

# cse 311: foundations of computing

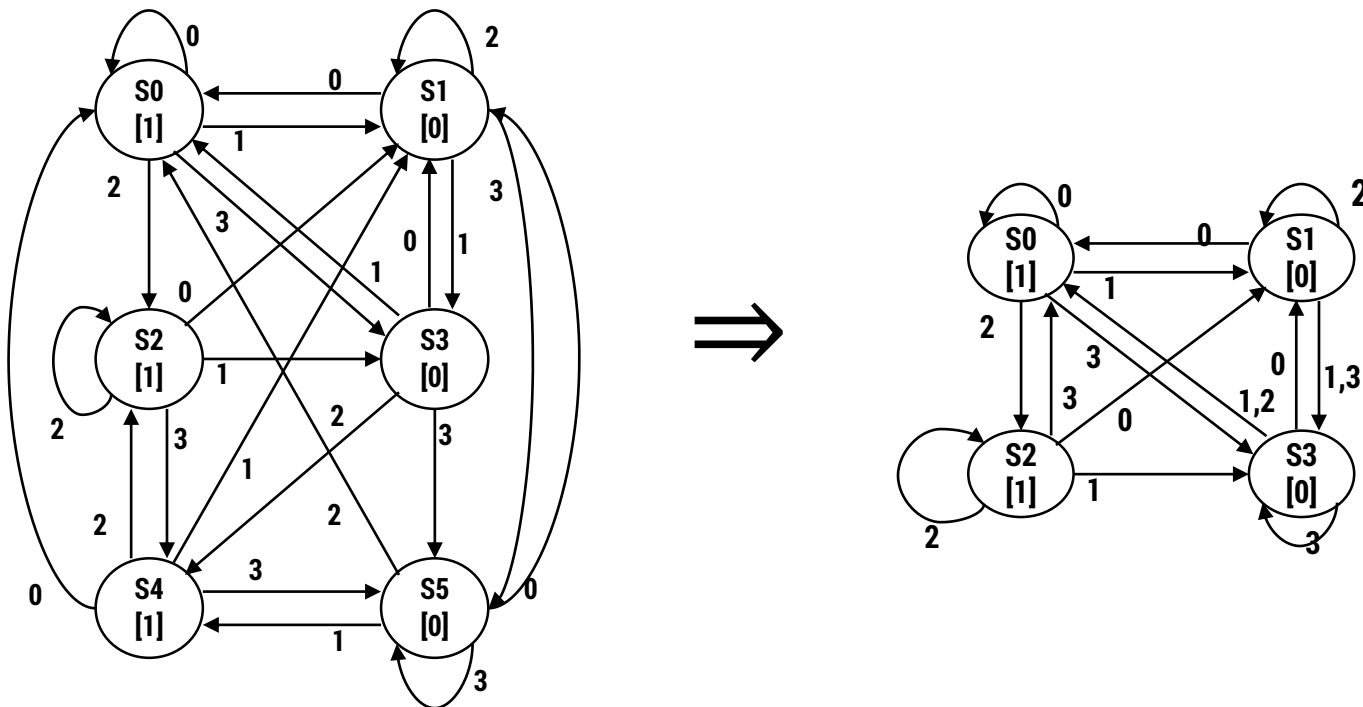
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Spring 2015

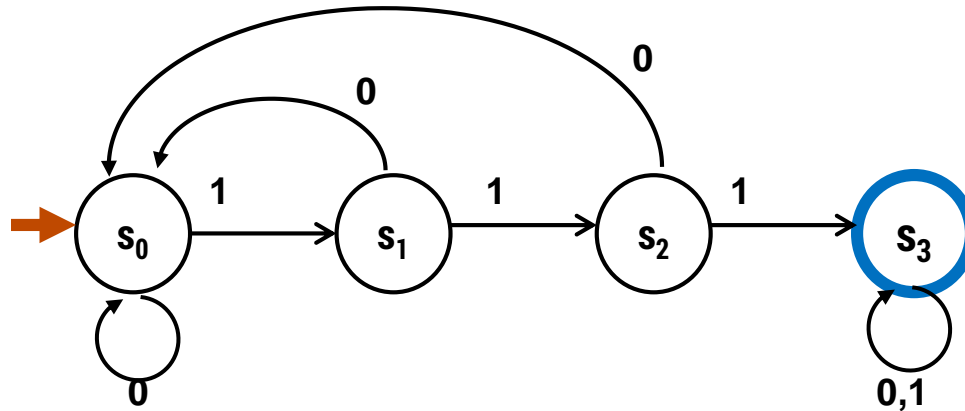
Lecture 24: DFAs, NFAs, and regular expressions



- FSMs with output at states
- State minimization



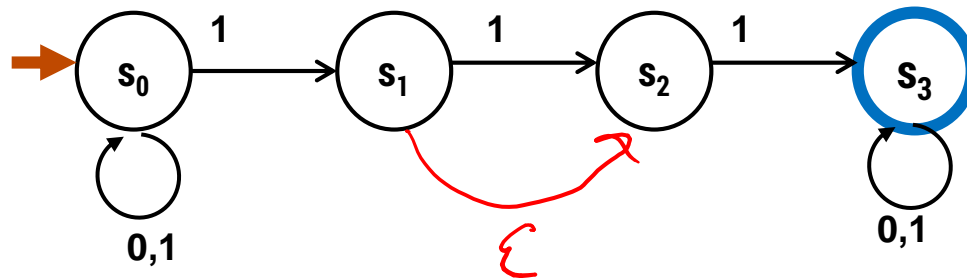
Lemma: The language recognized by a DFA is the set of strings  $x$  that label some path from its start state to one of its final states



# nondeterministic finite automaton (NFA)

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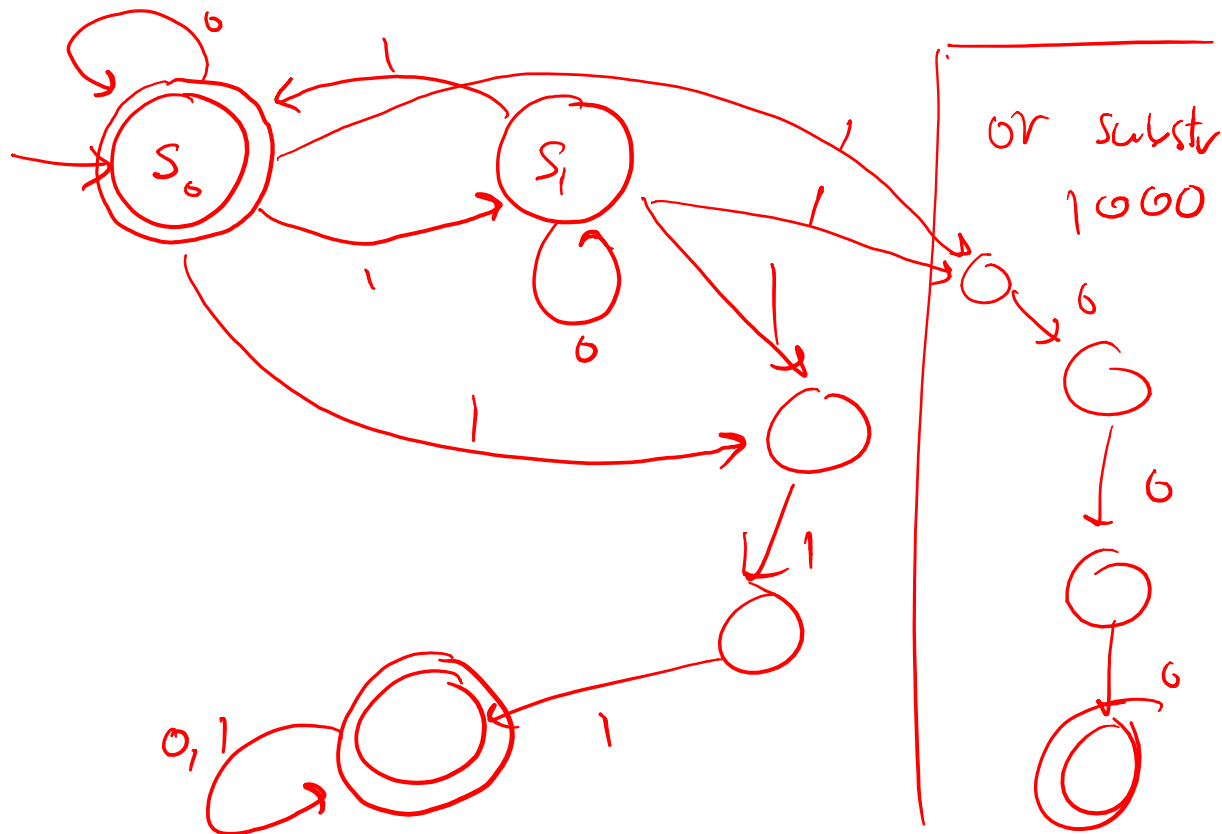
- Graph with start state, final states, edges labeled by symbols (like DFA) but
  - Not required to have exactly 1 edge out of each state labeled by each symbol--- can have 0 or  $>1$
  - Also can have edges labeled by empty string  $\epsilon$
- **Definition:**  $x$  is in the language recognized by an NFA if and only if  $x$  labels a path from the start state to some final state



