



# Section 2 Slides

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# Announcements



- Homework 1 due yesterday
- Homework 2 due next Wednesday (10/14) 11:59 pm PST
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# Review



- Some important denotation and definition on your handout
- Countable additivity: only apply when events are **mutually exclusive / disjoint**
- Inclusion-Exclusion: +singles - doubles + triples - quads + ...

## Theorem 2.1.4: Probability in Sample Space with Equally Likely Outcomes

If  $\Omega$  is a sample space such that each of the unique outcome elements in  $\Omega$  **are equally likely**, then for any event  $E \subseteq \Omega$ :

$$\mathbb{P}(E) = \frac{|E|}{|\Omega|}$$

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# The Matplotlib Library



# Plotting A Graph using matplotlib.pyplot

```
x = np.arange(10)
y = x ** 2
z = 5*x + 7
plt.plot(x, y, "b", label="y = x^2", linestyle='--')
```

The x and y coordinates of the data

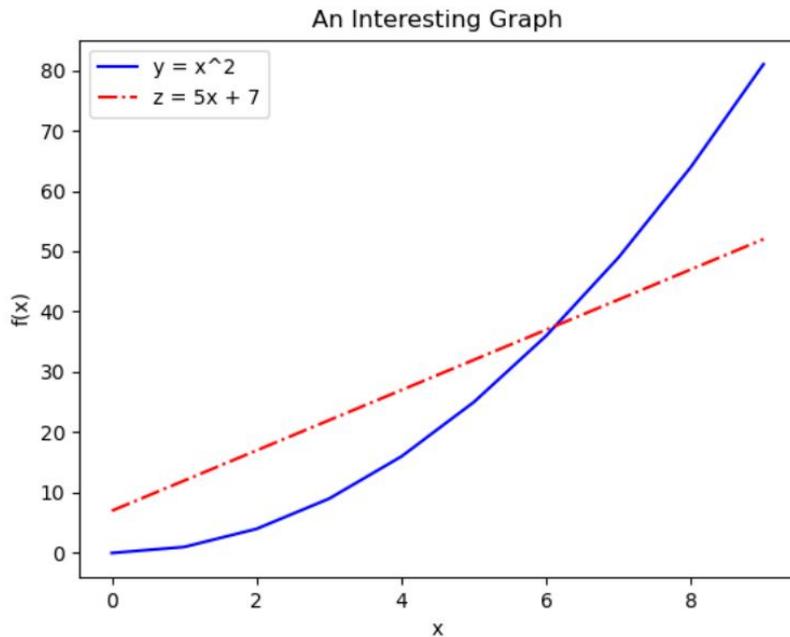
Line color. Some abbreviations available, such as r - red, g - green, b - blue, etc.

Label for line in the legend

Line style. '-' gives a solid line, '--' gives a dashed one, '-.' gives a dash-dot one, etc.

```
import matplotlib.pyplot as plt
import numpy as np

x = np.arange(10)
y = x ** 2
z = 5*x + 7
plt.plot(x, y, "b", label="y = x^2", linestyle='-')
plt.plot(x, z, "r", label="z = 5x + 7", linestyle='-.')
plt.legend(loc="upper left")
plt.xlabel("x")
plt.ylabel("f(x)")
plt.title("An Interesting Graph")
plt.savefig('plot.png')
```



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# Probability by Simulation



## **P(E)**

The long-term limit of probability of an event  $E$  occurring in a random experiment

$$\frac{\# \text{ of trials } (E)}{\# \text{ trials}} \rightarrow P(E)$$

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# A Coin Flip Game

Suppose a weighted coin comes up heads with probability  $\frac{1}{3}$ .

How many flips do you think it will take for the first head to appear?





# Simulating the Coin Flip Game

`np.random.rand()` →

Returns a single  
random float in  
the range  $[0, 1)$



## Simulating the Coin Flip Game

```
if np.random.rand() < p:
```

**What is this expression checking?**

Since `np.random.rand()` returns a random float between  $[0, 1)$ , the function returns a value  $< p$  with probability  $p$ .



