

CSE 311 Lecture 28: Undecidability of the Halting Problem

Emina Torlak and Kevin Zatloukal

Topics

Final exam

Logistics, format, and topics.

Countability and uncomputability

A quick recap of Lecture 27.

Undecidability of the halting problem

Important problems computers can't solve.

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Monday, December 10 in JHN 102

Section A at 16:30-18:20, Section B at 14:30-16:20.

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If you have a scheduling conflict, email the staff ASAP. Bring your UW ID and have it ready to be checked during the exam.

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Final review session is on Sunday, Dec 09 at 15:00-17:00 in GWN 301. Bring your questions!

Final exam format and topics

Format

- 8 problems in 110 minutes.
- Closed book, closed notes, no calculators, no cellphones.

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Questions and topics

- (1) Write a regex, DFA, CFG for given languages.
- (2) A formal proof.
- (3) A proof by strong induction.
- (4) A proof by structural induction.
- (5) NFA to DFA conversion.
- (6) DFA minimization.
- (7) A proof that a language is irregular.
- (8) Short answers on modular arithmetic, relations,
- logic, uncomputability.

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You've solved similar problems on homeworks and in sections.

Do the easy parts of all the problems first. Don't get stuck on one problem!

Countability and uncomputability

A quick recap of Lecture 27.

Countable and uncountable sets

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A set is *countable* iff it has the same cardinality as some subset of \mathbb{N} .

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Uncountable sets

All real numbers in [0, 1)All functions from \mathbb{N} to $\{0, 1\}$ Shown by dovetailing.

Shown by diagonalization.

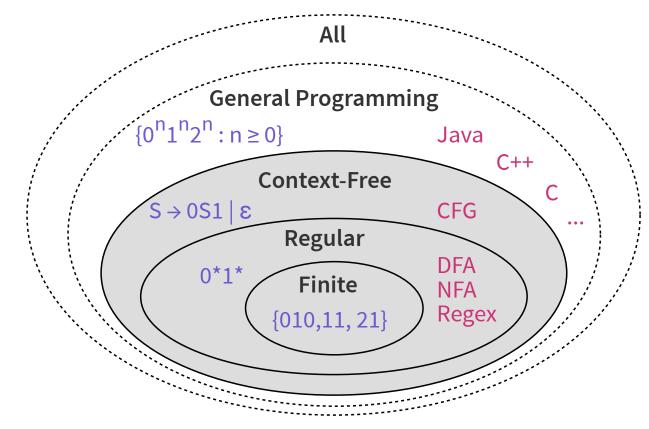
Uncomputable functions

We have seen that ...

The set of all (Java) programs is countable.

The set of all functions $f : \mathbb{N} \to \{0, 1\}$ is uncountable.

So there must be some function that is not computable by any program!



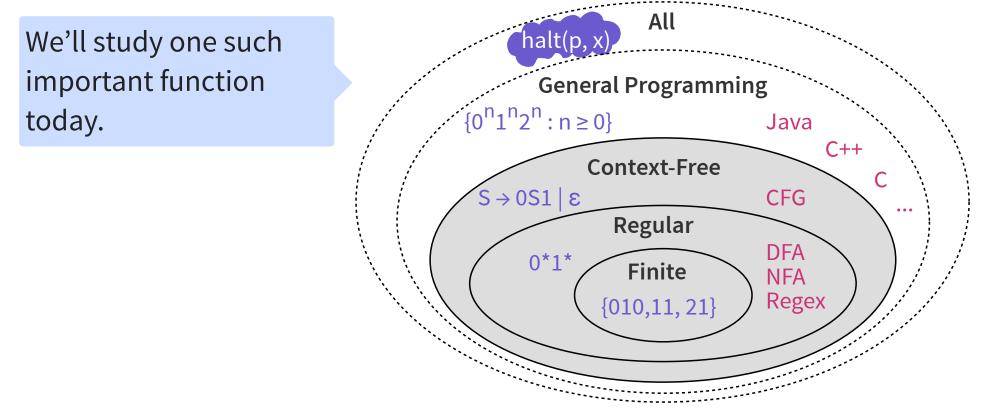
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Undecidability of the halting problem

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true

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Can't we determine this by just running **P** on **x**?

No! We can't tell if *P* diverged on *x* or is taking a long time to return.

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Theorem (due to Alan Turing)

There is no program that solves the halting problem.

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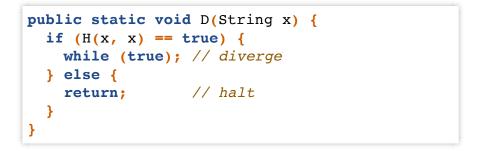
There is no program that solves the halting problem.