# building an NFA

binary strings that have

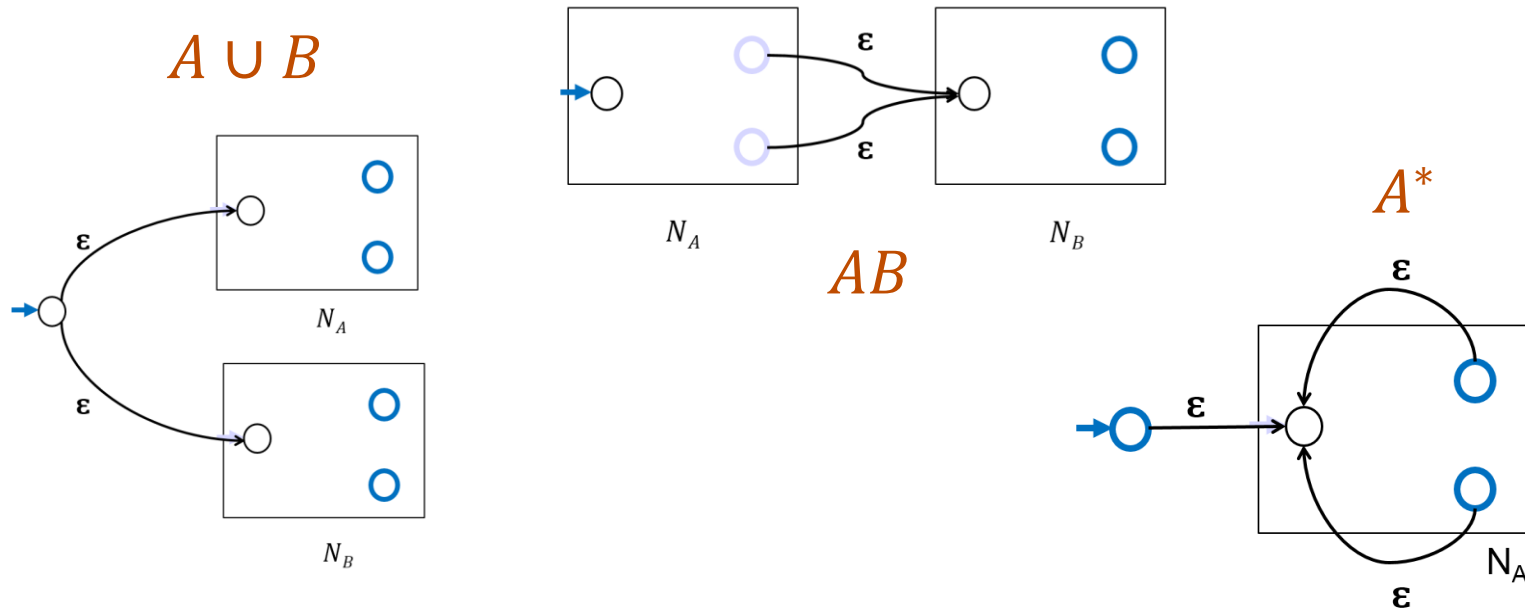
- an even # of 1's
- or contain the substring 111 or 1000



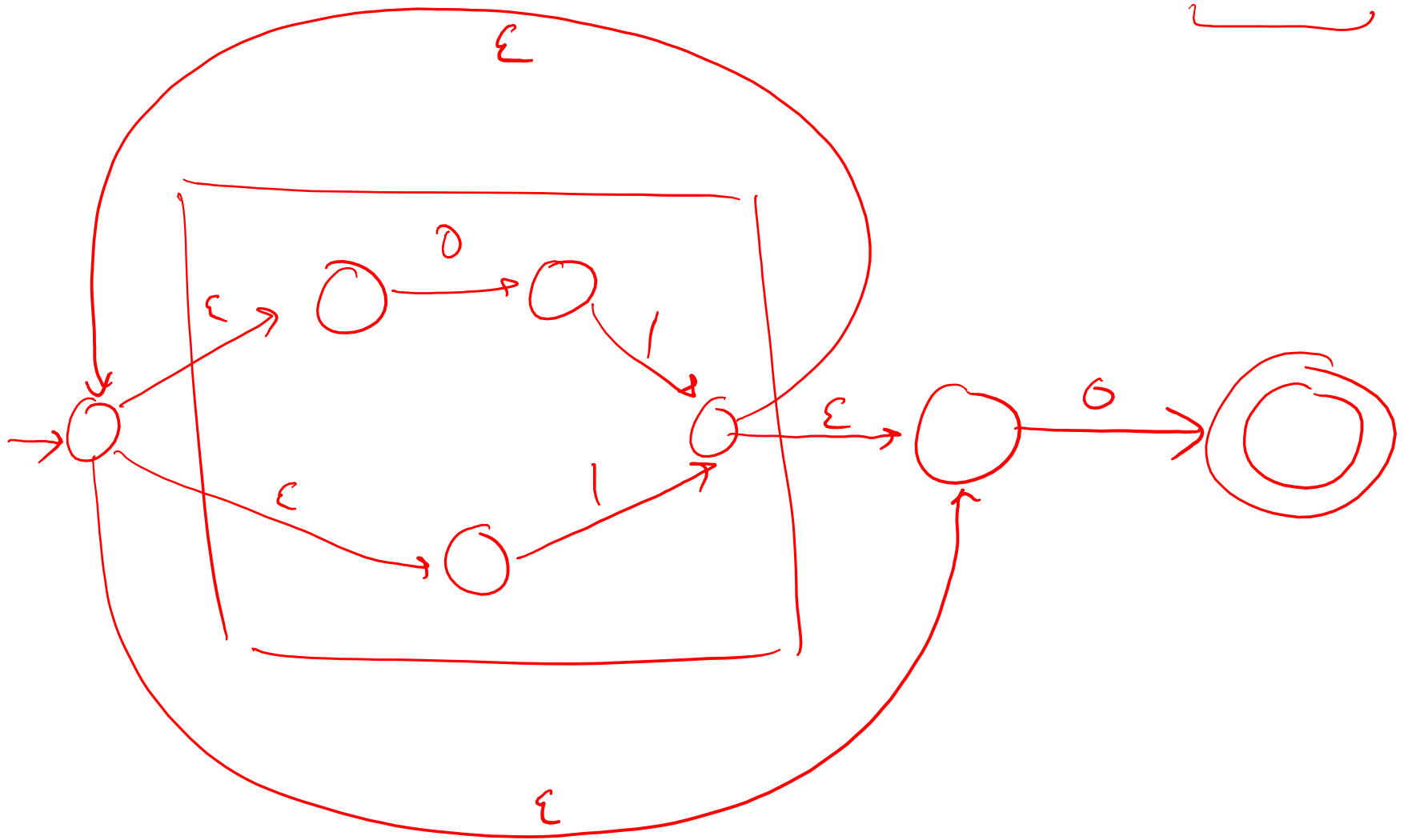
# NFAs and regular expressions

**Theorem:** For any set of strings (language)  $A$  described by a regular expression, there is an NFA that recognizes  $A$ .

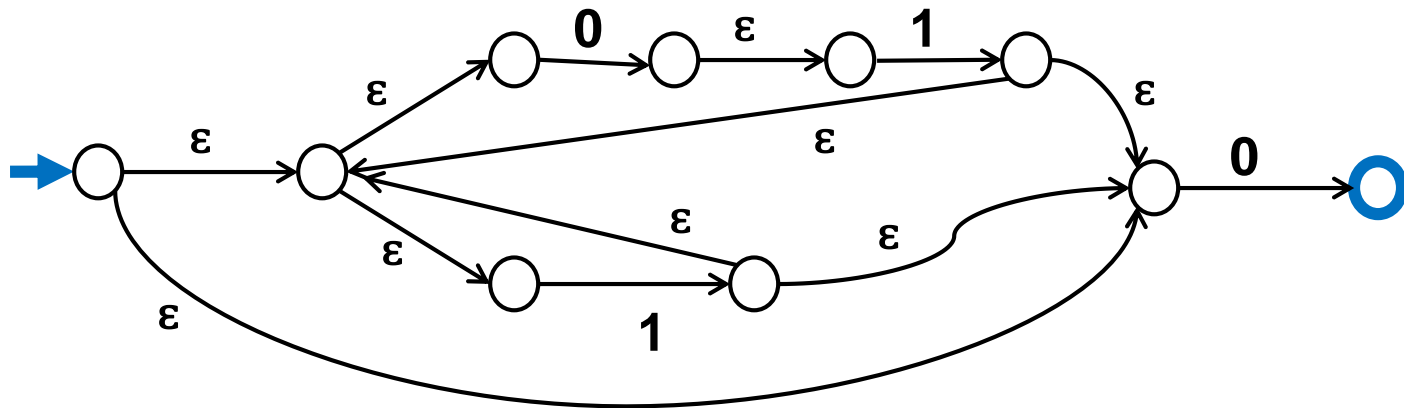
Proof idea: Structural induction based on the recursive definition of regular expressions...



build an NFA for  $(01 \cup 1)^*0$



$(01 \cup 1)^*0$





RE  $\rightarrow$  NFA

## NFAs vs. DFAs

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Every DFA is an NFA

- DFAs have requirements that NFAs don't have

Can NFAs recognize more languages?

Every DFA **is** an NFA

- DFAs have requirements that NFAs don't have

Can NFAs recognize more languages? **No!**

**Theorem:** For every NFA there is a DFA that recognizes exactly the same language.

# conversion of NFAs to DFAs

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## Proof Idea:

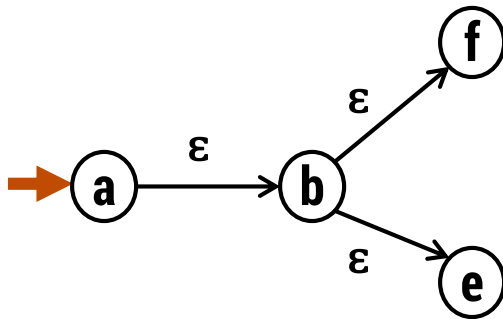
- The DFA keeps track of ALL the states that the part of the input string read so far can reach in the NFA
- There will be one state in the DFA for each *subset* of states of the NFA that can be reached by some string

# conversion of NFAs to a DFAs

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## New start state for DFA

- The set of all states reachable from the start state of the NFA using only edges labeled  $\epsilon$



NFA



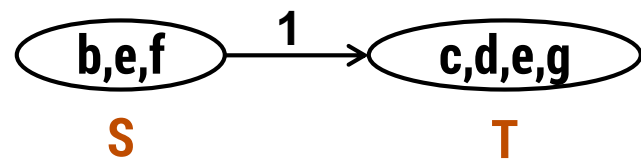
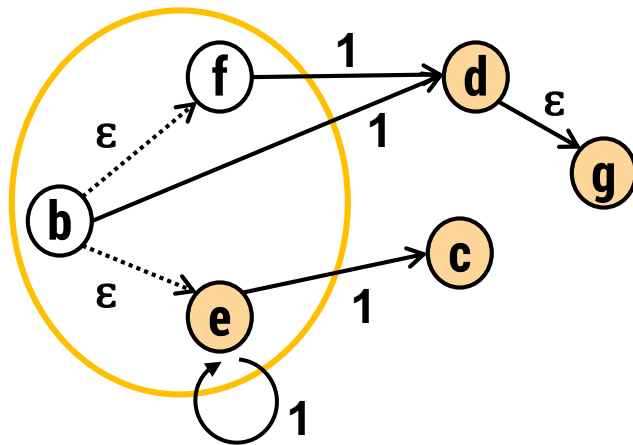
DFA



# conversion of NFAs to a DFAs

For each state of the DFA corresponding to a set  $S$  of states of the NFA and each symbol  $s$

