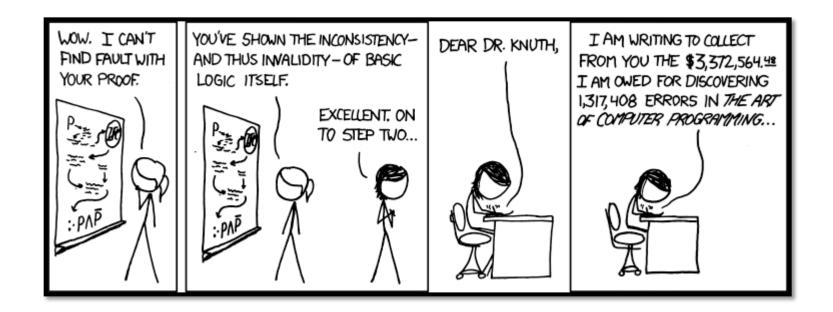
## Fall 2015 Lecture 6: Predicate Logic, Logical Inference



 $\forall x P(x)$ P(x) is true for every x in the domain read as "for all x, P of x"

 $\exists x P(x)$ There is an x in the domain for which P(x) is true read as "there exists x, P of x" • not every positive integer is prime

• some positive integer is not prime

• prime numbers do not exist

• every positive integer is not prime

# negations of quantifiers

∀x PurpleFruit(x)

Domain: Fruit

PurpleFruit(x)

Which one is equal to  $\neg \forall x$  PurpleFruit(x)?

• ∃x PurpleFruit(x)?

•  $\exists x \neg PurpleFruit(x)$ ?

de Morgan's laws for quantifiers

$$\begin{vmatrix} \neg \forall x \ P(x) \\ \neg \exists x \ P(x) \end{vmatrix} \equiv \exists x \neg P(x)$$
$$\neg \exists x \ P(x) \equiv \forall x \neg P(x)$$

de Morgan's laws for quantifiers

$$\neg \forall x P(x) \equiv \exists x \neg P(x) \\ \neg \exists x P(x) \equiv \forall x \neg P(x)$$

"There is no largest integer."

$$\neg \exists x \quad \forall y \quad (x \ge y)$$
  
$$\equiv \quad \forall x \neg \forall y \quad (x \ge y)$$
  
$$\equiv \quad \forall x \quad \exists y \neg (x \ge y)$$
  
$$\equiv \quad \forall x \quad \exists y \quad (y > x)$$

"For every integer there is a larger integer."

# example: Notlargest(x) $\equiv \exists$ y Greater (y, x) $\equiv \exists$ z Greater (z, x)

truth value:

doesn't depend on y or z "bound variables" does depend on x "free variable"

quantifiers only act on free variables of the formula they quantify  $\forall x (\exists y (P(x, y) \rightarrow \forall x Q(y, x)))$ 

### example:

Domain = positive integers IsMultiple(x, y) = "x is a multiple of y"  $\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg$ IsMultiple(y, x)) $\equiv Prime(y)$ 

$$\forall x \exists y ((x < y) \land \operatorname{Prime}(y))$$

 $\forall x \exists y \left( (x < y) \land \left( \forall x \left( (x > 1 \land \neg (x = y)) \rightarrow \neg \text{IsMultiple}(y, x) \right) \right) \right)$ 

### example:

Domain = positive integers IsMultiple(x, y) = "x is a multiple of y"  $\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg$ IsMultiple(y, x)) $\equiv Prime(y)$ 

 $\forall x \exists y ((x < y) \land \operatorname{Prime}(y) \land \operatorname{Prime}(y + 2))$ 

$$\forall x \exists y \begin{pmatrix} (x < y) \land (\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg \text{IsMultiple}(y, x))) \\ \land (\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg \text{IsMultiple}(y, x))) \end{pmatrix}$$

### example:

Domain = positive integers IsMultiple(x, y) = "x is a multiple of y"  $\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg$ IsMultiple(y, x)) $\equiv Prime(y)$ 

 $\forall x \exists y ((x < y) \land \operatorname{Prime}(y) \land \operatorname{Prime}(y + 2) \land (x < y^2))$ 

$$\forall x \exists y \begin{pmatrix} (x < y) \land (\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg \text{IsMultiple}(y, x))) \\ \land (\forall x ((x > 1 \land \neg (x = y)) \rightarrow \neg \text{IsMultiple}(y, x))) \land (x < y^2) \end{pmatrix}$$

