

**CSE  
31F**

**Foundations of  
Computing I**

# Pre-Lecture Problem

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Create a Boolean Algebra expression for the following truth table (for the function F):

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

# Canonical Forms

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- **Truth table is the unique signature of a Boolean Function**
- **The same truth table can have many gate realizations**
  - We've seen this already
  - Depends on how good we are at Boolean simplification
- **Canonical forms**
  - Standard forms for a Boolean expression
  - We all come up with the same expression

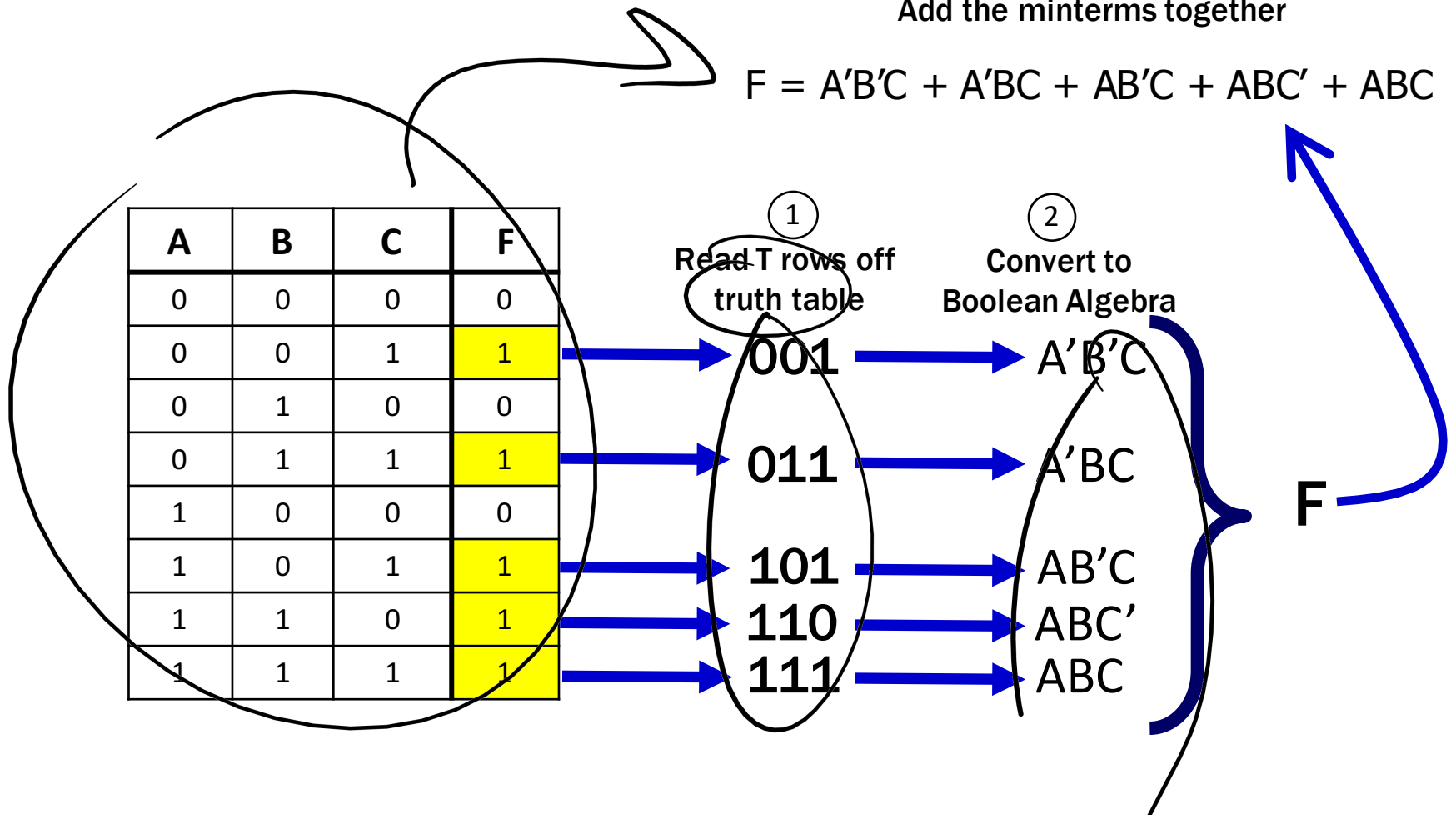
# Sum-of-Products Canonical Form

- AKA **Disjunctive Normal Form (DNF)**
- AKA **Minterm Expansion**

③

Add the minterms together

$$F = A'B'C + A'BC + AB'C + ABC' + ABC$$



# Sum-of-Products Canonical Form

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## Product term (or minterm)