- Add an edge labeled  $s$  to state corresponding to  $T$ , the set of states of the NFA reached by starting from some state in  $S$ , then following one edge labeled by  $s$ , and then following some number of edges labeled by  $\epsilon$
- $T$  will be  $\emptyset$  if no edges from  $S$  labeled  $s$  exist

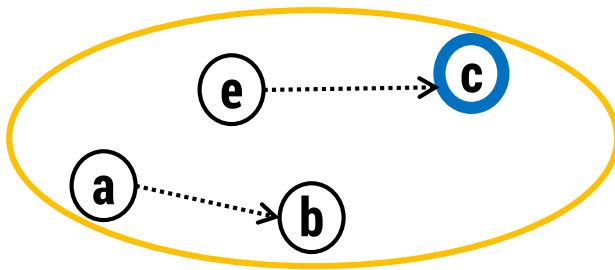


# conversion of NFAs to a DFAs

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## Final states for the DFA

- All states whose set contain some final state of the NFA



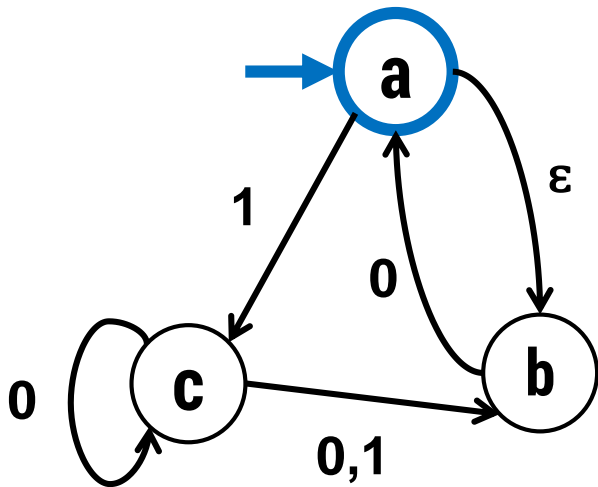
NFA



DFA

# example: NFA to DFA

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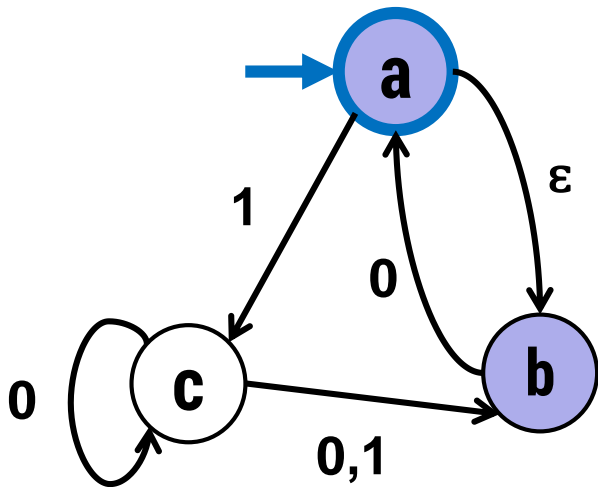
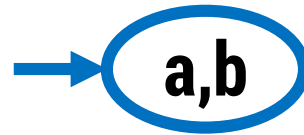


NFA

DFA

# example: NFA to DFA

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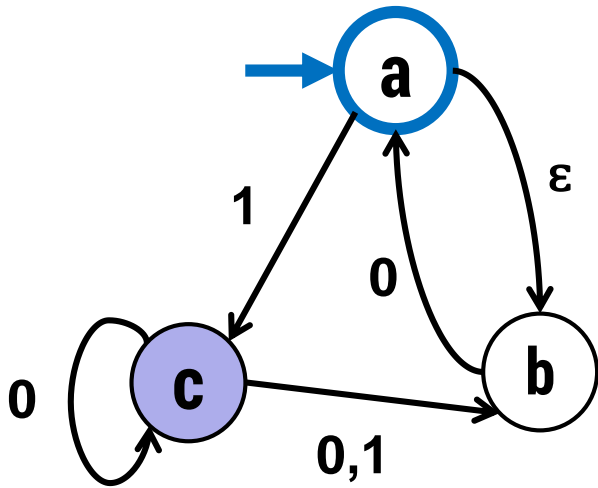
NFA

DFA

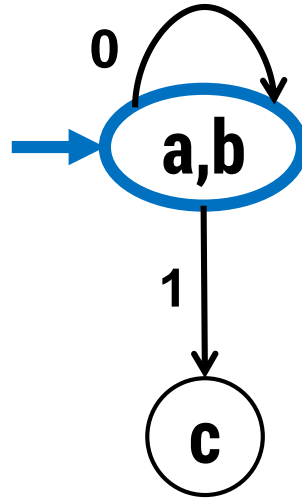


# example: NFA to DFA

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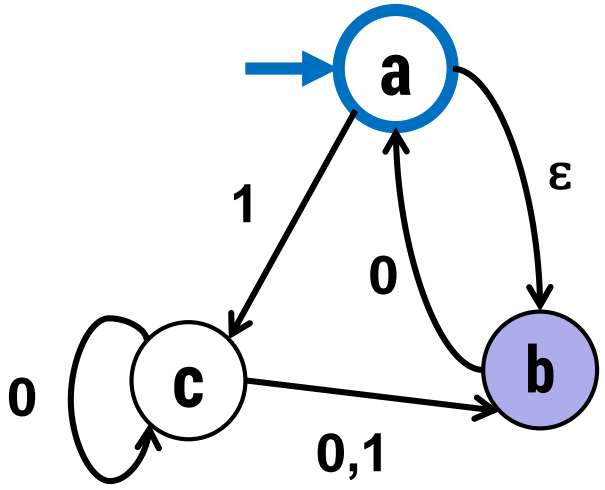


