

Conditional Expectation

Expected value of random variable X given event A

$$E(X|A) = \sum_{x \in \text{Range}(X)} x \Pr(X = x|A)$$

Law of Total Expectation (example)

49.8% of population male

Average height 5'11" (men) 5'5" (female)

$$\begin{aligned} E(H) &= E(H|M)Pr(M) + E(H|F)Pr(F) \\ &= 5\frac{11}{12} \cdot 0.498 + 5\frac{5}{12} \cdot 0.502 \end{aligned}$$

Law of Total Expectation

X random variable on a sample space S

A_1, A_2, \dots, A_k partition of S

$$\begin{aligned} E(X) &= \sum_i E(X|A_i)Pr(A_i) \\ &= \sum_i \sum_x x Pr(X = x|A_i)Pr(A_i) \\ &= \sum_x \sum_i x Pr(X = x|A_i)Pr(A_i) \\ &= \sum_x x \sum_i Pr(X = x|A_i)Pr(A_i) \\ &= \sum_i x Pr(X = x) \end{aligned}$$

Law of Total Expectation : Application

System that fails in step i independently with probability p

X # steps to fail

$E(X)$?

Let A be the event that system fails in first step.

$$E(X) = E(X|A)Pr(A) + E(X|\bar{A})Pr(\bar{A})$$

$$= p + (1 + E(X))(1 - p)$$

$$= 1 + (1 - p)E(X)$$

$$E(X) = \frac{1}{p}$$

Law of Total Expectation : Example

A miner is trapped in a mine containing 3 doors.

- The 1st door leads to a tunnel that will take him to safety after 3 hours.
- The 2nd door leads to a tunnel that returns him to the mine after 5 hours.
- The 3rd door leads to a tunnel that returns him to the mine after 7 hours.

At all times, he is equally likely to choose any one of the doors.

E(time to reach safety) ?

Algorithms and randomized algorithms

- Binary search: Given a sorted array of n numbers, determine if the array contains the number 153.
- Given an array of unsorted numbers, sort them.
- Given an array of 0's and 1's, either $\frac{1}{2}$ of each, or all 1's. Determine which.

Worst case running time: measure of work algorithm does

Quicksort

Given array of length n

If $n = 0$ or 1 , halt

Otherwise, pick element p of array as “pivot”

Split array into subarrays: $< p, = p, > p$

Recursively sort subarray $< p$

Recursively sort subarray $> p$

Worst case number of comparisons?

What if we use a random pivot?

That makes it a randomized algorithm!