- ANDed product of literals – input combination for which output is true
- each variable appears exactly once, true or inverted (but not both)

A	B	C	minterms
0	0	0	$A'B'C'$
0	0	1	$A'B'C$
0	1	0	$A'BC'$
0	1	1	$A'BC$
1	0	0	$AB'C'$
1	0	1	$AB'C$
1	1	0	$ABC'$
1	1	1	$ABC$

F in canonical form:

$$F(A, B, C) = A'B'C + A'BC + AB'C + ABC' + ABC$$

canonical form  $\neq$  minimal form

$$\begin{aligned} F(A, B, C) &= A'B'C + A'BC + AB'C + ABC + ABC' \\ &= (A'B' + A'B + AB' + AB)C + ABC' \\ &= ((A' + A)(B' + B))C + ABC' \\ &= C + ABC' \\ &= ABC' + C \\ &= AB + C \end{aligned}$$

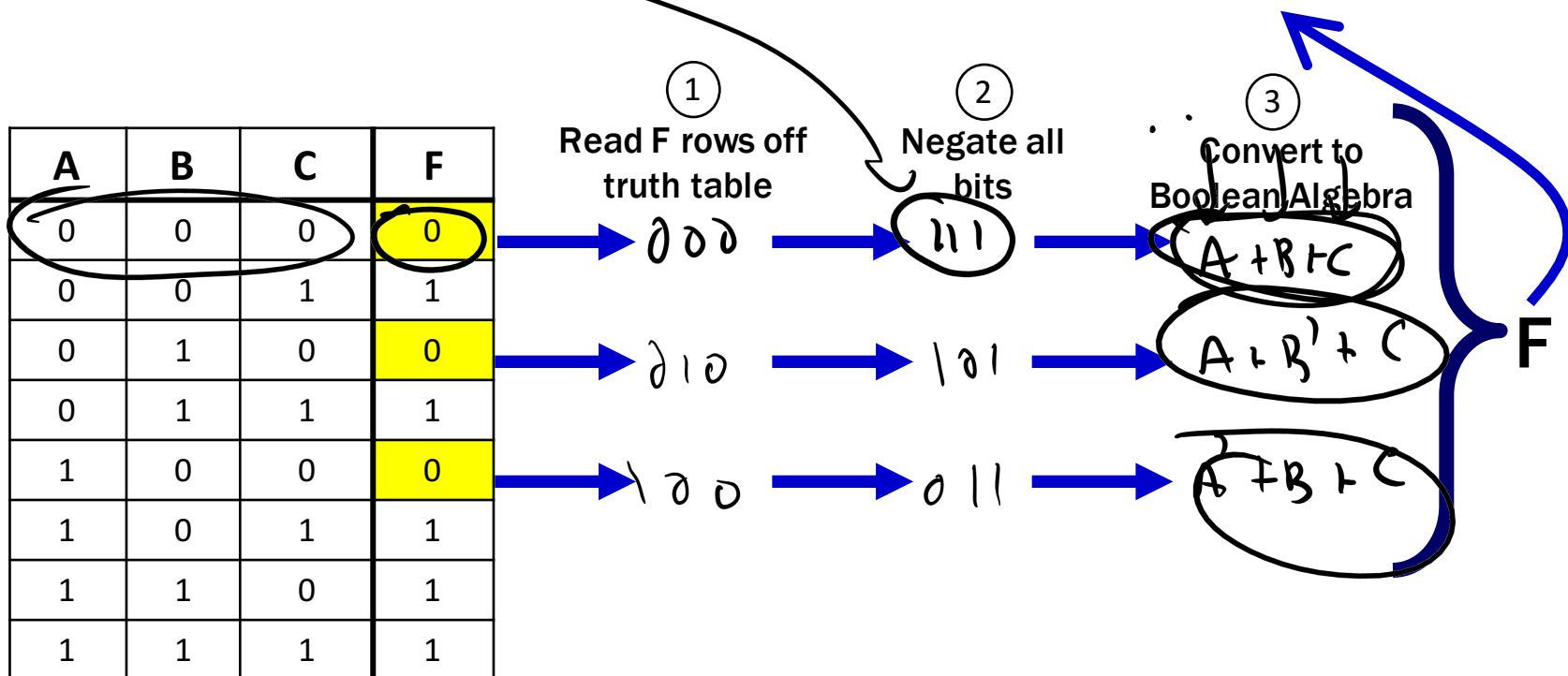
# Product-of-Sums Canonical Form

- AKA **Conjunctive Normal Form (CNF)**
- AKA **Maxterm Expansion**

$$\neg(A \wedge B \wedge C) \equiv \neg A \vee \neg B \vee \neg C$$

F =

④ Multiply the maxterms together



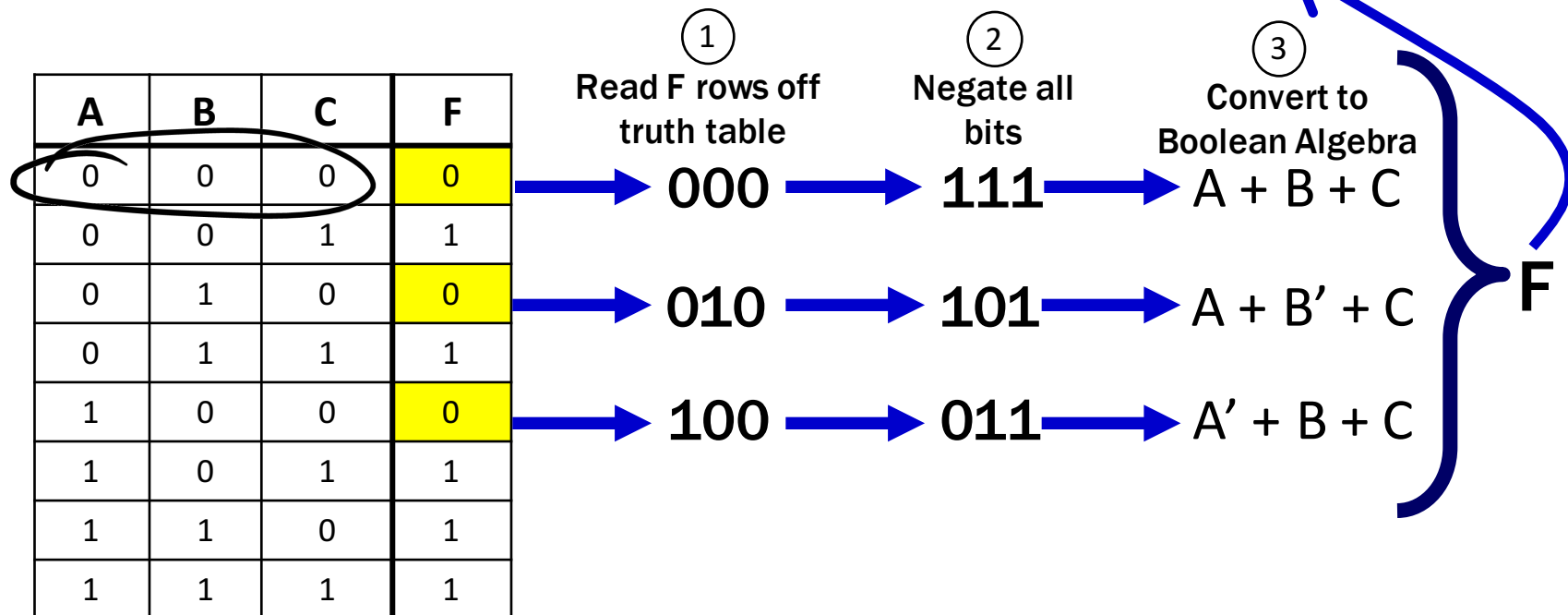
# Product-of-Sums Canonical Form

- AKA **Conjunctive Normal Form (CNF)**
- AKA **Maxterm Expansion**

$$(A' \cdot B' \cdot C')$$

④ Multiply the maxterms together

$$F = (A + B + C)(A + B' + C)(A' + B + C)$$



# Product-of-Sums: Why does this procedure work?

---

## Useful Facts:

- We know  $(F')' = F$
- We know how to get a minterm expansion for  $F'$

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

$$(F')' = (A'B'C' + A'BC' + AB'C')'$$



# Product-of-Sums: Why does this procedure work?

---

## Useful Facts:

- We know  $(F')' = F$
- We know how to get a **minterm** expansion for  $F'$

A	B	C	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

$$F' = A'B'C' + A'BC' + AB'C'$$

Taking the complement of both sides...

$$(F')' = (A'B'C' + A'BC' + AB'C')'$$

And using DeMorgan/Comp....

$$F = (A'B'C')' \cdot (A'BC')' \cdot (AB'C')'$$

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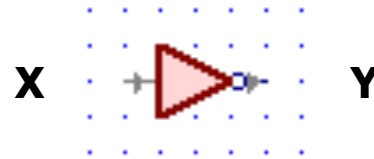
$$F = (A + B + C)(A + B' + C)(A' + B + C)$$

