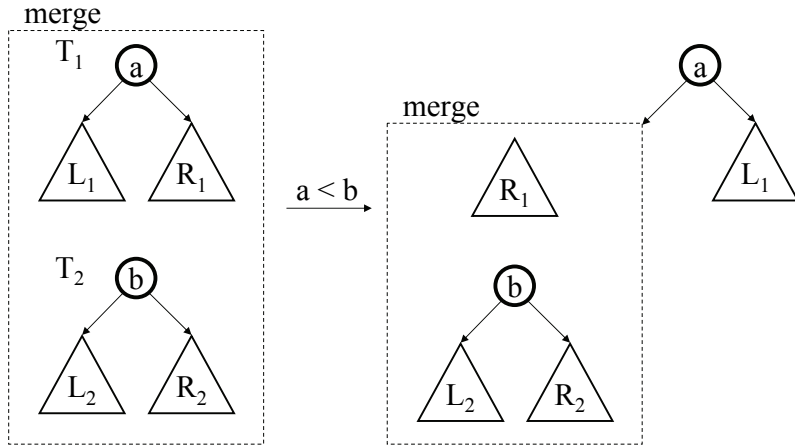
Amortized vs. average complexity

Recall:

- **Average-case complexity**: **avg** # steps algorithm takes on *random* inputs of size **N**
- **Amortized complexity (improved definition)**: **max** total # steps algorithm takes, in the worst case, for **M** *consecutive* operations on inputs of size **N**, divided by **M** (i.e., divide the max total by **M**).

Example: if M operations take total $O(M \log N)$ time in the worst case, *amortized* time per operation is $O(\log N)$.

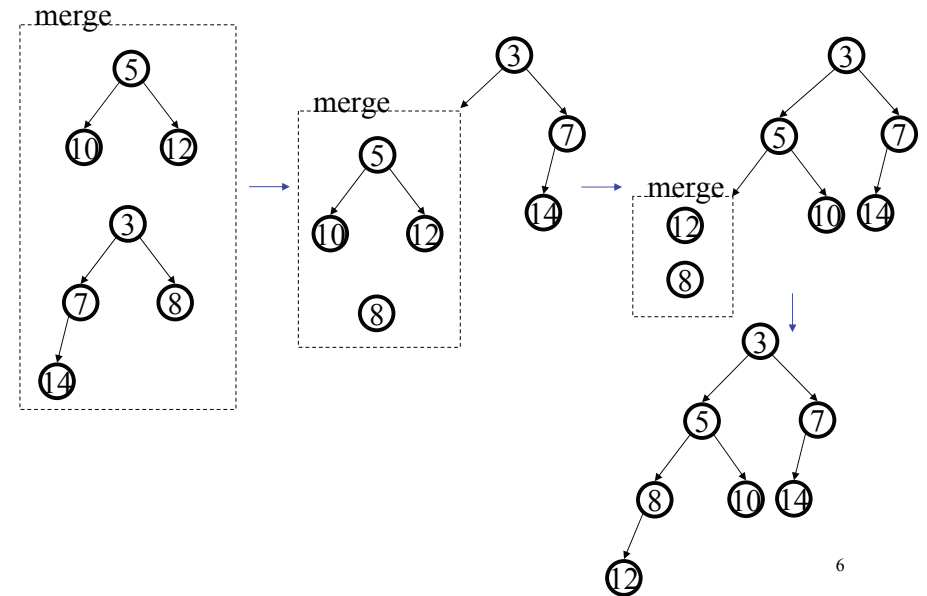
Merging Two Skew Heaps



Only one step per iteration, with children *always* switched

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Example



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Skew Heap Code

```
SkewHeap merge(heap1, heap2) {
    case {
        heap1 == NULL: return heap2;
        heap2 == NULL: return heap1;
        heap1.findMin() <= heap2.findMin():
            temp = heap1.right;
            heap1.right = heap1.left;
            heap1.left = merge(heap2, temp);
            return heap1;
        otherwise:
            return merge(heap2, heap1);
    }
}
```

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Runtime Analysis: Worst-case and Amortized

- No worst case guarantee on right path length!
- All operations rely on merge

⇒ worst case complexity of all ops =

- It is known: M merges take time $\Theta(M \log n)$ in the worst case

⇒ amortized complexity of all ops =

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