NFA

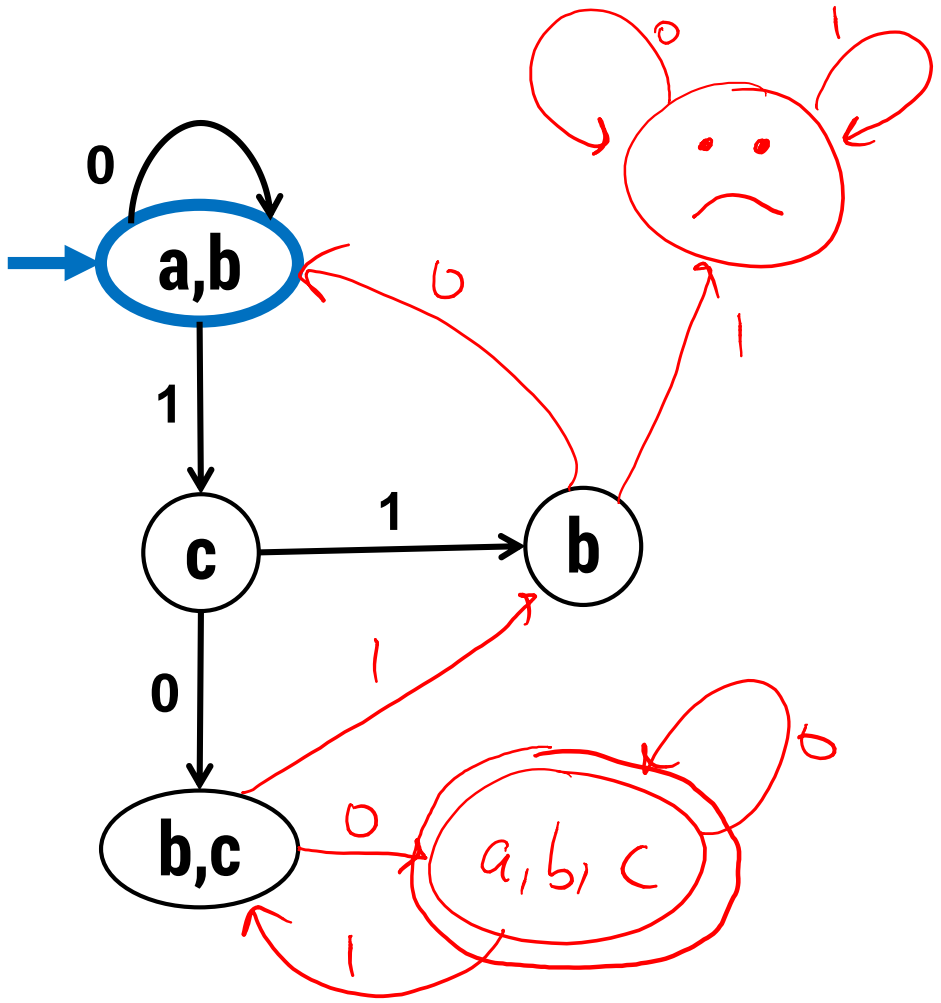


DFA

# example: NFA to DFA

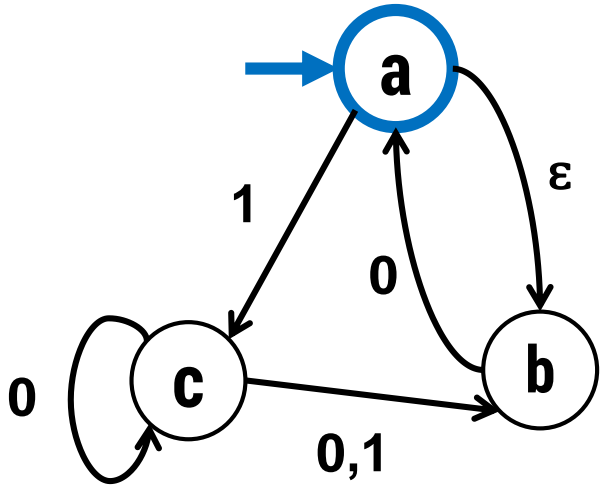


NFA

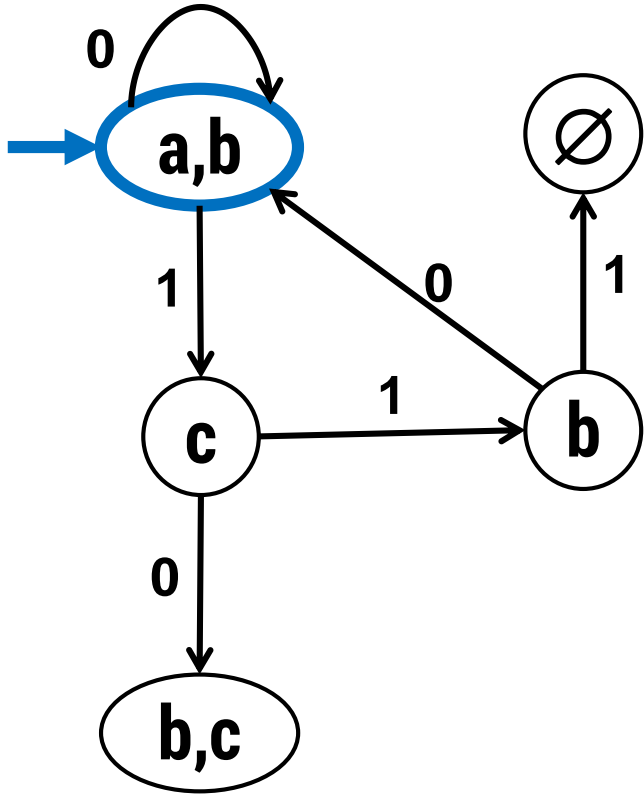


DFA

# example: NFA to DFA

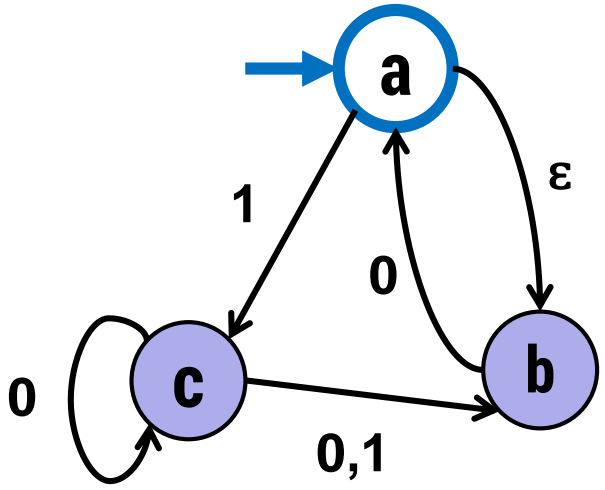


NFA

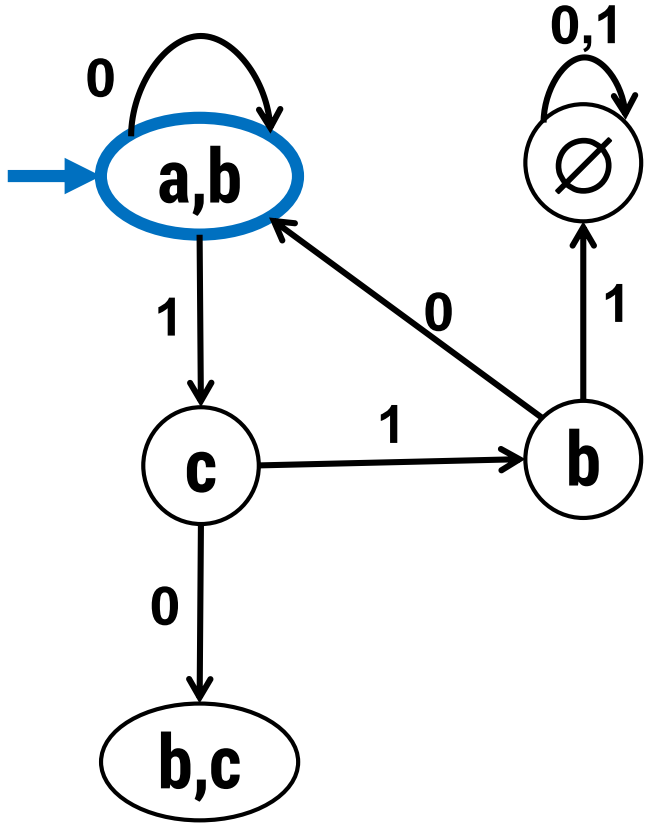


DFA

# example: NFA to DFA

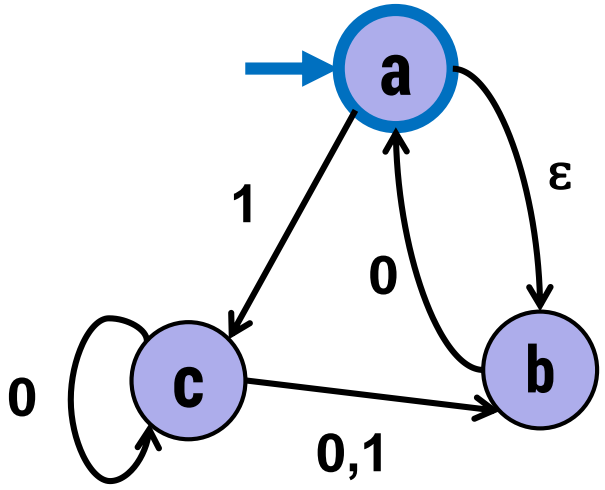


NFA

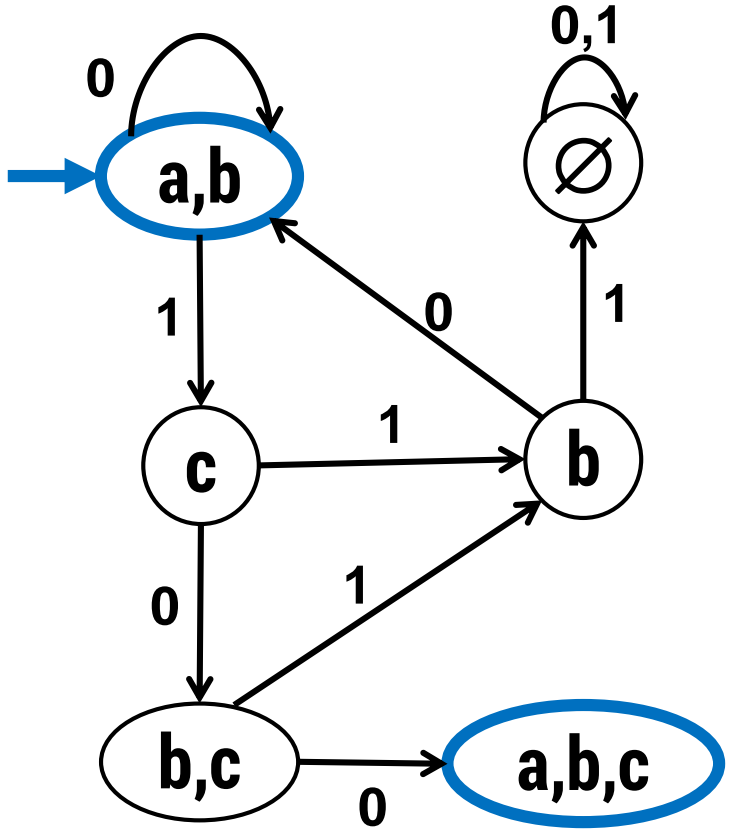


DFA

# example: NFA to DFA

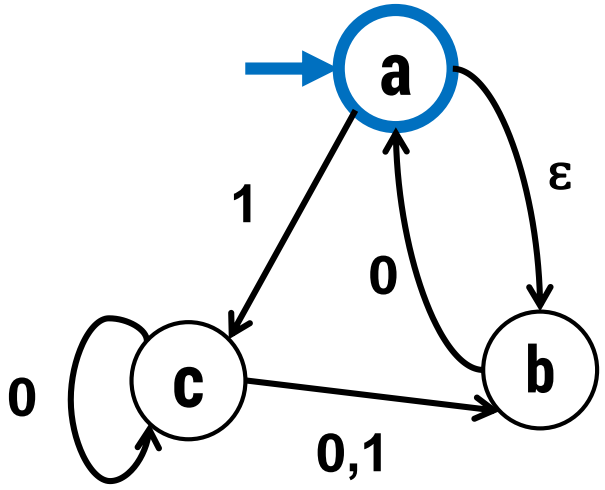


NFA

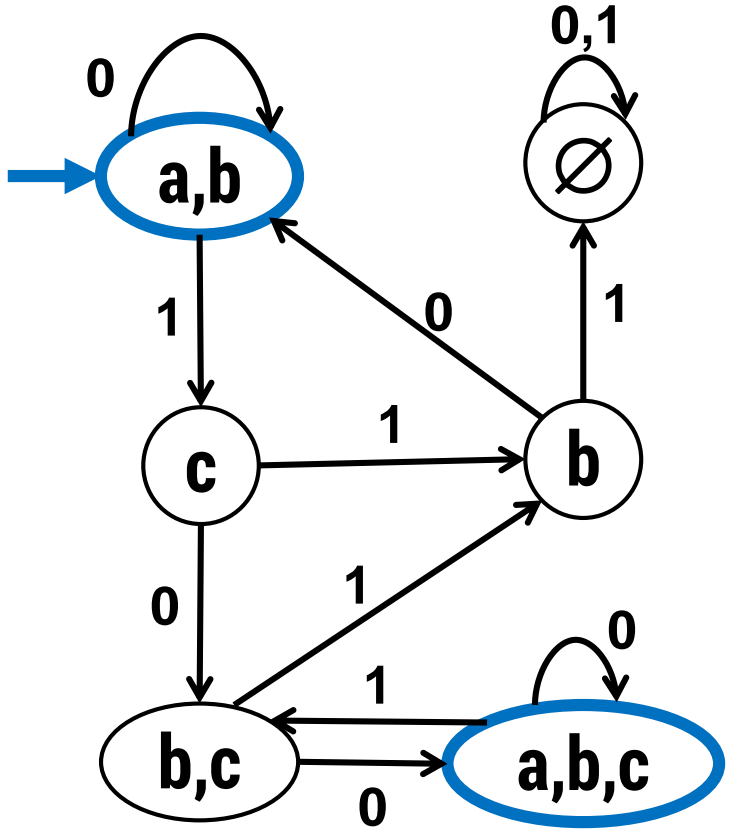


DFA

# example: NFA to DFA



NFA



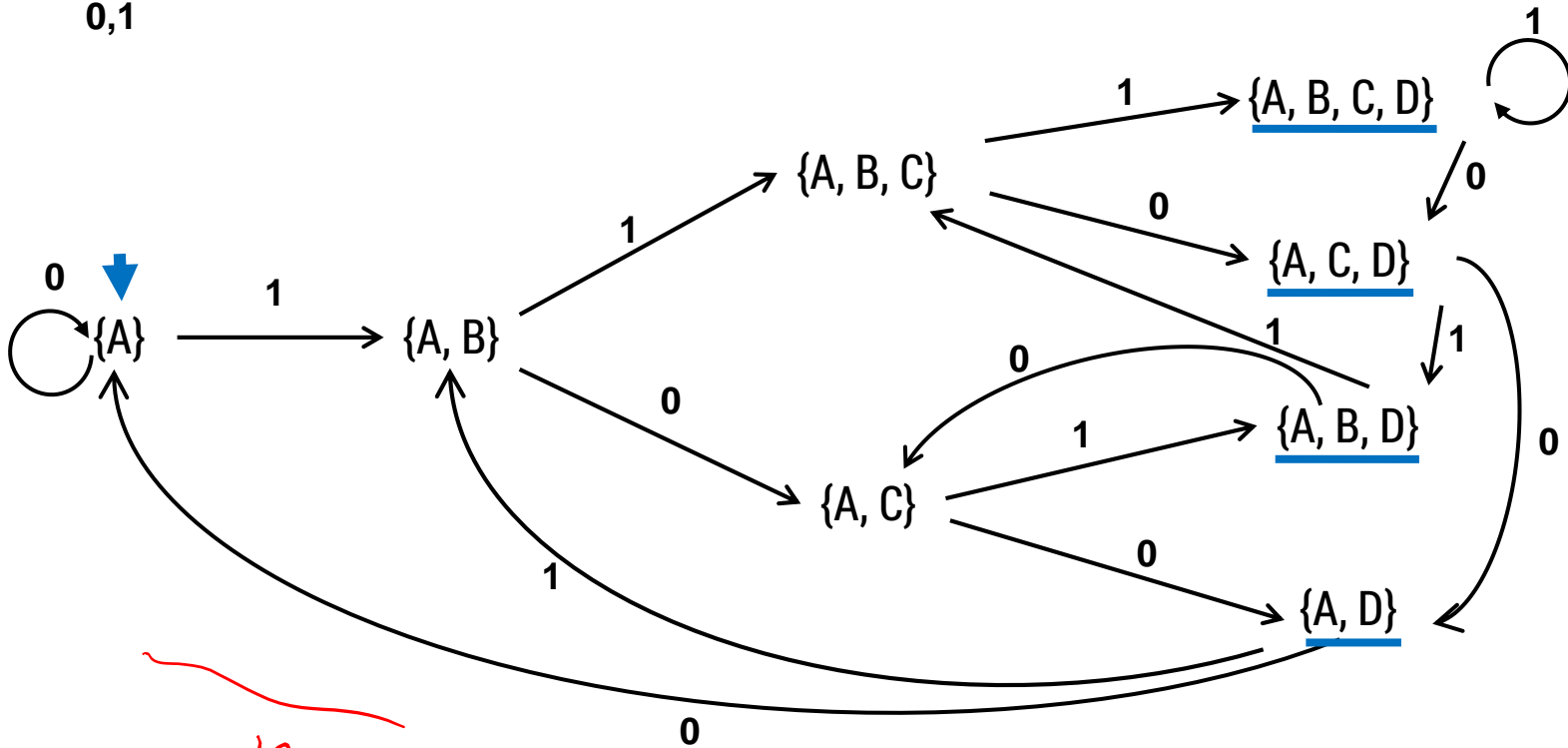
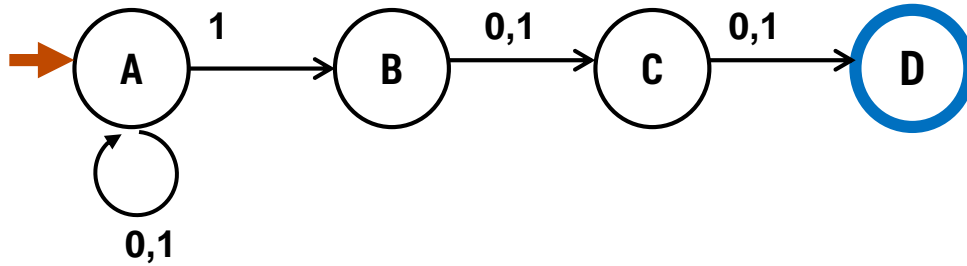
DFA