# Gates Again!

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## NOT

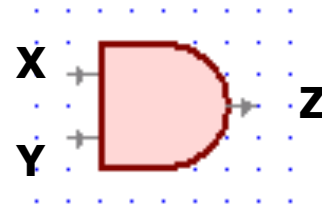
$$X' \quad \bar{X} \quad \neg X$$



X	Y
0	1
1	0

## AND

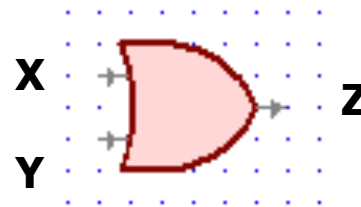
$$X \cdot Y \quad XY \quad X \wedge Y$$



X	Y	Z
0	0	0
0	1	0
1	0	0
1	1	1

## OR

$$X + Y \quad X \vee Y$$



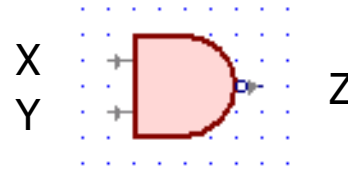
X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	1

# More Gates!

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## NAND

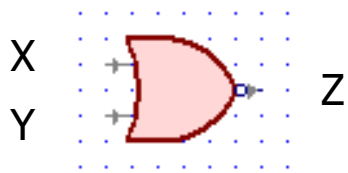
$$\neg(X \wedge Y) \quad (XY)'$$



X	Y	Z
0	0	1
0	1	1
1	0	1
1	1	0

## NOR

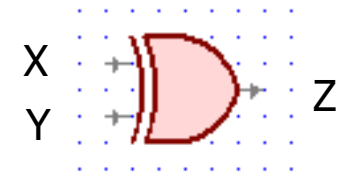
$$\neg(X \vee Y) \quad (X + Y)'$$



X	Y	Z
0	0	1
0	1	0
1	0	0
1	1	0

## XOR

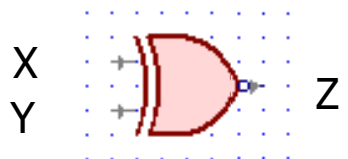
$$X \oplus Y$$



X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	0

## XNOR

$$X \leftrightarrow Y$$

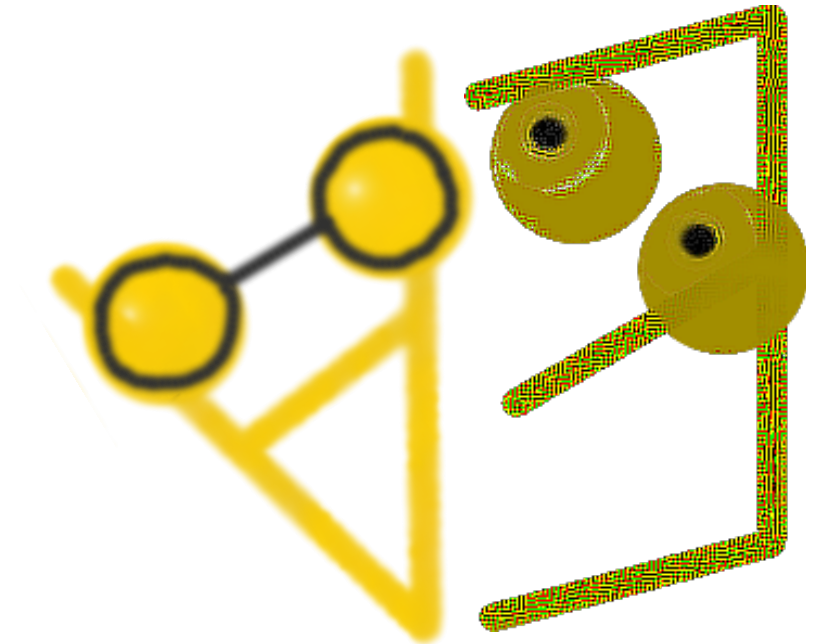


X	Y	Z
0	0	1
0	1	0
1	0	0
1	1	1

# CSE 311: Foundations of Computing

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## Lecture 6: Predicate Logic



# Predicate Logic

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- **Propositional Logic**

– If the tortoise walks at a rate of one node per step, and the hare walks at a rate of two nodes per step, ...

$a$

$p \wedge q$

$\rightarrow$

- **Predicate Logic**

– If the tortoise is on node  $x$ , and the hare is on node  $2x$ , then ...

# Predicate Logic

---

- **Propositional Logic**

- If the tortoise walks at a rate of one node per step, and the hare walks at a rate of two nodes per step, ...

- **Predicate Logic**

# Predicate Logic

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- **Propositional Logic**
  - Break down a statement into pieces
- **Predicate Logic**
  - Relates pieces of a statement to each other

# What is a “Predicate”?

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A **predicate** is a *method (function)* with arguments that returns a *boolean*.

