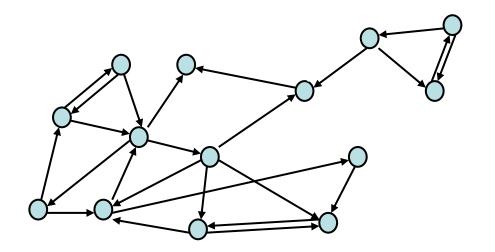
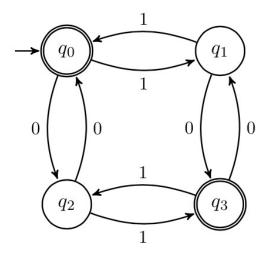
CSE 311: Foundations of Computing

Lecture 21: Directed Graphs, Finite State Machines





Last time: Relations

Let A and B be sets,

A binary relation from A to B is a subset of $A \times B$

Let A be a set,

A binary relation on A is a subset of $A \times A$

Last time: Properties of Relations

Let R be a relation on A.

R is **reflexive** iff $(a,a) \in R$ for every $a \in A$

R is **symmetric** iff $(a,b) \in R$ implies $(b,a) \in R$

R is **antisymmetric** iff $(a,b) \in R$ and $a \neq b$ implies $(b,a) \notin R$

R is **transitive** iff $(a,b) \in R$ and $(b,c) \in R$ implies $(a,c) \in R$

Functions

A function $f:A\to B$ (A as input and B as output) is a special type of relation.

A **function** f **from** A **to** B is a relation from A to B such that: for every $a \in A$, there is *exactly one* $b \in B$ with $(a, b) \in f$

i.e., for every input $a \in A$, there is one output $b \in B$. We denote this b by f(a).

Function composition: If $f:A\to B$ and $g:B\to C$ then their **composition** $g\circ f:A\to C$ is defined by $g\circ f(a)=g(f(a))$

Composing Relations

Let R be a relation from A to B. Let S be a relation from B to C.

The composition of R and S, $S \circ R$ is the relation from A to C defined by:

$$S \circ R = \{(a, c) : \exists b \text{ such that } (a, b) \in R \text{ and } (b, c) \in S\}$$

Intuitively, a pair is in the composition if there is a "connection" from the first to the second.

The order of writing composition generalizes the function case

Examples

 $(a,b) \in Parent iff b is a parent of a$

 $(a,b) \in Sister$ iff b is a sister of a

When is $(x,y) \in Sister \circ Parent?$

When is $(x,y) \in Parent \circ Sister$?

Powers of a Relation

$$R^2 = R \circ R$$

= $\{(a, c) : \exists b \text{ such that } (a, b) \in R \text{ and } (b, c) \in R \}$

$$R^0 = \{(a,a): a \in A\}$$
 "the equality relation on A " $R^{n+1} = R^n \circ R$ for $n \geq 0$

e.g.,
$$R^1 = R^0 \circ R = R$$

 $R^2 = R^1 \circ R = R \circ R$

Matrix Representation

Relation \mathbf{R} on $\mathbf{A} = \{a_1, \dots, a_n\}$

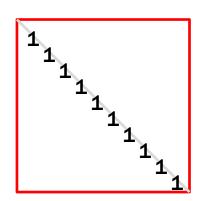
$$\boldsymbol{m}_{ij} = \begin{cases} 1 & \text{if } (a_i, a_j) \in \boldsymbol{R} \\ 0 & \text{if } (a_i, a_j) \notin \boldsymbol{R} \end{cases}$$

 $\{(1, 1), (1, 2), (1, 4), (2, 1), (2, 3), (3, 2), (3, 3), (4, 2), (4, 3)\}$

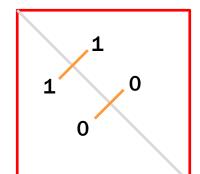
	1	2	3	4
1	1	1	0	1
2	1	0	1	0
3	0	1	1	0
4	0	1	1	0