## Simulating the Coin Flip Game

```
if np.random.rand() < p:
```

**What is this expression checking?**

Since `np.random.rand()` returns a random float between  $[0, 1)$ , the function returns a value  $< p$  with probability  $p$ .

This allows us to simulate the event in question: **the first 'Heads' appears whenever `rand()` returns a value  $< p$ .**

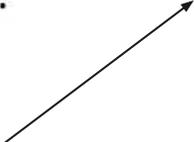
And, if `rand()  $\geq p$` , the coin flip turned up 'Tails'.



## Simulating ONE Coin Flip Game

```
def sim_one_game():  
    flips = 0  
    while True:  
        flips += 1  
        if np.random.rand() < p:  
            return flips
```

Counter that keeps  
track of number of  
coin flips



When we “flip a head”, we  
return the total number  
of times we’ve flipped  
the coin.





Helper function  
simulates one  
game

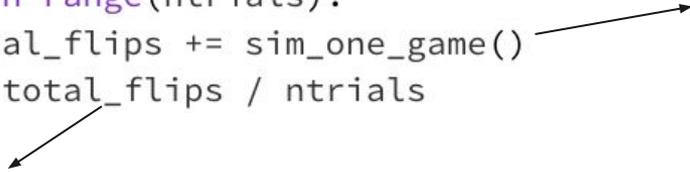
```
import numpy as np

def coin_flips(p:float = 1/3, ntrials:int = 5000) -> float:
    def sim_one_game() -> int:
        flips = 0
        while True:
            flips += 1
            if np.random.rand() < p:
                return flips

    total_flips = 0
    for i in range(ntrials):
        total_flips += sim_one_game()
    return total_flips / ntrials
```

P(heads)

Number of games we want  
to simulate





Helper function  
simulates one  
game

```
import numpy as np

def coin_flips(p:float = 1/3, ntrials:int = 5000) -> float:
    def sim_one_game() -> int:
        flips = 0
        while True:
            flips += 1
            if np.random.rand() < p:
                return flips
```

P(heads)

Number of games we want  
to simulate

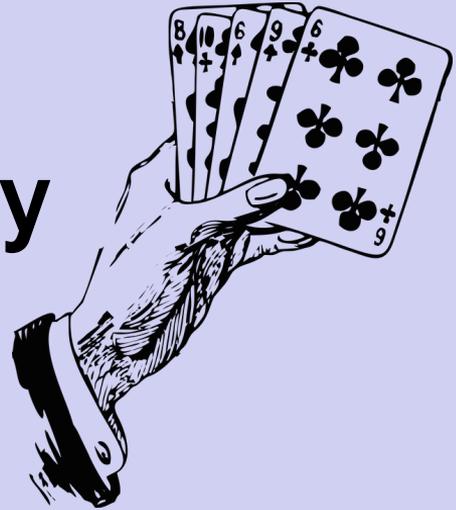
```
total_flips = 0
for i in range(ntrials):
    total_flips += sim_one_game()
return total_flips / ntrials
```

After each game,  
adds the total  
number of flips  
taken.

Finally, we return the average # of flips  
it took for the first H to appear

# Codealong: Probability by Simulation

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## Question 3: “Spades and Hearts”

Given 3 different spades and 3 different hearts, [shuffle them](#). Compute  $\Pr(E)$ , where  $E$  is the event that the suits of the shuffled cards are in alternating order.

If  $\Omega$  is a sample space such that each of the unique outcome elements in  $\Omega$  are **equally likely**, then for any event  $E \subseteq \Omega$ :

$$\mathbb{P}(E) = \frac{|E|}{|\Omega|}$$

Computing probability in the case of **equally likely outcomes** reduces to doing two counting problems (**counting  $|E|$  and  $|\Omega|$** , where computing  $|\Omega|$  is generally easier than computing  $|E|$ ). Just use the techniques from Chapter 1 (Counting) to do this!

-Textbook



Size of sample space: all reorderings possible

6!



Size of sample space: all reorderings possible

6!

Size of event:

3! ways to order spades, 3! ways to order hearts  
either hearts at the front or spades at the front

$$2 * 3!^2$$



Size of sample space: all reorderings possible

6!

