

CSE 311 Lecture 11: Modular Arithmetic

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Topics

Sets and set operations

A quick wrap-up of Lecture 10.

Modular arithmetic basics

Arithmetic over a finite domain (a.k.a computer arithmetic).

Modular arithmetic properties

Congruence, addition, multiplication, proofs.

Modular arithmetic and integer representations

Unsigned, sign-magnitude, and two's complement representation.

Applications of modular arithmetic

Hashing, pseudo-random numbers, ciphers.

Sets and set operations

A quick wrap-up of Lecture 10.

Sets and set operations

A set is a collection of *elements*.

Write $a \in B$ (or $a \notin B$) to say that a is (or isn't) an element in the set B. The order of elements doesn't matter, and duplicates don't matter.

Sets A and B are equal if they have the same elements.

$$A = B \equiv \forall x. x \in A \leftrightarrow x \in B$$

A is a subset of B if every element of A is also in B.

$$A \subseteq B \equiv \forall x. x \in A \rightarrow x \in B$$

Sets can be built from predicates or using set operations.

$$A \cup B = \{x : (x \in A) \lor (x \in B)\}$$

$$A \cap B = \{x : (x \in A) \land (x \in B)\}$$

$$A \setminus B = \{x : (x \in A) \land (x \notin B)\}$$

$$A \oplus B = \{x : (x \in A) \oplus (x \in B)\}$$

$$\overline{A} = \{x : x \notin A\} = \{x : \neg(x \in A)\}$$

This is Boolean algebra again

Union \cup is defined using \vee .

$$A \cup B = \{x : (x \in A) \lor (x \in B)\}$$

Intersection \cap is defined using \wedge .

$$A \cap B = \{x : (x \in A) \land (x \in B)\}$$

Complement works like \neg .

$$\overline{A} = \{x : x \notin A\} = \{x : \neg(x \in A)\}\$$

This means that all equivalences from Boolean algebra translate directly into set theory, and you can use them in your proofs!

More sets

Power set, Cartesian product, and Russell's paradox.

Power set

Power set of a set A is the set of all subsets of A.

$$\mathcal{P}(A) = \{B : B \subseteq A\}$$

Examples

Let Days =
$$\{M, W, F\}$$
.
 $\mathcal{P}(\text{Days}) =$
 $\mathcal{P}(\emptyset) =$

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Examples

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Let Days = \{M, W, F\}.

\mathcal{P}(Days) = \{\emptyset, \{M\}, \{W\}, \{F\}, \{M, W\}, \{M, F\}, \{W, F\}, \{M, W, F\}\}\}

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\mathcal{P}(\emptyset) = \{\emptyset\} \neq \emptyset
```

The Cartesian product of two sets is the set of all of their ordered pairs.

$$A \times B = \{(a, b) : a \in A \land b \in B\}$$

Examples

 $\mathbb{R} \times \mathbb{R}$ is the real plane.

 $\mathbb{Z} \times \mathbb{Z}$ is the set of all pairs of integers.

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then $A \times B =$

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 $\mathbb{R} \times \mathbb{R}$ is the real plane. $\mathbb{Z} \times \mathbb{Z}$ is the set of all pairs of integers. If $A = \{1, 2\}, B = \{a, b, c\},$ then $A \times B = \{(1, a), (1, b), (1, c), (2, a), (2, b), (2, c)\}.$ $A \times \emptyset =$

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$$A \times \emptyset = \{(a, b) : a \in A \land b \in \emptyset\} = \{(a, b) : a \in A \land F\} = \emptyset.$$

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To avoid the paradox ...

Define S with respect to a universe of discourse.

$$S = \{x \in U : x \notin x\}$$

With this definition, $S \notin S$ and there is no contradiction because $S \notin U$.

Working with sets

Representing sets as bitvectors and applications of bitvectors.

Suppose that universe U is $\{1, 2, \dots, n\}$.

We can represent every set $B \subseteq U$ as a vector of bits:

$$b_1b_2 \dots b_n$$
 where $b_i = 1$ if $i \in B$
 $b_i = 0$ if $i \notin B$

This is called the *characteristic vector* of set B.

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 $A \cap B = (a_1 \cdot b_1) \dots (a_n \cdot b_n)$

Unix/Linux file permissions