Properties using matrix representation

reflexive

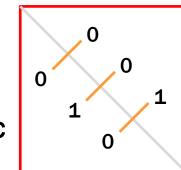


symmetric



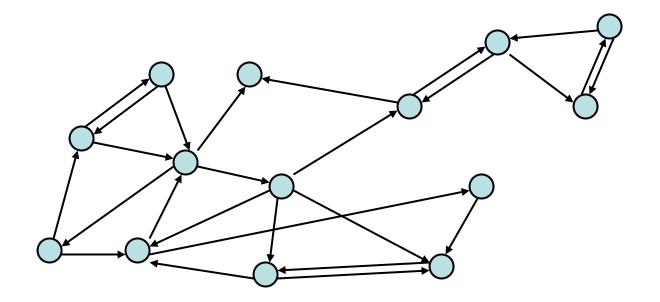
Same when rows & columns swapped

anti-symmetric



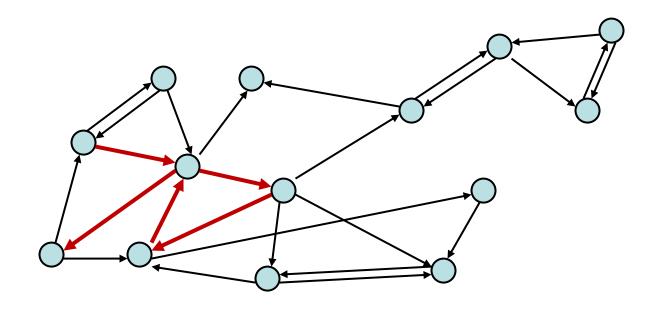
No 1-1 pairs

G = (V, E) V - vertices E - edges, ordered pairs of vertices



G = (V, E) V - verticesE - edges (relation on vertices)

Path: $v_0, v_1, ..., v_k$ with each (v_i, v_{i+1}) in E

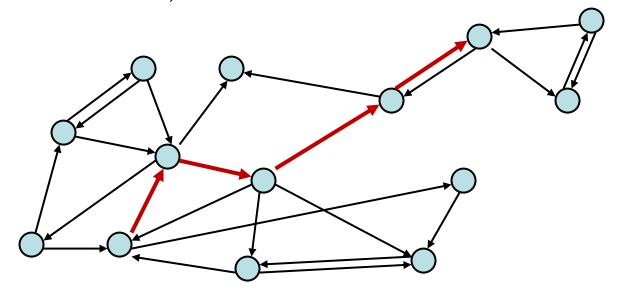


Path: $v_0, v_1, ..., v_k$ with each (v_i, v_{i+1}) in E

Simple Path: none of $\mathbf{v_0}$, ..., $\mathbf{v_k}$ repeated

Cycle: $v_0 = v_k$

Simple Cycle: $v_0 = v_k$, none of v_1 , ..., v_k repeated

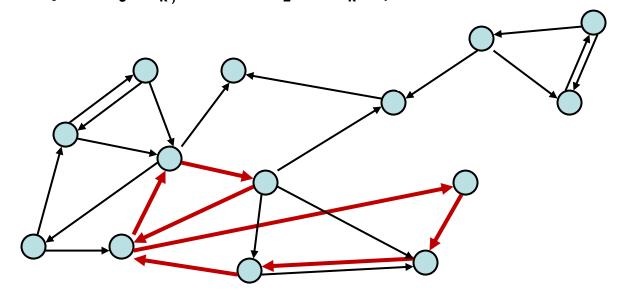


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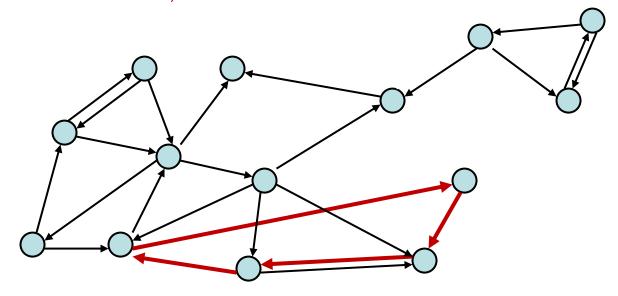


Path: $v_0, v_1, ..., v_k$ with each (v_i, v_{i+1}) in E

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Representation of Relations

Directed Graph Representation (Digraph)





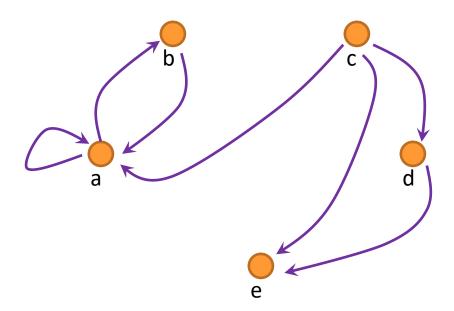






Representation of Relations

Directed Graph Representation (Digraph)



