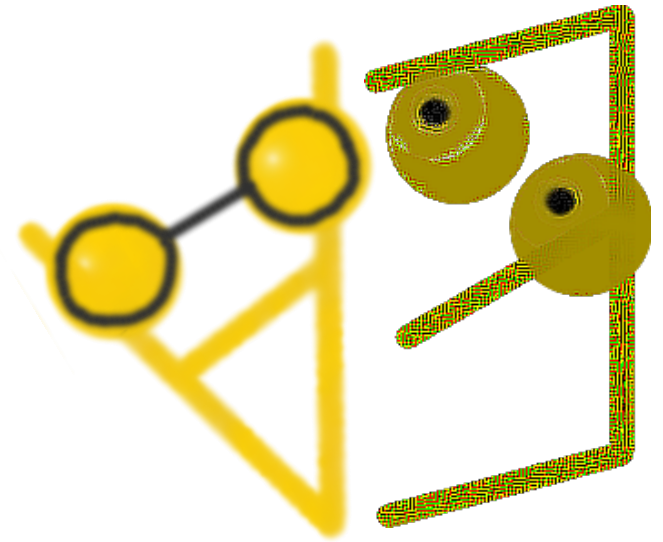


**CSE  
311**



# Foundations of Computing I

Fall 2014

**Remember, the site is...**

---

**<http://tinyurl.com/ynlecture>**

**Get started on the green  
handout!**

# Negations of Quantifiers

---

- $\forall x \text{ PurpleFruit}(x)$ 
  - “All fruits are purple”
- What is  $\neg \forall x \text{ PurpleFruit}(x)$ ?
  - “Not all fruits are purple”
- How about  $\exists x \text{ PurpleFruit}(x)$ ?
  - “There is a purple fruit”
  - If it’s the negation, all situations should be covered by a statement and its negation
  - Consider the domain {Orange}: Neither statement is true!
  - No!
- How about  $\exists x \neg \text{PurpleFruit}(x)$ ?
  - “There is a fruit that isn’t purple”
  - Yes!

Domain:  
Fruit

PurpleFruit(x)

# De Morgan's Laws for Quantifiers

---

$$\neg \forall x P(x) \equiv \exists x \neg P(x)$$

$$\neg \exists x P(x) \equiv \forall x \neg P(x)$$

“There is no largest integer”

$$\begin{aligned} \neg \exists x \forall y (x \geq y) &\equiv \forall x \neg \forall y (x \geq y) \\ &\equiv \forall x \exists y \neg (x \geq y) \\ &\equiv \forall x \exists y (y > x) \end{aligned}$$

“For every integer there is a larger integer”

# Scope of Quantifiers

---

**Example:**  $\text{NotLargest}(x) \equiv \exists y \text{ Greater}(y, x)$   
 $\equiv \exists z \text{ Greater}(z, x)$

truth value:

doesn't depend on  $y$  or  $z$  “**bound** variables”

does depend on  $x$  “**free** variable”

**quantifiers only act on free variables** of the formula  
they quantify

$$\forall x (\exists y (P(x, y) \rightarrow \forall x Q(y, x)))$$

# scope of quantifiers

---

$$\exists x (P(x) \wedge Q(x)) \quad \text{vs.} \quad \exists x P(x) \wedge \exists x Q(x)$$

This one asserts P  
and Q of the *same* x.