# exponential blow-up in simulating nondeterminism

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- In general the DFA might need a state for every subset of states of the NFA
  - Power set of the set of states of the NFA
  - $n$ -state NFA yields DFA with at most  $2^n$  states
  - We saw an example where roughly  $2^n$  is necessary
    - Is the  $n^{\text{th}}$  char from the end a 1?
- The famous “P=NP?” question asks whether a similar blow-up is always necessary to get rid of nondeterminism for polynomial-time algorithms

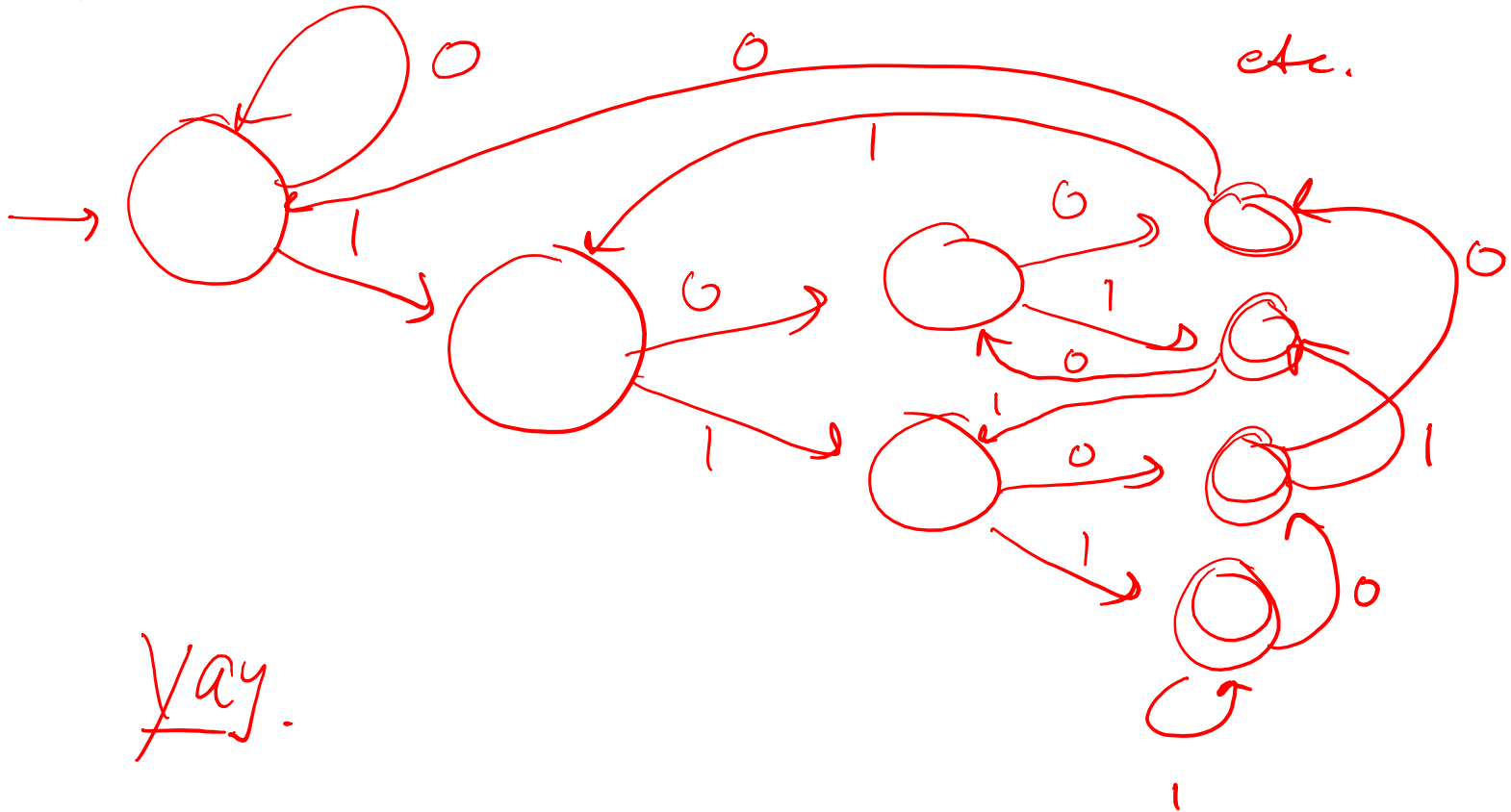
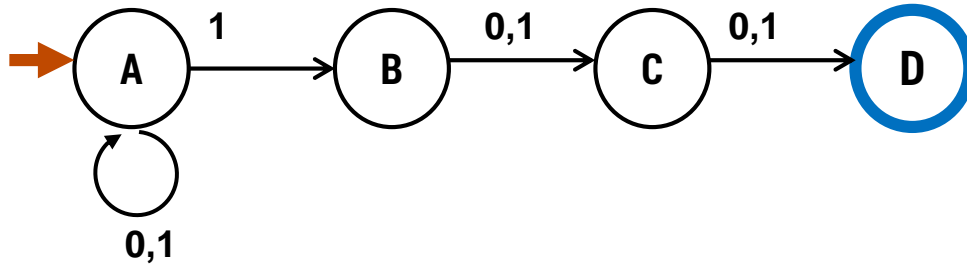
# 1 in <sup>nth</sup> ~~third~~ position from end



