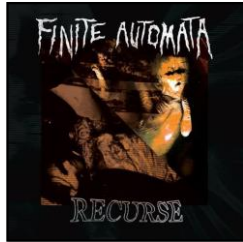




## cse 311: foundations of computing

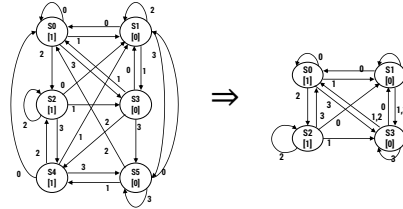
Spring 2015

Lecture 24: DFAs, NFAs, and regular expressions



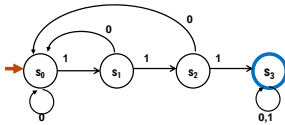
## highlights

- FSMs with output at states
- State minimization



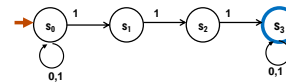
## highlights

**Lemma:** The language recognized by a DFA is the set of strings  $x$  that label some path from its start state to one of its final states



## nondeterministic finite automaton (NFA)

- Graph with start state, final states, edges labeled by symbols (like DFA) but
  - Not required to have exactly 1 edge out of each state labeled by each symbol--- can have 0 or  $>1$
  - Also can have edges labeled by empty string  $\epsilon$
- Definition:**  $x$  is in the language recognized by an NFA if and only if  $x$  labels a path from the start state to some final state



## building an NFA

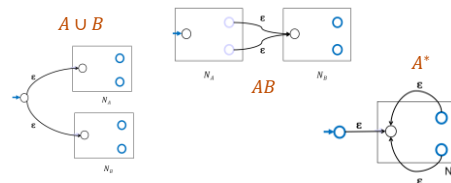
binary strings that have

- an even # of 1's
- or contain the substring 111 or 1000

## NFAs and regular expressions

**Theorem:** For any set of strings (language)  $A$  described by a regular expression, there is an NFA that recognizes  $A$ .

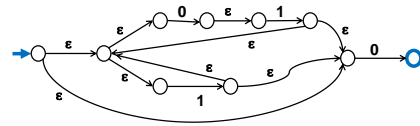
Proof idea: Structural induction based on the recursive definition of regular expressions...



build an NFA for  $(01 \cup 1)^*0$

solution

$(01 \cup 1)^*0$



NFAs vs. DFAs

NFAs vs. DFAs

Every DFA is an NFA

- DFAs have requirements that NFAs don't have

Every DFA is an NFA

- DFAs have requirements that NFAs don't have

Can NFAs recognize more languages?

Can NFAs recognize more languages? No!

**Theorem:** For every NFA there is a DFA that recognizes exactly the same language.

conversion of NFAs to DFAs

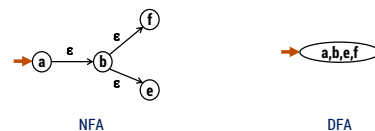
conversion of NFAs to a DFAs

**Proof Idea:**

- The DFA keeps track of ALL the states that the part of the input string read so far can reach in the NFA
- There will be one state in the DFA for each *subset* of states of the NFA that can be reached by some string

**New start state for DFA**

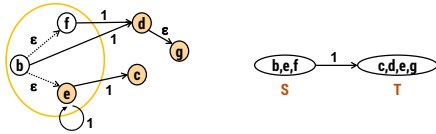
- The set of all states reachable from the start state of the NFA using only edges labeled  $\epsilon$



## conversion of NFAs to a DFAs

For each state of the DFA corresponding to a set  $S$  of states of the NFA and each symbol  $s$

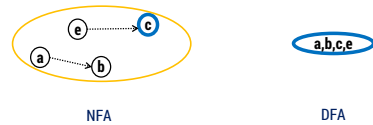
- Add an edge labeled  $s$  to state corresponding to  $T$ , the set of states of the NFA reached by starting from some state in  $S$ , then following one edge labeled by  $s$ , and then following some number of edges labeled by  $\epsilon$
- $T$  will be  $\emptyset$  if no edges from  $S$  labeled  $s$  exist