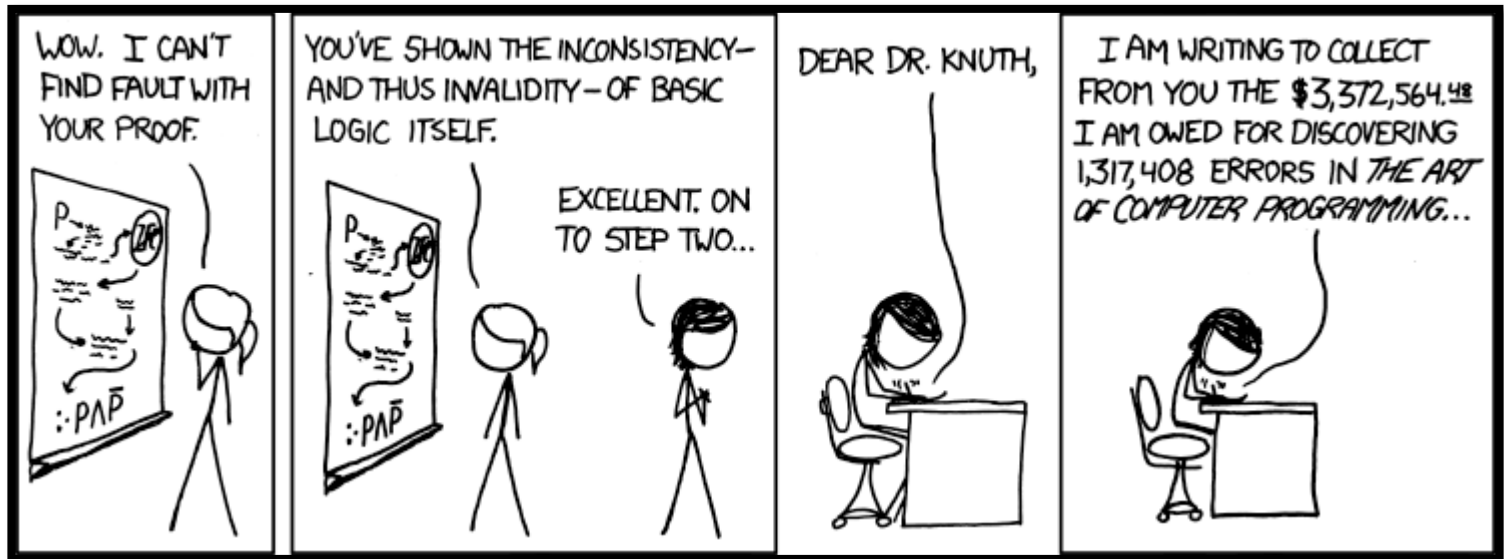
This one asserts P and Q  
of potentially different x's.

# CSE 311: Foundations of Computing

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Fall 2014

## Lecture 6: Predicate Logic, Logical Inference



# Quantifiers are Like Code

---

$$\forall x (\exists y (P(x,y) \rightarrow \forall x Q(y, x)))$$

```
public boolean blue() {  
    for (T x : DOMAIN) {  
        if (!green(x)) {  
            return false;  
        }  
    }  
    return true;  
}
```

```
public boolean green(T x) {  
    for (T y : DOMAIN) {  
        if (!P(x,y) || red(x,y)) {  
            return true;  
        }  
    }  
    return false;  
}
```

```
public boolean red(T z, T y) {  
    for (T x : DOMAIN) {  
        if (!Q(y,x)) {  
            return false;  
        }  
    }  
    return true;  
}
```

Notice that we renamed  $x$  in **red**, because we define another  $x$  inside.

We recommend that you **NOT** re-use the same variable like this.



# Turtles All The Way Down

---

If the tortoise walks at a rate of one node per step, and the hare walks at a rate of two nodes per step, then the distance between them increases by one node per step.

$$(p \wedge q) \rightarrow r$$

If the tortoise is on node  $x$ , and the hare is on node  $2x$ , then the distance between them increases by one node per step

$$(\forall x (\text{OnNode}(\text{Tortoise}, x) \wedge \text{OnNode}(\text{Hare}, 2x))) \rightarrow p$$

OnNode( $x, y$ )