## scope of quantifiers

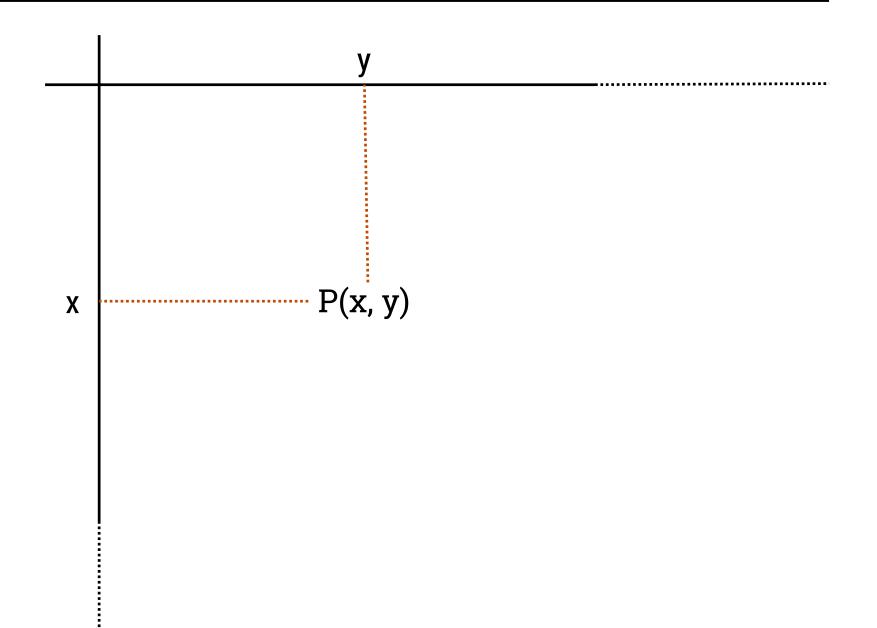
## $\exists x \ (P(x) \land Q(x)) \qquad \forall s. \qquad \exists x \ P(x) \land \exists x \ Q(x)$

• Bound variable names don't matter

 $\forall \mathbf{x} \exists \mathbf{y} \mathsf{P}(\mathbf{x}, \mathbf{y}) \equiv \forall \mathbf{a} \exists \mathbf{b} \mathsf{P}(\mathbf{a}, \mathbf{b})$ 

- Positions of quantifiers can sometimes change  $\forall x (Q(x) \land \exists y P(x, y)) \equiv \forall x \exists y (Q(x) \land P(x, y))$
- But: order is important...