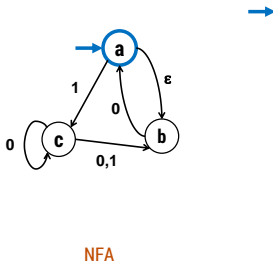
## conversion of NFAs to a DFAs

Final states for the DFA

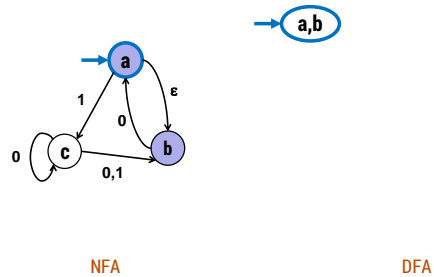
- All states whose set contain some final state of the NFA



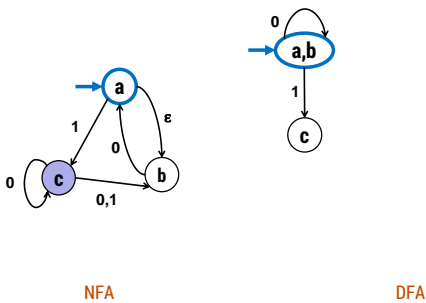
## example: NFA to DFA



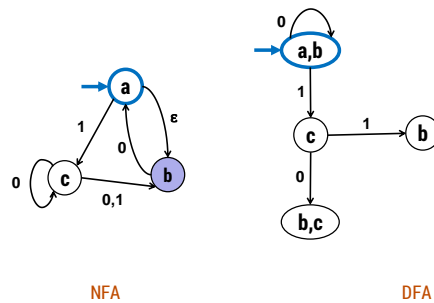
## example: NFA to DFA



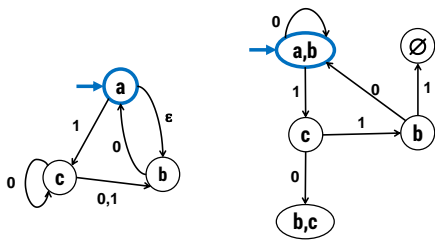
## example: NFA to DFA



## example: NFA to DFA



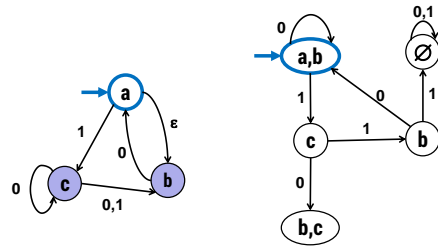
example: NFA to DFA



NFA

DFA

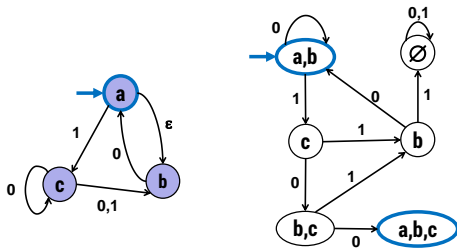
example: NFA to DFA



NFA

DFA

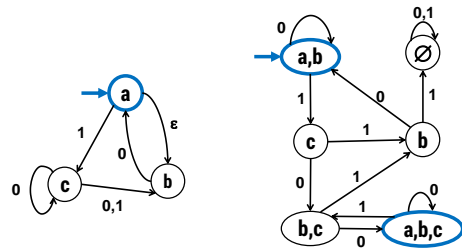
example: NFA to DFA



NFA

DFA

example: NFA to DFA



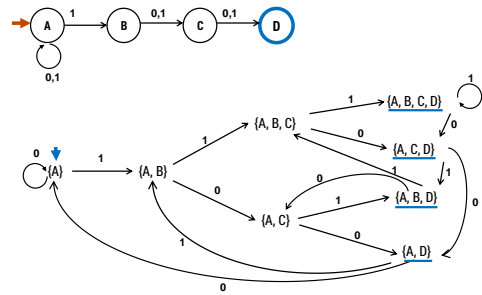
NFA

DFA

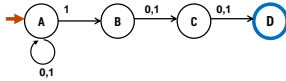
### exponential blow-up in simulating nondeterminism