Size of event:

3! ways to order spades, 3! ways to order hearts  
either hearts at the front or spades at the front

$$2 * 3!^2$$

Answer :

$$\frac{2 * 3!^2}{6}$$



5:00

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## Question 4: “Trick or Treat”

Suppose on Halloween, someone is too lazy to keep answering the door, and leaves a jar of exactly  $N$  total candies. You count that there are exactly  $K$  of them which are kit kats (and the rest are not). The sign says to please take exactly  $n$  candies. Each item is equally likely to be drawn. Let  $X$  be the number of kit kats we draw (out of  $n$ ). What is  $\Pr(X = k)$ , that is, the probability we draw exactly  $k$  kit kats?

If  $\Omega$  is a sample space such that each of the unique outcome elements in  $\Omega$  are **equally likely**, then for any event  $E \subseteq \Omega$ :

$$\mathbb{P}(E) = \frac{|E|}{|\Omega|}$$

Computing probability in the case of **equally likely outcomes** reduces to doing two counting problems (**counting  $|E|$  and  $|\Omega|$** , where computing  $|\Omega|$  is generally easier than computing  $|E|$ ). Just use the techniques from Chapter 1 (Counting) to do this!

-Textbook



$$\Pr(X = k) = \frac{|E|}{|\Omega|}$$

Size of Sample Space: the total number of ways to choose  $n$  candies out of  $N$  total.


$$\Pr(X = k) = \frac{|E|}{\binom{N}{n}}$$

Size of Sample Space: the total number of ways to choose  $n$  candies out of  $N$  total.

Size of Event: counted in **two stages!** →

$$\Pr(X = k) =$$

$$|E|$$

$$\binom{N}{n}$$

Size of Sample Space: the total number of ways to choose **n** candies out of **N** total.

1. choose  $k$  out of the  $K$  kit kats

2. Then choose  $n - k$  out of the  $N - K$  other candies

Size of Event: counted in **two stages!**

$$\Pr(X = k) = \frac{\binom{K}{k} \binom{N - K}{n - k}}{\binom{N}{n}}$$

Size of Sample Space: the total number of ways to choose  $n$  candies out of  $N$  total.



## Question 6: “Weighed Die”

Consider a **weighted** (6-faced) die such that

- $\Pr(1) = \Pr(2)$ ,
- $\Pr(3) = \Pr(4) = \Pr(5) = \Pr(6)$ , and
- $\Pr(1) = 3\Pr(3)$ .

What is the probability that the outcome is **[3 or 4]**?

- 
- $\Pr(1) = \Pr(2)$
  - $\Pr(3) = \Pr(4) = \Pr(5) = \Pr(6)$
  - $\Pr(1) = 3\Pr(3)$

the sum of probabilities for the sample space must equal 1

- 
- $\Pr(1) = \Pr(2)$
  - $\Pr(3) = \Pr(4) = \Pr(5) = \Pr(6)$
  - $\Pr(1) = 3\Pr(3)$

the sum of probabilities for the sample space must equal 1

$$\Pr(1) + \Pr(2) + \Pr(3) + \Pr(4) + \Pr(5) + \Pr(6) = 1$$

- 
- $\Pr(1) = \Pr(2)$
  - $\Pr(3) = \Pr(4) = \Pr(5) = \Pr(6)$
  - $\Pr(1) = 3\Pr(3)$

the sum of probabilities for the sample space must equal 1

$$\Pr(1) + \Pr(2) + \Pr(3) + \Pr(4) + \Pr(5) + \Pr(6) = 1$$

Use the given equations to substitute everything into  $\Pr(3)$ :

$$3\Pr(3) + 3\Pr(3) + \Pr(3) + \Pr(3) + \Pr(3) + \Pr(3) = 10\Pr(3) = 1$$



- $\Pr(3) = 0.1$

$$\Pr(3) = \Pr(4) = 0.1$$



- $\Pr(3) = 0.1$

$$\Pr(3) = \Pr(4) = 0.1$$

$$\Pr(3 \text{ or } 4) = \Pr(3) + \Pr(4) = 0.2$$