## CSE 311: Foundations of Computing

Lecture 24: NFAs, Regular expressions, and NFA $\rightarrow$ DFA


## Last time: Nondeterministic Finite Automata (NFA)

- Graph with start state, final states, edges labeled by symbols (like DFA) but
- Not required to have exactly 1 edge out of each state labeled by each symbol- can have 0 or >1
- Also can have edges labeled by empty string $\varepsilon$
- Def: $x$ is in the language recognized by an NFA if and only if $x$ labels a path from the start state to some final state



## Last time: Three ways of thinking about NFAs

- Outside observer: Is there a path labeled by x from the start state to some final state?
- Perfect guesser: The NFA has input $x$ and whenever there is a choice of what to do it magically guesses a good one (if one exists)
- Parallel exploration: The NFA computation runs all possible computations on $x$ step-by-step at the same time in parallel


## Last time: Parallel Exploration view of an NFA



Input string 0101100


## Last time: Compare with the smallest DFA



## NFAs and regular expressions

Theorem: For any set of strings (language) $A$ described by a regular expression, there is an NFA that recognizes $A$.

Proof idea: Structural induction based on the recursive definition of regular expressions...

## Regular Expressions over $\Sigma$

- Basis:
$-\varnothing, \varepsilon$ are regular expressions
$-\mathbf{a}$ is a regular expression for any $\mathbf{a} \in \Sigma$
- Recursive step:
- If $\mathbf{A}$ and $\mathbf{B}$ are regular expressions then so are:
$A \cup B$
AB
A*


## Base Case

- Case $\varnothing$ :
- Case $\varepsilon$ :
- Case a:


## Base Case

- Case $\varnothing$ :

- Case $\varepsilon$ :

- Case a:



## Inductive Hypothesis

- Suppose that for some regular expressions $A$ and $B$ there exist NFAs $N_{A}$ and $N_{B}$ such that $N_{A}$ recognizes the language given by $A$ and $N_{B}$ recognizes the language given by $B$

$\mathrm{N}_{\mathrm{A}}$

$N_{B}$


## Inductive Step

Case $A \cup B$ :


## Inductive Step

## Case $A \cup B$ :


$N_{B}$

## Inductive Step

## Case AB:


$\mathrm{N}_{\mathrm{A}}$

$N_{B}$

## Inductive Step

## Case AB:



## Inductive Step

Case A*

$\mathrm{N}_{\mathrm{A}}$

## Inductive Step

Case A*

$\mathrm{N}_{\mathrm{A}}$

## Build an NFA for (01 $\cup \mathbf{1}) * 0$

## Solution

(01 $\cup 1$ )* 0


## NFAs and DFAs

Every DFA is an NFA

- DFAs have requirements that NFAs don't have

Can NFAs recognize more languages?

## NFAs and DFAs

Every DFA is an NFA

- DFAs have requirements that NFAs don't have

Can NFAs recognize more languages? No!

Theorem: For every NFA there is a DFA that recognizes exactly the same language

## Three ways of thinking about NFAs

- Outside observer: Is there a path labeled by x from the start state to some final state?
- Perfect guesser: The NFA has input x and whenever there is a choice of what to do it magically guesses a good one (if one exists)
- Parallel exploration: The NFA computation runs all possible computations on $x$ step-by-step at the same time in parallel


## Conversion of NFAs to a DFAs

- Proof Idea:
- The DFA keeps track of ALL the states that the part of the input string read so far can reach in the NFA
- There will be one state in the DFA for each subset of states of the NFA that can be reached by some string


## Parallel Exploration view of an NFA



Input string 0101100


## Conversion of NFAs to a DFAs

New start state for DFA

- The set of all states reachable from the start state of the NFA using only edges labeled $\varepsilon$


NFA


DFA

## Conversion of NFAs to a DFAs

For each state of the DFA corresponding to a set S of states of the NFA and each symbol s

- Add an edge labeled s to state corresponding to $T$, the set of states of the NFA reached by
- starting from some state in $S$, then
- following one edge labeled by s, and then following some number of edges labeled by $\boldsymbol{\varepsilon}$
- T will be $\varnothing$ if no edges from $S$ labeled s exist