```
$ ls -l
drwxr-xr-x ... Documents/
-rw-r--r- ... file1
```

Permissions maintained as bitvectors.

Letter means the bit is 1.

"-" means the bit is zero.

Bitwise operations

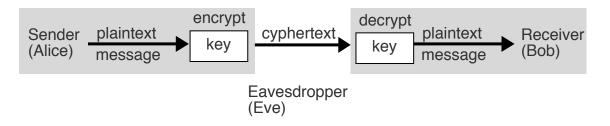
01101101		Z	=	X		У	
∨ 00110111							
01111111							
00101010		Z	=	X	&	У	
∧ 00001111							
00001010							
01101101		Z	=	X	^	У	Note that $(x \oplus y) \oplus y = x$.
⊕ 00110111							
01011010	_						

Private key cryptography

Alice wants to communicate a message m secretly to Bob, so that eavesdropper Eve who sees their conversation can't understand m.

Alice and Bob can get together ahead of time and privately share a secret key K.

How can they communicate securely in this setting?



One-time pad

Alice and Bob privately share a random n-bitvector K.

Eve doesn't know K.

Later, Alice has *n*-bit message *m* to send to Bob.

Alice computes $C = m \oplus K$.

Alice sends C to Bob.

Bob computes $m = C \oplus K$, which is $(m \oplus K) \oplus K = m$.

Eve can't figure out m from C unless she can guess K.

And that's very unlikely for large $n \dots$

Modular arithmetic basics

Arithmetic over a finite domain (a.k.a computer arithmetic).

Modular arithmetic in action

What does this Java program output?

Modular arithmetic in action

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You'll recognize this as "integer overflow." It happens because computers use modular arithmetic to operate on finite integer data types, such as int.

Divisibility is the core concept behind modular arithmetic.

Definition: a divides b, written as a|b.

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It all starts with divisibility ...

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For
$$a \in \mathbb{Z}, b \in \mathbb{Z}, a | b \leftrightarrow \exists k \in \mathbb{Z}. b = ka$$
.

Examples: which of the following are true and which are false?

Division theorem

Division theorem

For $a \in \mathbb{Z}$, $d \in \mathbb{Z}$ with d > 0, there exist *unique* integers q, r with $0 \le r < d$ such that a = dq + r.

If we divide a by d, we get a unique quotient $q = a \operatorname{div} d$ and non-negative remainder $r = a \operatorname{mod} d$.

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If we divide a by d, we get a unique quotient $q = a \operatorname{div} d$ and non-negative remainder $r = a \operatorname{mod} d$.

Note that $r \ge 0$ even if a < 0, so mod is not %.

```
public class NotMod {
   public static void main(String args[]) {
       System.out.println("-5 mod 2 = 1.");
       System.out.println("-5 % 2 = " + (-5 % 2));
   }
}
```

```
$javac NotMod.java
$java -Xmx128M -Xms16M NotMod
-5 mod 2 = 1.
-5 % 2 = -1
```

Example: arithmetic mod 7

$$a +_7 b = (a + b) \bmod 7$$

+	0	1	2	3	4	5	6
0	0	1	2	3	4	5	6
1	1	2	3	4	5	6	0
2	2	3	4	5	6	0	1
3	3	4	5	6	0	1	2
4	4	5	6	0	1	2	3
5	5	6	0	1	2	3	4
6	6	0	1	2	3	4	5

$$a \times_7 b = (a \times b) \mod 7$$

*	0	1	2	3	4	5	6
0	0	0	0	0	0	0	0
1	0	1	2	3	4	5	6
2	0	2	4	6	1	3	5
3	0	3	6	2	5	1	4
4	0	4	1	5	2	6	3
5	0	5	3	1	6	4	2
6	0	6	5	4	3	2	1

Modular arithmetic properties

Congruence, addition, multiplication, proofs.

Definition: a is congruent to b modulo m, written as $a \equiv b \pmod{m}$ For $a, b, m \in \mathbb{Z}$ with $m > 0, a \equiv b \pmod{m} \leftrightarrow m | (a - b)$

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Examples: what do these mean and when are they true?

$$x \equiv 0 \pmod{2}$$

$$-1 \equiv 19 \pmod{5}$$

$$y \equiv 2 \pmod{7}$$

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x \equiv 0 \pmod{2}

True for every x that is divisible by 2, i.e., even.

-1 \equiv 19 \pmod{5}

True because -1 - 19 = -20 is divisible by 5.

y \equiv 2 \pmod{7}
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```
x\equiv 0\ (\mathrm{mod}\ 2)
True for every x that is divisible by 2, i.e., even.
-1\equiv 19\ (\mathrm{mod}\ 5)
True because -1-19=-20 is divisible by 5.
y\equiv 2\ (\mathrm{mod}\ 7)
True for every y of the form y=2+7k where k\in\mathbb{Z}.
```

Congruence property

Let $a, b, m \in \mathbb{Z}$ with m > 0.