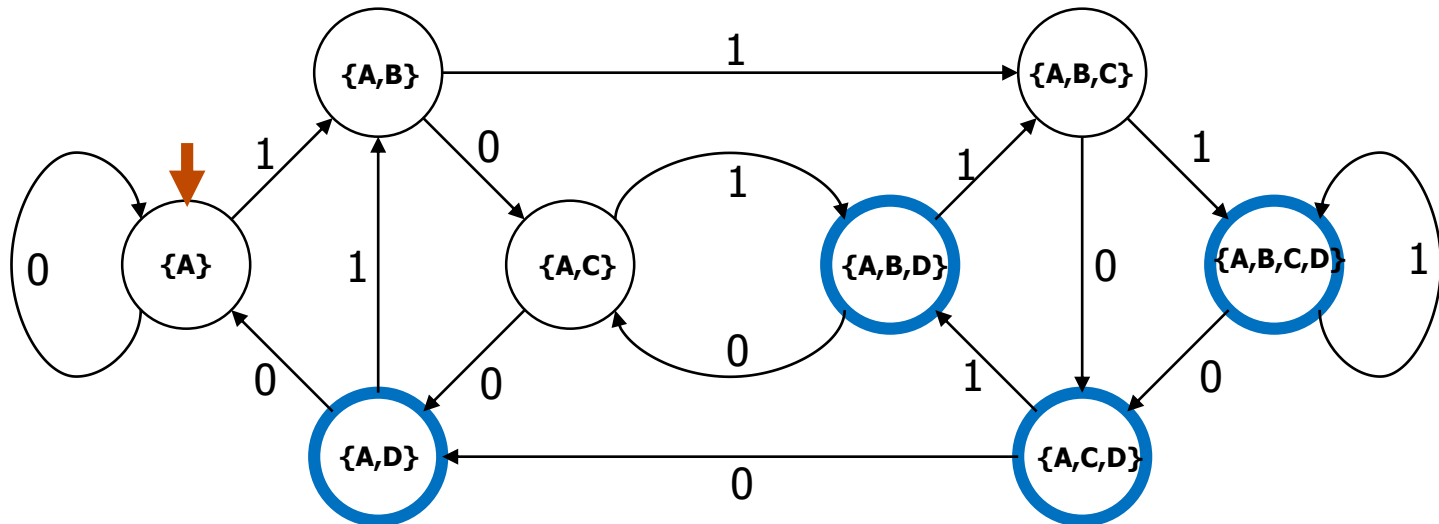
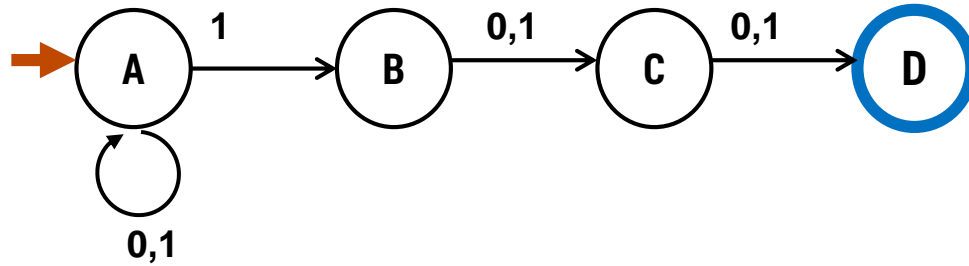
*2<sup>n</sup> states*



# 1 in third position from end



# 1 in third position from end



# DFAs $\equiv$ regular expressions

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We have shown how to build an optimal DFA for every regular expression

- Build NFA
- Convert NFA to DFA using subset construction
- Minimize resulting DFA

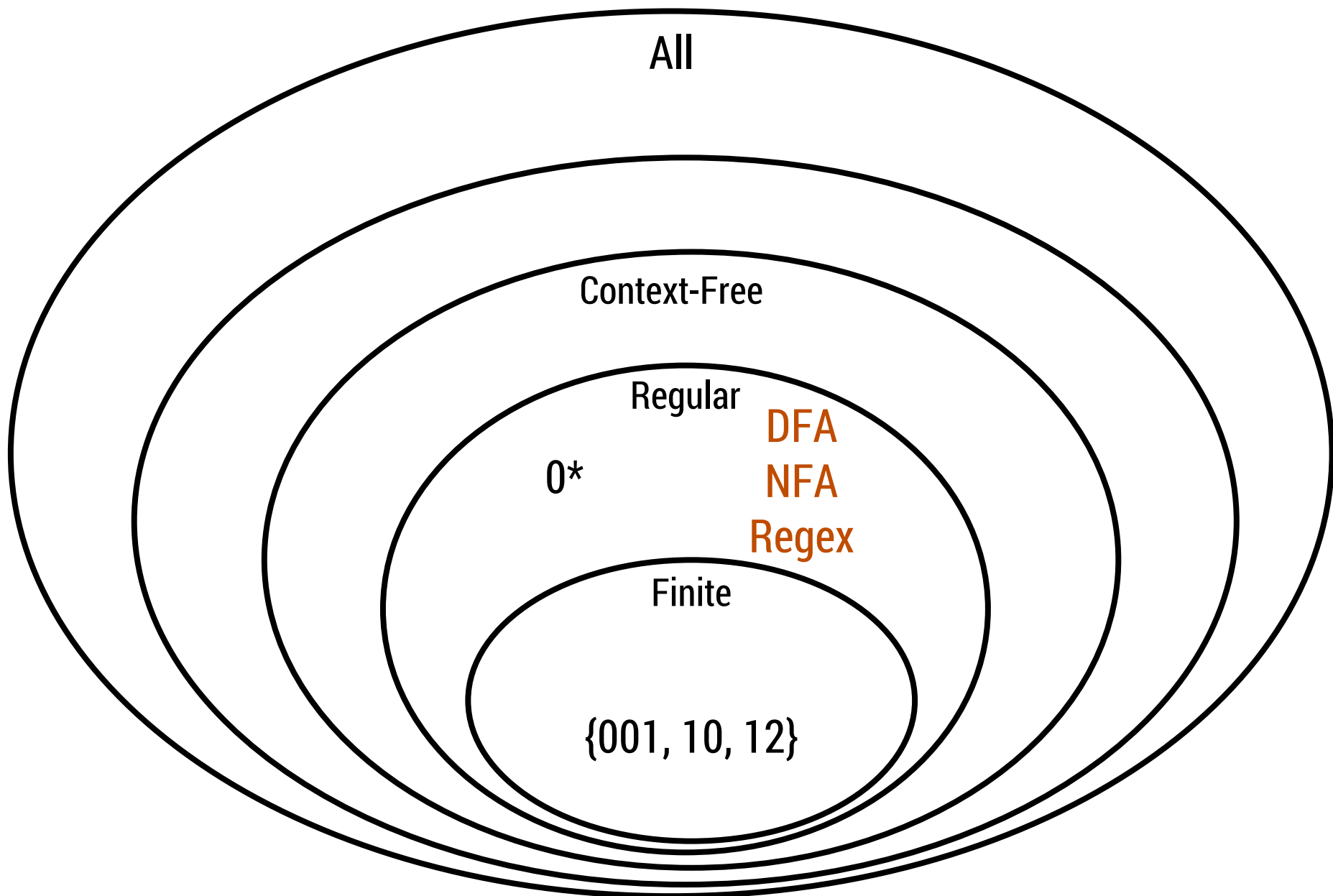


**Theorem:** A language is recognized by a DFA if and only if it has a regular expression.

We show the other direction of the proof at the end of these lecture slides.

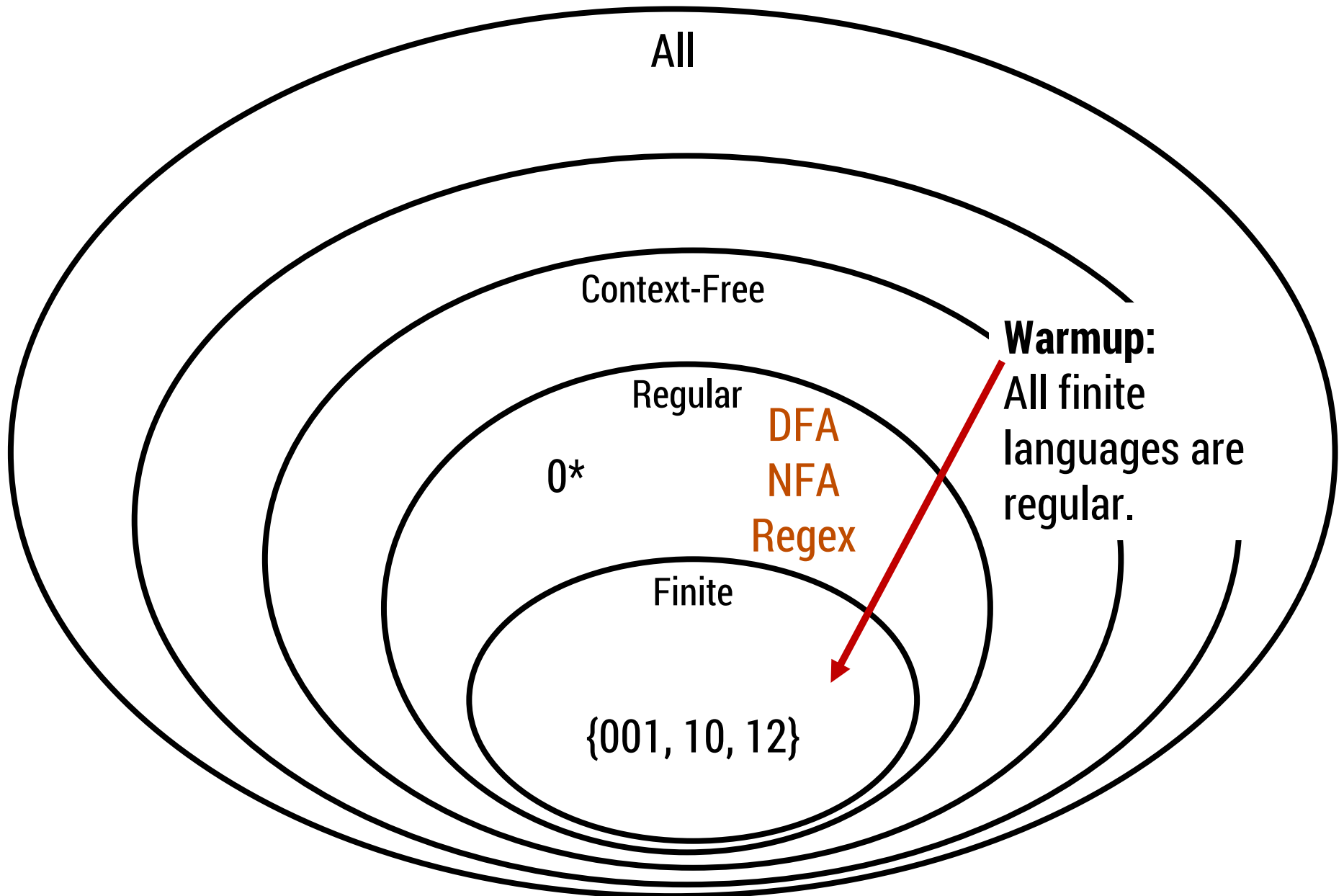
# languages and machines!

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# languages and machines!