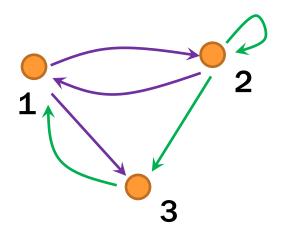
If $S = \{(2, 2), (2, 3), (3, 1)\}$ and $R = \{(1, 2), (2, 1), (1, 3)\}$ Compute $S \circ R$

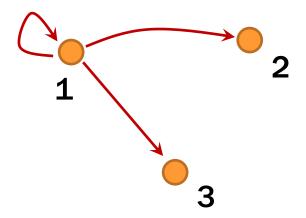


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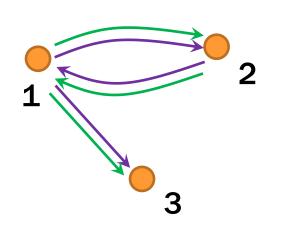


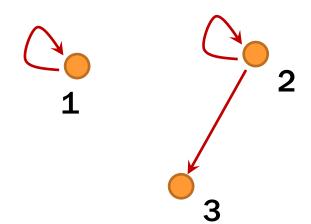
If $R = \{(1, 2), (2, 1), (1, 3)\}$ and $R = \{(1, 2), (2, 1), (1, 3)\}$ Compute $R \circ R$



$$(a,c) \in R \circ R = R^2$$
 iff $\exists b \ ((a,b) \in R \land (b,c) \in R)$ iff $\exists b \ \text{such that a, b, c is a path}$

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If $R = \{(1, 2), (2, 1), (1, 3)\}$ and $R = \{(1, 2), (2, 1), (1, 3)\}$ Compute $R \circ R$



Special case: $R \circ R$ is paths of length 2.

- R is paths of length 1
- R⁰ is paths of length 0 (can't go anywhere)
- $R^3 = R^2 \circ R$ etc, so is R^n paths of length n

Paths in Graphs and Relations

Def: The **length** of a path in a graph is the number of edges in it (counting repetitions if edge used > once).

```
Elements of R^0 correspond to paths of length 0.
Elements of R^1 = R are paths of length 1.
Elements of R^2 are paths of length 2.
```

Paths in Graphs and Relations

Def: The **length** of a path in a graph is the number of edges in it (counting repetitions if edge used > once).

Let R be a relation on a set A.

There is a path of length n from a to b in the digraph for R if and only if $(a,b) \in R^n$

Connectivity In Graphs

Def: Two vertices in a graph are **connected** iff there is a path between them.

Let R be a relation on a set A. The **connectivity** relation R^* consists of the pairs (a, b) such that there is a path from a to b in R.

$$R^* = \bigcup^{\infty} R^k$$

Note: The Rosen book uses the wrong definition of this quantity. What the Rosen defines (ignoring k=0) is usually called R⁺

How Properties of Relations show up in Graphs

Let R be a relation on A.

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How Properties of Relations show up in Graphs

Let R be a relation on A.

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R is **symmetric** iff $(a,b) \in R$ implies $(b, a) \in R$

0



R is **antisymmetric** iff $(a,b) \in R$ and $a \neq b$ implies $(b,a) \notin R$

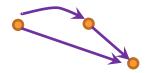
• 0



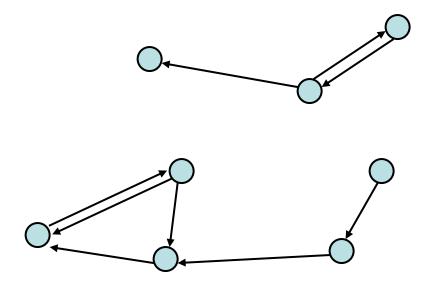
or



R is **transitive** iff $(a,b) \in R$ and $(b,c) \in R$ implies $(a,c) \in R$

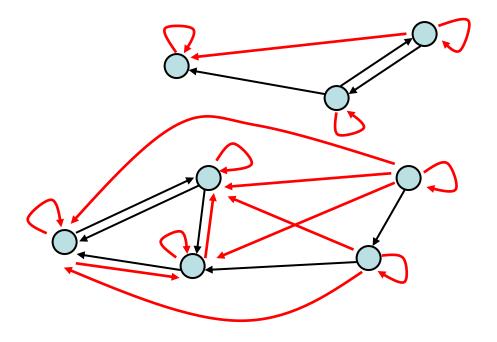


Transitive-Reflexive Closure



Add the **minimum possible** number of edges to make the relation transitive and reflexive.

Transitive-Reflexive Closure



Relation with the **minimum possible** number of **extra edges** to make the relation both transitive and reflexive.