Then, $a \equiv b \pmod{m}$ if and only if $a \mod m = b \mod m$.

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Proof:

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Proof:

Suppose that $a \equiv b \pmod{m}$.

Then m|a-b by definition of congruence. So a-b=km for some $k \in \mathbb{Z}$ by definition of divides. Therefore, a=b+km. Taking both sides modulo m, we get $a \mod m = (b+km) \mod m = b \mod m$.

Suppose that $a \mod m = b \mod m$.

Congruence property

Let $a, b, m \in \mathbb{Z}$ with m > 0.

Then, $a \equiv b \pmod{m}$ if and only if $a \mod m = b \mod m$.

Proof:

Suppose that $a \equiv b \pmod{m}$.

Then m|a-b by definition of congruence. So a-b=km for some $k \in \mathbb{Z}$ by definition of divides. Therefore, a=b+km. Taking both sides modulo m, we get $a \mod m = (b+km) \mod m = b \mod m$.

Suppose that $a \mod m = b \mod m$.

By the division theorem, $a = mq + (a \mod m)$ and $b = ms + (b \mod m)$ for some $q, s \in \mathbb{Z}$. Then, $a - b = (mq + (a \mod m)) - (ms + (b \mod m)) = m(q - s) + (a \mod m - b \mod m) = m(q - s)$, since $a \mod m = b \mod m$. Therefore, $m \mid (a - b)$ and so $a \equiv b \pmod m$.

The mod m function vs the $\equiv (mod m)$ predicate

The mod m function takes any $a \in \mathbb{Z}$ and maps it to a remainder $a \mod m \in \{0, 1, \dots, m-1\}$.

In other words, $\mod m$ places all integers that have the same remainder modulo m into the same "group" (a.k.a. "congruence class").

The $\equiv \pmod{m}$ predicate compares $a, b \in \mathbb{Z}$ and returns true if and only if a and b are in the same group according to the \mod{m} function.

Modular addition property

Modular addition property

Let m be a positive integer ($m \in \mathbb{Z}$ with m > 0). If $a \equiv b \pmod{m}$ and $c \equiv d \pmod{m}$, then $a + c \equiv b + d \pmod{m}$.

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Proof:

Suppose that $a \equiv b \pmod{m}$ and $c \equiv d \pmod{m}$. By the definition of congruence, there are k and j such that a - b = km and c - d = jm. Adding these equations together, we get (a + c) - (b + d) = m(j + k). Reapplying the definition of congruence, we get that $(a + c) \equiv (b + d) \pmod{m}$.

Modular multiplication property

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Let m be a positive integer ($m \in \mathbb{Z}$ with m > 0). If $a \equiv b \pmod{m}$ and $c \equiv d \pmod{m}$, then $ac \equiv bd \pmod{m}$.

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Proof:

Suppose that $a \equiv b \pmod m$ and $c \equiv d \pmod m$. By the definition of congruence, there are k and j such that a - b = km and c - d = jm. So, a = km + b and c = jm + b. Multiplying these equations together, we get $ac = (km + b)(jm + d) = kjm^2 + kmd + bjm + bd$. Rearranging gives us ac - bd = m(kjm + kd + bj). Reapplying the definition of congruence, we get that $ac \equiv bd \pmod m$.

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Let's look at a few examples:

$$0^2 = 0 \equiv 0 \pmod{4}$$

$$1^2 = 1 \equiv 1 \pmod{4}$$

$$2^2 = 4 \equiv 0 \pmod{4}$$

$$3^2 = 9 \equiv 1 \pmod{4}$$

$$4^2 = 16 \equiv 0 \pmod{4}$$

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Proof by cases:

Case 1 (n is even):

Case 2 (*n* is odd):

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Case 2 (*n* is odd):

Suppose $n \equiv 1 \pmod{2}$. Then n = 2k + 1 for some integer k. So $n^2 = (2k + 1)^2 = 4k^2 + 4k + 1 = 4(k^2 + k) + 1$. Therefore, by definition of congruence, $n^2 \equiv 1 \pmod{4}$.

