Announcements

We’re putting resources on the resources page:

- The list of logical equivalences
- A Translation Tips reading (for going from English to Logic)
  Might be useful if you’re still working on homework 1.

There’s a lot of other resources on the page that will be useful as we get further along (e.g. reference sheets for particular topics).

We’ll try to remind you about important ones, but it’s good to keep in mind that it’s there.
Our First Proof

We could make another truth table (you should! It’s a good exercise)
But we have another technique that is nicer.
Let’s try that one
Then talk about why it’s another good option.

We’re going to give an iron-clad guarantee that:

\[(p \land q) \lor (\neg p \land q) \lor (\neg p \land \neg q) \equiv \neg p \lor q\]

i.e. that this is another valid “law of implication”
Our First Proof

This will be a long proof! Longer than most of the ones on homeworks. I’m starting with a hard one so you see all the tricks.

This process will be easier if we change variables, we’re going to show

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv \neg a \lor b\]

How do we write a proof?

It’s not always plug-and-chug...we’ll be highlighting strategies throughout the quarter.

To start with:

Make sure we know what we want to show...
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv \]

None of the rules look like this

Practice of Proof-Writing:

**Big Picture**...WHY do we think this might be true?

The last two “pieces” came from the vacuous proof lines...maybe the “\(\neg a\)" came from there? Maybe that simplifies down to \(\neg a\)
Let’s apply a rule

\((\neg a \land b) \lor (\neg a \land \neg b)\)

The law says:

\(p \land (q \lor r) \equiv (p \land q) \lor (p \land r)\)

\((\neg a \land b) \lor (\neg a \land \neg b) \equiv \neg a \land (b \lor \neg b)\)
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv\]

None of the rules look like this

Practice of Proof-Writing:
**Big Picture**...WHY do we think this might be true?

The last two "pieces" came from the vacuous proof lines...maybe the "\(\neg a\) \equiv (\neg a \lor b)" came from there? Maybe that **simplifies** down to \(\neg a\)
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]

Set ourselves an intermediate goal.
Let’s try to simplify those last two pieces

**Associative law**
Connect up the things we’re working on.

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]
\[\equiv (a \land b) \lor [\neg a \land (b \lor \neg b)]\]

Set ourselves an intermediate goal.
Let’s try to simplify those last two pieces

**Distributive law**
We think \(\neg a\) is important, let’s isolate it.

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]
\[\equiv (a \land b) \lor [\neg a \land (b \lor \neg b)]\]
\[\equiv (a \land b) \lor [\neg a \land T]\]

Set ourselves an intermediate goal. Let’s try to simplify those last two pieces

**Negation**
Should make things simpler.

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)] \equiv (a \land b) \lor [\neg a \land (b \lor \neg b)] \equiv (a \land b) \lor [\neg a \land T] \equiv (a \land b) \lor [\neg a] \]

Set ourselves an intermediate goal. Let’s try to simplify those last two pieces.

Identity
Should make things simpler.

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]

Stay on target:
We met our intermediate goal.
Don’t forget the final goal!
We want to end up at \((\neg a \lor b)\)

If we apply the distribution rule,
We’d get a \((\neg a \lor b)\)

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]

Stay on target: \(\equiv (a \land b) \lor [\neg a \land (b \lor \neg b)]\)

We met our intermediate goal. \(\equiv (a \land b) \lor [\neg a \land T]\)

Don’t forget the final goal! \(\equiv (a \land b) \lor [\neg a]\)

We want to end up at \((\neg a \lor b)\) \(\equiv [\neg a] \lor (a \land b)\)

If we apply the distribution rule,
We’d get a \((\neg a \lor b)\)

Commutative

Make the expression look exactly like the law (more on this later)

\[\equiv (\neg a \lor b)\]
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]

Stay on target:

- We met our intermediate goal.
- Don’t forget the final goal!
- We want to end up at \((\neg a \lor b)\)

If we apply the distribution rule, we’d get a \((\neg a \lor b)\)

Distributive

Creates the \((\neg a \lor b)\) we were hoping for.
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]