- In general the DFA might need a state for every subset of states of the NFA
  - Power set of the set of states of the NFA
  - $n$ -state NFA yields DFA with at most  $2^n$  states
  - We saw an example where roughly  $2^n$  is necessary
  - Is the  $n^{\text{th}}$  char from the end a 1?
- The famous "P=NP?" question asks whether a similar blow-up is always necessary to get rid of nondeterminism for polynomial-time algorithms

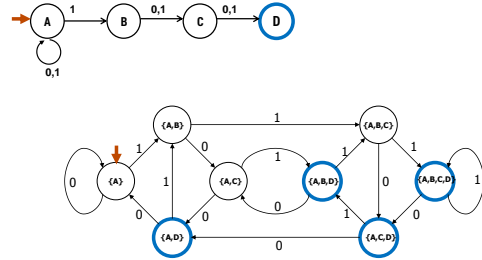
### 1 in third position from end



## 1 in third position from end



## 1 in third position from end

DFAs  $\equiv$  regular expressions

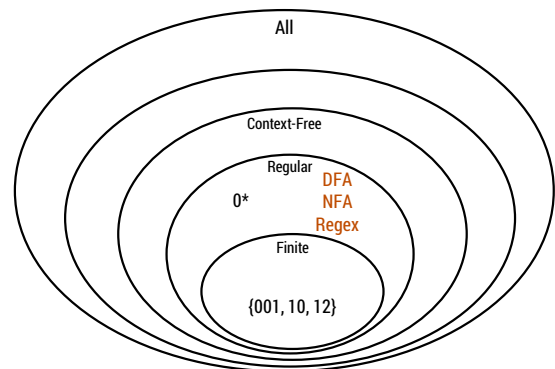
We have shown how to build an optimal DFA for every regular expression

- Build NFA
- Convert NFA to DFA using subset construction
- Minimize resulting DFA

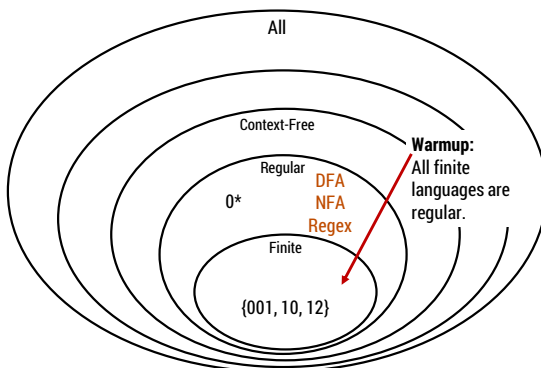
**Theorem:** A language is recognized by a DFA if and only if it has a regular expression.

We show the other direction of the proof at the end of these lecture slides.

## languages and machines!



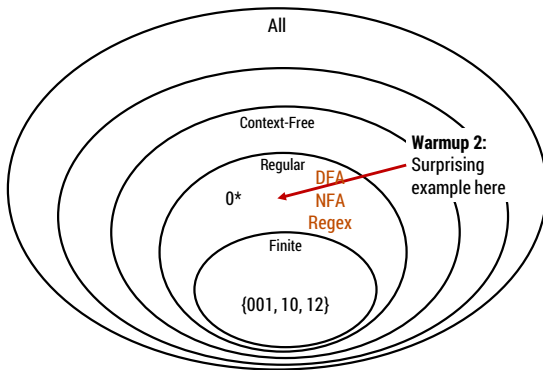
## languages and machines!



## DFAs recognize any finite language

Exercise: Hard code it into the DFA.