The **transitive-reflexive closure** of a relation R is the connectivity relation R^*

n-ary Relations

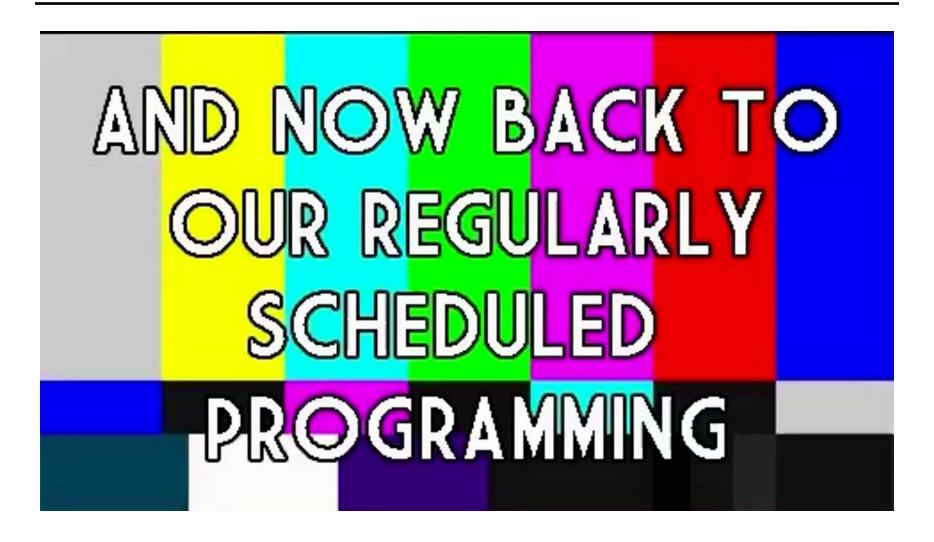
Let $A_1, A_2, ..., A_n$ be sets. An n-ary relation on these sets is a subset of $A_1 \times A_2 \times \cdots \times A_n$.

Relational Databases

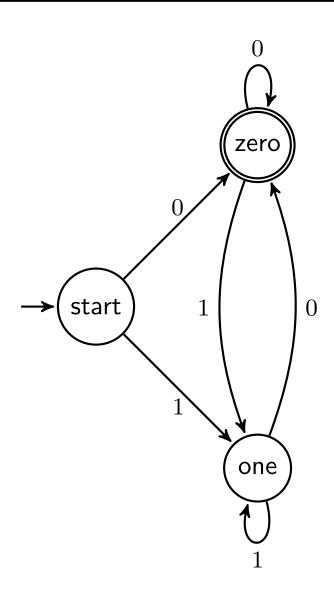
STUDENT

Student_Name	ID_Number	Office	GPA
Knuth	328012098	022	4.00
Von Neuman	481080220	555	3.78
Russell	238082388	022	3.85
Einstein	238001920	022	2.11
Newton	1727017	333	3.61
Karp	348882811	022	3.98
Bernoulli	2921938	022	3.21