**Stay on target:**

- We met our intermediate goal.
- Don’t forget the final goal!
- We want to end up at \((\neg a \lor b)\)

If we apply the distribution rule,
We’d get a \((\neg a \lor b)\)

**Commutative**

Make the expression look exactly like the law (more on this later)

**Negation**

Simplifies the part we want to disappear.
Simplify $\top \land (\neg a \lor b)$ to $(\neg a \lor b)$

These identities hold for all propositions $p, q, r$

- **Identity**
  - $p \land T \equiv p$
  - $p \lor F \equiv p$

- **Domination**
  - $p \lor T \equiv T$
  - $p \land F \equiv F$

- **Idempotent**
  - $p \lor p \equiv p$
  - $p \land p \equiv p$

- **Commutative**
  - $p \lor q \equiv q \lor p$
  - $p \land q \equiv q \land p$

- **Associative**
  - $(p \lor q) \lor r \equiv p \lor (q \lor r)$
  - $(p \land q) \land r \equiv p \land (q \land r)$

- **Distributive**
  - $p \land (q \lor r) \equiv (p \land q) \lor (p \land r)$
  - $p \lor (q \land r) \equiv (p \lor q) \land (p \lor r)$

- **Absorption**
  - $p \lor (p \land q) \equiv p$
  - $p \land (p \lor q) \equiv p$

- **Negation**
  - $p \lor \neg p \equiv T$
  - $p \land \neg p \equiv F$
Our First Proof

$$(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]$$

**Stay on target:**

We met our intermediate goal.  
Don’t forget the final goal!  
We want to end up at $(\neg a \lor b)$

If we apply the distribution rule,  
We’d get a $(\neg a \lor b)$

**Commutative** followed by **Identity**  
Look exactly like the law, then apply it.

We’re done!!!
Commutativity

We had the expression \((a \land b) \lor [\neg a]\)

But before we applied the distributive law, we switched the order...why?

The law says 

\(p \lor (q \land r) \equiv (p \lor q) \land (p \lor r)\)

not \((q \land r) \lor p \equiv (q \lor p) \land (r \lor p)\)

So technically we needed to commute first.

Eventually (in about 2 weeks) we’ll skip this step. For now, we’re doing two separate steps.
Remember this is the “training wheel” stage. The point is to be careful.
More on Our First Proof

We now have an ironclad guarantee that

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b) \equiv (\neg a \lor b)\]

Hooray! But we could have just made a truth-table. Why a proof?
Here’s one reason.

Proofs don’t just give us an ironclad guarantee. They’re also an explanation of why the claim is true.

The key insight to our simplification was “the last two pieces were the vacuous truth parts – the parts where \( p \) was false”

That’s in there, in the proof.
Our First Proof

\[(a \land b) \lor (\neg a \land b) \lor (\neg a \land \neg b)\]

\[\equiv (a \land b) \lor [(\neg a \land b) \lor (\neg a \land \neg b)]\]  \text{Associative}

\[\equiv (a \land b) \lor [\neg a \land (b \lor \neg b)]\]  \text{Distributive}

\[\equiv (a \land b) \lor [\neg a \land T] \]  \text{Negation}

\[\equiv (a \land b) \lor [\neg a] \]  \text{Identity}

\[\equiv [\neg a] \lor (a \land b) \]  \text{Commutative}

\[\equiv (\neg a \lor a) \land (\neg a \lor b) \]  \text{Distributive}

\[\equiv (a \lor \neg a) \land (\neg a \lor b) \]  \text{Commutative}

\[\equiv T \land (\neg a \lor b) \]  \text{Negation}

\[\equiv (\neg a \lor b) \land T \]  \text{Commutative}

\[\equiv (\neg a \lor b) \]  \text{Identity}

The last two terms are “vacuous truth” – they simplify to \(\neg a\)

\(a\) no longer matters in \(a \land b\) if \(\neg a\) automatically makes the expression true.
More on Our First Proof

With practice (and quite a bit of squinting) you can see not just the ironclad guarantee, but also the reason why something is true.
That’s not easy with a truth table.