Domain:  
Non-negative Integers

# Nested Quantifiers

---

- **Bound variable names don't matter**

$$\forall x \exists y P(x, y) \equiv \forall a \exists b P(a, b)$$

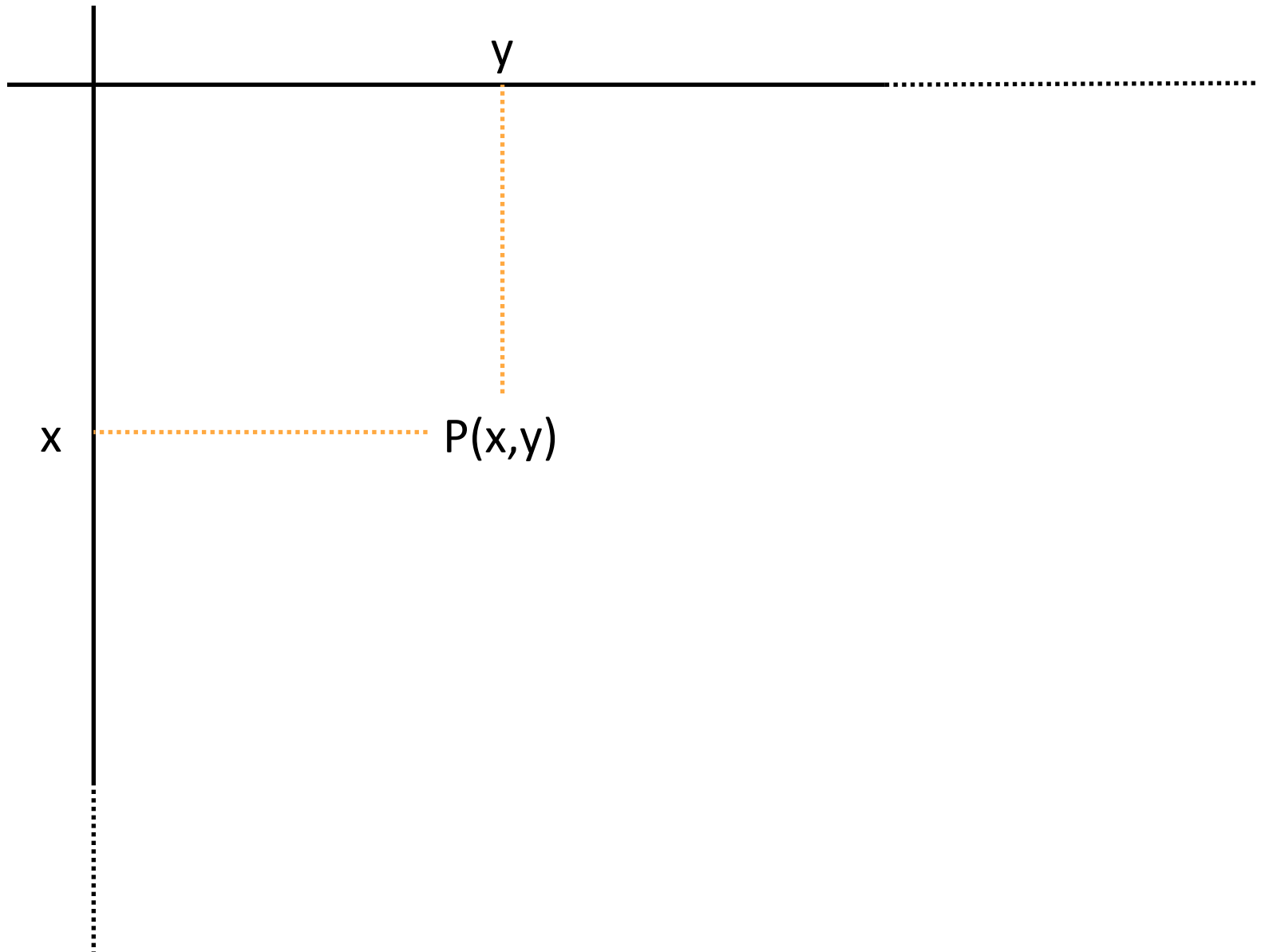
- **Positions of quantifiers can sometimes change**

$$\forall x (Q(x) \wedge \exists y P(x, y)) \equiv \forall x \exists y (Q(x) \wedge P(x, y))$$