Examples:

- isPrime(x)
- isLessThan(x, y)
- hasSumOf(x, y, z) {  
    return  $\exists y = 57$ ;  
}

$P, \uparrow$   
 $P(x), Q(x)$

We will not give “implementations” of predicates. Instead, we’ll assumed they’re already defined “the way we want”.



# Defining a Predicate

---

Cat(x) ::= "x is a cat"

P, Q, R

Prime(x) ::= "x is prime"

HasTaken(x, y) ::= "student x has taken course y"

LessThan(x, y) ::= "x > y"

Sum(x, y, z) ::= "x + y = z"

GreaterThan5(x) ::= "x > 5"

HasNChars(s, n) ::= "string s has length n"

Notice that predicates can have varying numbers of arguments and input types.

# Domain of Discourse

---

For ease of use, we define one “type”/“domain” that we work over. This set of objects is called the “**domain of discourse**”.

For each of the following, what might the domain be?

(1) “x is a cat”, “x barks”, “x ruined my couch”  
*animals, pets, nouns, (numbers)*

(2) “x is prime”, “x = 0”, “x < 0”, “x is a power of two”

(3) “student x has taken course y” “x is a pre-req for z”

# Domain of Discourse

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For ease of use, we define one “type”/“domain” that we work over. This set of objects is called the “**domain of discourse**”.

For each of the following, what might the domain be?

(1) “x is a cat”, “x barks”, “x ruined my couch”

“mammals” or “sentient beings” or “cats and dogs” or ...

(2) “x is prime”, “ $x = 0$ ”, “ $x < 0$ ”, “x is a power of two”

“numbers” or “integers” or “integers greater than 5” or ...

(3) “student x has taken course y” “x is a pre-req for z”

“students and courses” or “university entities” or ...

# A Quick Note on “Variable Definition”

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What’s wrong here?

isEven(x) ::= “y is even”

# A Quick Note on “Variable Definition”

---

What’s wrong here?

$\text{isEven}(x) ::= \text{even}(x) \vee \text{odd}(x)$

$\text{isEven}(x) ::= \text{“}y \text{ is even”}$

The definition doesn’t make sense, because  $y$  isn’t defined. It’s like writing the following code:

```
isEven(x) { return  $y$  % 2 == 0; }
```

Lessons:

- Be very careful with using “undefined variables”
- We need some way of introducing new variables...

# Quantifiers

---

We use **quantifiers** to talk about collections of objects.

Universal Quantifier (“for all”):  $\forall x P(x)$

$P(x)$  is true for **every**  $x$  in the domain

read as “**for all  $x$ ,  $P$  of  $x$** ”

Examples:

*Dom:  $\mathbb{N}$  it's*

- $\forall x \text{ Odd}(x)$

- $\forall x \text{ LessThan5}(x)$

# Quantifiers

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$P(x)$  is true for **every**  $x$  in the domain

read as “**for all  $x$ ,  $P$  of  $x$ ”**”

**Examples:** Are these true? It depends on the domain. For example:

•  $\forall x \text{ Odd}(x)$

•  $\forall x \text{ LessThan5}(x)$

<b>{1, 3, -1, -27}</b>	<b>Integers</b>	<b>Odd Integers</b>
True	False	True
True	False	False

# Universal Quantifier (“forall”) (Programmatically)

---

$\forall x P(x)$

```
forallP(x) {  
    for (x : DOMAIN) {  
        if (!P(x)) {  
            return false;  
        }  
    }  
    return true;  
}
```



# Quantifiers

---

We use **quantifiers** to talk about collections of objects.

Existential Quantifier (“exists”):  $\exists x P(x)$

**There is** an  $x$  in the domain for which  $P(x)$  is true  
read as “**there exists  $x$ ,  $P$  of  $x$ ”**”

Examples:

•  $\exists x \text{ Odd}(x)$

$\{2, 4\}$   
F

•  $\exists x \text{ LessThan5}(x)$

T

# Quantifiers

---

We use **quantifiers** to talk about collections of objects.

**Existential Quantifier (“exists”):**  $\exists x P(x)$

**There is** an  $x$  in the domain for which  $P(x)$  is true  
read as “**there exists  $x$ ,  $P$  of  $x$ ”**

**Examples:** Are these true? It depends on the domain. For example:

•  $\exists x \text{ Odd}(x)$

•  $\exists x \text{ LessThan5}(x)$

<b>{1, 3, -1, -27}</b>	<b>Integers</b>	<b>Non-Zero Multiples of 10</b>
True	True	False
True	True	False

# Existential Quantifier (“exists”) (Programmatically)

---

$\exists x P(x)$

```
existsP(x) {  
    for (x : DOMAIN) {  
        if (P(x)) {  
            return true;  
        }  
    }  
    return false;  
}
```

# Statements with Quantifiers

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Just like with propositional logic, we need to define variables (this time **predicates**) before we do anything else. We must also now define a **domain of discourse** before doing anything else.