Proofs can also communicate intuition about why a statement is true. We’ll practice extracting intuition from proofs more this quarter.
Digital Logic
Vocabulary!

<table>
<thead>
<tr>
<th>A proposition is a...</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tautology</strong> if it is always true.</td>
</tr>
<tr>
<td><strong>Contradiction</strong> if it is always false.</td>
</tr>
<tr>
<td><strong>Contingency</strong> if it can be both true and false.</td>
</tr>
</tbody>
</table>

\[ p \lor \neg p \]

**Tautology**

If \( p \) is true, \( p \lor \neg p \) is true; if \( p \) is false, \( p \lor \neg p \) is true.

\[ p \oplus p \]

**Contradiction**

If \( p \) is true, \( p \oplus p \) is false; if \( p \) is false, \( p \oplus p \) is false.

\[ (p \rightarrow q) \land p \]

**Contingency**

If \( p \) is true and \( q \) is true, \( (p \rightarrow q) \land p \) is true; if \( p \) is true and \( q \) is false, \( (p \rightarrow q) \land p \) is false.
On notation...

Logic is fundamental. Computer scientists use it in programs, mathematicians use it in proofs, engineers use it in hardware, philosophers use it in arguments,....

...so everyone uses different notation to represent the same ideas.

Since we don’t know exactly what you’re doing next, we’re going to show you a bunch of them; but don’t think one is “better” than the others!
Digital Circuits

Computing With Logic

$T$ corresponds to 1 or “high” voltage
$F$ corresponds to 0 or “low” voltage

Gates

Take inputs and produce outputs (functions)
Several kinds of gates
Correspond to propositional connectives (most of them)
And Gate

**AND Connective** vs. **AND Gate**

\[
p \land q
\]

<table>
<thead>
<tr>
<th>( p )</th>
<th>( q )</th>
<th>( p \land q )</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td>T</td>
<td>F</td>
<td>F</td>
</tr>
<tr>
<td>F</td>
<td>T</td>
<td>F</td>
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<tr>
<td>F</td>
<td>F</td>
<td>F</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>( p )</th>
<th>( q )</th>
<th>OUT</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
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<tr>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

“block looks like D of AND”
Or Gate

**OR Connective** vs. **OR Gate**

<table>
<thead>
<tr>
<th>$p \lor q$</th>
<th>$p$</th>
<th>$q$</th>
<th>$p \lor q$</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>T</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td></td>
<td>T</td>
<td>F</td>
<td>T</td>
</tr>
<tr>
<td></td>
<td>F</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td></td>
<td>F</td>
<td>F</td>
<td>F</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>$p \lor q$</th>
<th>$p$</th>
<th>$q$</th>
<th>OUT</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>0</td>
<td>1</td>
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<tr>
<td></td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

“arrowhead block looks like V”
Not Gates

**NOT Connective**

\[ \neg p \]

<table>
<thead>
<tr>
<th>( p )</th>
<th>( \neg p )</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>F</td>
</tr>
<tr>
<td>F</td>
<td>T</td>
</tr>
</tbody>
</table>

**NOT Gate**

\[ p \rightarrow \text{NOT} \rightarrow \text{OUT} \]

<table>
<thead>
<tr>
<th>( p )</th>
<th>OUT</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
</tr>
</tbody>
</table>

Also called inverter
Blobs are Okay!

You may write gates using blobs instead of shapes!
Combinational Logic Circuits

Values get sent along wires connecting gates
Combinational Logic Circuits

Values get sent along wires connecting gates

\[ \neg p \land (\neg q \land (r \lor s)) \]
Combinational Logic Circuits

Wires can send one value to multiple gates!
Combinational Logic Circuits

Wires can send one value to multiple gates!

\[(p \land \neg q) \lor (\neg q \land r)\]
More Practice

Some quarters, we spend about half-a-lecture building out a circuit to represent a moderately complicated function.

It’s 50% a way to practice with the different notation, 50% fun historical context (people used to build circuits by-hand a lot. It’s less common now – decent programs exist to do it now).

If you want to get that extra practice, I’ll post an extra video with that content.
But you’ll also have practice in section if you would rather get the content that way. There are no new principles/ideas here. Only new ways of representing them.
More Vocabulary
Meet Boolean Algebra

Preferred by some mathematicians and circuit designers.