## Conversion of NFAs to a DFAs

Final states for the DFA

- All states whose set contain some final state of the NFA


NFA
DFA

## Example: NFA to DFA



NFA
DFA

## Example: NFA to DFA



NFA
DFA

## Example: NFA to DFA



NFA
DFA

## Example: NFA to DFA



DFA

## Example: NFA to DFA



DFA

## Example: NFA to DFA



DFA

## Example: NFA to DFA



## Example: NFA to DFA



## Exponential Blow-up in Simulating Nondeterminism

- In general the DFA might need a state for every subset of states of the NFA
- Power set of the set of states of the NFA
- $n$-state NFA yields DFA with at most $2^{n}$ states
- We saw an example where roughly $2^{n}$ is necessary "Is the $\boldsymbol{n}^{\text {th }}$ char from the end a 1?"
- The famous " $\mathrm{P}=\mathrm{NP}$ ?" question asks whether a similar blow-up is always necessary to get rid of nondeterminism for polynomial-time algorithms


## Regular expressions $\subseteq$ NFAs $\equiv$ DFAs

We have shown how to build an optimal DFA for every regular expression

- Build NFA
- Convert NFA to DFA using subset construction
- Minimize resulting DFA


## Regular expressions $\equiv$ NFAs $\equiv$ DFAs

We have shown how to build an optimal DFA for every regular expression

- Build NFA
- Convert NFA to DFA using subset construction
- Minimize resulting DFA

Theorem: A language is recognized by a DFA (or NFA) if and only if it has a regular expression

You need to know this fact but we won't ask you anything about the "only if" direction from DFA/NFA to regular expression. For fun, we sketch the idea.

## Generalized NFAs

- Like NFAs but allow
- Parallel edges
- Regular Expressions as edge labels

NFAs already have edges labeled $\varepsilon$ or $\boldsymbol{a}$

- An edge labeled by A can be followed by reading a string of input chars that is in the language represented by A
- Defn: A string $x$ is accepted iff there is a path from start to final state labeled by a regular expression whose language contains $x$


## Starting from an NFA

Add new start state and final state


Then eliminate original states one by one, keeping the same language, until it looks like:


Final regular expression will be $\mathbf{A}$

## Only two simplification rules

- Rule 1: For any two states $q_{1}$ and $q_{2}$ with parallel edges (possibly $q_{1}=q_{2}$ ), replace

- Rule 2: Eliminate non-start/final state $\mathrm{q}_{3}$ by replacing all

for every pair of states $q_{1}, q_{2}$ (even if $q_{1}=q_{2}$ )


## Converting an NFA to a regular expression

## Consider the DFA for the mod 3 sum

- Accept strings from $\{0,1,2\}^{*}$ where the digits $\bmod 3$ sum of the digits is 0


Splicing out a state $\mathrm{t}_{1}$
Regular expressions to add to edges

$$
\begin{array}{ll}
\mathrm{t}_{0} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{0}: & 10^{*} 2 \\
\mathrm{t}_{0} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{2}: & 10^{*} 1 \\
\mathrm{t}_{2} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{0}: & 20^{*} 2 \\
\mathrm{t}_{2} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{2}: & 20^{*} 1
\end{array}
$$



## Splicing out a state $\mathrm{t}_{1}$

Regular expressions to add to edges

$$
\begin{array}{ll}
\mathrm{t}_{0} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{0}: & 10^{*} 2 \\
\mathrm{t}_{0} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{2}: & 10^{*} 1 \\
\mathrm{t}_{2} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{0}: & 20^{*} 2 \\
\mathrm{t}_{2} \rightarrow \mathrm{t}_{1} \rightarrow \mathrm{t}_{2}: & 20^{*}
\end{array}
$$



## Splicing out state $\mathrm{t}_{2}$ (and then $\mathrm{t}_{0}$ )

$$
\begin{aligned}
& \mathrm{R}_{1}: 0 \cup 10^{*} 2 \\
& \mathrm{R}_{2}: 2 \cup 10^{*} 1 \\
& \mathrm{R}_{3}: 1 \cup 20^{*} 2 \\
& \mathrm{R}_{4}: 0 \cup 20^{*} 1
\end{aligned}
$$



Final regular expression: $\mathrm{R}_{5}{ }^{*}=$
( $\left.0 \cup 10 * 2 \cup(2 \cup 10 * 1)(0 \cup 20 * 1)^{*}(1 \cup 20 * 2)\right)^{*}$

