Lecture 9



Foundations of Computing II

CSE 312: Foundations of Computing II

Sampling & Shuffling



Imagine you have a large data set with N items, and you'd like to get a representative sample of the data with $n \ll N$ items.

Random Sampling

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This problem comes up a lot due to the prevalence of "big data":

- Physical measurements (from science)
- Medical data (genome sequences, time series)
- Activity data (social network activity)
- Web-server logs
- Financial data

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We might have too much data to store in memory

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- Web-server logs
- Financial data

Some immediate concerns:

- We might have too much data to store in memory
- We might not know what N is

Let's try the simplest algorithm we can think of:

- ${\it N}$ number of total records
- \preceq *n* number of records we want in the sample
 - $S\;$ a ${\it stream}$ of the records in the data set
- $\stackrel{l}{\stackrel{\frown}{\circ}}$ A sample of the N records, ideally of size n

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SAMPLE1(N, n, S):
result = {}
while HasNext(S):
record = Next(S)
if FlipCoin(n/N) == HEADS:
result.add(record)
return result
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Some questions:

Are there any issues with SAMPLE1?

Let's try the simplest algorithm we can think of:

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- Let M be the number of elements we choose. What is $\mathbb{E}[M]$?

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 - S a stream of the records in the data set
- $\stackrel{\text{L}}{\sim}$ A sample of the N records, ideally of size n
- $\bigcup_{n \to \infty}$ For each record, independently include in the sample with probability n/N.

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- Let M be the number of elements we choose. What is $\mathbb{E}[M]$?
- Let M be the number of elements we choose. What is Var(M)?

if FlipCoin(n/N) == HEADS: result.add(record)

Issue with SAMPLE1

return result

2 3 4

6

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The algorithm doesn't guarantee us a sample of exactly n elements. How can we figure out exactly how bad it does?

return result

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Let *M* be a r.v. for the number of records in the sample. Let M_i for $1 \le i \le N$ be i.r.v.'s for the events "the *i*th record is selected".

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N - number of total records

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S - a stream of the records in the data set

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ability n/N.

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6

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Let *M* be a r.v. for the number of records in the sample. Let M_i for $1 \le i \le N$ be i.r.v.'s for the events "the *i*th record is selected". Note that the M_i 's are independent.

$$\operatorname{Var}(M) = \operatorname{Var}\left(\sum_{i=1}^{N} M_{i}\right) = \sum_{i=1}^{N} \operatorname{Var}(M_{i}) = \sum_{i=1}^{N} \frac{n}{N} \left(1 - \frac{n}{N}\right) = n \left(1 - \frac{n}{N}\right).$$

What if we used a different probability for each record based on how many are **already selected**? That is:

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What probability should the (t+1)st record be selected with if *m* records are already selected?

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ways to choose remaining records including record $t + 1$	$\binom{N-t-1}{n-m-1}$ $n-m$
ways to choose remaining records	$-\frac{N-t}{\binom{N-t}{n-m}}-\frac{N-t}{N-t}$

```
{\it N} – number of total records
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- Z = n number of records we want in the sample
 - $S\ -$ a ${\bf stream}$ of the records in the data set
- $\stackrel{\text{L}}{\stackrel{\text{C}}{\rightarrow}}$ A sample of the N records of **exactly** size n
- $\underline{\sigma}_{\underline{j}}$. For each record, include in the sample with probability propor-
- $\vec{\mathbf{q}}$ tional to how many more records we need.

```
SAMPLE2(N, n, S):
result = {}
t = 0 # number of processed records
m = 0 # number of selected records
while m < n:
record = Next(S)
if FlipCoin(<sup>n</sup>/<sub>n-t</sub>) == HEADS:
result.add(record)
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- Does the algorithm always terminate?
- What are $\mathbb{E}[m]$ and Var(m)?
- Does the algorithm guarantee us an unbiased sample?

Termination of Sample2

```
SAMPLE2(N, n, S):
result = {}
t = 0 # number of processed records
m = 0 # number of selected records
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record = Next(S)
if FlipCoin(n-m) == HEADS:
result.add(record)
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return result</pre>
```

To show SAMPLE2 terminates, we prove:

Theorem (Termination of SAMPLE2)

As long as $N \ge n$, whenever t = N - (n - m), we select all remaining m records which makes m = n.

Proof.

Termination of Sample2

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Proof.

Since
$$t = N - (n - m)$$
, $N - t = n - m$. So, $\frac{n - m}{N - t} = \frac{n - m}{n - m} = 1$

$\mathbb{E}[m]$ and Var(m) in Sample2

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Note that m = n at the end of the algorithm because of the while loop condition. So, $\mathbb{E}[m] = n$. Furthermore, $\mathbb{E}[m^2] = n^2$. So, $Var(m) = \mathbb{E}[m^2] - (\mathbb{E}[m])^2 = n^2 - n^2 = 0$.