“or” is +
“and” is ⋅ (i.e. “multiply”)
“not” is ’ (an apostrophe after a variable)

Why?

Mathematicians like to study “operations that work kinda like ‘plus’ and ‘times’ on integers.”

Circuit designers have a lot of variables, and this notation is more compact.
## Meet Boolean Algebra

### Propositional Logic

<table>
<thead>
<tr>
<th>Name</th>
<th>Variables</th>
<th>&quot;True/False&quot;</th>
<th>&quot;And&quot;</th>
<th>&quot;Or&quot;</th>
<th>&quot;Not&quot;</th>
<th>Implication</th>
</tr>
</thead>
<tbody>
<tr>
<td>Java Code</td>
<td>boolean b</td>
<td>true, false</td>
<td>&amp;&amp;</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Propositional Logic</td>
<td>&quot;p, q, r&quot;</td>
<td>T, F</td>
<td>∧</td>
<td>∨</td>
<td>¬</td>
<td>→</td>
</tr>
<tr>
<td>Circuits</td>
<td>Wires</td>
<td>1, 0</td>
<td><img src="image" alt="And" /></td>
<td><img src="image" alt="Or" /></td>
<td><img src="image" alt="Not" /></td>
<td>No special symbol</td>
</tr>
<tr>
<td>Boolean Algebra</td>
<td>a, b, c</td>
<td>1, 0</td>
<td>(“multiplication”)</td>
<td>(“addition”)</td>
<td>′</td>
<td>(apostrophe after variable)</td>
</tr>
</tbody>
</table>

### Propositional logic

\[(p \wedge q \wedge r) \lor s \lor \neg t\]

### Boolean Algebra

\[pqr + s + t'\]
Comparison

Propositional logic

\((p \land q \land r) \lor s \lor \neg t\)

Boolean Algebra

\(pqr + s + t'\)

Remember this is just an alternate notation for the same underlying ideas.

So that big list of identities? Just change the notation and you get another big list of identities!

Sometimes names are different ("involution" instead of "double negation"), but the core ideas are the same.
## Boolean Algebra

### Axioms

<table>
<thead>
<tr>
<th><strong>Closure</strong></th>
<th><strong>Commutativity</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>$a + b$ is in $\mathbb{B}$</td>
<td>$a + b = b + a$</td>
</tr>
<tr>
<td>$a \cdot b$ is in $\mathbb{B}$</td>
<td>$a \cdot b = b \cdot a$</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Associativity</strong></th>
<th><strong>Identity</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>$a + (b + c) = (a + b) + c$</td>
<td>$a + 0 = a$</td>
</tr>
<tr>
<td>$a \cdot (b \cdot c) = (a \cdot b) \cdot c$</td>
<td>$a \cdot 1 = a$</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>Distributivity</strong></th>
<th><strong>Complementarity</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>$a + (b \cdot c) = (a + b) \cdot (a + c)$</td>
<td>$a + a' = 1$</td>
</tr>
<tr>
<td>$a \cdot (b + c) = (a \cdot b) + (a \cdot c)$</td>
<td>$a \cdot a' = 0$</td>
</tr>
<tr>
<td>Theorems</td>
<td>Null</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------------------------------------</td>
</tr>
<tr>
<td><strong>Null</strong></td>
<td>$X + 1 = 1$</td>
</tr>
<tr>
<td></td>
<td>$X \cdot 0 = 0$</td>
</tr>
<tr>
<td><strong>Involution</strong></td>
<td>$(X')' = X$</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### Boolean Algebra

#### Absorption

<table>
<thead>
<tr>
<th>Formula</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$X + X \cdot Y = X$</td>
<td></td>
</tr>
<tr>
<td>$(X + Y') \cdot Y = X \cdot Y$</td>
<td></td>
</tr>
<tr>
<td>$X \cdot (X + Y) = X$</td>
<td></td>
</tr>
<tr>
<td>$(X \cdot Y') + Y = X + Y$</td>
<td></td>
</tr>
</tbody>
</table>

