

Fundamentals

CSE 326
Data Structures
Lecture 2

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Powers of 2

- Many of the numbers we use will be powers of 2
- Binary numbers (base 2) are easily represented in digital computers
 - › each "bit" is a 0 or a 1
 - › $2^0=1$, $2^1=2$, $2^2=4$, $2^3=8$, $2^4=16$, $2^8=256$, ...
 - › an n-bit wide field can hold 2^n positive integers:
 - $0 \leq k \leq 2^n-1$

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Unsigned binary numbers

- Each bit position represents a power of 2
- For unsigned numbers in a fixed width field
 - › the minimum value is 0
 - › the maximum value is $2^n - 1$, where n is the number of bits in the field
- Fixed field widths determine many limits
 - › 5 bits = 32 possible values ($2^5 = 32$)
 - › 10 bits = 1024 possible values ($2^{10} = 1024$)

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Binary and Decimal

$2^8=256$	$2^7=128$	$2^6=64$	$2^5=32$	$2^4=16$	$2^3=8$	$2^2=4$	$2^1=2$	$2^0=1$	Decimal ₁₀
							1	1	3
					1	0	0	1	9
					1	0	1	0	10
					1	1	1	1	15
				1	0	0	0	0	16
			1	1	1	1	1	1	31
	1	1	1	1	1	1	1	1	127
1	1	1	1	1	1	1	1	1	255

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Logs and exponents

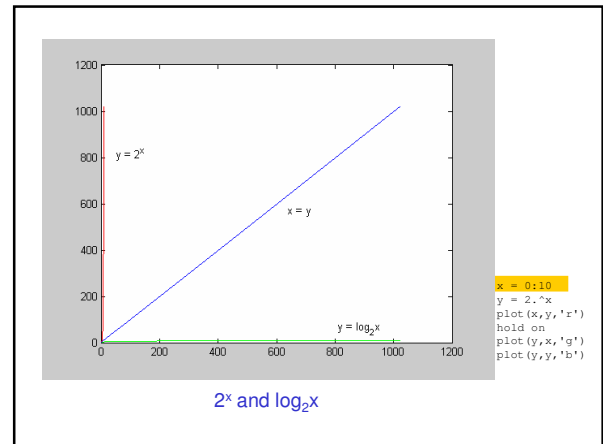
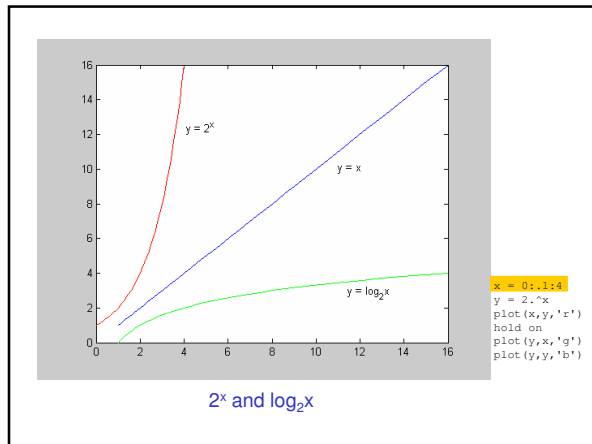
- Definition: $\log_2 x = y$ means $x = 2^y$
 - › the log of x, base 2, is the value y that gives $x = 2^y$
 - › $8 = 2^3$, so $\log_2 8 = 3$
 - › $65536 = 2^{16}$, so $\log_2 65536 = 16$
- Notice that $\log_2 x$ tells you how many bits are needed to hold x values
 - › 8 bits holds 256 numbers: 0 to $2^8-1 = 0$ to 255
 - › $\log_2 256 = 8$

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Floor and Ceiling

$\lfloor X \rfloor$ Floor function: the largest integer $\leq X$

$\lfloor 2.7 \rfloor = 2 \quad \lfloor -2.7 \rfloor = -3 \quad \lfloor 2 \rfloor = 2$

$\lceil X \rceil$ Ceiling function: the smallest integer $\geq X$

$\lceil 2.3 \rceil = 3 \quad \lceil -2.3 \rceil = -2 \quad \lceil 2 \rceil = 2$

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Facts about Floor and Ceiling

- $X - 1 < \lfloor X \rfloor \leq X$
- $X \leq \lceil X \rceil < X + 1$
- $\lfloor n/2 \rfloor + \lceil n/2 \rceil = n$ if n is an integer

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Example: $\log_2 x$ and tree depth