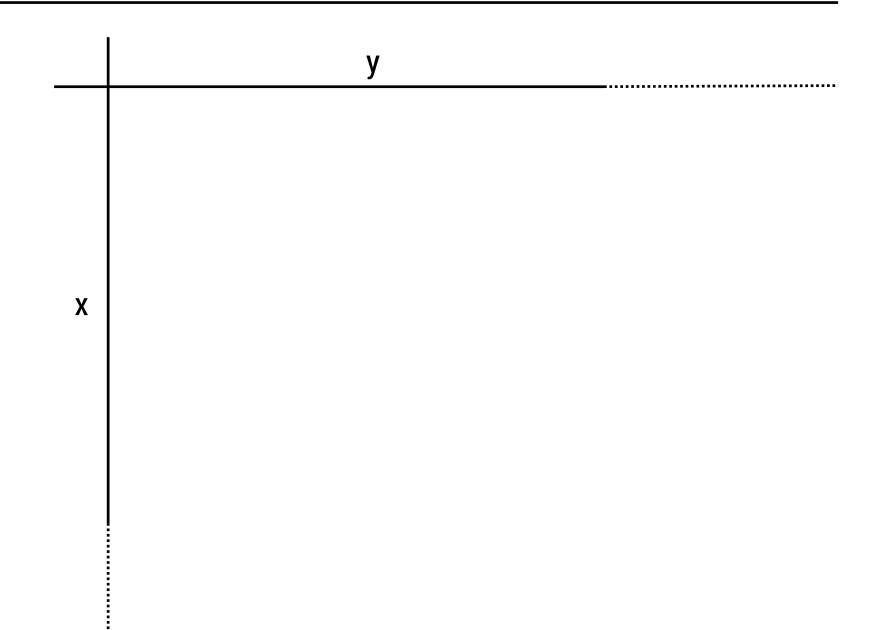
## predicate with two variables



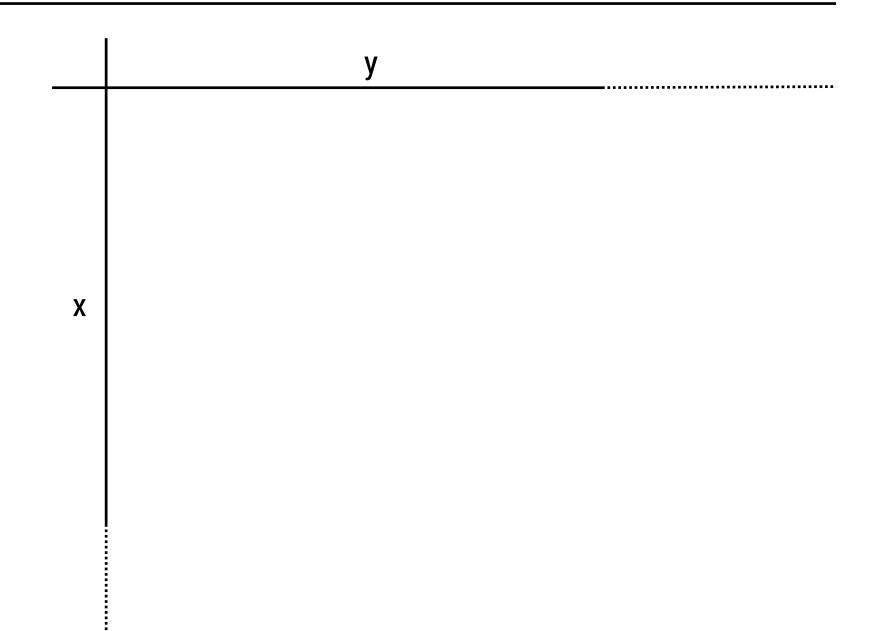
## quantification with two variables

expression	when true	when false
∀x ∀ y P(x, y)		
∃ x ∃ y P(x, y)		
∀ x ∃ y P(x, y)		
∃ x ∀ y P(x, y)		