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# DFAs recognize any finite language

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~~Exercise. Hard code it into the DFA.~~

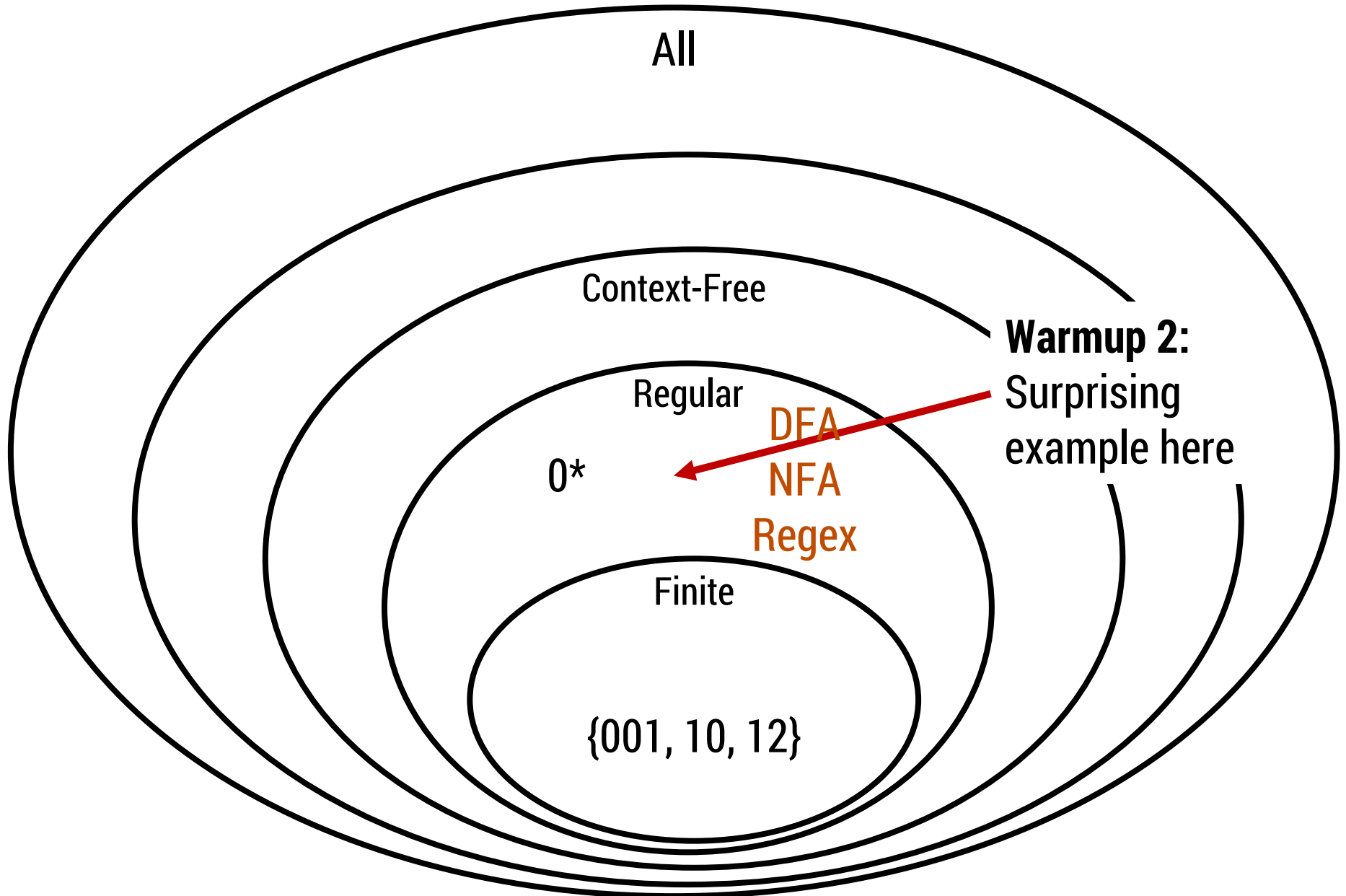
$$L \subseteq \Sigma^*$$

$$L = \{w_1, w_2, \dots, w_k\}$$

$$w_1 \mid w_2 \mid \dots \mid w_k$$

# languages and machines!

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# an interesting language

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$L = \{x \in \{0, 1\}^* : x \text{ has an equal number of substrings } 01 \text{ and } 10\}$ .

L is infinite.  $\{0, 00, 000, 0000, \dots$   
 $010, 01010, 00001010, \dots\}$

L is regular.

$((01)(1^* \cup 0^*)10)^* \mid$   
 $(10(1^* \cup 0^*)01)^*$



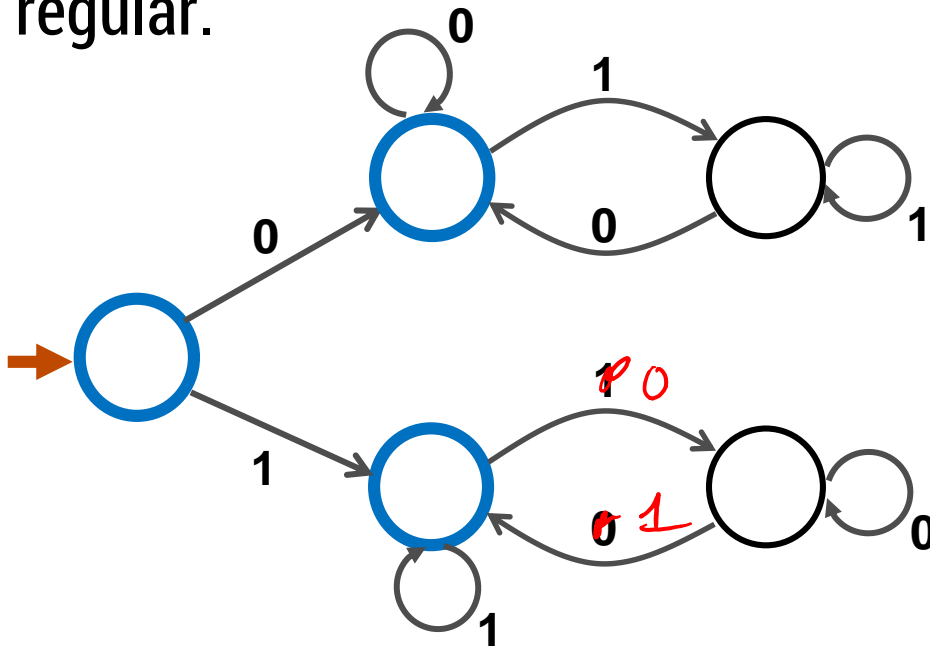
# an interesting **regular** language

---

$L = \{x \in \{0, 1\}^* : x \text{ has an equal number of substrings } 01 \text{ and } 10\}$ .

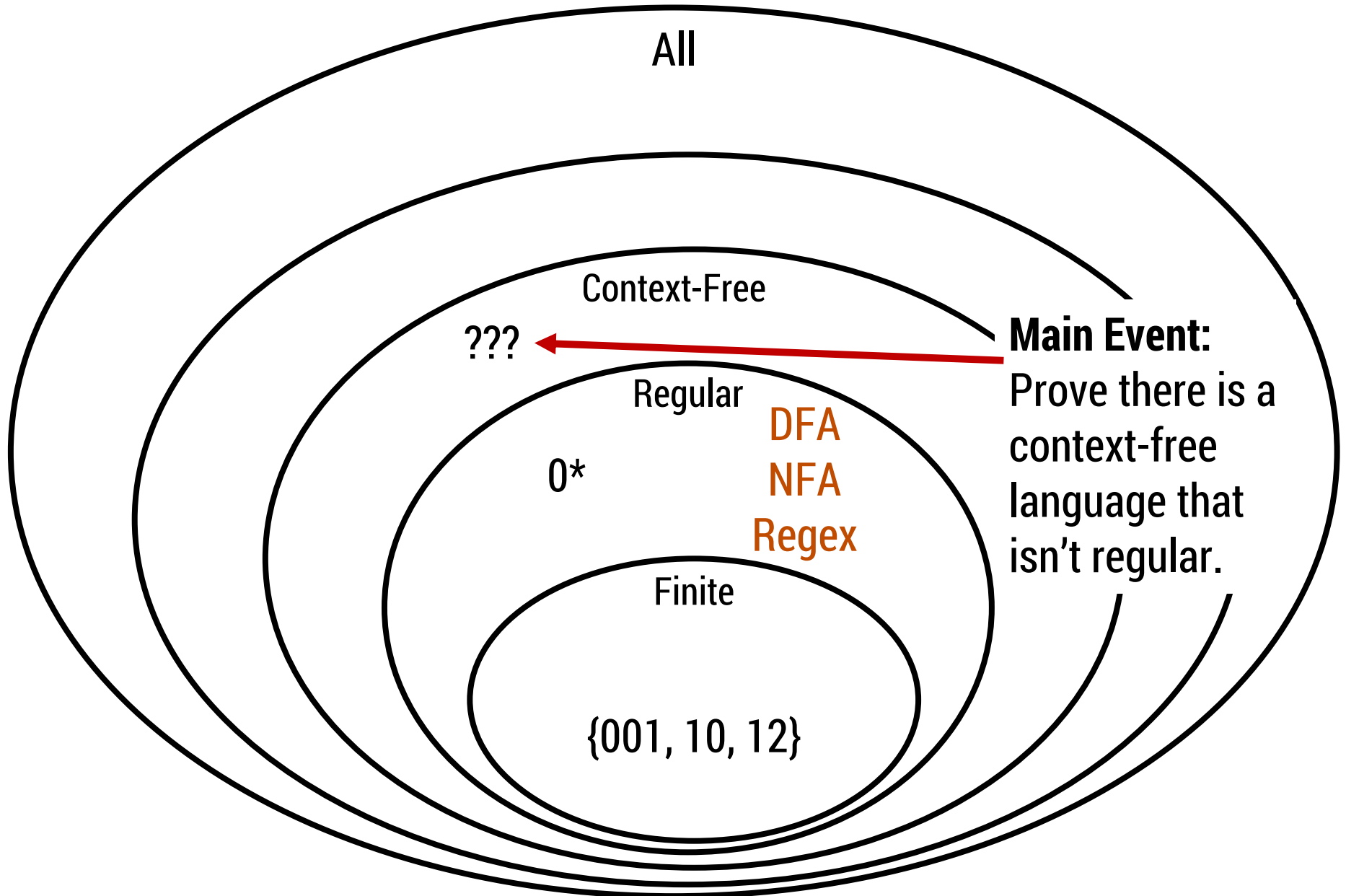
L is infinite.

L is regular.



# languages and machines!

---



# DFAs $\equiv$ regular expressions

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**Theorem:** A language is recognized by a DFA if and only if it has a regular expression

**Proof:** Last class: RegExp  $\rightarrow$  NFA  $\rightarrow$  DFA

**Now:** NFA  $\rightarrow$  RegExp

(Enough to show this since every DFA is also an NFA.)