- 7 items in a binary tree, $3 = \lfloor \log_2 7 \rfloor + 1$ levels

```

graph TD
    4[4] --> 2[2]
    4[4] --> 6[6]
    2[2] --> 1[1]
    2[2] --> 3[3]
    6[6] --> 5[5]
    6[6] --> 7[7]
  
```

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Properties of logs (of the mathematical kind)

- We will assume logs to base 2 unless specified otherwise
- $\log AB = \log A + \log B$
- Proof:
 - $A = 2^{\log_2 A}$ and $B = 2^{\log_2 B}$
 - $AB = 2^{\log_2 A} \cdot 2^{\log_2 B} = 2^{\log_2 A + \log_2 B}$
 - so $\log_2 AB = \log_2 A + \log_2 B$
 - note: $\log AB \neq \log A \cdot \log B$

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Other log properties

- $\log A/B = \log A - \log B$
- $\log (A^B) = B \log A$
- $\log \log X < \log X < X$ for all $X > 0$
 - › $\log \log X = Y$ means $2^{2^Y} = X$
 - › $\log X$ grows slower than X
 - called a "sub-linear" function

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A log is a log is a log

- Any base x log is equivalent to base 2 log within a constant factor

$$\begin{aligned} B &= 2^{\log_2 B} & \log_x B &= \log_x B \\ x &= 2^{\log_2 x} & x^{\log_x B} &= B \\ & & (2^{\log_2 x})^{\log_x B} &= 2^{\log_2 B} \\ & & 2^{\log_2 x \log_x B} &= 2^{\log_2 B} \\ & & \log_2 x \log_x B &= \log_2 B \\ & & \log_x B &= \frac{\log_2 B}{\log_2 x} \end{aligned}$$

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Arithmetic Series

- $S(N) = 1 + 2 + \dots + N = \sum_{i=1}^N i$
- The sum is
 - › $S(1) = 1$
 - › $S(2) = 1 + 2 = 3$
 - › $S(3) = 1 + 2 + 3 = 6$
- $\sum_{i=1}^N i = \frac{N(N+1)}{2}$ Why is this formula useful?

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Algorithm Analysis

- Consider the following program segment:


```
x := 0;
for i = 1 to N do
  for j = 1 to i do
    x := x + 1;
```
- What is the value of x at the end?

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Analyzing the Loop

- Total number of times x is incremented is executed =

$$1 + 2 + 3 + \dots = \sum_{i=1}^N i = \frac{N(N+1)}{2}$$
- Congratulations - You've just analyzed your first program!
 - › Running time of the program is proportional to $N(N+1)/2$ for all N
 - › $O(N^2)$

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Other Important Series

- Sum of squares: $\sum_{i=1}^N i^2 = \frac{N(N+1)(2N+1)}{6} \approx \frac{N^3}{3}$ for large N
- Sum of exponents: $\sum_{i=1}^N i^k \approx \frac{N^{k+1}}{k+1}$ for large N and $k \neq -1$
- Geometric series: $\sum_{i=0}^N A^i = \frac{A^{N+1} - 1}{A - 1}$

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Mathematical Background

- Today, we will review:
 - › Logs and exponents and series
 - › Asymptotics and order of magnitude notation
 - › Solving recursive equations

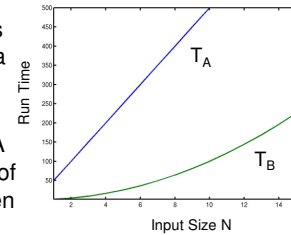
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Motivation for Algorithm Analysis

- Suppose you are given two algorithms A and B for solving a problem
- The running times $T_A(N)$ and $T_B(N)$ of A and B as a function of input size N are given



Which is better?

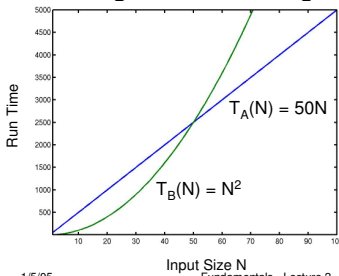
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More Motivation

- For large N, the running time of A and B



Now which algorithm would you choose?