In other words, there is no program that computes the function described by the halting problem. This function is therefore uncomputable. Because the function outputs a boolean (a yes/no decision), we say that the underlying problem is *undecidable*.

Suppose that **H** is a program that solves the halting problem.

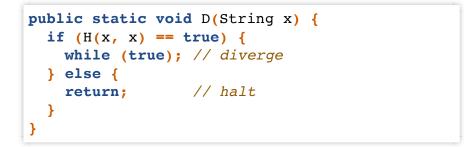
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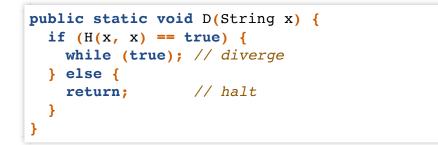
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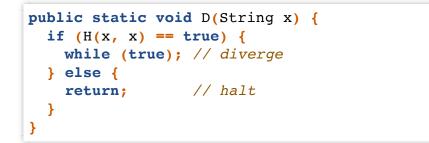
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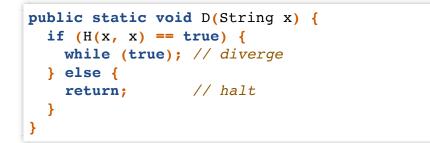
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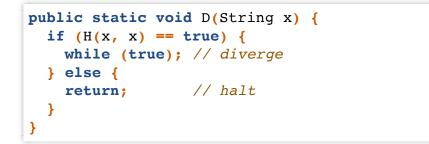
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So we reach a contradiction in either case.

Therefore, our assumption that 𝔄 exists must be false. □

Where did the idea for creating **D** come from?

```
public static void D(Object x) {
    if (H(x, x) == true) {
      while (true); // diverge
    } else {
      return; // halt
    }
}
```

Note that **D** halts on **code(P)**

iff H(code(P), code(P)) outputs false, i.e.,

iff P doesn't halt on the input code (P).

Therefore, D differs from every program P on the input code (P).

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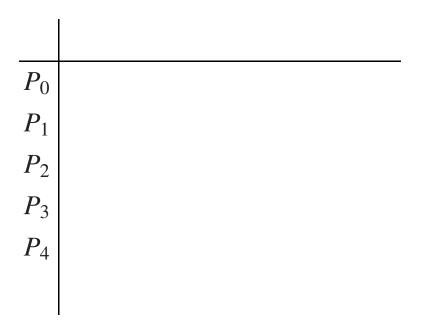
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Therefore, D differs from every program P on the input code (P).

This sounds like diagonalization!

List all Java programs.

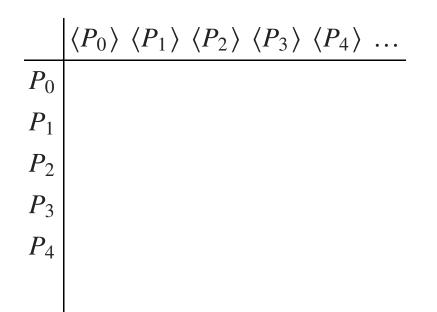
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(*P*, *x*) entry is 1 if the program *P* halts on input *x* and 0 otherwise.

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P_0	0	1	1	0	1
P_1	1	1	0	1	0
P_2	1	0	1	0	0
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 $D(\langle P \rangle) = \neg P(\langle P \rangle)$, and differs from every P in the list.

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But the list is complete.

So if D isn't included, it cannot exist!

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Every non-trivial question about program behavior is undecidable. Termination, equivalence checking, verification, synthesis, ...

But we can often decide these questions in practice!

They are undecidable for *arbitrary* programs and properties. Yet decidable for many specific classes of programs and properties. And when we allow "yes/no/don't know" answers.



That's all folks!

Propositional logic. Boolean logic, circuits, and algebra. Predicates, quantifiers and predicate logic. Inference rules and formal proofs for propositional and predicate logic. English proofs. Set theory. Modular arithmetic and prime numbers. GCD, Euclid's algorithm, modular inverse, and exponentiation. Induction and strong induction. Recursively defined functions and sets. Structural induction. Regular expressions. Context-free grammars and languages. Relations, composition, and reflexive-transitive closure. DFAs, NFAs, and product construction for DFAs. Finite state machines with output. Minimization algorithm for finite state machines. Conversion of regular expressions to NFAs. Subset construction to convert NFAs to DFAs. Equivalence of DFAs, NFAs, regular expressions. Method to prove languages are not regular. Cardinality, countability, and diagonalization. Undecidability and the halting problem.

Go forth and prove great things!