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Simple Case: Select First Element

The first element is selected with probability



Simple Case: Select First Element

The first element is selected with probability $\frac{n-0}{N-0} = \frac{n}{N}$, because at that point in time, the number of processed and selected records are both 0.

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Generalizing The Idea

Define p(m,t) as the probability that **exactly** *m* records are selected from the first *t*.

$$p(m,t) =$$

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$$Pr(element \ t+1 \ is \ selected) = \sum_{m=0}^{t} \frac{n-m}{N-t} p(m,t)$$

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$$\Pr(\text{element } t+1 \text{ is selected}) = \sum_{m=0}^{t} \frac{n-m}{N-t} p(m,t) = \frac{\frac{(N-1)!}{(n-1)!(N-n)!}}{\binom{N}{n}} = \frac{n}{N}$$

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- \blacksquare we know N in advance
- the records actually fit in memory

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How about this?

- n number of records we want in the sample IN
 - S a stream of the records in the data set
- DUT A sample of the stream of records of **exactly** size *n*
- ALG Keep track of a "current" total sample and repeatedly update
- the sample with new records based on how many we've seen.

```
RESERVOIRSAMPLE(n, S):
       reservoir = [] # pool of records on disk
 2
3
       chosen = [] # mapping to reservoir records
       for i = 1 to n:
4
5
6
7
8
          record = Next(S)
          reservoir.add(record)
          chosen[i] = i
       t = n # number of records processed
       m = n \# size of reservoir
10
      while HasNext(S):
          record = Next(S)
12
          t += 1
13
         M = RollDie(t)
14
         if M < n:
15
             reservoir.add(record)
16
             m += 1
17
             chosen[M] = m
18
       sample = {}
19
       for i to m:
20
          record = Next(reservoir)
21
         if i∈chosen:
22
             sample.add(record)
23
       return sample
```

Reservoir Sampling in Three Steps

- Initialize by choosing the first *n* records automatically.
- For the *t*-th record after the first *n*, evict record *i* with probability $\frac{1}{4}$
- Recover the final set of records from the reservoir.

- Does each item end up in the sample with equal probability?
- What is the expected number of records in the reservoir?
- What about the variance of the size of the reservoir?

Equal Probabilities?

Reservoir Sampling in Three Steps

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Reservoir Sampling in Three Steps

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- For the *t*-th record after the first *n*, evict record *i* with probability $\frac{1}{4}$.
- Recover the final set of records from the reservoir.

First n are always added at the beginning; so, to be selected, they just need to be never evicted.

That is:

$$\left(\frac{n}{n}\right)\left(\frac{n}{n+1}\right)\cdots\left(\frac{N-1}{N}\right)$$

For the remaining records, we must (1) select them, and (2) never evict them: That is:

$$\left(\frac{n}{t}\right)\left(\frac{t}{t+1}\right)\cdots\left(\frac{N-1}{N}\right)$$

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- For the *t*-th record after the first *n*, evict record *i* with probability $\frac{1}{4}$
- Recover the final set of records from the reservoir.

The first *n* will definitely be added to the reservoir. For any remaining record, *t*, it will be added with probability $\frac{n}{t}$.

So,
$$\mathbb{E}[m] = n + \sum_{t=n+1}^{N} \frac{n}{t} = n + n(H_N - H_n) \approx n + n \ln\left(\frac{N}{n}\right)$$

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Since each inclusion is independent, we can add together the individual variances. Let m_i be the i.r.v. for if the *i*th record is chosen for the reservoir. Note that $Var(m_i) = \frac{n}{t} - \frac{n^2}{t^2}$. So, $Var(m) = \sum Var(m_i) = \sum_{i=n+1}^{N} \frac{n}{i} - \sum_{i=n+1}^{N} \frac{n^2}{i^2} = n(H_N - H_n) - n^2 \left(\sum_{i=n+1}^{N} \frac{1}{i^2}\right)$.



NAIVESHUFFLE(A):
 for i = 1 to |A|:
 swap(A[i], A[RollDie(|A|)])

Each choice of random numbers is equally likely. There are n^n choices for each string of numbers. However, there are only n! permutations of n numbers. These numbers are not equal, and often $\frac{n^n}{n!} \notin \mathbb{Z}$. In particular, $\frac{3^3}{3!} = \frac{27}{6} \notin \mathbb{Z}$.

NAIVESHUFFLE(A): for i = 1 to |A|: swap(A[i], A[RollDie(|A|)]) FISCHERYATESSHUFFLE(A): for i = 1 to |A|: swap(A[i], A[i + RollDie(|A| - i)])

	NAIVESHUFFLE(A):
1	for $i = 1$ to $ A $:
2	<pre>swap(A[i], A[RollDie(A)])</pre>
	FISCHERYATESSHUFFLE(A):
1	for $i = 1$ to $ A $:
2	<pre>swap(A[i], A[i + RollDie(A - i)])</pre>

Argument for why FY works: This is just the algorithmic version of why n! counts permutations! Choose the first element from all of them, the second from the remaining, etc!