<b>Domain of Discourse</b>
----------------------------

Positive Integers
-------------------

<b>Predicate Definitions</b>
------------------------------

Even(x) ::= "x is even"	Greater(x, y) ::= "x > y"
-------------------------	---------------------------

Odd(x) ::= "x is odd"	Equal(x, y) ::= "x = y"
-----------------------	-------------------------

Prime(x) ::= "x is prime"	Sum(x, y, z) ::= "x + y = z"
---------------------------	------------------------------

# Statements with Quantifiers

Domain of Discourse  
Positive Integers

## Predicate Definitions

Even(x) ::= "x is even"      Greater(x, y) ::= "x > y"  
Odd(x) ::= "x is odd"      Equal(x, y) ::= "x = y"  
Prime(x) ::= "x is prime"      Sum(x, y, z) ::= "x + y = z"

Translate the following statements to English

$\forall x \exists y \text{ Greater}(y, x)$

$\forall x \exists y \text{ Greater}(x, y)$

$\forall x \exists y (\text{Greater}(y, x) \wedge \text{Prime}(y))$

$\forall x (\text{Prime}(x) \rightarrow (\text{Equal}(x, 2) \vee \text{Odd}(x)))$

$\exists x \exists y (\text{Sum}(x, 2, y) \wedge \text{Prime}(x) \wedge \text{Prime}(y))$

# Statements with Quantifiers (Literal Translations)

Domain of Discourse

Positive Integers

## Predicate Definitions

Even(x) ::= "x is even"      Greater(x, y) ::= "x > y"

Odd(x) ::= "x is odd"      Equal(x, y) ::= "x = y"

Prime(x) ::= "x is prime"      Sum(x, y, z) ::= "x + y = z"

Translate the following statements to English

$\forall x \exists y \text{ Greater}(y, x)$

"For every pos. int. x, there is a pos. int. y, such that  $y > x$ ."

$\forall x \exists y \text{ Greater}(x, y)$

"For every pos. int. x, there is a pos. int. y, such that  $x > y$ ."

$\forall x \exists y (\text{Greater}(y, x) \wedge \text{Prime}(y))$

"For every positive integer x, there is a pos. int. y such that  $y > x$  and y is prime."

$\forall x (\text{Prime}(x) \rightarrow (\text{Equal}(x, 2) \vee \text{Odd}(x)))$

"For each pos. int. x, if x is prime, then  $x = 2$  or x is odd."

$\exists x \exists y (\text{Sum}(x, 2, y) \wedge \text{Prime}(x) \wedge \text{Prime}(y))$

"There exist positive integers x and y such that  $x + 2 = y$  and x and y are prime."

# Statements with Quantifiers (Better Translations)

Domain of Discourse  
Positive Integers

## Predicate Definitions

Even(x) ::= "x is even"      Greater(x, y) ::= "x > y"  
Odd(x) ::= "x is odd"      Equal(x, y) ::= "x = y"  
Prime(x) ::= "x is prime"      Sum(x, y, z) ::= "x + y = z"

Translate the following statements to English

$P(x) ::=$

~~$\forall x$~~   $\exists y$  Greater(y, x)  $P_{25}$

"There is no greatest integer."

$\forall x \exists y$  Greater(x, y)  $P_{25}$

"There is no least integer."

$\forall x \exists y$  (Greater(y, x)  $\wedge$  Prime(y))

"There is always a prime number greater than any positive integer."

$\forall x$  (Prime(x)  $\rightarrow$  (Equal(x, 2)  $\vee$  Odd(x)))

"Every prime positive integer is either 2 or odd."

$\exists x \exists y$  (Sum(x, 2, y)  $\wedge$  Prime(x)  $\wedge$  Prime(y))

"There exist prime positive integers that differ by two."

# English to Predicate Logic

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Domain of Discourse
Mammals

## Predicate Definitions

Cat(x) ::= "x is a cat"

Red(x) ::= "x is red"

LikesTofu(x) ::= "x likes tofu"

"Red cats like tofu"

$$\forall x ((\text{Red}(x) \wedge \text{Cat}(x)) \rightarrow \text{LikesTofu}(x))$$

"Some red cats don't like tofu"

$$\exists x ((\text{Red}(x) \wedge \text{Cat}(x)) \wedge \neg \text{LikesTofu}(x))$$

9



# English to Predicate Logic

Domain of Discourse  
Mammals

## Predicate Definitions

$\text{Cat}(x) ::= \text{"x is a cat"}$

$\text{Red}(x) ::= \text{"x is red"}$

$\text{LikesTofu}(x) ::= \text{"x likes tofu"}$

When we want to put two predicates together like this, we use an "and".