#### DeMorgan

<table>
<thead>
<tr>
<th>Formula</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(X + Y + \cdots)' = X' \cdot Y' \cdot \cdots$</td>
<td></td>
</tr>
<tr>
<td>$(X \cdot Y \cdot \cdots)' = X' + Y' + \cdots$</td>
<td></td>
</tr>
</tbody>
</table>

#### Consensus

<table>
<thead>
<tr>
<th>Formula</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(X \cdot Y) + (Y \cdot Z) + (X' \cdot Z) = X \cdot Y + X' \cdot Z$</td>
<td></td>
</tr>
<tr>
<td>$(X + Y) \cdot (Y + Z) \cdot (X' + Z) = (X + Y) \cdot (X' + Z)$</td>
<td></td>
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</tbody>
</table>

#### Factoring

<table>
<thead>
<tr>
<th>Formula</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$(X + Y) \cdot (X' + Z) = X \cdot Z + X' \cdot Y$</td>
<td></td>
</tr>
<tr>
<td>$X \cdot Y + X' \cdot Z = (X + Z) \cdot (X' + Y)$</td>
<td></td>
</tr>
</tbody>
</table>
A Few Fun Facts

That you’re not responsible for:

The identities are divided into “axioms” and “theorems”

Mathematicians (and some computer scientists, like me 😊 ) will sometimes study what minimum starting points (“the axioms”) will be enough to derive all the usual facts we rely on (“the theorems”) That’s what I meant by “operations that work kinda like plus and times”

For our purposes, we won’t make a distinction here, but we will use similar thinking later in the course.

Boolean algebra makes things like commutativity axioms (starting points, things we assume) with propositional logic, we start from the truth tables and can derive that commutativity is true. For this class, though, it’s a fact you can use either way.
Why ANOTHER way of writing down logic?

This is the third one!?

Because, in your future courses, you’ll use any/all of them.

Remember there aren’t new concepts here, just new representations. We mostly use propositional notation (\(\land, \lor, \neg\), etc.) but we’ll use them all a bit so you’re ready for any of them in your future courses.

Practice in section and on homework.
Canonical Forms

Back to the old notation.
A truth table is a unique representation of a Boolean Function. If you describe a function, there’s only one possible truth table for it.

Given a truth table you can find many circuits and many compound prepositions to represent it. Think back to when we were developing the law of implication...

It would be nice to have a “standard” proposition (or standard circuit) we could always write as a starting point. So we have a (possibly) shorter way of telling if we have the same function.
Using Our Rules

WOW that was a lot of rules.
Why do we need them? Simplification!
Let’s go back to the “law of implication” example.

<table>
<thead>
<tr>
<th>$p$</th>
<th>$q$</th>
<th>$p \rightarrow q$</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td>T</td>
<td>F</td>
<td>F</td>
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When is the implication true? Just “or” each of the three “true” lines!

$$(p \land q) \lor (\neg p \land q) \lor (\neg p \land \neg q)$$

Also seems pretty reasonable
So is $$(p \land q) \lor (\neg p \land q) \lor (\neg p \land \neg q) \equiv (\neg p \lor q)$$
i.e. are these both alternative representations of $p \rightarrow q$?
Disjunctive Normal Form (DNF)

a.k.a. OR of ANDs
a.k.a Sum-of-Products Form
a.k.a. Minterm Expansion

1. Read the true rows of the truth table
2. AND together all the settings in a given (true) row.
3. OR together the true rows.
Disjunctive Normal Form

1. Read the true rows of the truth table
2. AND together all the settings in a given (true) row.
3. OR together the true rows.

\[ G(p, q) \equiv (p \land q) \lor (\neg p \land q) \]
Another Canonical Form

DNF is a great way to represent functions that are usually false. If there are only a few true rows, the representation is short.

What about functions that are usually true?
Well $G$ is equivalent to $\neg \neg G$, and $\neg G$ is a function that is usually false. Let’s try taking the Sum-of-Products of $\neg G$ and negating it.
Another Canonical Form

### Table

<table>
<thead>
<tr>
<th>$p$</th>
<th>$q$</th>
<th>$G(p, q)$</th>
<th>$\neg G(p, q)$</th>
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</thead>
<tbody>
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1. Read the true rows of the truth table
2. AND together all the settings in a given (true) row.
3. OR together the true rows.