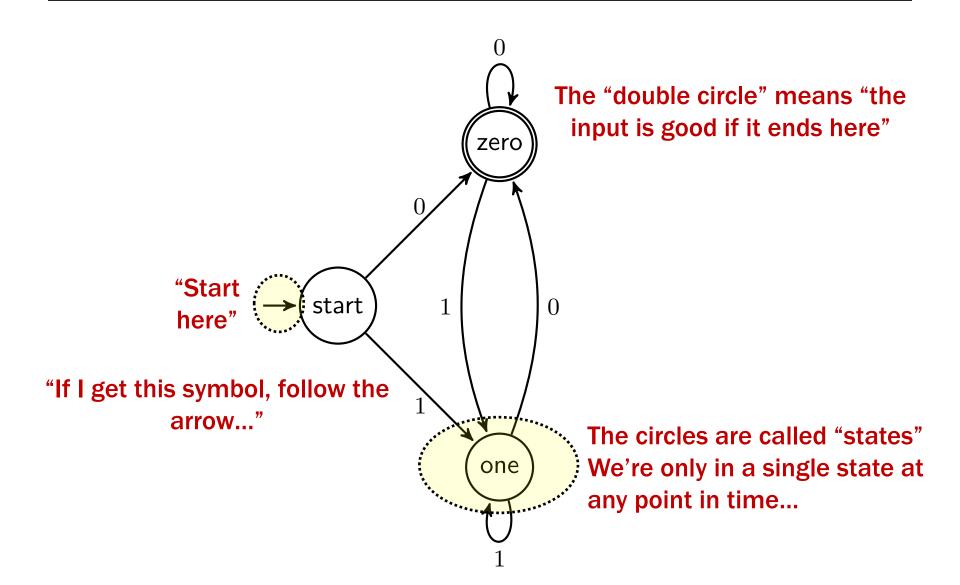
Back to Languages



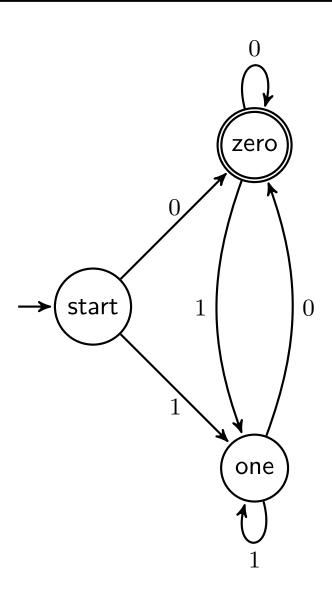
Selecting strings using labeled graphs as "machines"



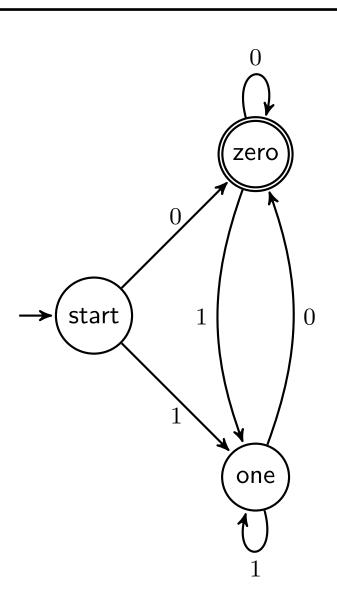
Finite State Machines



Which strings does this machine say are OK?



Which strings does this machine say are OK?

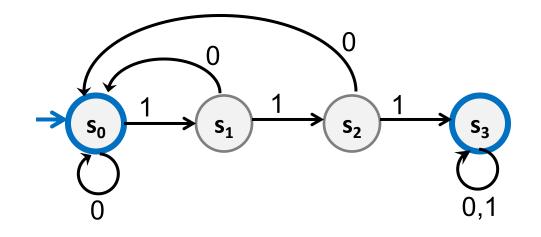


The set of all binary strings that end in 0

Finite State Machines

- States
- Transitions on input symbols
- Start state and final states
- The "language recognized" by the machine is the set of strings that reach a final state from the start

Old State	0	1
s ₀	s ₀	S ₁
S ₁	s_0	S ₂
S ₂	s ₀	S ₃
S ₃	S ₃	S ₃

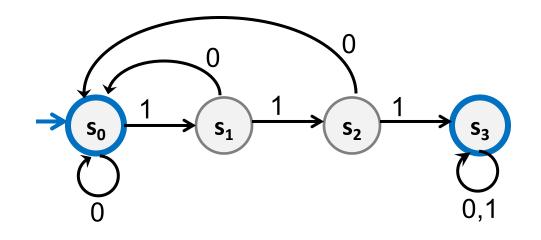


Finite State Machines

• Each machine designed for strings over some fixed alphabet Σ .

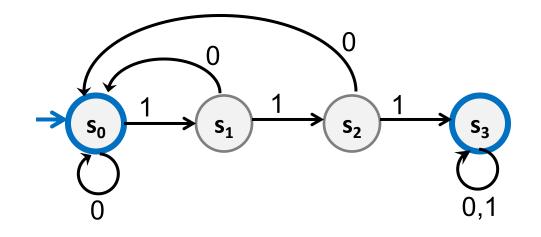
 Must have a transition defined from each state for every symbol in Σ.

Old State	0	1
s ₀	s ₀	S ₁
S ₁	s ₀	S ₂
S ₂	s ₀	S ₃
S ₃	S ₃	S ₃



What language does this machine recognize?

Old State	0	1
s ₀	s ₀	S ₁
S ₁	s ₀	S ₂
S ₂	s ₀	S ₃
S ₃	S ₃	S ₃



What language does this machine recognize?

The set of all binary strings that contain 111 or don't end in 1

Old State	0	1
s ₀	s ₀	S ₁
S ₁	s_0	S ₂
S ₂	s ₀	S ₃
S ₃	S ₃	S ₃