## languages and machines!



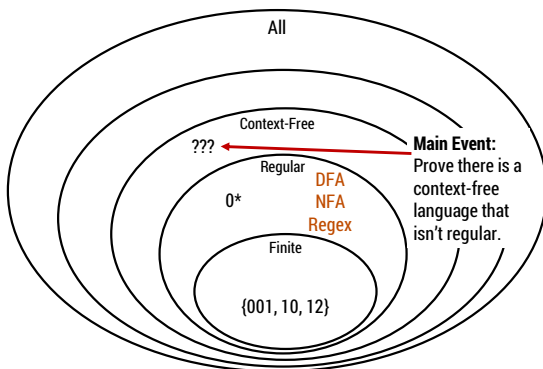
## an interesting regular language

$$L = \{x \in \{0,1\}^* : x \text{ has an equal number of substrings } 01 \text{ and } 10\}.$$

$L$  is infinite.

$L$  is regular.

## languages and machines!

DFAs  $\equiv$  regular expressions

**Theorem:** A language is recognized by a DFA if and only if it has a regular expression

**Proof:** Last class:  $\text{RegExp} \rightarrow \text{NFA} \rightarrow \text{DFA}$

**Now:**  $\text{NFA} \rightarrow \text{RegExp}$

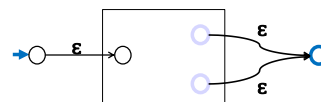
(Enough to show this since every DFA is also an NFA.)

## generalized NFAs

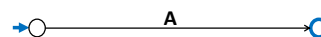
- Like NFAs but allow
  - Parallel edges
  - Regular Expressions as edge labels
 NFAs already have edges labeled  $\epsilon$  or  $a$
- An edge labeled by  $A$  can be followed by reading a string of input chars that is in the language represented by  $A$
- A string  $x$  is accepted iff there is a path from start to final state labeled by a regular expression whose language contains  $x$

## starting from an NFA

Add new start state and final state



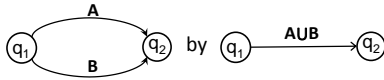
Then eliminate original states one by one, keeping the same language, until it looks like:



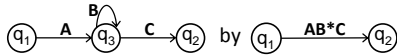
Final regular expression will be  $A$

### only two simplification rules

- Rule 1:** For any two states  $q_1$  and  $q_2$  with parallel edges (possibly  $q_1=q_2$ ), replace



- Rule 2:** Eliminate non-start/final state  $q_3$  by replacing all

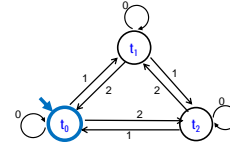


for every pair of states  $q_1, q_2$  (even if  $q_1=q_2$ )

### converting an NFA to a regular expression

Consider the DFA for the mod 3 sum

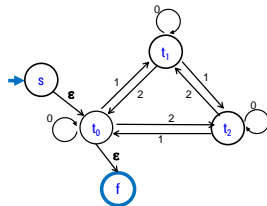
- Accept strings from  $\{0,1,2\}^*$  where the digits mod 3 sum of the digits is 0



### splicing out a node

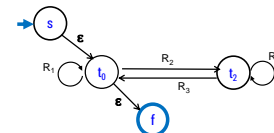
#### Label edges with regular expressions

$t_0 \rightarrow t_1 \rightarrow t_0$ :  $10^*2$   
 $t_0 \rightarrow t_1 \rightarrow t_2$ :  $10^*1$   
 $t_2 \rightarrow t_1 \rightarrow t_0$ :  $20^*2$   
 $t_2 \rightarrow t_1 \rightarrow t_2$ :  $20^*1$

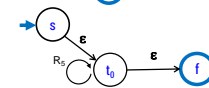


### finite automaton without $t_1$

$R_1$ :  $0 \cup 10^*2$   
 $R_2$ :  $2 \cup 10^*1$   
 $R_3$ :  $1 \cup 20^*2$   
 $R_4$ :  $0 \cup 20^*1$



$R_5$ :  $R_1 \cup R_2 R_4^* R_3$



Final regular expression:

$(0 \cup 10^*2 \cup (2 \cup 10^*1)(0 \cup 20^*1)^*(1 \cup 20^*2))^*$