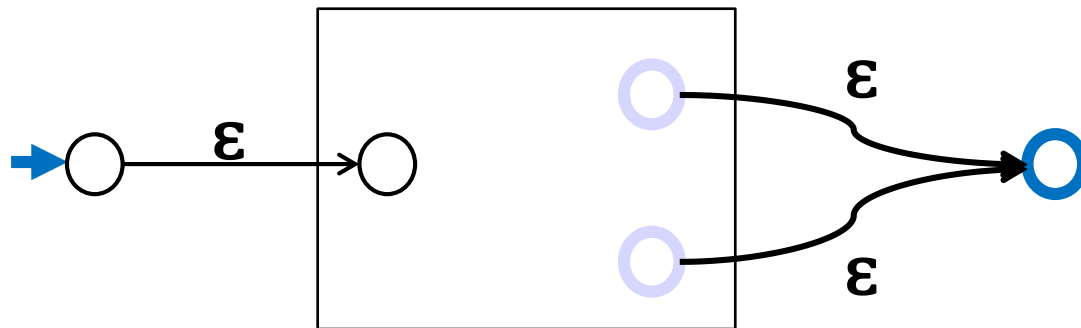
- Like NFAs but allow
  - Parallel edges
  - Regular Expressions as edge labels

NFAs already have edges labeled  $\epsilon$  or *a*
- An edge labeled by **A** can be followed by reading a string of input chars that is in the language represented by **A**
- A string *x* is accepted iff there is a path from start to final state labeled by a regular expression whose language contains *x*

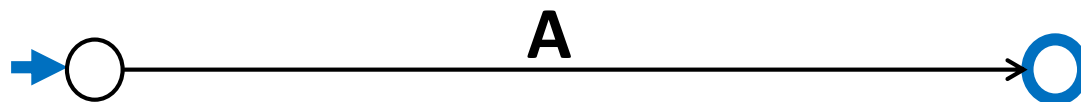
# starting from an NFA

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Add new start state and final state



Then eliminate original states one by one, keeping the same language, until it looks like:

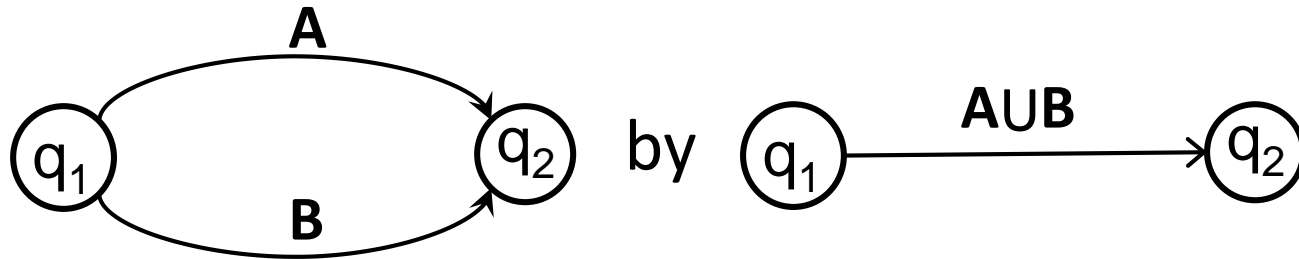


Final regular expression will be **A**

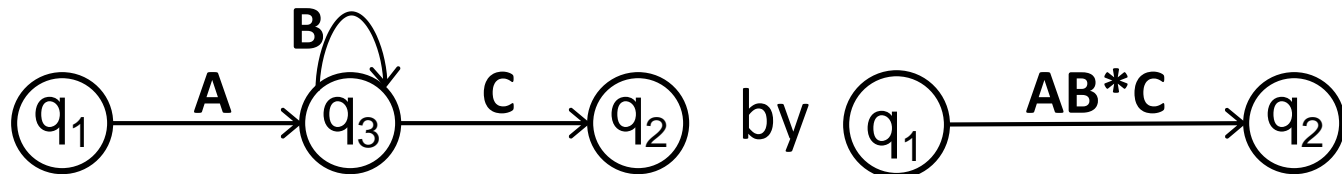
# only two simplification rules

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- **Rule 1:** For any two states  $q_1$  and  $q_2$  with parallel edges (possibly  $q_1=q_2$ ), replace



- **Rule 2:** Eliminate non-start/final state  $q_3$  by replacing all



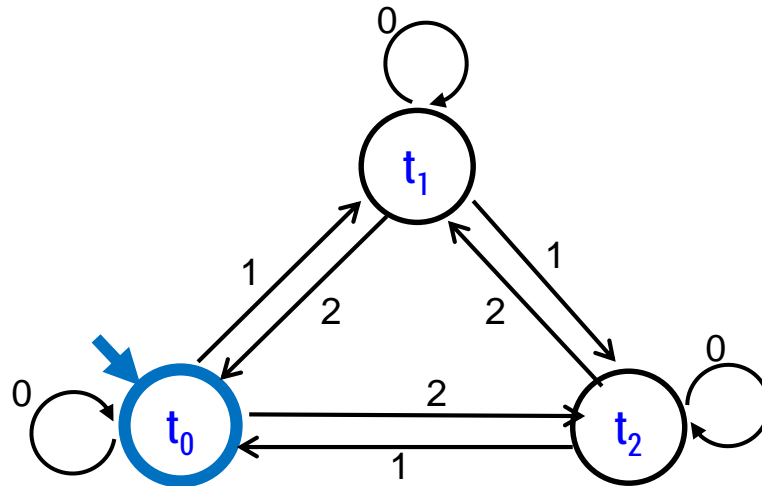
for every pair of states  $q_1$ ,  $q_2$  (even if  $q_1=q_2$ )

# converting an NFA to a regular expression

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Consider the DFA for the mod 3 sum

- Accept strings from  $\{0,1,2\}^*$  where the digits mod 3 sum of the digits is 0



# splicing out a node

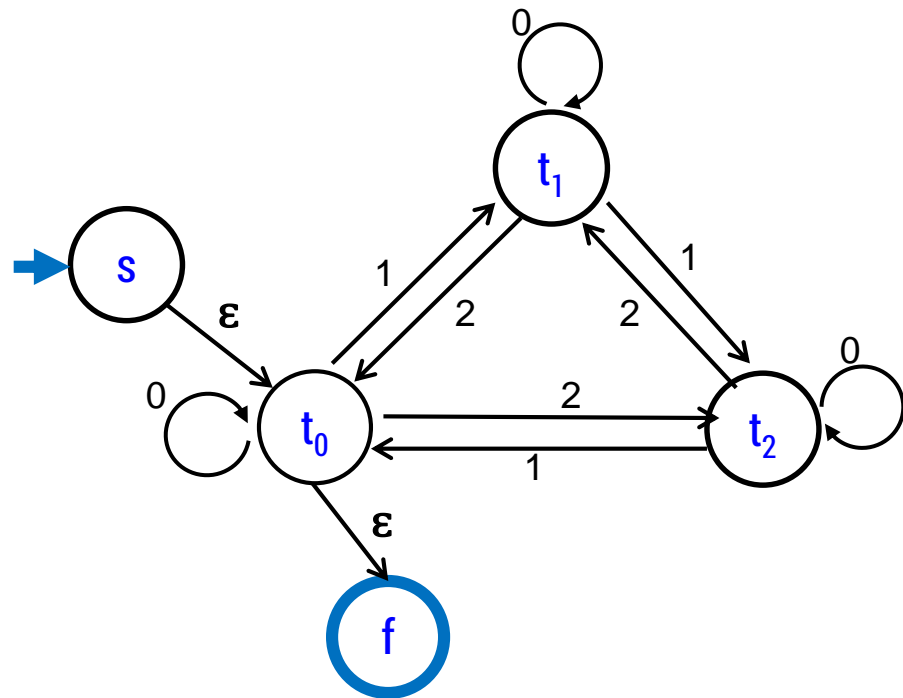
## Label edges with regular expressions

$t_0 \rightarrow t_1 \rightarrow t_0 : 10^*2$

$t_0 \rightarrow t_1 \rightarrow t_2 : 10^*1$

$t_2 \rightarrow t_1 \rightarrow t_0 : 20^*2$

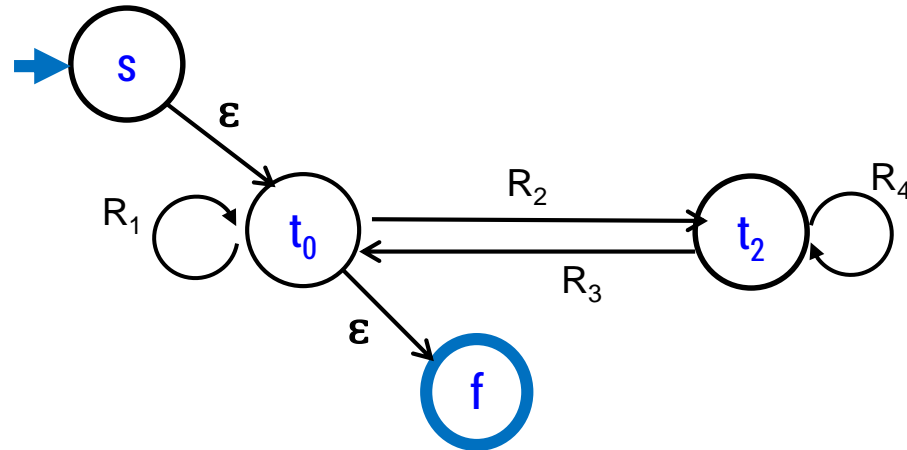
$t_2 \rightarrow t_1 \rightarrow t_2 : 20^*1$



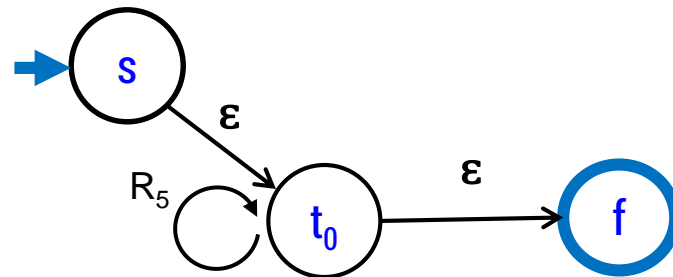


# finite automaton without $t_1$

$R_1: 0 \cup 10^*2$   
 $R_2: 2 \cup 10^*1$   
 $R_3: 1 \cup 20^*2$   
 $R_4: 0 \cup 20^*1$



$R_5: R_1 \cup R_2R_4^*R_3$



Final regular expression:

$(0 \cup 10^*2 \cup (2 \cup 10^*1)(0 \cup 20^*1)^*(1 \cup 20^*2))^*$