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Asymptotic Behavior

- *Asymptotic* behavior refers to what happens as $N \rightarrow \infty$, regardless of what happens for small N
- Performance for small input sizes may matter in practice, if you are sure that small N will be common forever
- We will compare algorithms based on how they scale for large values of N

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Which Function Grows Faster?

$$n^3 + 2n^2 \quad \text{vs.} \quad 100n^2 + 1000$$

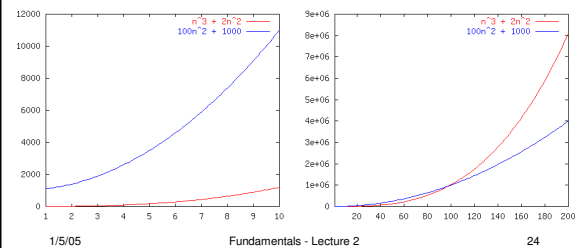
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Which Function Grows Faster?

$$n^3 + 2n^2 \quad \text{vs.} \quad 100n^2 + 1000$$



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Which Function Grows Faster?

$n^{0.1}$ vs. $\log n$

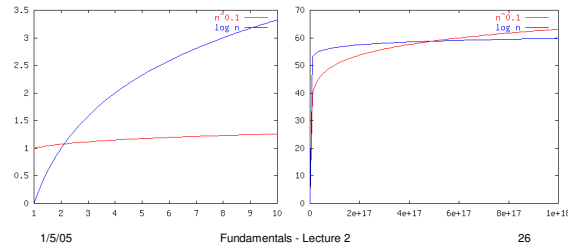
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Which Function Grows Faster?

$n^{0.1}$ vs. $\log n$



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Which Function Grows Faster?

$5n^5$ vs. $n!$

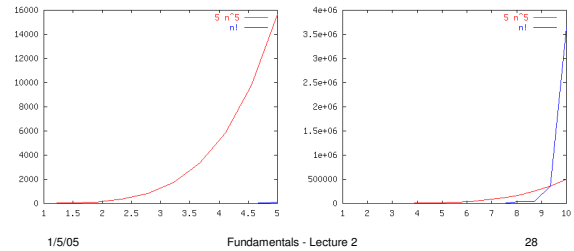
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Which Function Grows Faster?

$5n^5$ vs. $n!$



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Order Notation

- Mainly used to express upper bounds on time of algorithms. "n" is the size of the input.
- Examples
 - $3n^3 + 57n^2 + 34 = O(n^3)$
 - $10000n + 10 = O(n \log_2 n)$
 - $.00001 n^2 \neq O(n \log n)$
- Order notation ignores constant factors and low order terms.

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Big-O

- Def:** $f(n) = O(g(n))$ if there exists positive constants c and n_0 such that for all $N > n_0$, $f(N) \leq cg(N)$.
- In other words, for large enough n , g is always larger than f .
- So g is an upper bound. (f could be much smaller than g .)

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$$16n^3 \log_8(10n^2) + 100n^2 = O(n^3 \log(n))$$

- Eliminate low order terms
- Eliminate constant coefficients

$$\begin{aligned} &16n^3 \log_8(10n^2) + 100n^2 \\ \Rightarrow &16n^3 \log_8(10n^2) \\ \Rightarrow &n^3 \log_8(10n^2) \\ \Rightarrow &n^3 [\log_8(10) + \log_8(n^2)] \\ \Rightarrow &n^3 \log_8(10) + n^3 \log_8(n^2) \\ \Rightarrow &n^3 \log_8(n^2) \\ \Rightarrow &n^3 2 \log_8(n) \\ \Rightarrow &n^3 \log_8(n) \\ \Rightarrow &n^3 \log_8(2) \log(n) \\ \Rightarrow &n^3 \log(n) \end{aligned}$$

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Some Basic Time Bounds

- Constant time is $O(1)$
- Logarithmic time is $O(\log n)$
- Linear time is $O(n)$
- Quadratic time is $O(n^2)$
- Cubic time is $O(n^3)$
- Polynomial time is $O(n^k)$ for some k .
- Exponential time is $O(c^n)$ for some $c > 1$.

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Other asymptotics

- Big-Omega
- Big-Theta
- Little-O
- Limit formulation

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Conventions of Order Notation

Order notation is not symmetric: write $2n^2 + n = O(n^2)$ but never $O(n^2) = 2n^2 + n$

The expression $O(f(n)) = O(g(n))$ is equivalent to $f(n) = O(g(n))$

The right-hand side is a "cruder" version of the left:

$$18n^2 = O(n^2) = O(n^3) = O(2^n)$$

$$18n^2 = \Omega(n^2) = \Omega(n \log n) = \Omega(n)$$

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Kinds of Analysis

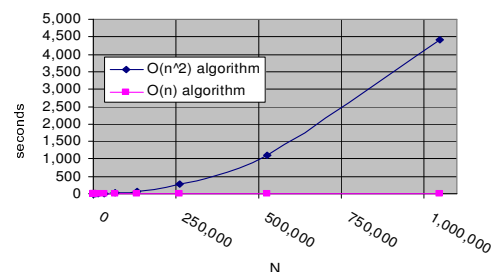
- **Asymptotic** – uses order notation, ignores constant factors and low order terms.
- **Upper bound** vs. **lower bound**
- **Worst case** – time bound valid for all inputs of length n .
- **Average case** – time bound valid on average – requires a distribution of inputs.
- **Amortized** – worst case time averaged over a sequence of operations.
- Others – best case, common case, cache miss