"Red cats like tofu"

In a "for all", if we want to assert a property about a particular object, we use an **implication**.

When there's no leading phrase, it means "for all".

"Some red cats don't like tofu"

In an "exists", if we want to assert a property about a particular object, we use an **and**.

When we want to put two predicates together like this, we use an "and".

Some means "exists".

# English to Predicate Logic

---

Domain of Discourse

Mammals

Predicate Definitions

Cat(x) ::= "x is a cat"

Red(x) ::= "x is red"

LikesTofu(x) ::= "x likes tofu"

"Red cats like tofu"

$\forall x ((\text{Red}(x) \wedge \text{Cat}(x)) \rightarrow \text{LikesTofu}(x))$

"Some red cats don't like tofu"

$\exists y ((\text{Red}(y) \wedge \text{Cat}(y)) \wedge \neg \text{LikesTofu}(y))$

# Negations of Quantifiers

---

## Predicate Definitions

PurpleFruit(x) ::= "x is a purple fruit"

(\*)  $\forall x$  PurpleFruit(x) ("All fruits are purple")

Some possible negations of (\*):

~~(a)~~ "there exists a purple fruit"

(b) "there exists a non-purple fruit"

(c) "all fruits are not purple"

Try your intuition! Which one "feels" right?

**Key Idea:** In **every** domain, **exactly one** of a statement and its negation should be true.

# Negations of Quantifiers

## Predicate Definitions

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- ~~(a) "there exists a purple fruit"~~
- (b) "there exists a non-purple fruit"
- (c) "all fruits are not purple"

**Key Idea:** In **every** domain, **exactly one** of a statement and its negation should be true.

Domain of Discourse

{plum}

(\*), (a)

Domain of Discourse

{apple}

(b), (c)

Domain of Discourse

{plum, apple}

~~(a)~~, ~~(b)~~

# Negations of Quantifiers

---

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PurpleFruit(x) ::= “x is a purple fruit”

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- (a) “there exists a purple fruit”
- (b) “there exists a non-purple fruit”
- (c) “all fruits are not purple”

**Key Idea:** In **every** domain, **exactly one** of a statement and its negation should be true.

Domain of Discourse

{plum}

(\*), (a)

Domain of Discourse

{apple}

(b), (c)

Domain of Discourse

{plum, apple}

(a), (b)

The only choice that ensures exactly one of the statement and its negation is (b).

# De Morgan's Laws for Quantifiers

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$$\neg \forall x P(x) \equiv \exists x \neg P(x)$$

$$\neg \exists x P(x) \equiv \forall x \neg P(x)$$

# De Morgan's Laws for Quantifiers

---

$$\neg \forall x P(x) \equiv \exists x \neg P(x)$$

$$\neg \exists x P(x) \equiv \forall x \neg P(x)$$

“There is no largest integer”

$$\begin{aligned} \forall x \left( \neg (\forall y (x \geq y)) \right) &\equiv \forall x \left( \exists y (\neg (x \geq y)) \right) \\ &\equiv \forall x \left( \exists y (x < y) \right) \end{aligned}$$

“For every integer, there is a larger integer”

# Negations of Quantifiers

---

- **not every positive integer is prime**
- **some positive integer is not prime**
- **prime numbers do not exist**
- **every positive integer is not prime**



# Scope of Quantifiers

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**Example:**  $\text{NotLargest}(x) \equiv \exists y \text{ Greater}(y, x)$   
 $\equiv \exists z \text{ Greater}(z, x)$

truth value:

doesn't depend on  $y$  or  $z$  “**bound** variables”

does depend on  $x$  “**free** variable”

**quantifiers only act on free variables** of the formula  
they quantify

$$\forall x (\exists y (P(x, y) \rightarrow \forall x Q(y, x)))$$

# Scope of Quantifiers

---

$\exists x (P(x) \wedge Q(x))$     **vs.**     $\exists x P(x) \wedge \exists x Q(x)$

# Scope of Quantifiers

---

$$\exists x (P(x) \wedge Q(x)) \quad \text{vs.} \quad \exists x P(x) \wedge \exists x Q(x)$$

This one asserts P  
and Q of the *same* x.

This one asserts P and Q  
of potentially different x's.