This is not in Disjunctive Normal Form! It’s something else, though...

\[
\neg G(p, q) \equiv (p \land \neg q) \lor (\neg p \land \neg q)
\]
\[
G(p, q) \equiv \neg[(p \land \neg q) \lor (\neg p \land \neg q)]
\]
\[
G(p, q) \equiv [\neg(p \land \neg q) \land \neg(\neg p \land \neg q)]
\]
\[
G(p, q) \equiv [(\neg p \lor q) \land (p \lor q)]
\]
Conjunctive Normal Form

a.k.a. AND of ORs

a.k.a. Product-of-Sums Form

a.k.a. Maxterm Expansion

1. Read the false rows of the truth table
2. OR together the negations of all the settings in the false rows.
3. AND together the false rows.

Or take the DNF of the negation of the function you care about, and distribute the negation.
Normal Forms

Don’t simplify any further! Don’t factor anything out (even if you can). The point of the canonical form is we know exactly what it looks like, you might simplify differently than someone else.

Why? Easier to understand for people.
Inside the parentheses are only ORs between the parentheses are only ANDs (or vice versa).

You’ll use these more in later courses.
Modifying Implications
Converse, Contrapositive

**Implication:**
If it’s raining, then I have my umbrella.
\[ p \rightarrow q \]

**Converse:**
If I have my umbrella, then it is raining.
\[ q \rightarrow p \]

**Contrapositive:**
If I don’t have my umbrella, then it is not raining.
\[ \neg q \rightarrow \neg p \]

**Inverse:**
If it is not raining, then I don’t have my umbrella.
\[ \neg p \rightarrow \neg q \]

How do these relate to each other?

<table>
<thead>
<tr>
<th>( p )</th>
<th>( q )</th>
<th>( p \rightarrow q )</th>
<th>( q \rightarrow p )</th>
<th>( \neg p )</th>
<th>( \neg q )</th>
<th>( \neg p \rightarrow \neg q )</th>
<th>( \neg q \rightarrow \neg p )</th>
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</table>
Converse, Contrapositive

Implication: $p \rightarrow q$

Converse: $q \rightarrow p$

Contrapositive: $\neg q \rightarrow \neg p$

Inverse: $\neg p \rightarrow \neg q$

An implication and its contrapositive have the same truth value!
Contrapositive

We showed $p \rightarrow q \equiv \neg q \rightarrow \neg p$ with a truth table. Let’s do a proof.

Try this one on your own. Remember

1. Know what you’re trying to show.
2. Stay on target – take steps to get closer to your goal.

Hint: think about your tools.
There are lots of rules with AND/OR/NOT, but very few with implications…

pollev.com/robbie
Help me adjust my explanation!
Contrapositive

\[ p \rightarrow q \equiv \neg p \lor q \quad \text{Law of Implication} \]
\[ \equiv q \lor \neg p \quad \text{Commutativity} \]
\[ \equiv \neg \neg q \lor \neg p \quad \text{Double Negation} \]
\[ \equiv \neg q \rightarrow \neg p \quad \text{Law of Implication} \]

All of our rules deal with ORs and ANDs, let’s switch the implication to just use AND/NOT/OR. And do the same with our target

It’s ok to work from both ends. In fact it’s a very common strategy!

Now how do we get the top to look like the bottom?

Just a few more rules and we’re done!
Work from both ends, but...

...make sure at the end, if you read from top-to-bottom, every step makes sense.

When proving an equivalence you must:
1. Start with the left side (or right side)
2. Modify what you had in the last step (using an equivalence)
3. Derive the right side (or left side if you started with the right)

You may **not** start with the equivalence you’re trying to show, and simplify to something “obviously true.”

More on why later in the quarter, but tl;dr for now is you can’t use your goal as a starting assumption (it’s what you’re trying to show! If you knew it, no need to write a proof).