- **But: order is important...**

# Predicate with Two Variables

---



# Quantification with Two Variables

---

expression	when <b>true</b>	when <b>false</b>
$\forall x \forall y P(x, y)$	Every pair is true.	At least one pair is false.
$\exists x \exists y P(x, y)$	At least one pair is true.	All pairs are false.
$\forall x \exists y P(x, y)$	We can find a specific $y$ for each $x$ . $(x_1, y_1), (x_2, y_2), (x_3, y_3)$	Some $x$ doesn't have a corresponding $y$ .
$\exists y \forall x P(x, y)$	We can find ONE $y$ that works no matter what $x$ is. $(x_1, y), (x_2, y), (x_3, y)$	For any candidate $y$ , there is an $x$ that it doesn't work for.

# Logical Inference

---

- **So far we've considered:**
  - How to understand and *express* things using propositional and predicate logic
  - How to *compute* using Boolean (propositional) logic
  - How to show that different ways of expressing or computing them are *equivalent* to each other
- **Logic also has methods that let us *infer* implied properties from ones that we know**
  - Equivalence is a small part of this

# Applications of Logical Inference

---

- **Software Engineering**
  - Express desired properties of program as set of logical constraints
  - Use inference rules to show that program implies that those constraints are satisfied
- **Artificial Intelligence**
  - Automated reasoning
- **Algorithm design and analysis**
  - e.g., Correctness, Loop invariants.
- **Logic Programming, e.g. Prolog**
  - Express desired outcome as set of constraints
  - Automatically apply logic inference to derive solution

# Proofs

---

- **Start with hypotheses and facts**
- **Use rules of inference to extend set of facts**
- **Result is proved when it is included in the set**

# An inference rule: *Modus Ponens*

---

- If  $p$  and  $p \rightarrow q$  are both true then  $q$  must be true
- Write this rule as 
$$\frac{p, p \rightarrow q}{\therefore q}$$
- Given:
  - If it is Monday then you have a 311 class today.
  - It is Monday.
- Therefore, by modus ponens:
  - You have a 311 class today.



# Proofs

---

Show that  $r$  follows from  $p$ ,  $p \rightarrow q$ , and  $q \rightarrow r$

1.  $p$  given
2.  $p \rightarrow q$  given
3.  $q \rightarrow r$  given
4.  $q$  modus ponens from 1 and 2
5.  $r$  modus ponens from 3 and 4

# Proofs can use equivalences too

---

Show that  $\neg p$  follows from  $p \rightarrow q$  and  $\neg q$

1.  $p \rightarrow q$  given
2.  $\neg q$  given
3.  $\neg q \rightarrow \neg p$  contrapositive of 1
4.  $\neg p$  modus ponens from 2 and 3

# Inference Rules

---

- Each **inference rule** is written as:  
...which means that if both A and B are true then you can infer C and you can infer D.

$$\frac{A, B}{\therefore C, D}$$

- For rule to be correct  $(A \wedge B) \rightarrow C$  and  $(A \wedge B) \rightarrow D$  must be a tautologies
- Sometimes rules don't need anything to start with. These rules are called **axioms**:
  - e.g. *Excluded Middle Axiom*

$$\therefore p \vee \neg p$$

# Simple Propositional Inference Rules

---

Excluded middle plus two inference rules per binary connective, one to eliminate it and one to introduce it

$$\frac{p \wedge q}{\therefore p, q}$$

$$\frac{p, q}{\therefore p \wedge q}$$

$$\frac{p \vee q, \neg p}{\therefore q}$$

$$\frac{p}{\therefore p \vee q, q \vee p}$$

$$\frac{p, p \rightarrow q}{\therefore q}$$

$$\frac{p \Rightarrow q}{\therefore p \rightarrow q}$$

Direct Proof Rule  
Not like other rules

# Important: Applications of inference rules

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- You can use equivalences to make substitutions of any sub-formula.
- Inference rules only can be applied to whole formulas (not correct otherwise).

e.g. 1.  $p \rightarrow q$  given  
~~2.  $(p \vee r) \rightarrow q$  intro  $\vee$  from 1.~~

**Does not follow!** e.g.  $p=F, q=F, r=T$