# Nested Quantifiers

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- **bound variable names don't matter**

$$\forall x \exists y P(x, y) \equiv \forall a \exists b P(a, b)$$

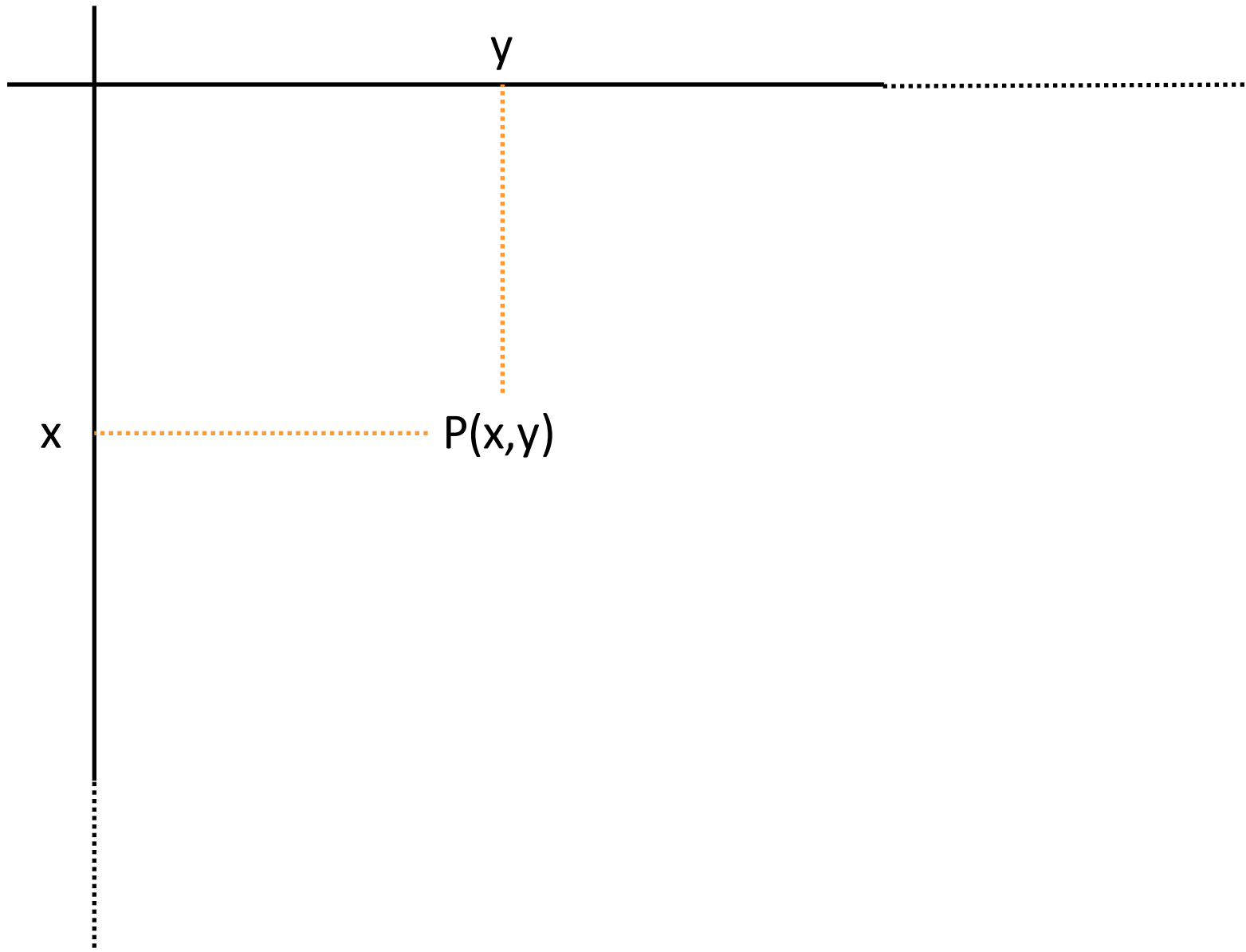
- **positions of quantifiers can sometimes change**

$$\forall x (Q(x) \wedge \exists y P(x, y)) \equiv \forall x \exists y (Q(x) \wedge P(x, y))$$

- **but: order is important...**

# Predicate with Two Variables

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# Quantification with Two Variables

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expression	when <b>true</b>	when <b>false</b>
$\forall x \forall y P(x, y)$		
$\exists x \exists y P(x, y)$		
$\forall x \exists y P(x, y)$		
$\exists y \forall x P(x, y)$		

# Turtles All The Way Down

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If the tortoise walks at a rate of one node per step, and the hare walks at a rate of two nodes per step, then the distance between them increases by one node per step.

If the tortoise is on node  $x$ , and the hare is on node  $2x$ , then the distance between them increases by one node per step

OnNode( $x$ )

Domain:  
Non-negative Integers