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Estimating Order by Plotting

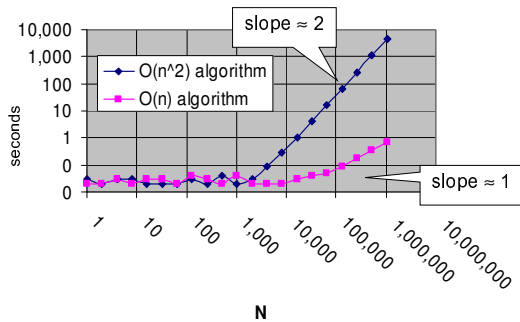


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Log-Log Plot



Property of Log/Log Plots

- On a linear plot, a *linear* function is a straight line
- On a log/log plot, *any* polynomial function is a straight line!

› The slope $\Delta y / \Delta x$ is the same as the exponent

Proof: Suppose $y = cx^k$

Then $\log y = \log(cx^k)$

$\log y = \log c + \log x^k$

$\log y = \log c + k \log x$

vertical axis

y intercept

horizontal axis

slope

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Analyzing Recursive Programs

- Express the running time $T(n)$ as a recursive equation
- Solve the recursive equation
 - For an **upper-bound** analysis, you can optionally simplify the equation to something **larger**
 - For a **lower-bound** analysis, you can optionally simplify the equation to something **smaller**

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Binary Search

```
function bfind(x:integer, a[:integer array, i,j:integer)
{
  if (j-i < 0) return -1;
  m := (i+j) / 2;
  if (x = a[m]) return m;
  if (x < a[m]) then
    return bfind(x, a, i, m-1);
  else
    return bfind(x, a, m+1, j); }
Call bfind(x,a,0,n-1) to get the result of binary search
```

What is the worst-case upper bound?

Okay, let's *prove* it is $\theta(\log n)$...

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Binary Search

```
function bfind(x:integer, a[:integer array, i,j:integer)
{
  if (j-i < 0) return -1;
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  if (x = a[m]) return m;
  if (x < a[m]) then
    return bfind(x, a, i, m-1);
  else
    return bfind(x, a, m+1, j); }
```

Introduce some constants...

b = time needed for base case

c = time needed to get ready to do a recursive call

$n = j-i+1$ is the size of the subproblem

Running time $T(n)$ satisfies: $T(1) = b$
 $T(n) = T(n/2) + c$

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Solving Recursive Equation (by Repeated Substitution)

$$\begin{aligned}
 T(n) &= T(n/2) + c && \text{substitute for } T(n/2) \\
 T(n) &= T(n/4) + c + c \\
 T(n) &= T(n/4) + c + c && \text{substitute for } T(n/4) \\
 T(n) &= T(n/8) + c + c + c \\
 T(n) &= T(n/2^k) + kc && \text{"inductive leap"} \\
 T(n) &= T(n/2^{\log n}) + c \log n && \text{choose } k = \log n \\
 T(n) &= T(n/n) + c \log n \\
 &= T(1) + c \log n = b + c \log n = O(\log n)
 \end{aligned}$$

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Solving Recursive Equations by Induction

- Repeated substitution and telescoping construct the solution
- If you know the closed form solution, you can validate it by ordinary induction
- For the induction, may want to increase n by a multiple ($2n$) rather than by $n+1$

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Inductive Proof

$$\begin{aligned}
 T(1) &= b + c \log 1 = b && \text{base case} \\
 \text{Assume } T(n) &= b + c \log n && \text{hypothesis} \\
 T(2n) &= T(n) + c && \text{definition of } T(n) \\
 T(2n) &= (b + c \log n) + c && \text{by induction hypothesis} \\
 T(2n) &= b + c((\log n) + 1) \\
 T(2n) &= b + c((\log n) + (\log 2)) \\
 T(2n) &= b + c \log(2n) && \text{Q.E.D.} \\
 \text{Thus: } T(n) &= \theta(\log n)
 \end{aligned}$$

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