Modular arithmetic and integer representations

Unsigned, sign-magnitude, and two's complement representation.

Unsigned integer representation

Represent integer x as a sum of n powers of 2:

If
$$x = \sum_{i=0}^{n-1} b_i 2^i$$
 where each $b_i \in \{0, 1\}$, then the representation is $b_{n-1} \dots b_2 b_1 b_0$.

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Examples:

$$99 = 64 + 32 + 2 + 1$$

 $18 = 16 + 2$

So for
$$n = 8$$
:
 $99 = 0110\ 0011$
 $18 = 0001\ 0010$

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This works for unsigned integers. How do we represented signed integers?

Sign-magnitude integer representation

If $-2^{n-1} < x < 2^{n-1}$, represent x with n bits as follows: Use the first bit as the sign (0 for positive and 1 for negative), and the remaining n-1 bits as the (unsigned) value.

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So for
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:

$$99 = 0110\ 0011$$

$$-18 = 1001\ 0010$$

$$81 = 0101\ 0001$$

The problem with this representation is that our standard arithmetic algorithms no longer work, e.g., adding the representation of -18 and 99 doesn't give the representation of 81.

Two's complement integer representation

Represent *x* with *n* bits as follows:

If $0 \le x < 2^{n-1}$, use the n-bit unsigned representation of x. If $-2^{n-1} \le x < 0$, use the n-bit unsigned representation of $2^n - |x|$.

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Key property:

Two's complement representation of any number y is equivalent to $y \mod 2^n$ so arithmetic works $\mod 2^n$.

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Examples:

$$99 = 64 + 32 + 2 + 1$$

 $18 = 16 + 2$
 $2^8 - 18 = 256 - 18 = 238 = 128 + 64 + 32 + 8 + 4 + 2$
 $81 = 64 + 16 + 1$

So for
$$n = 8$$
:
 $99 = 0110\ 0011$
 $-18 = 1110\ 1110$
 $81 = 0101\ 0001$

Computing the two's complement representation

For $-2^{n-1} \le x < 0$, x is represented using the n-bit unsigned representation of $2^n - |x|$.

Here is an easy way to compute this value:

- Compute the *n*-bit unsigned representation of |x|.
- Flip the bits of |x| to get the representation of $2^n 1 |x|$.
 - This works because the string of all 1's represents $2^n 1$.
- Add 1 to get $2^n |x|$.

Applications of modular arithmetic

Hashing, pseudo-random numbers, ciphers.

Hashing

Problem:

We want to map a small number of data values from a large domain $\{0, 1, ..., M-1\}$ into a small set of locations $\{0, 1, ..., n-1\}$ to be able to quickly check if a value is present.

Solution:

Compute $hash(x) = x \mod p$ for a prime p close to n.

Or, compute $hash(x) = ax + b \mod p$ for a prime p close to n.

This approach depends on all of the bits of data the data.

Helps avoid collisions due to similar values.

But need to manage them if they occur.

Pseudo-random number generation

Linear Congruential method

$$x_{n+1} = (ax_n + c) \bmod m$$

Choose random x_0 , a, c, m and produce a long sequences of x_n 's.

Simple ciphers

Ceasar or shift cipher:

Treat letters as numbers: A = 0, B = 1, ...

$$f(p) = (p+k) \bmod 26$$

$$f^{-1}(p) = (p - k) \mod 26$$

More general version:

$$f(p) = (ap + b) \mod 26$$

 $f^{-1}(p) = (a^{-1}(p - b)) \mod 26$

Summary

Sets can be represented efficiently using bitvectors.

This representation is used heavily in the real world.

With this representation, set operations reduce to fast bitwise operations.

Modular arithmetic is arithmetic over a finite domain.

Key notions are divisibility and congruency $\mod m$.

Modular arithmetic is the basis of computing.

Used with two's complement representation to implement computer arithmetic.

Also used in hashing, pseudo-random number generation, and cryptography.