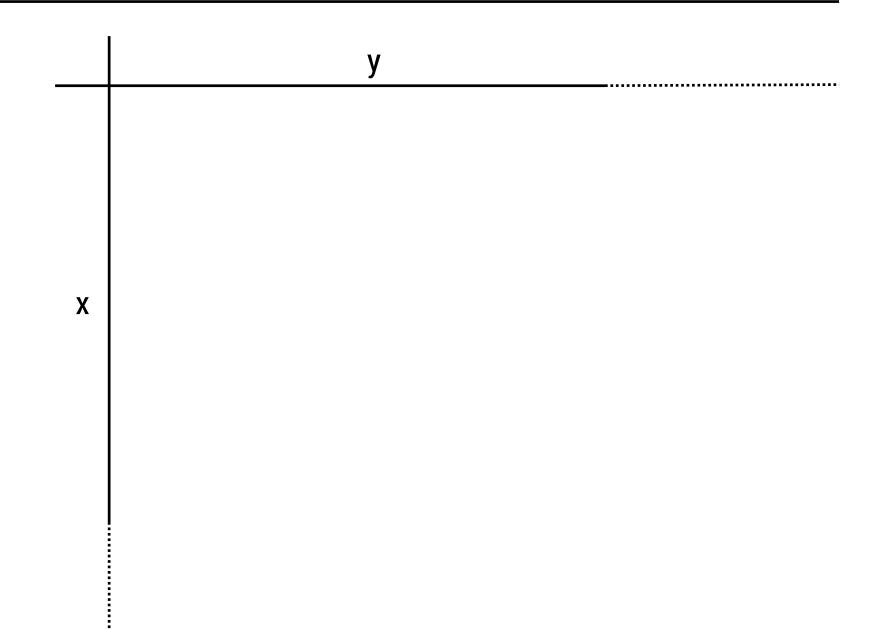
 $\forall x \; \forall y \; P(x,y)$ 



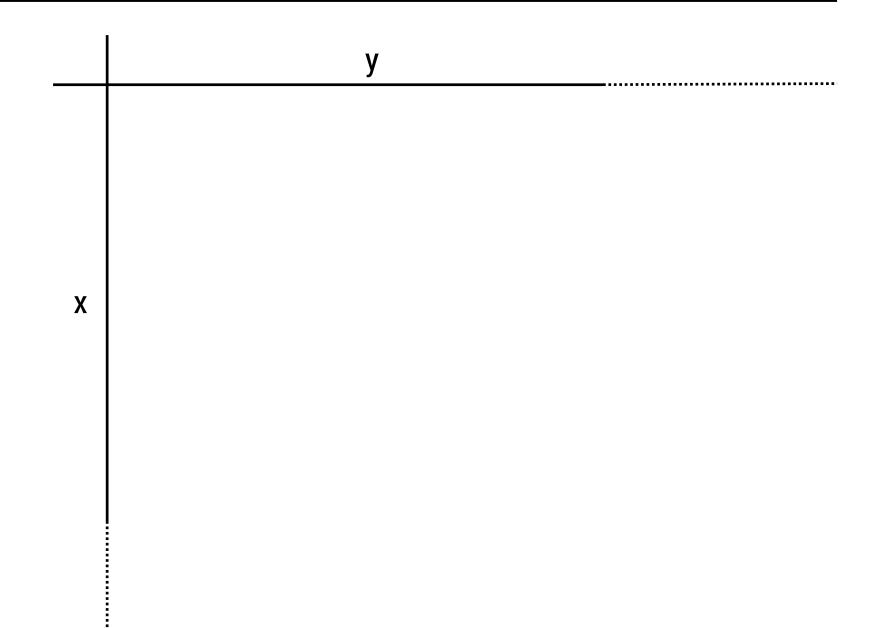
 $\exists x \exists y P(x,y)$ 



 $\forall x \exists y P(x, y)$ 



 $\exists x \forall y P(x, y)$ 



## quantification with two variables

expression	when true	when false
∀x ∀ y P(x, y)		
∃ x ∃ y P(x, y)		
∀ x ∃ y P(x, y)		
∃ x ∀ y P(x, y)		

- So far we've considered:
  - How to understand and *express* things using propositional and predicate logic
  - How to *compute* using Boolean (propositional) logic
  - How to show that different ways of expressing or computing them are *equivalent* to each other
- Logic also has methods that let us *infer* implied properties from ones that we know
  - Equivalence is only a small part of this

- Software Engineering
  - Express desired properties of program as set of logical constraints
  - Use inference rules to show that program implies that those constraints are satisfied
- Artificial Intelligence
  - Automated reasoning
- Algorithm design and analysis
  - e.g., Correctness, Loop invariants.
- Logic Programming, e.g. Prolog
  - Express desired outcome as set of constraints
  - Automatically apply logic inference to derive solution



foundations of rational thought...

- Start with hypotheses and facts
- Use rules of inference to extend set of facts
- Result is proved when it is included in the set

- If p and  $p \rightarrow q$  are both true then q must be true
- Write this rule as  $p, p \rightarrow q$  $\therefore q$
- Given:
  - If it is Monday then you have a 311 class today.
  - It is Monday.
- Therefore, by modus ponens:
  - You have a 311 class today.

### Show that r follows from p, $p \rightarrow q$ , and $q \rightarrow r$

- given 1. р 2.  $p \rightarrow q$  given
- 3.  $\mathbf{q} \rightarrow \mathbf{r}$  given 4.

q

r

5.

- modus ponens from 1 and 2
- modus ponens from 3 and 4

Show that  $\neg p$  follows from  $p \rightarrow q$  and  $\neg q$ 

- 1.  $p \rightarrow q$
- 2. ¬ q
- 3.  $\neg \mathbf{q} \rightarrow \neg \mathbf{p}$

**4**. ¬ **p** 

given given contrapositive of 1 modus ponens from 2 and 3

# inference rules

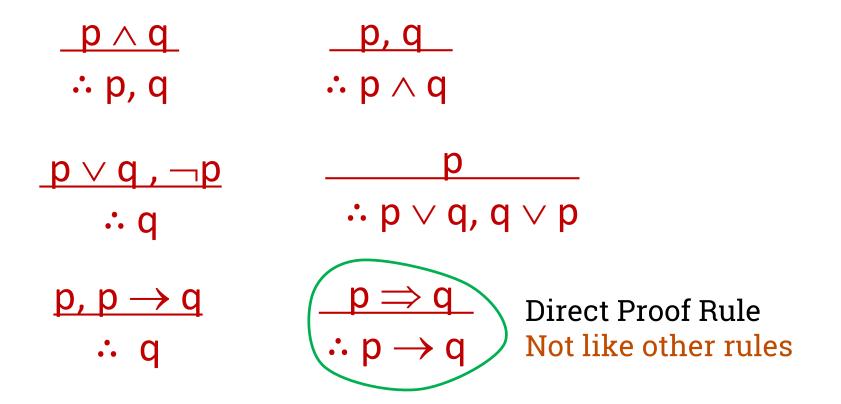
• Each inference rule is written as:

<u>A, B</u> ∴ C,D

...which means that if both A and B are true then you can infer C and you can infer D.

- For rule to be correct  $(A \land B) \rightarrow C$  and  $(A \land B) \rightarrow D$  must be a tautologies
- Sometimes rules don't need anything to start with. These rules are called axioms:
  - e.g. Excluded Middle Axiom
- $\therefore p \lor \neg p$

Excluded middle plus two inference rules per binary connective, one to eliminate it and one to introduce it:



## important: applications of inference rules

- You can use equivalences to make substitutions of any sub-formula.
- Inference rules only can be applied to whole formulas (not correct otherwise)



**Does not follow!** e.g . p=**F**, q=**F**, r=**T** 

- $p \Rightarrow q$  denotes a proof of q given p as an assumption
- The direct proof rule:

If you have such a proof then you can conclude that  $p \rightarrow q$  is true

